

Lecture 7

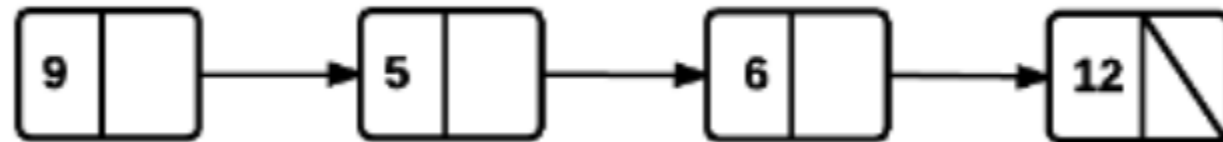
Christopher Godley

CSCI 2270 Data Structures

June 12th, 2018

Linked Lists

- Two types:
 - Singly Linked List
 - Each node stores the pointer to the next



Linked Lists

- Doubly Linked
 - Each node stores the pointer to the previous as well as the next node



Linked Lists

- Each element in the list is called a **node**
- The first node in a linked list is called the **head**,
- The last node is called the **tail**
- Typically
 - Only the head of a linked list is known
 - Sometimes, the tail is also stored

Linked List: ADT - Abstract Data Type

LinkedList:

private:

head

tail

public:

Init()

insertNode(previousValue, value)

search(value)

traverse()

deleteNode(value)

deleteList()

Linked List: Node

- A node may be represented with either structs or classes

```
struct singleNode{  
    int key;  
    singleNode* next;  
}
```

```
struct doubleNode{  
    int key;  
    doubleNode* next  
    doubleNode* previous;  
}
```

Linked List: Example

- Build a singly linked list with three nodes with key values of 5, 6, 7
- Let's repeat the process for a doubly linked list

Linked Lists: Traversal

- In an array, all elements are stored sequentially and are directly addressable by their index
- Let's write an algorithm:
 - Pre-Conditions
 - The *head* node is defined in the linked list ADT or included as an argument
 - Post-Conditions
 - Values of the nodes in the list are displayed

Linked Lists: Traversal

- Algorithm:

```
traverse() {  
    tmp = head  
    while (tmp != NULL)  
        print tmp.key  
        tmp = tmp.next  
}
```

Linked Lists: Search

- To search a linked list, you simply traverse from the head until the desired value is found

```
search() {  
    tmp = head  
    returnNode = NULL  
    found = false  
    while (!found and tmp != NULL)  
        if (tmp.key == value)  
            found = true  
            returnNode = tmp  
        else  
            tmp = tmp.next  
    return returnNode  
}
```

Linked Lists: Insert

- We saw a brief example of how inserting into a linked list is more complicated than in an array
- Inserting into a linked list presents the opportunity to lose pointers to nodes we still need
- There are 3 cases to consider:
 - Inserting a node at the head
 - Inserting a node at the tail
 - Inserting a node in the middle

Algorithm in section 5.7

Linked Lists: Insert

- Let's generalize the insert algorithm:
 - Pre-conditions
 - *leftValue* is a valid key value for a node in the list, or NULL
 - *value* is a valid key value
 - Post-conditions
 - The new node has been added to the list after the *leftValue* node

Linked Lists: Insert

```
insertNode(leftValue, value) {  
    left = search(leftValue)  
    node.key = value  
    if left == NULL // this is the head node  
        node.next = head  
        head = node  
    else if left.next == NULL // this is the tail node  
        left.next = node  
        tail = node  
    else // this is a middle node  
        node.next = left.next  
        left.next = node  
}
```

Linked Lists: Delete

- Deleting a node from a linked list is a matter of bypassing the pointer to the node you wish to delete and then freeing that memory
- Just as with insert, be sure to perform the requisite steps in order to prevent losing reference to your pointers
- Same 3 Cases:
 - Deleting the node at the head
 - Deleting the node at the tail
 - Deleting the node in the middle

Linked Lists: Delete

- Let's generalize the delete algorithm:
 - Pre-Conditions
 - *Head* pointer is set in the linked list
 - *value* is a valid search parameter
 - Post-Conditions
 - Node where the key equals the value has been deleted from the list

Linked Lists: Delete

- Algorithm

delete(value)

 if (head.key == value) // delete the head

 tmp = head

 head = head.next

 delete tmp

 else // middle or tail

 ...

delete(value) Linked Lists: Delete

...

else // middle or tail

 left = head

 tmp = head.next

 found = false

 while tmp != NULL && !found

 if tmp.key == value

 left.next = tmp.next

 if tmp == tail

 tail = left

 delete tmp

 found = true

 else

 left = tmp

 tmp = tmp.next

Linked Lists: Doubly Linked

- The pseudocode in this lecture has been for singly linked lists
- Let's try and implement these functions for doubly linked lists!