

SAVEETHA SCHOOL OF ENGINEERING SAVEETHA INSTITUTE OF MEDICAL AND TECHNICAL SCIENCES COMPUTER SCIENCE AND ENGINEERING PROGRAMME



CSA04 – OPERATING SYSTEMS

LIST OF PROGRAMS

- 1. Create a new process by invoking the appropriate system call. Get the process identifier of the currently running process and its respective parent using system calls and display the same using a C program.
- 2. Identify the system calls to copy the content of one file to another and illustrate the same using a C program.
- 3. Design a CPU scheduling program with C using First Come First Served technique with the following considerations.
 - a. All processes are activated at time 0.
 - b. Assume that no process waits on I/O devices.
- 4. Construct a scheduling program with C that selects the waiting process with the smallest execution time to execute next.
- 5. Construct a scheduling program with C that selects the waiting process with the highest priority to execute next.
- 6. Construct a C program to implement pre-emptive priority scheduling algorithm.
- 7. Construct a C program to implement non-preemptive SJF algorithm.
- 8. Construct a C program to simulate Round Robin scheduling algorithm with C.
- 9. Illustrate the concept of inter-process communication using shared memory with a C program.
- 10. Illustrate the concept of inter-process communication using message queue with a C program.
- 11. Illustrate the concept of multithreading using a C program.
- 12. Design a C program to simulate the concept of Dining-Philosophers problem
- 13. Construct a C program for implementation the various memory allocation strategies.
- 14. Construct a C program to organize the file using single level directory.
- 15. Design a C program to organize the file using two level directory structure.
- 16. Develop a C program for implementing random access file for processing the employee details.
- 17. Illustrate the deadlock avoidance concept by simulating Banker's algorithm with C.
- 18 Construct a C program to simulate producer-consumer problem using semaphores.
- 19. Design a C program to implement process synchronization using mutex locks.

- 20. Construct a C program to simulate Reader-Writer problem using Semaphores.
- 21. Develop a C program to implement worst fit algorithm of memory management.
- 22. Construct a C program to implement best fit algorithm of memory management.
- 23. Construct a C program to implement first fit algorithm of memory management.
- 24. Design a C program to demonstrate UNIX system calls for file management.
- 25. Construct a C program to implement the I/O system calls of UNIX (fcntl, seek, stat, opendir, readdir)
- 26. Construct a C program to implement the file management operations.
- 27. Develop a C program for simulating the function of ls UNIX Command.
- 28. Write a C program for simulation of GREP UNIX command
- 29. Write a C program to simulate the solution of Classical Process Synchronization Problem
- 30. Write C programs to demonstrate the following thread related concepts.
- (i) create (ii) join (iii) equal (iv) exit
- 31. Construct a C program to simulate the First in First Out paging technique of memory management.
- 32. Construct a C program to simulate the Least Recently Used paging technique of memory management.
- 33. Construct a C program to simulate the optimal paging technique of memory management
- 34. Consider a file system where the records of the file are stored one after another both physically and logically. A record of the file can only be accessed by reading all the previous records. Design a C program to simulate the file allocation strategy.
- 35. Consider a file system that brings all the file pointers together into an index block. The ith entry in the index block points to the ith block of the file. Design a C program to simulate the file allocation strategy.
- 36. With linked allocation, each file is a linked list of disk blocks; the disk blocks may be scattered anywhere on the disk. The directory contains a pointer to the first and last blocks of the file. Each block contains a pointer to the next block. Design a C program to simulate the file allocation strategy.
- 37.Construct a C program to simulate the First Come First Served disk scheduling algorithm.
- 38. Design a C program to simulate SCAN disk scheduling algorithm.
- 39. Develop a C program to simulate C-SCAN disk scheduling algorithm.
- 40. Illustrate the various File Access Permission and different types users in Linux.