

#include <stdio.h>

```
int findBonusTimes( char empCategary);
float findBonus (float salary , int noOfTime);
//function main program execution
int main (void)
{
        char empCategary ;
        int noOfTime ;

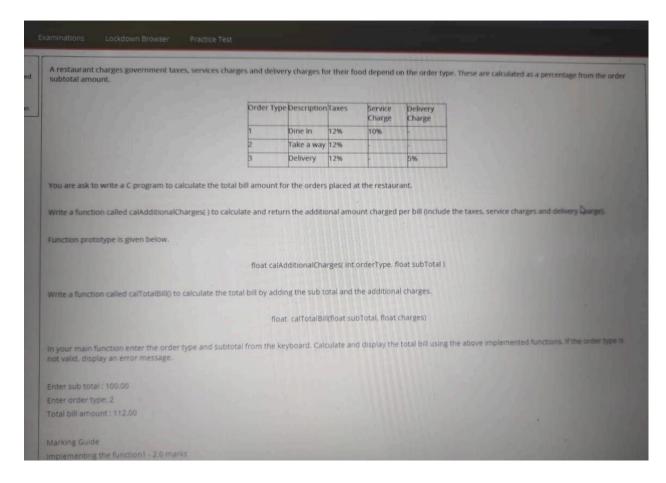
            printf("Enter Salary : ");
            scanf("%f",&salary );

            printf("Enter Empolyee catogary (A/B/C/D/E):");
            scanf(" %c",&empCategary );

            noOfTime = findBonusTimes( empCategary);

            printf("Bouns : %.2f" , findBonus ( salary , noOfTime) );
            return 0 ;
```

```
} //end function main
int findBonusTimes( char empCategary)
        switch (empCategary)
                case 65:
                  return 1;
                        break;
                case 66:
  return 2;
                        break;
                case 67 ... 69:
  return 3;
                        break;
                default : printf("invalid ampolyee Categary!! try again\n");
        }
}
float findBonus (float salary, int noOfTime)
        return noOfTime * salary;
}
```



#include <stdio.h>

```
float calAdditinalCharges (int orderType , float subTotal); float
calTotalBill(float subTotal , float charges);

//function main program execution
int main (void)
{
    int orderType ; float
subTotal , charges ;

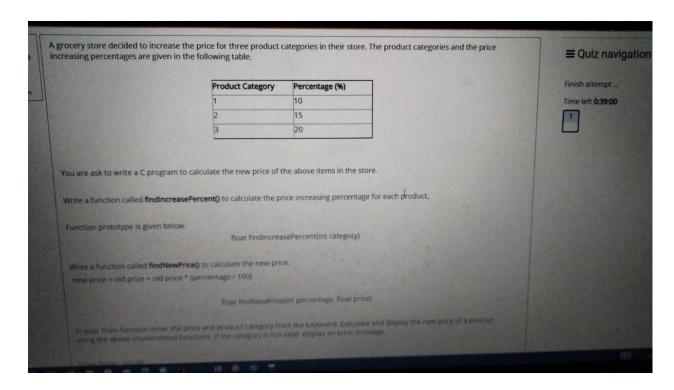
    printf("Enter sub total : ");
    scanf("%f", &subTotal);

    printf("Enter Order type : ");
    scanf("%d", &orderType);

charges = calAdditinalCharges ( orderType , subTotal);

printf("\nTotal bill amount : %.2f", calTotalBill( subTotal , charges)) ;
```

```
return 0;
} // end function main
float calAdditinalCharges (int orderType, float subTotal)
        float charge;
        if (orderType == 1)
        {
                charge = (subTotal / 100 * 12.0) + (subTotal / 100 * 10.0);
                return charge;
        }
        else if (orderType == 2)
                charge = (subTotal / 100 * 12.0);
return charge;
        }
        else if (orderType == 3)
        {
                charge = (subTotal / 100 * 12.0) + (subTotal / 100 * 5.0);
                return charge;
        }
        else
        {
                printf("Oder type invalied!! Try again\n\n'");
        }
}
float calTotalBill(float subTotal, float charges)
{
        return subTotal + charges;
}
```



#include <stdio.h>

```
float findincreasePercent (int category); float
findNewPrice (int percentage , float price);

//function main program execution
int main ()
{
    int category , percentage ;
    float price ;

    printf("Enter the price : ");
    scanf("%f", &price);

    printf("product category : ");
    scanf("%d", &category);

    percentage = findincreasePercent ( category );

    printf("New price : %.2f", findNewPrice ( percentage , price) );

    return 0 ;
}//end function main
```

```
float findincreasePercent (int category)
        switch (category)
        {
                case 1:
        return 10;
                  break;
                case 2:
        return 15;
                  break;
                case 3:
        return 20;
                  break;
                default:
                        printf("Category is not valid!! try again\n");
        }
}
float findNewPrice (int percentage , float price)
{
        float n_price;
        n_price = price + (price * (percentage / 100.0));
        return n_price;
}
```