Mahadev Bansode

Q.1) D.

→ wrapper function takes arguments exports, module, -filename, ⊙ -dirname

Q.2) D. events

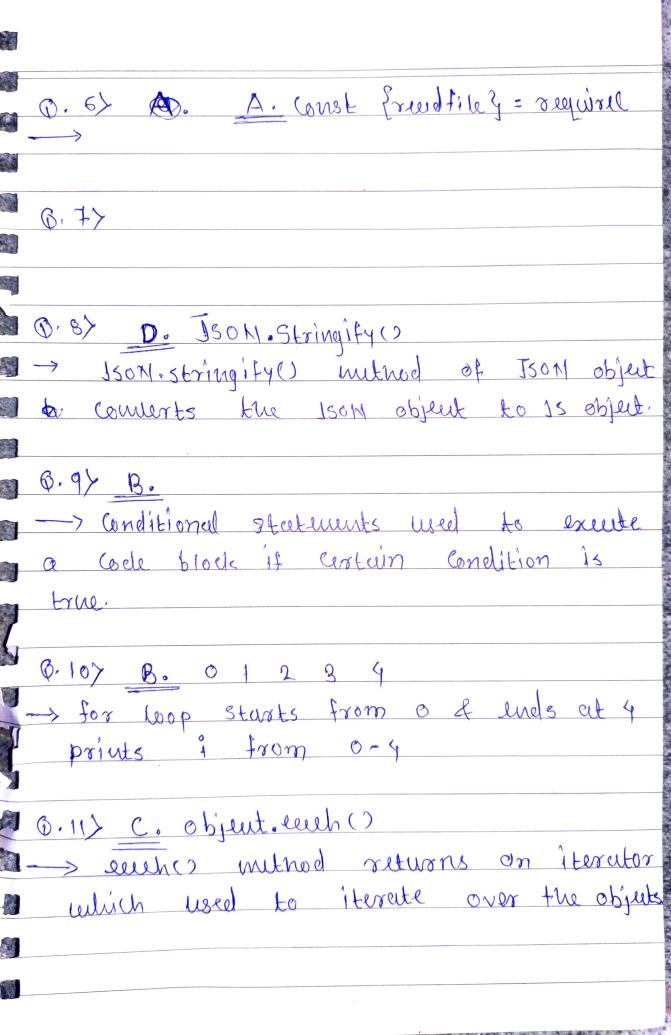→ Nodejs has predefined module events to provide event handling mechanism

Q.3) B.

→ it represents C++ Add on file that is built in nodejs

Q.4) ~~that~~ D.

→ module represents current module & exports object is used to expose the any functions, object, arrays or anything assign on RHs.

Q.5) A. Os

→ Os module is deal with low level resources of computer system.
⊙ It therefore it is used to take advert age

Q. 6) A. A. Const {readfile} = require

Q. 7)

Q. 8)   D. JSON.stringify()
→ JSON.stringify() method of JSON object
& converts the JSON object to JS object.

Q. 9) B.
→ Conditional statements used to execute
a code block if certain condition is
true.

Q. 10) B. 0 1 2 3 4
→ for loop starts from 0 & ends at 4
prints i from 0~4

Q. 11) C. object.each()
→ each() method returns an iterator
which used to iterate over the objects

Q.12) <u>C. 4</u>

→ jawas 'fox' value is appended
at the leest of array element as
there is not 100 elements in array
so 'fox' will be added leest.

Q.13) <u>B.</u>

Q.14) <u>C. pudding</u>
→ dessert object is pointing to
a object having variable type with
value 'pie' using dessert object we
changed the value of type to 'pudding'

Q.15a) <u>D. false</u>
→ && operator return true if both
have true value else false.

Q.15b) <u>D. '11'</u>
→

Q.16) <u>A. Student.parent = person;</u>
→

Q.17) **B.**

Q.18) **A.** all of them
→ when we define a variables
in Js it will automatically asigned
as undefined in execution context.

Q.19) **C.**
→ empty string (" ") is not consider
as false in javascript.

Q.20) **D.**

→ Array is not a keyword in Js.

Q.21) **B.** args
→ every function in Js has built in args
variable.

Q.22) **C.**
→ using x which is object of
class x we call y() method.

Q.23) D.

Q.24) C.
→ reason given already

Q.25) C.
→ reason given in option.

Q.26) D.
→ importing loelosh module just using
as '_' alias.

Q.27)

Q.27) A.
→ check the equality of both []

Q.28) A. Generator function
→ reason given in question.

Q.29) B. 1
→ f1() function takes variable having
value 1. because f2() function have its
own variable with specific scope.

Q.30) A.

Q.31) **B.**

→ Reason is given as option.

Q.32)

Q.33) **C.**

→ instanceOf operator used to object to check weather it is belong to class which at RHS of operator

Q.34) **B. block**

→ and variable have scope within if block only. use. coz of let keyword.

Q.35) **A. one**

→ As conditional operator checks for value not having ~~false~~ non-zero value. so 1st condition will execute.

Q.36) **A. throw**

→ using throw keyword we can execute an error in program.

Q. 37) A.
→ reason is already given.

Q. 38) A.
→ Already explanation is given

Q. 39) B.
→ this method is used to refer the class pull of <p> tag.

Q. 40) D.
→ (====) operator Checks the value as well as data types of variable.

Q. 41) D.
→ end variable have scope limited to function itself. outside the function it is not available.

Q. 42) C.
→ Already given

~~Q. 43)~~

Q. 43) B. Set
→ Set Does not allowe duplicate value to insert.