Charles Liu

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SUMMARY OF QUALIFICATIONS

Programming Languages: C++, C#, Python, JavaScript, C, SQL, Go, HTML5, CSS.

 $\textbf{Frameworks and Libraries}: \ React JS, \ Node JS, \ Express JS, \ .NET, \ Bootstrap, \ PyTorch, \ YOLO, \ Open CV, \ scikit-learn.$

Tools and others:: Kubernetes, MongoDB, Docker, Bash, Git, Github, Visual Studio, Vim, Agile, STMCubeMx.

EDUCATION

University of Toronto, St. George Campus

Expected May 2026

Bachelor of Applied Science in Computer Engineering, Minor In Artificial Intelligence Engineering

Toronto, ON

PROFESSIONAL EXPERIENCE

Software Engineer Co-op, Embedded

May 2024 – Present

ecobee Inc.

Toronto, ON

- Won company-wide hackathon by designing a portable air quality sensor and engineering its **RESTful API** endpoints for cloud-based services and mobile app integration.
- Eliminated 100% of human errors by developing a ASP.NET-based microservice client in C# that automates serial number replenishment. Leveraged Test Driven Development by writing unit tests with XUnit.
- Improved automated hardware testing precision by **56**% via revamping test infrastructure software with **.NET** framework and **OOP** best practices in **C++/CLI**. Used to produce **3 million+** smart thermostats
- Improved MongoDB query results by refactored dashboard web app persistence layer in Python
- Streamlined software release process by engineering a **Gitlab CI/CD** pipline using **YAML** and **Powershell** scrips to automate artifacts generation, upload software bundle, and generating release notication emails to clients .
- Implemented firmware testing endpoints with C++ and BASH scripting on Yocto Embedded Linux.

Hardware/Firmware Engineer Intern

May 2023 – September 2023

Epic Safety Inc.

Vancouver, BC

- Architected production-grade Windows software with C# and .NET Core to conduct tests and store results.
- Wrote Embedded Firmware in C on a STM32 ARM Cortex-M0 using Keil MDK and STM32CubeMx.

Web Developer, Freelance

May 2021 – August 2021

Karasik Auctions

Vancouver, BC

• Developed a collectibles-labeling web application using **ReactJS/NodeJS** that catapulted the company's efficiency by **200** % by semi-automating the arduous process of hand-editing new grading labels.

OTHER TECHNICAL EXPERIENCE

Cloud Software Open Source Contributor

September 2024 - Present

CNCF Kubernetes Knative Project

Toronto, ON

• Enabled synchronous requests on Kubernetes Knative Eventing's asynchronous event-driven architecture by making the custom init container triggers for the RequestReply resource in **Golang**.

Autonomous Vehicle System Software Engineer

October 2024 - Present

aUToronto- University of Toronto's first-prize-winning autonomous vehicle design team

Toronto, ON

• Automated self-driving vehicle system fault recovery by implementing a diagnostics **Robot Operating System** node for a system watchdog in C++ and converting cepton lidar driver nodes to use ROS 2's managed lifecycle.

PROJECTS

Seatbelt Detection Using Deep Learning

Aug. 2023 – Present

- Preprocessed data by merging, cleaning and converting COCO datasets from RoboFlow and Imagenet
- Built computer vision model by leveraging the YOLO object detection model for transfer learning and combining it with a fully-connected ANN classifier using PyTorch
- Trained model using adversarial training for improved performance, CUDA for expedited training time.
- Evaluated model by building a baseline CNN that achieved a 90.5 % accuracy on validation dataset.