

# [<sub>rename</sub>() system call implementation]

## Implementing the `rename()` System Call in C

### Introduction

In this project, we demonstrate the use of the `rename()` system call in the C programming language. The `rename()` function is a standard library function defined in `<stdio.h>` and is used to change the name of a file or directory. This system call interacts directly with the filesystem, allowing programs to manage files dynamically. In this documentation, we cover the objectives, environment setup, implementation process, and outcomes of the file renaming operation.

### Objectives

Understand and implement the `rename()` system call in C  
Create a C file that demonstrates file renaming functionality  
Compile, run, and test the program on a Linux terminal  
Verify the renaming operation using basic terminal commands.

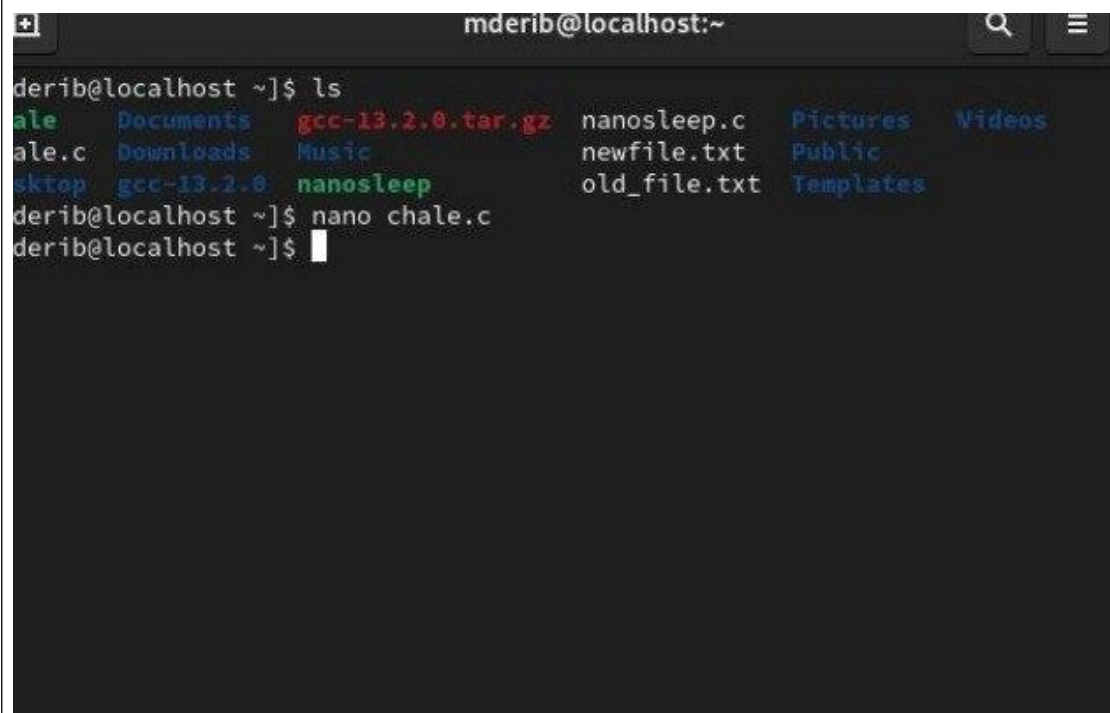
### Tools and Environment

- \* Operating System: Linux (Ubuntu)
- \* Compiler: GCC (GNU Compiler Collection)
- \* Editor: nano
- \* Terminal Commands Used: nano, gcc, ./a.out, ls

### Implementation Steps

Creating the C File

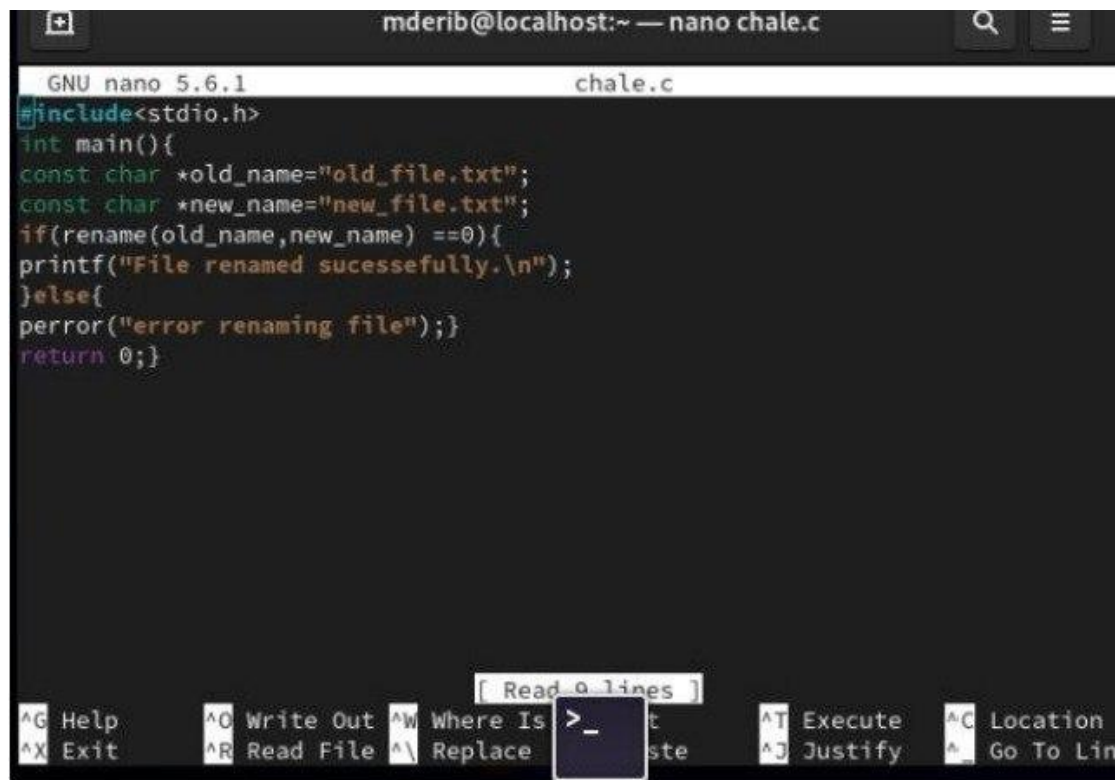
Using the nano text editor, we created a file named `chale.c` by typing:  
`nano chale.c`



```
mderib@localhost:~  
derib@localhost ~]$ ls  
ale Documents gcc-13.2.0.tar.gz nanosleep.c Pictures Videos  
ale.c Downloads Music newfile.txt Public  
sktop gcc-13.2.0 nanosleep old_file.txt Templates  
derib@localhost ~]$ nano chale.c  
derib@localhost ~]$
```

Writing the Program

The following code was written inside chale.c:



```
GNU nano 5.6.1      chale.c
#include<stdio.h>
int main(){
const char *old_name="old_file.txt";
const char *new_name="new_file.txt";
if(rename(old_name,new_name) ==0){
printf("File renamed sucessefully.\n");
}else{
perror("error renaming file");}
return 0;}

[ Read 0 lines ]
^G Help      ^O Write Out ^W Where Is  ^_           ^T Execute   ^C Location
^X Exit      ^R Read File ^\ Replace   >_         ^J Justify   ^_ Go To Lin
```

```
#include <stdio.h>
```

```
int main() {
    const char *old_name = "old_file.txt";

    const char *new_name = "new_file.txt";

    if (rename(old_name, new_name) == 0) {
        printf("File renamed successfully.\n");
    }
    else {
        perror("Error renaming file");
    }

    return 0;
}
```

\* rename() attempts to change the name from oldfile.txt to newfile.txt.If successful, a success message is printed.If there's an error (e.g., file not found), perror() displays the reason.

### *Compiling and Running the Program*

We compiled the program using:

```
mderib@localhost:~  
[mderib@localhost ~]$ ls  
chale  Documents  gcc-13.2.0.tar.gz  nanosleep.c  Pictures  Videos  
chale.c  Downloads  Music  newfile.txt  Public  
Desktop  gcc-13.2.0  nanosleep  old_file.txt  Templates  
[mderib@localhost ~]$ nano chale.c  
[mderib@localhost ~]$ nano chale.c  
[mderib@localhost ~]$ gcc chale.c -o chale  
[mderib@localhost ~]$ ./chale  
File renamed sucessefully.  
[mderib@localhost ~]$ S
```

#### *Verifying the File Renaming*

```
mderib@localhost ~]$ ls  
hale  Documents  gcc-13.2.0.tar.gz  nanosleep.c  Pictures  Videos  
hale.c  Downloads  Music  new_file.txt  Public  
esktop  gcc-13.2.0  nanosleep  newfile.txt  Templates  
mderib@localhost ~]$
```

This confirmed that the file renaming operation was successful