

Learning Deep Features for Visual Recognition

CVPR 2017 Tutorial

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covering joint work with:

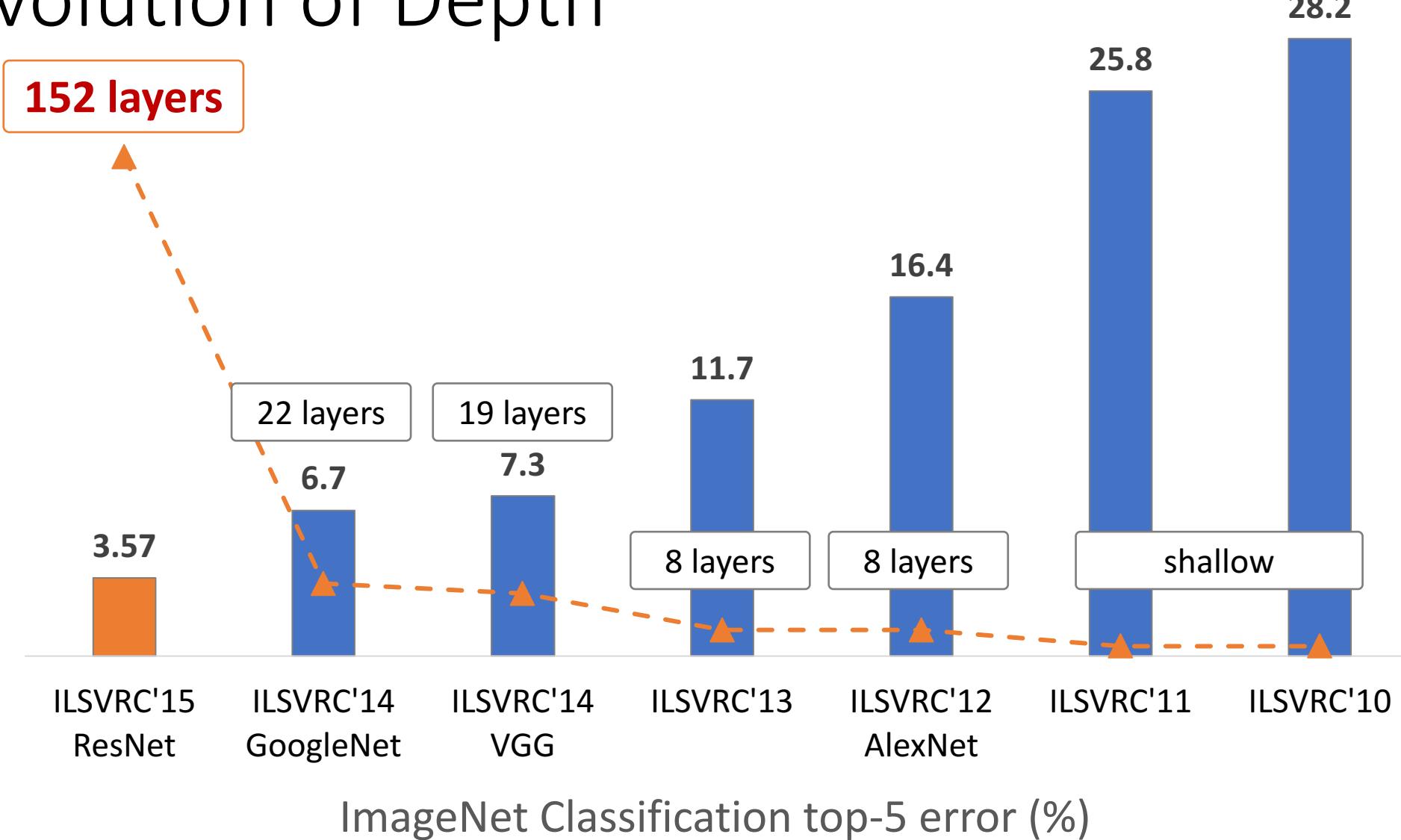
Xiangyu Zhang, Shaoqing Ren, Jian Sun, Saining Xie, Zhuowen Tu, Ross Girshick, Piotr Dollar

Outline

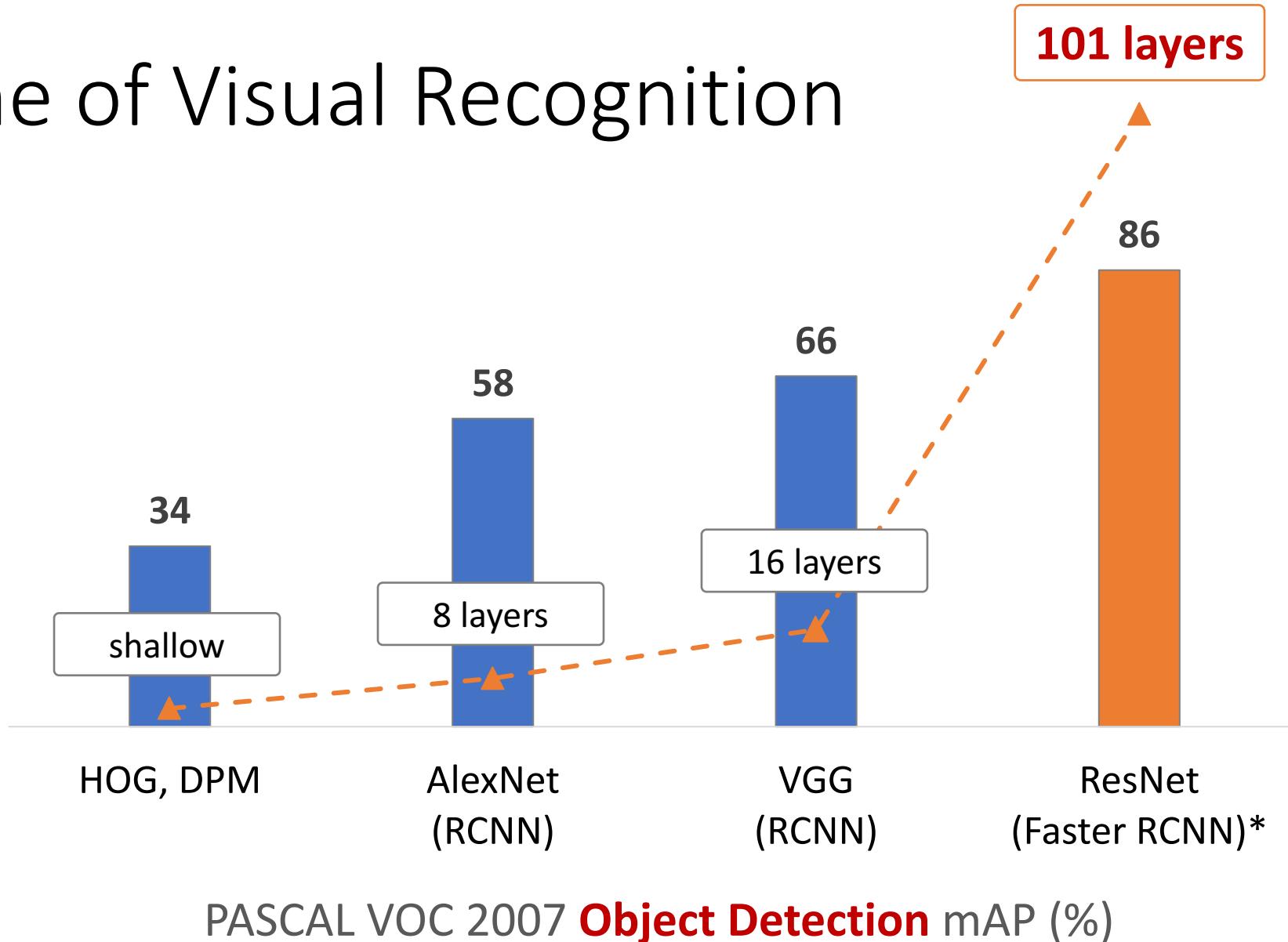
- Introduction
- Convolutional Neural Networks: Recap
 - LeNet, AlexNet, VGG, GoogleNet; Batch Norm
- ResNet
- ResNeXt

slides will be available online

Revolution of Depth



Engine of Visual Recognition



*w/ other improvements & more data

Engine of Visual Recognition

ResNets/extensions are leading models on popular benchmarks

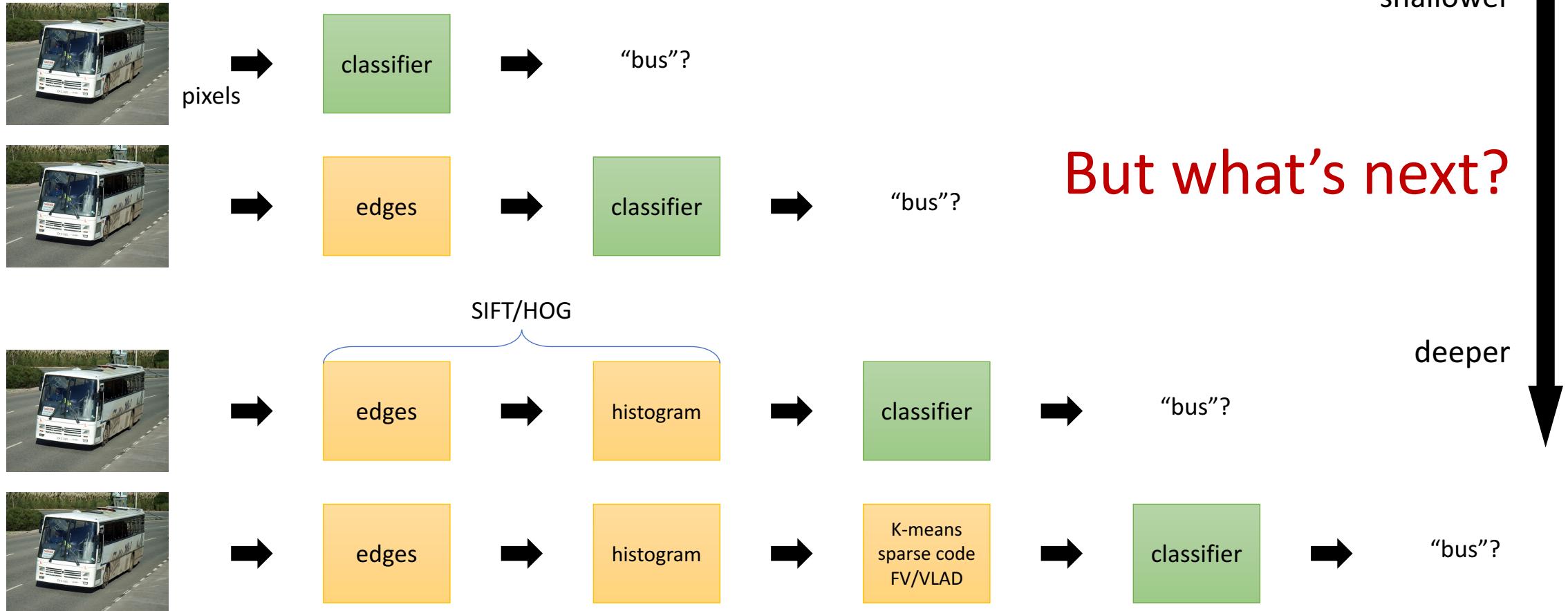
- Detection: COCO/VOC
- Segmentation: COCO/VOC/ADE/Cityscape
- Visual Reasoning: VQA/CLEVR
- Video: UCF101/HMDB
- ...

Search “ResNet” on ILSVRC2016
result page returns 226 entries

The screenshot shows a search results page for the ILSVRC2016 challenge. The search term 'ResNet' is entered in the search bar at the top right, and the results page displays 1 of 226 entries. The main content area is titled 'IMAGENET Large Scale Visual Recognition Challenge 2016 (ILSVRC2016)'. Below this, there are tabs for 'DET', 'LOC', 'VID', 'Scene', and 'Team information'. A legend explains the background colors: yellow for winners, white for methods willing to reveal, grey for methods not revealing, and italics for entries not participating. The 'DET' section is currently selected, showing 'Object detection (DET)' and 'Task 1a: Object detection with provided training data'.

Source: Ross Girshick

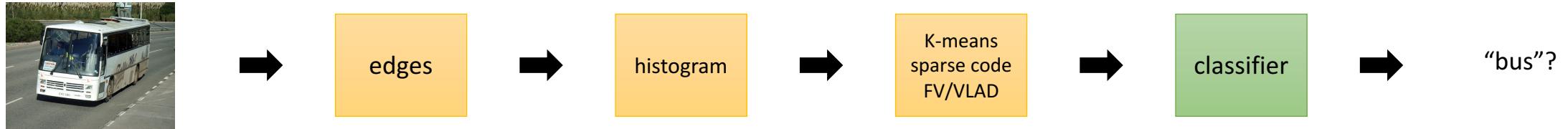
How did computer recognize an image?



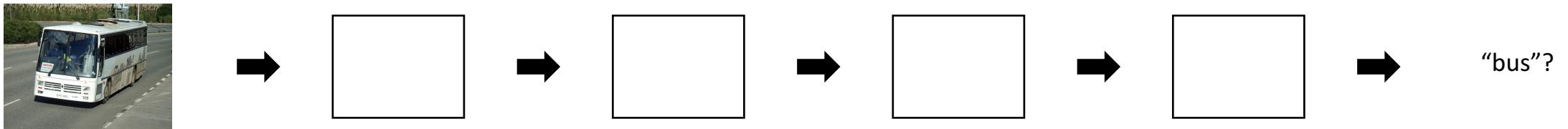
[Lowe 1999, 2004], [Sivic & Zisserman 2003], [Dalal & Triggs 2005], [Grauman & Darrell 2005] [Lazebnik et al 2006], [Perronnin & Dance 2007], [Yang et al 2009], [Jégou et al 2010],

Learning Deep Features

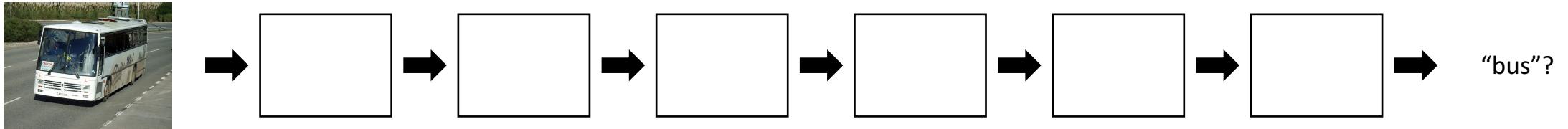
Specialized components, domain knowledge required



Generic components/“layers”, less domain knowledge



Repeat **elementary** layers: going deeper



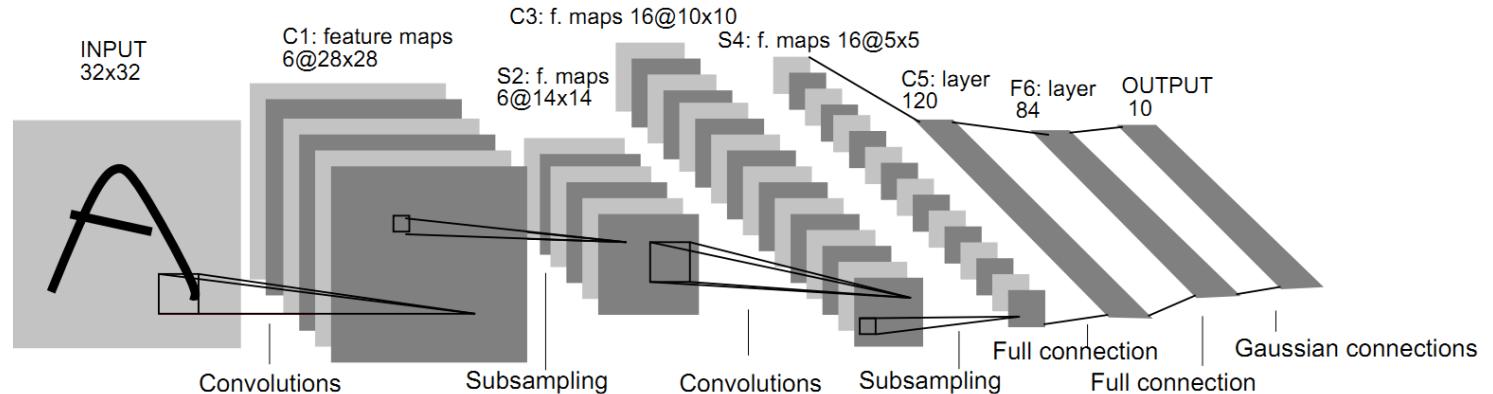
- Richer solution space
- End-to-end learning by BackProp

Convolutional Neural Networks: Recap

LeNet, AlexNet, VGG, GoogleNet; Batch Norm,...

LeNet

- Convolution:
 - locally-connected
 - spatially **weight-sharing**
 - weight-sharing is a key in DL (e.g., RNN shares weights temporally)
- Subsampling
- Fully-connected outputs
- Train by BackProp
- All are still the basic components of modern ConvNets!

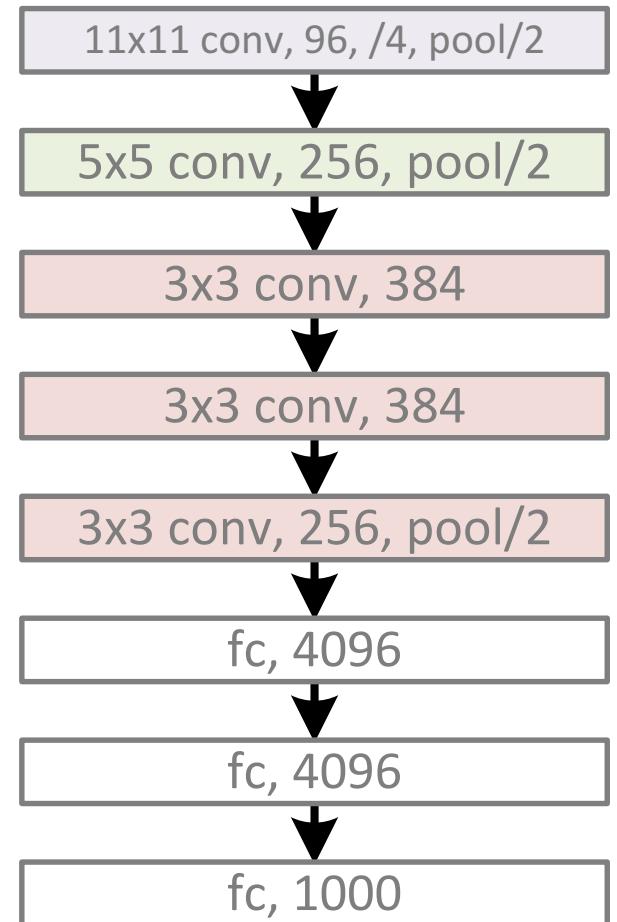


“Gradient-based learning applied to document recognition”, LeCun et al. 1998
“Backpropagation applied to handwritten zip code recognition”, LeCun et al. 1989

AlexNet

LeNet-style backbone, plus:

- ReLU [Nair & Hinton 2010]
 - “**RevoLUtion** of deep learning”*
 - Accelerate training; better grad prop (vs. tanh)
- Dropout [Hinton et al 2012]
 - In-network ensembling
 - Reduce overfitting (might be instead done by BN)
- Data augmentation
 - Label-preserving transformation
 - Reduce overfitting



*Quote Christian Szegedy

VGG-16/19

“16 layers are beyond my imagination!”

-- after ILSVRC 2014 result was announced.

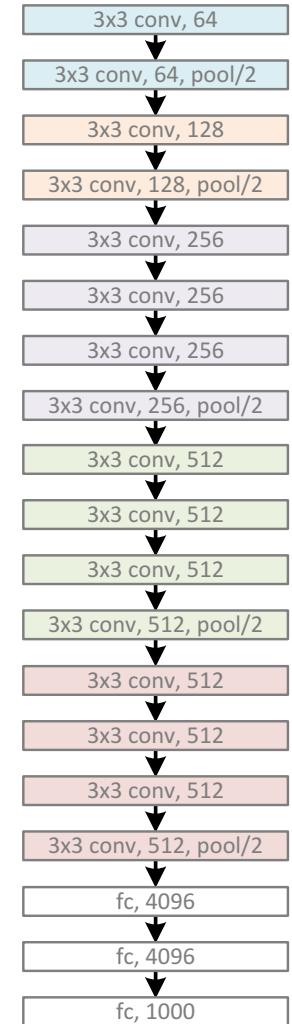
Simply “Very Deep”!

- Modularized design

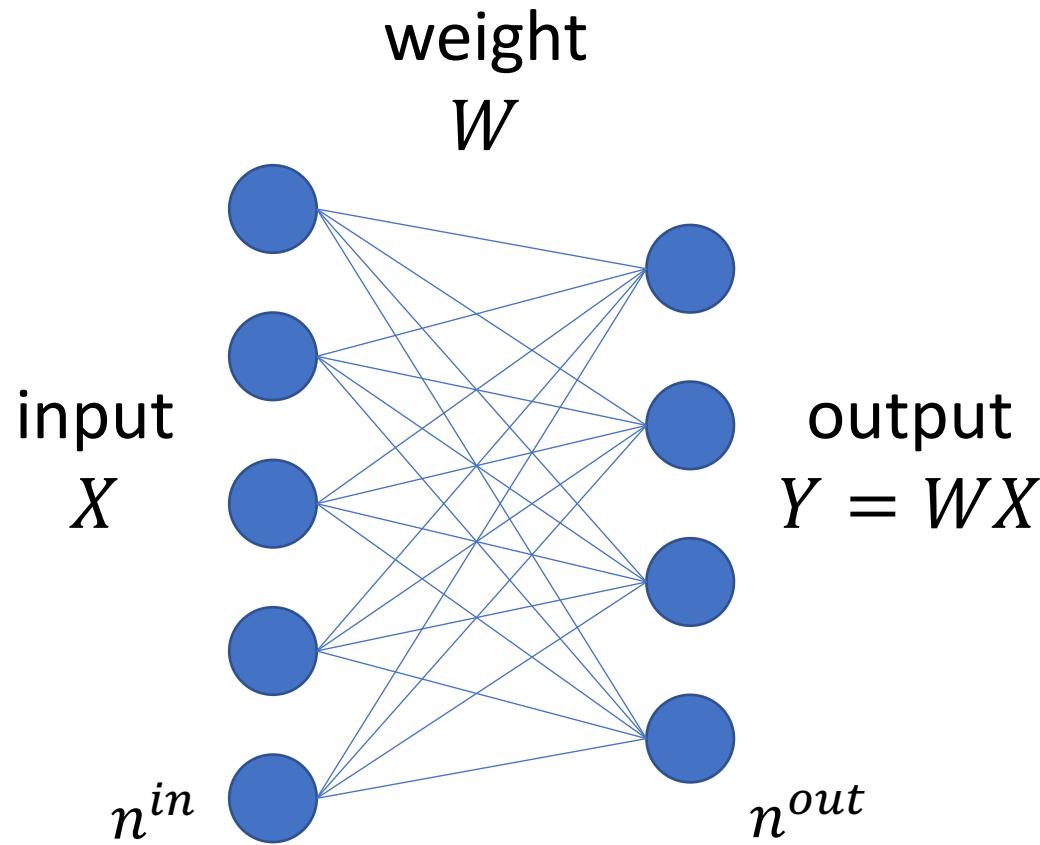
- 3x3 Conv as the module
- Stack the same module
- Same computation for each module (1/2 spatial size => 2x filters)

- Stage-wise training

- VGG-11 => VGG-13 => VGG-16
- We need a better initialization...



Initialization



If:

- Linear activation
- x, y, w : independent

Then:

1-layer:

$$Var[y] = (n^{in} Var[w]) Var[x]$$

Multi-layer:

$$Var[y] = \left(\prod_d n_d^{in} Var[w_d] \right) Var[x]$$

Initialization

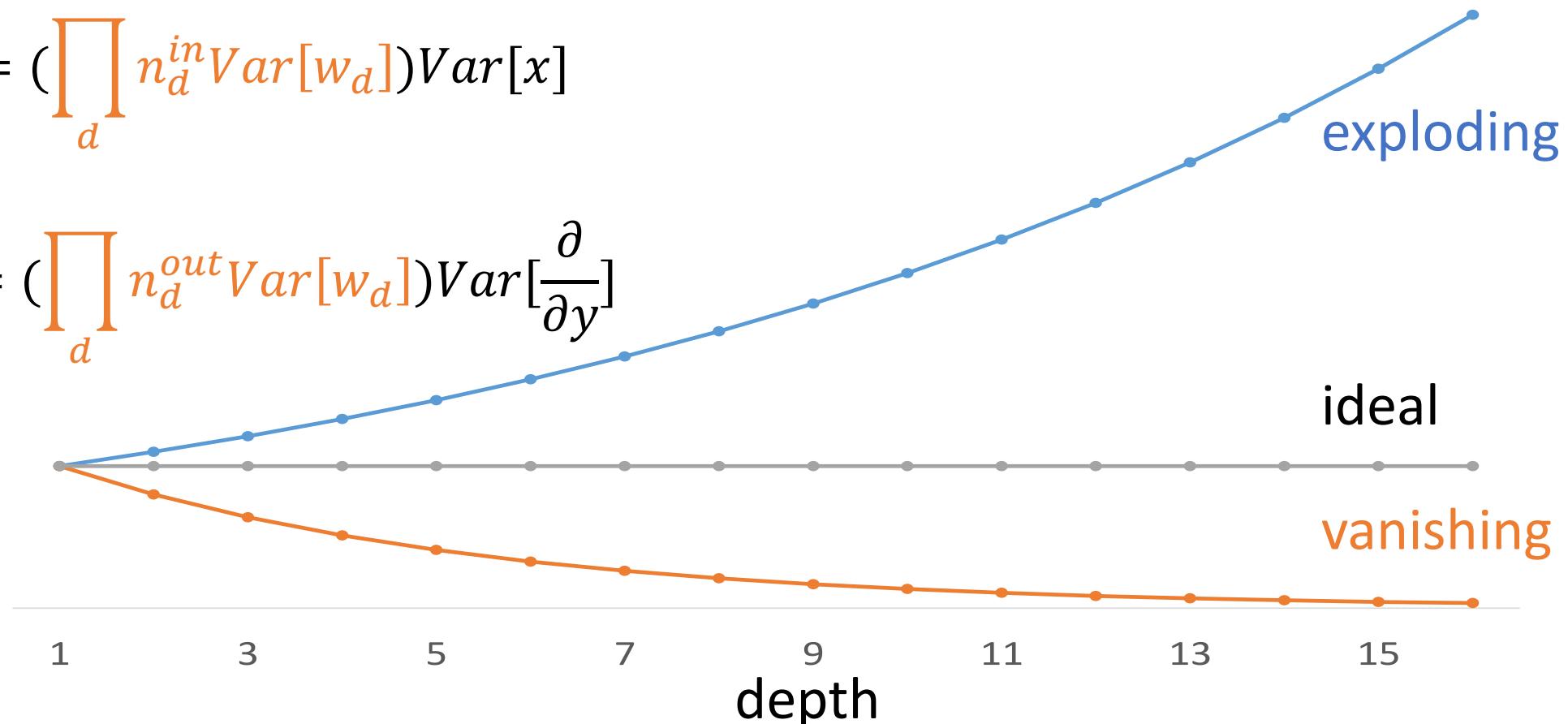
Both forward (response) and backward (gradient) signal can vanish/explode

Forward:

$$Var[y] = \left(\prod_d n_d^{in} Var[w_d] \right) Var[x]$$

Backward:

$$Var\left[\frac{\partial}{\partial x}\right] = \left(\prod_d n_d^{out} Var[w_d] \right) Var\left[\frac{\partial}{\partial y}\right]$$



LeCun et al 1998 "Efficient Backprop"

Glorot & Bengio 2010 "Understanding the difficulty of training deep feedforward neural networks"

Initialization: “Xavier”

- Initialization under **linear** assumption

$$\prod_d n_d^{in} \text{Var}[w_d] = \text{const}_{fw} \text{ (healthy forward)}$$

and

$$\prod_d n_d^{out} \text{Var}[w_d] = \text{const}_{bw} \text{ (healthy backward)}$$



$$n_d^{in} \text{Var}[w_d] = 1$$

or

$$n_d^{out} \text{Var}[w_d] = 1$$

Initialization: “MSRA”

- Initialization under **ReLU**

$$\prod_d \frac{1}{2} n_d^{in} Var[w_d] = const_{fw} \text{ (healthy forward)}$$

and

$$\prod_d \frac{1}{2} n_d^{out} Var[w_d] = const_{bw} \text{ (healthy backward)}$$

$$\frac{1}{2} n_d^{in} Var[w_d] = 1$$

or

$$\frac{1}{2} n_d^{out} Var[w_d] = 1$$



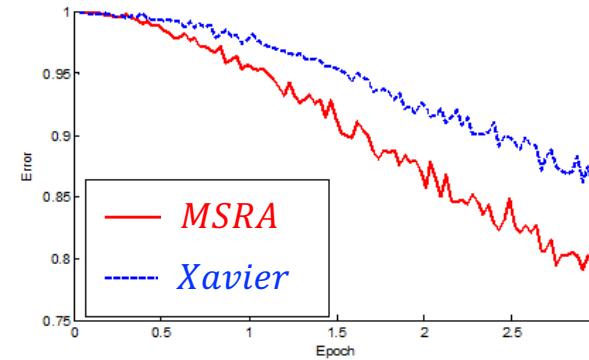
With D layers, a factor of 2 per layer has exponential impact of 2^D

Initialization

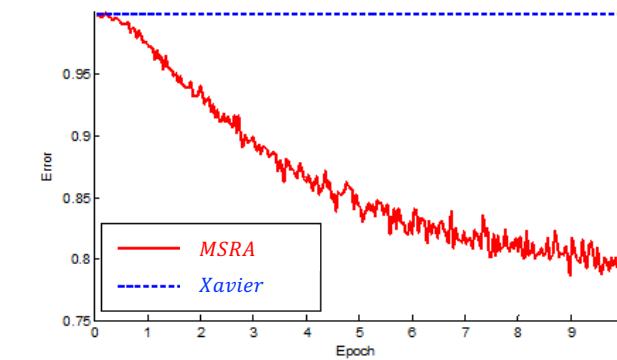
Xavier/MSRA init

- Required for training VGG-16/19 from scratch
- Deeper (>20) VGG-style nets can be trained w/ MSRA init
 - but deeper plain nets are not better (see ResNets)
- Recommended for newly initialized layers in fine-tuning
 - e.g., Fast/er RCNN, FCN, etc.
- $\sqrt{\frac{1}{n}}$ or $\sqrt{\frac{2}{n}}$ doesn't directly apply to multi-branch nets (e.g., GoogleNet)
 - but the same derivation methodology is applicable
 - does not matter, if BN is applicable...

22-layer VGG-style



30-layer VGG-style



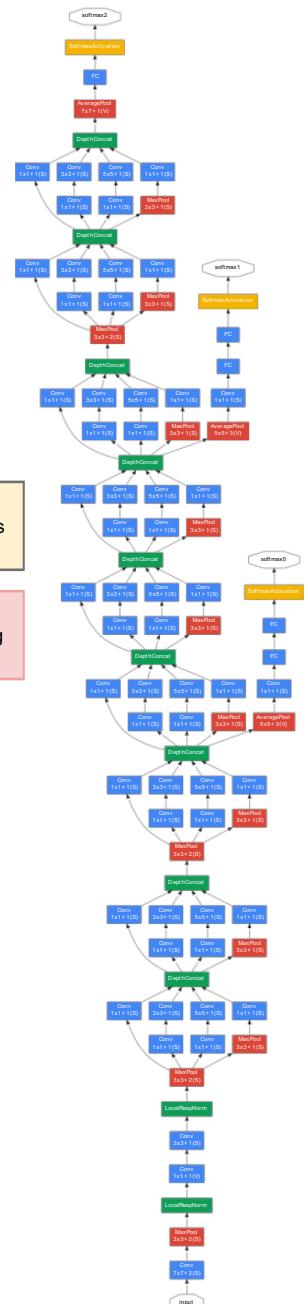
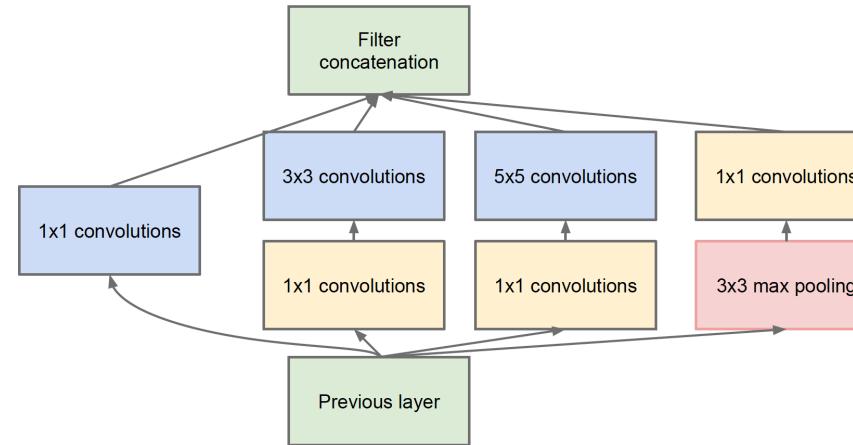
*Figures show the beginning of training

GoogleNet/Inception

Accurate with small footprint.

My take on GoogleNets:

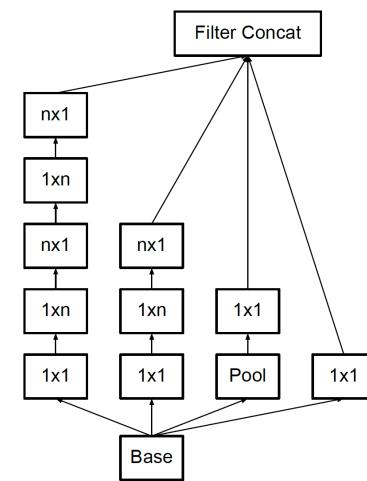
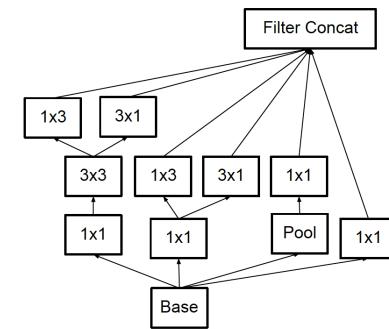
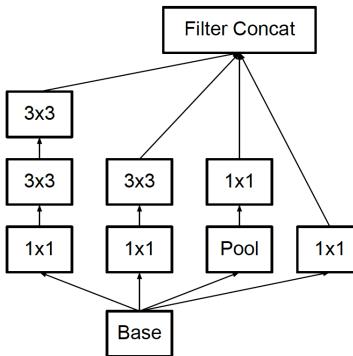
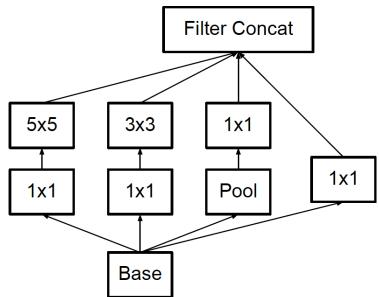
- Multiple branches
 - e.g., 1x1, 3x3, 5x5, pool
- Shortcuts
 - stand-alone 1x1, merged by concat.
- Bottleneck
 - Reduce dim by 1x1 before expensive 3x3/5x5 conv



GoogleNet/Inception v1-v3

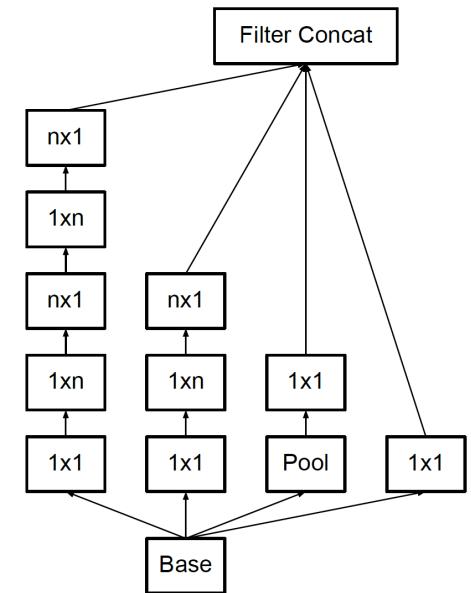
More templates, but the same 3 main properties are kept:

- Multiple branches
- Shortcuts (1×1 , concat.)
- Bottleneck



Batch Normalization (BN)

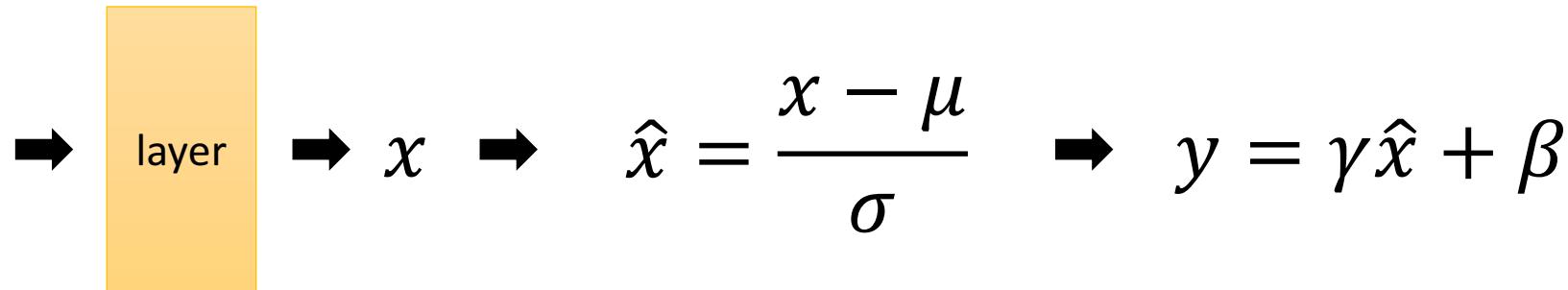
- Recap: Xavier/MSRA init are not directly applicable for multi-branch nets
- Optimizing multi-branch ConvNets largely benefits from BN
 - including all Inceptions and ResNets



Batch Normalization (BN)

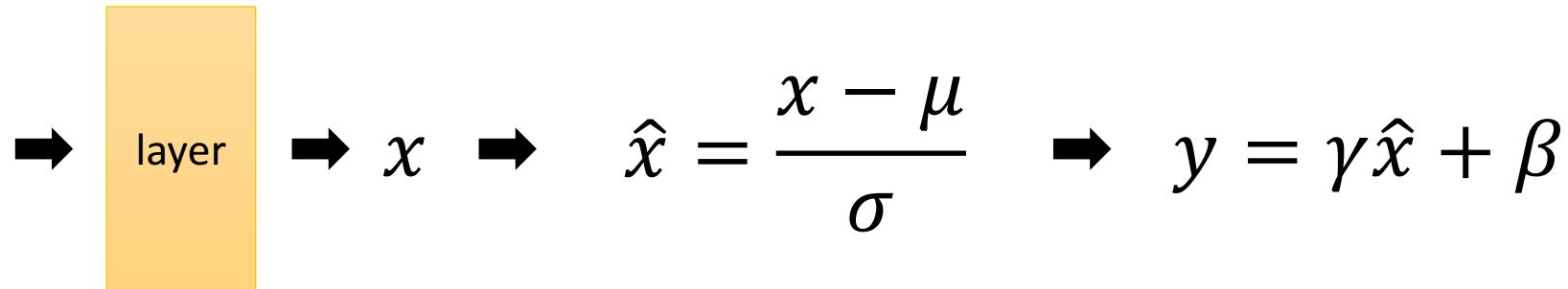
- Recap: Normalizing image input (LeCun et al 1998 “Efficient Backprop”)
- Xavier/MSRA init: Analytic normalizing each layer
- BN: data-driven normalizing each layer, for **each mini-batch**
 - Greatly accelerate training
 - Less sensitive to initialization
 - Improve regularization

Batch Normalization (BN)



- μ : mean of x in **mini-batch**
- σ : std of x **in mini-batch**
- γ : scale
- β : shift
- μ, σ : functions of x ,
analogous to responses
- γ, β : parameters to be learned,
analogous to weights

Batch Normalization (BN)



2 modes of BN:

- Train mode:
 - μ, σ are functions of a batch of x
- Test mode:
 - μ, σ are pre-computed* on training set

Caution: make sure your BN usage is correct!
(this causes many of my bugs in my research experience!)

*: by running average, or post-processing after training

Batch Normalization (BN)

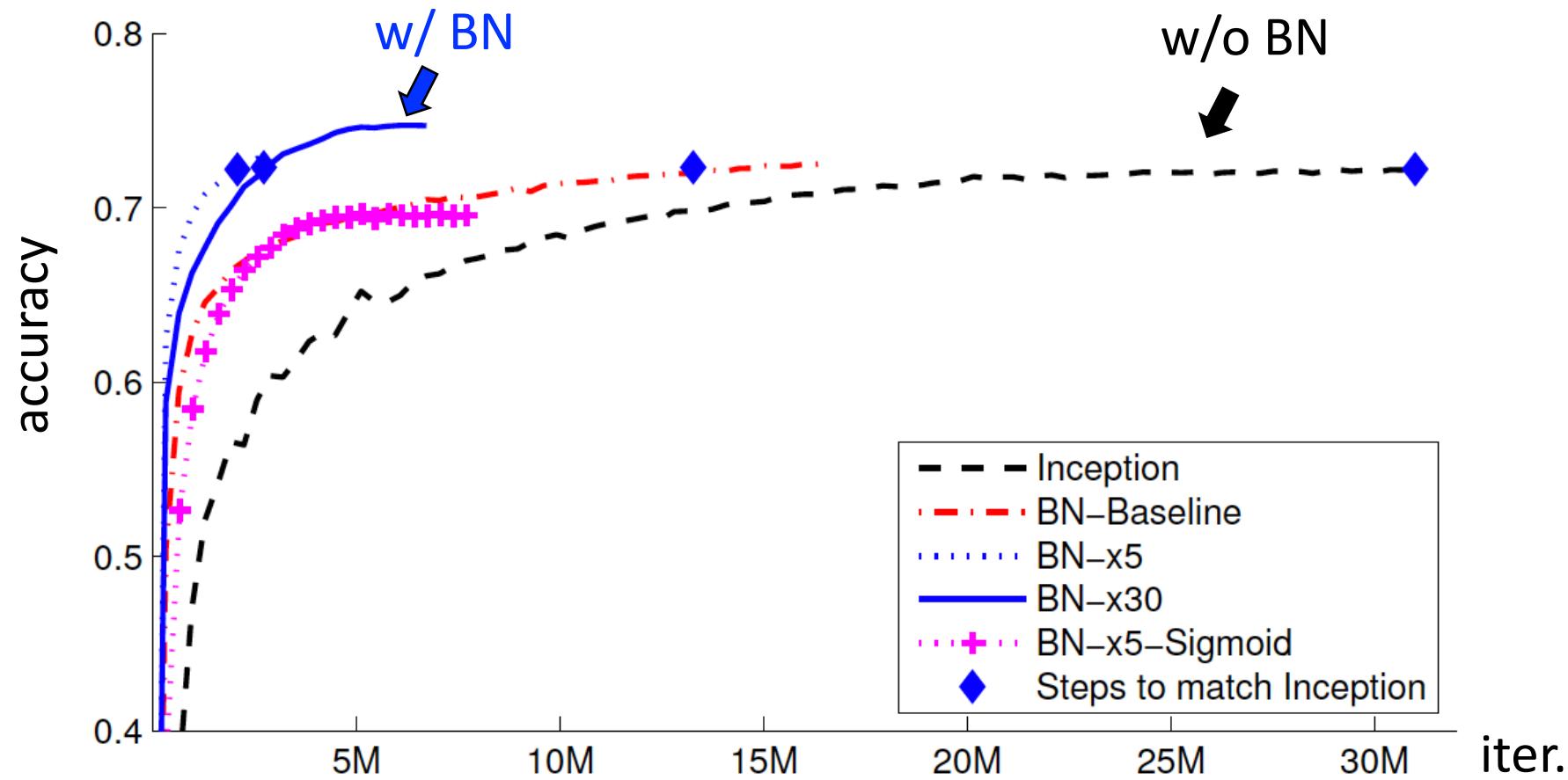


Figure credit: Ioffe & Szegedy

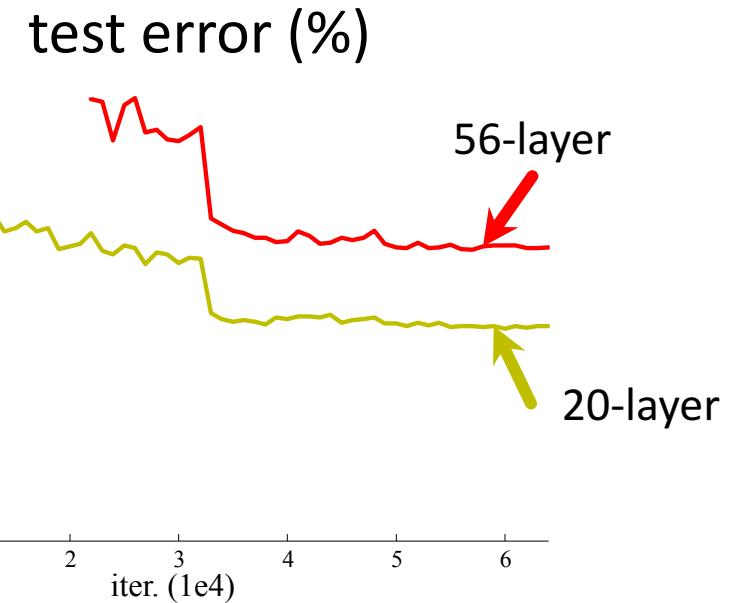
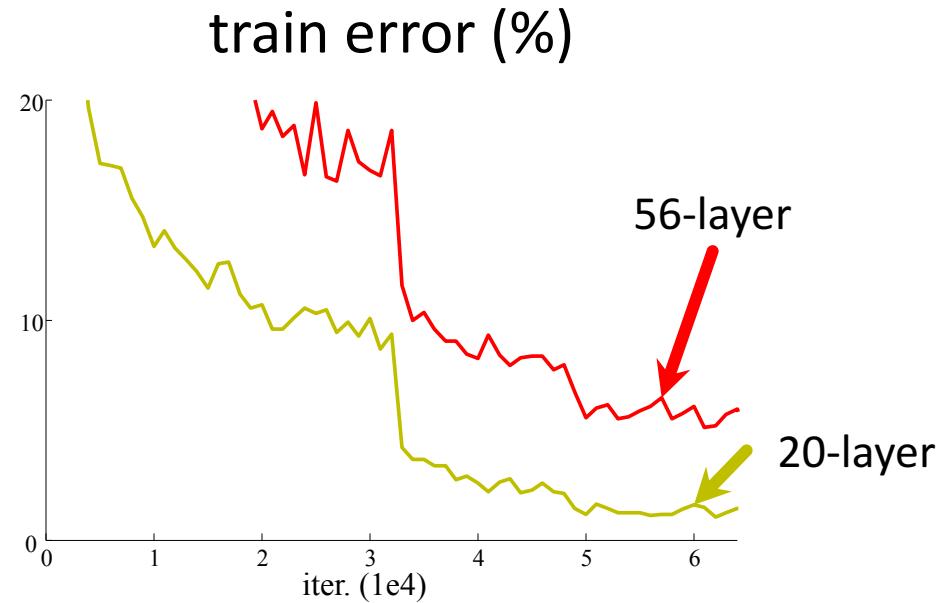
ResNets



Credit: ???

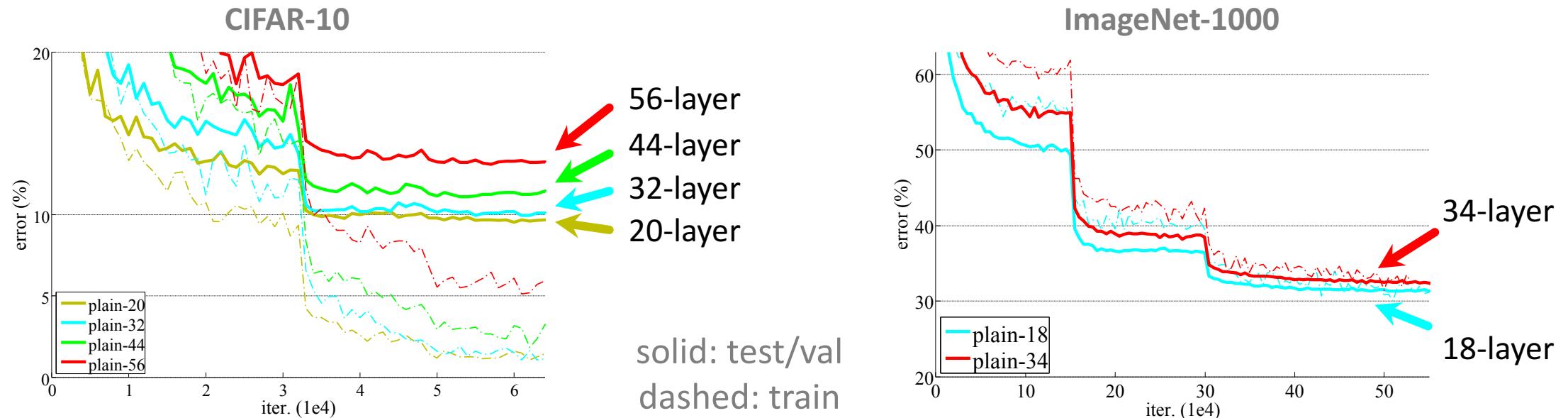
Simply stacking layers?

CIFAR-10



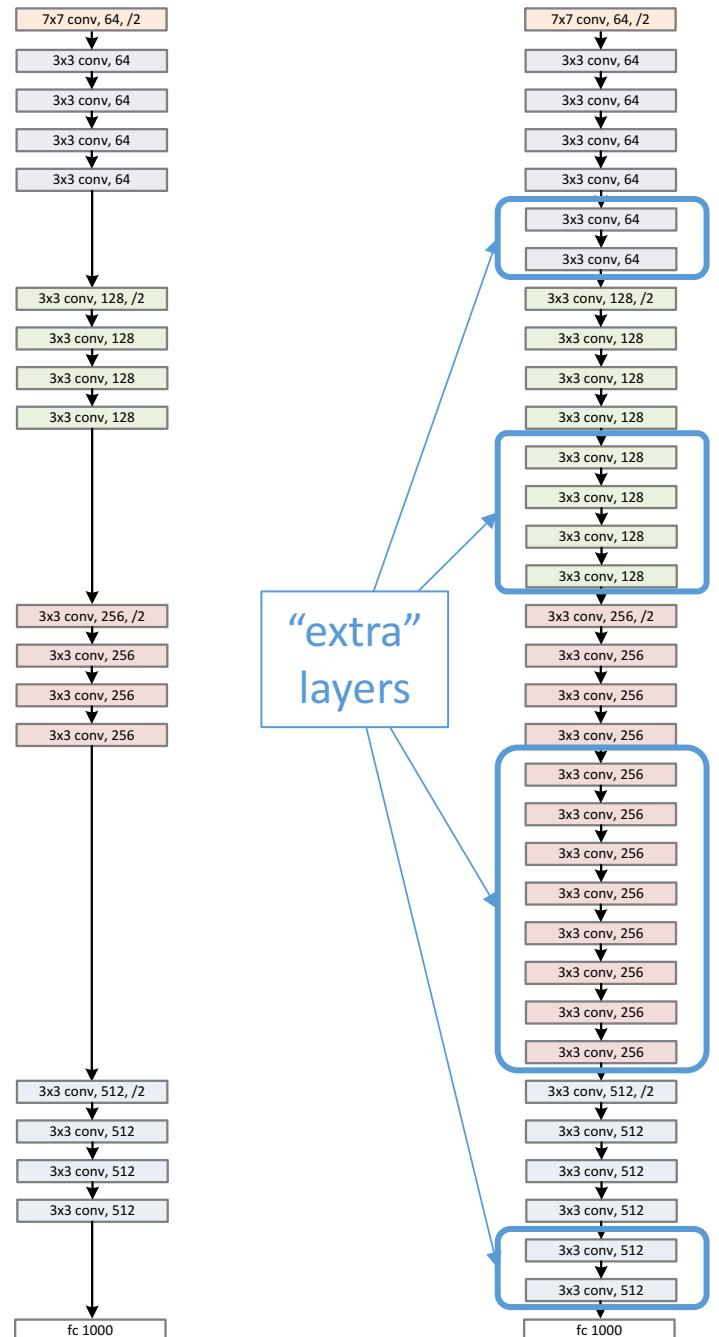
- *Plain* nets: stacking 3x3 conv layers...
- 56-layer net has **higher training error** and test error than 20-layer net

Simply stacking layers?



- “Overly deep” plain nets have **higher training error**
- A general phenomenon, observed in many datasets

a shallower
model
(18 layers)

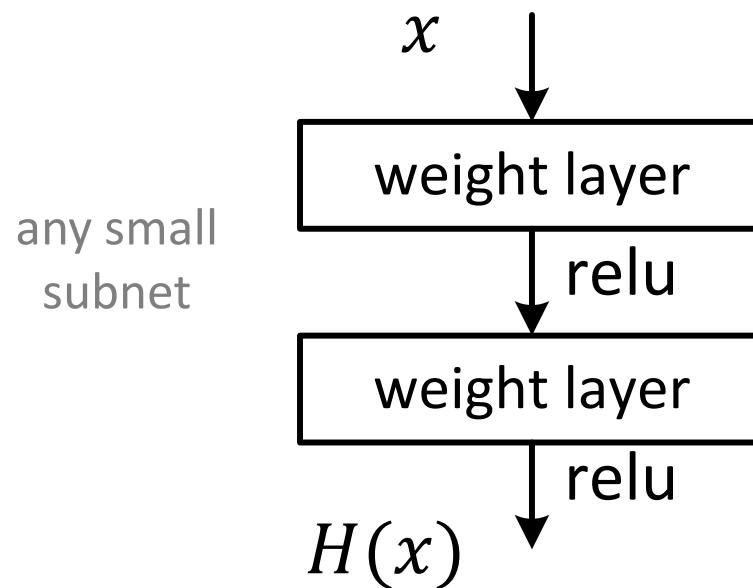


a deeper
counterpart
(34 layers)

- Richer solution space
- A deeper model should not have **higher training error**
- A solution *by construction*:
 - original layers: copied from a learned shallower model
 - extra layers: set as **identity**
 - at least the same training error
- **Optimization difficulties**: solvers cannot find the solution when going deeper...

Deep Residual Learning

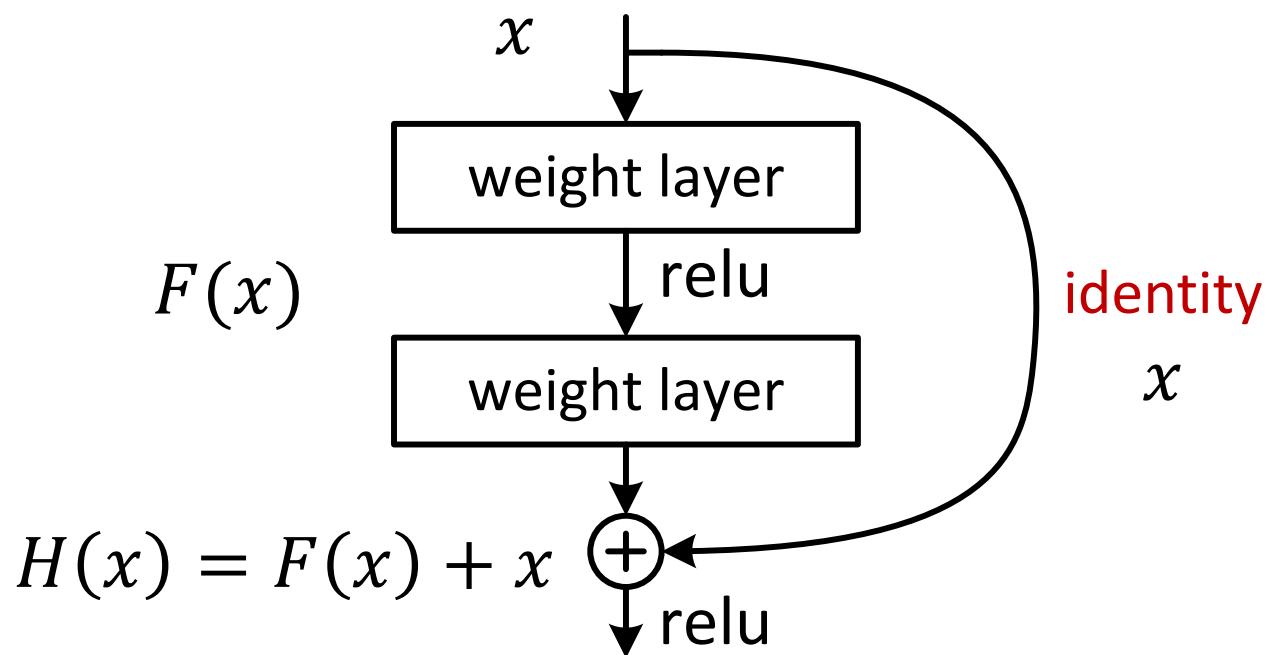
- Plain net



$H(x)$ is any desired mapping,
hope the small subnet fit $H(x)$

Deep Residual Learning

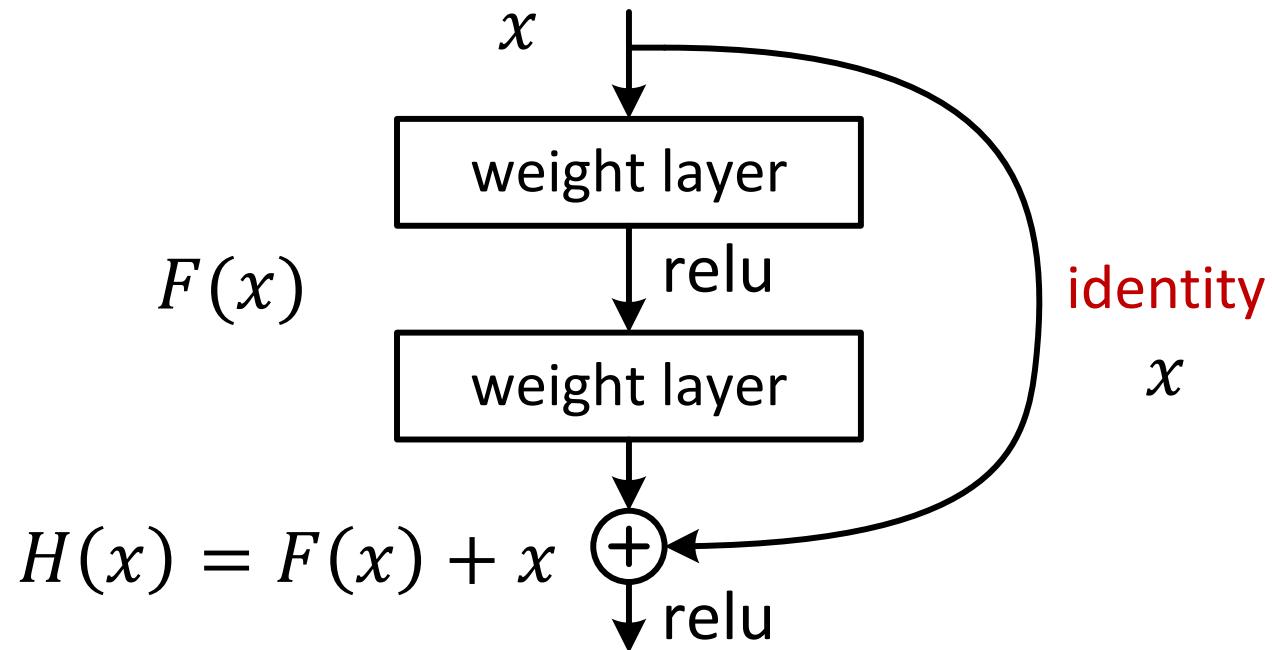
- Residual net



$H(x)$ is any desired mapping,
hope the small subnet fit $H(x)$
hope the small subnet fit $F(x)$
let $H(x) = F(x) + x$

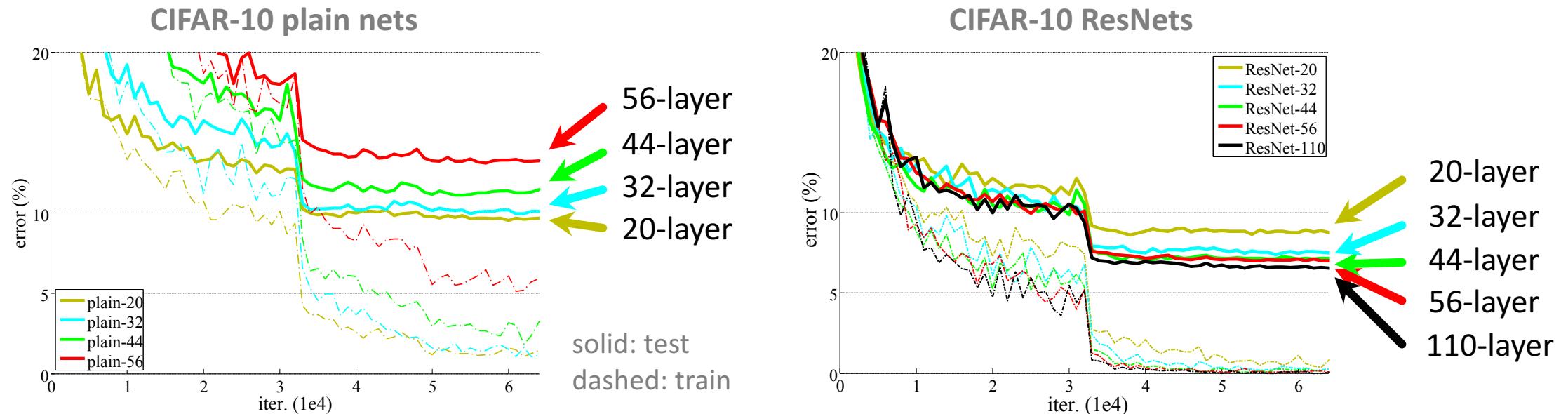
Deep Residual Learning

- $F(x)$ is a **residual mapping w.r.t. identity**



- If identity were optimal, easy to set weights as 0
- If optimal mapping is closer to identity, easier to find small fluctuations

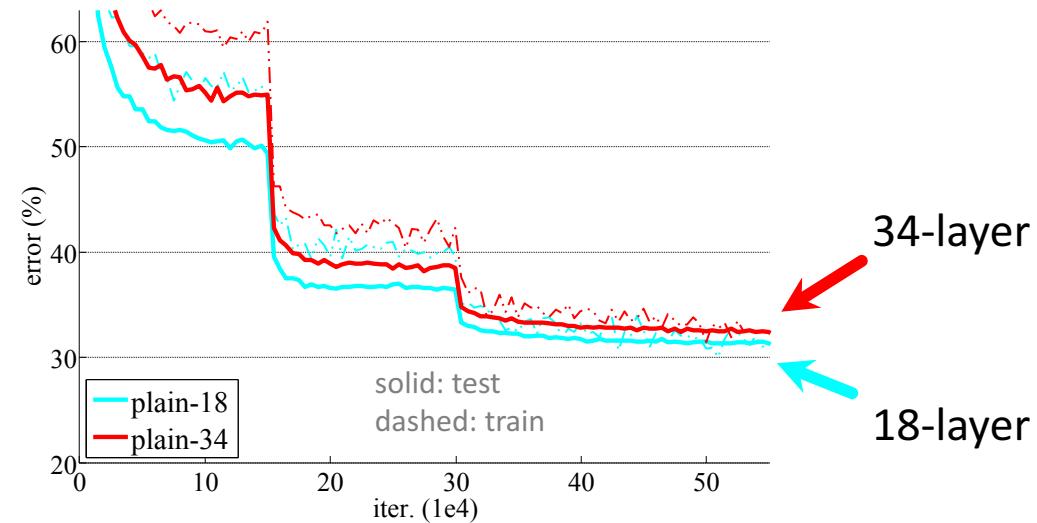
CIFAR-10 experiments



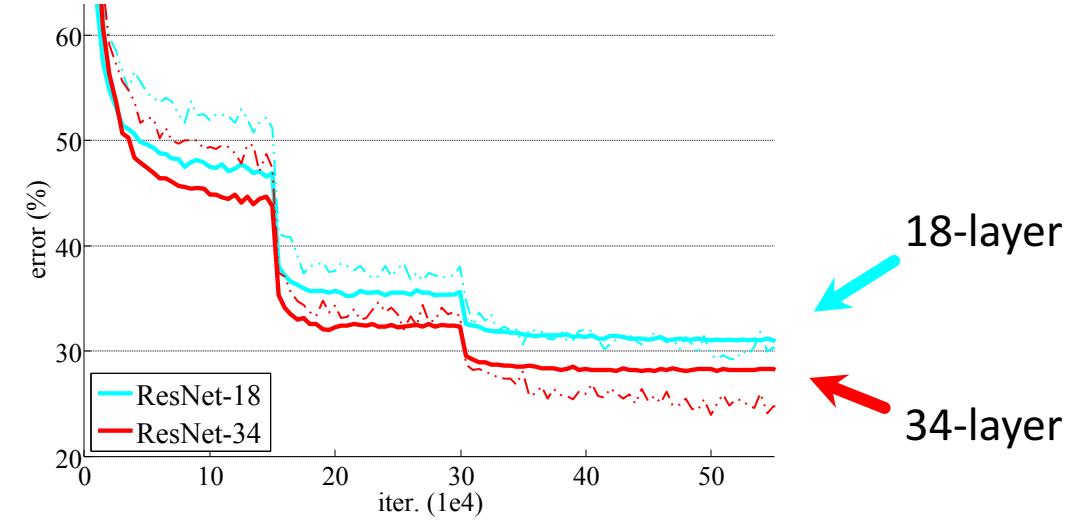
- Deep ResNets can be trained without difficulties
- Deeper ResNets have **lower training error**, and also lower test error

ImageNet experiments

ImageNet plain nets



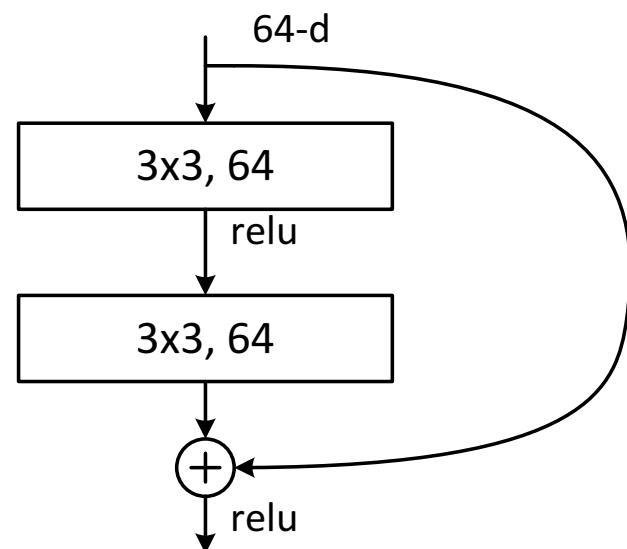
ImageNet ResNets



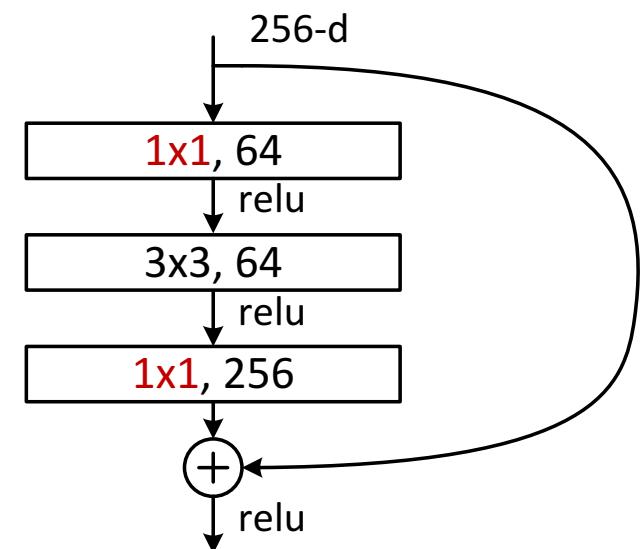
- Deep ResNets can be trained without difficulties
- Deeper ResNets have **lower training error**, and also lower test error

ImageNet experiments

- A practical design of going deeper



all- 3×3



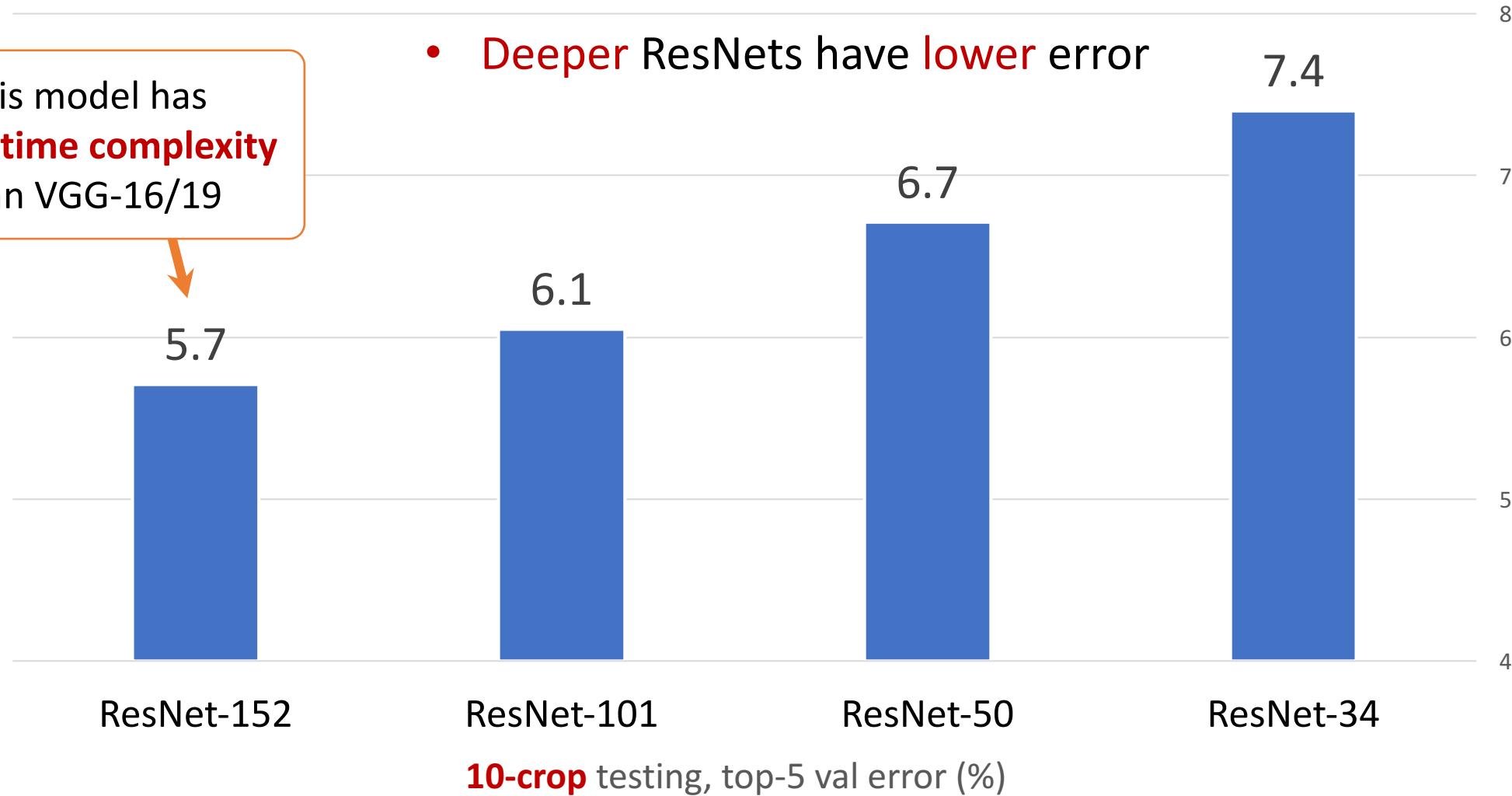
bottleneck
(for ResNet-50/101/152)

similar complexity

ImageNet experiments

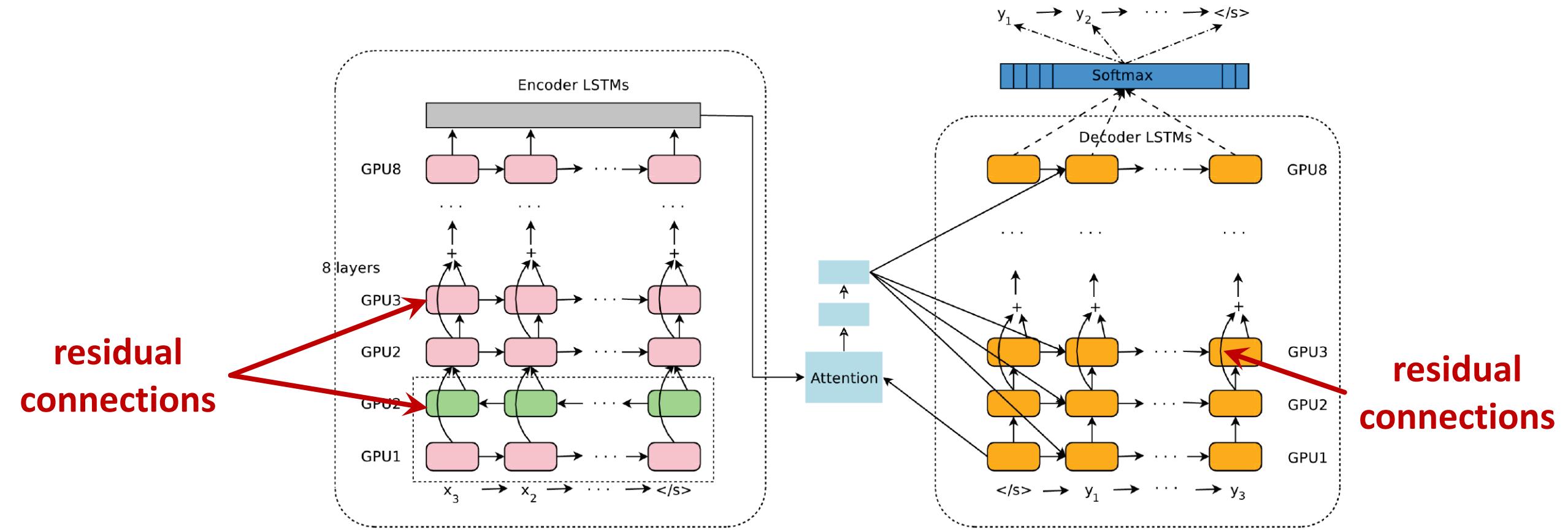
this model has
lower time complexity
than VGG-16/19

- Deeper ResNets have lower error



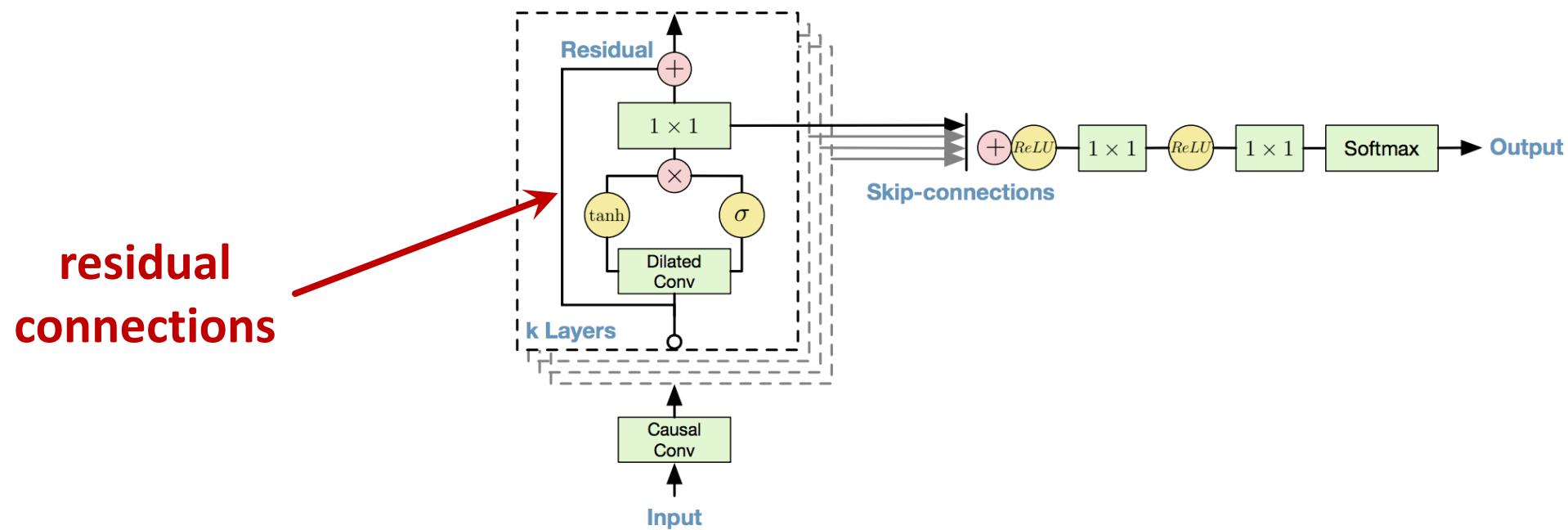
ResNets beyond computer vision

- Neural Machine Translation (NMT): 8-layer LSTM!



ResNets beyond computer vision

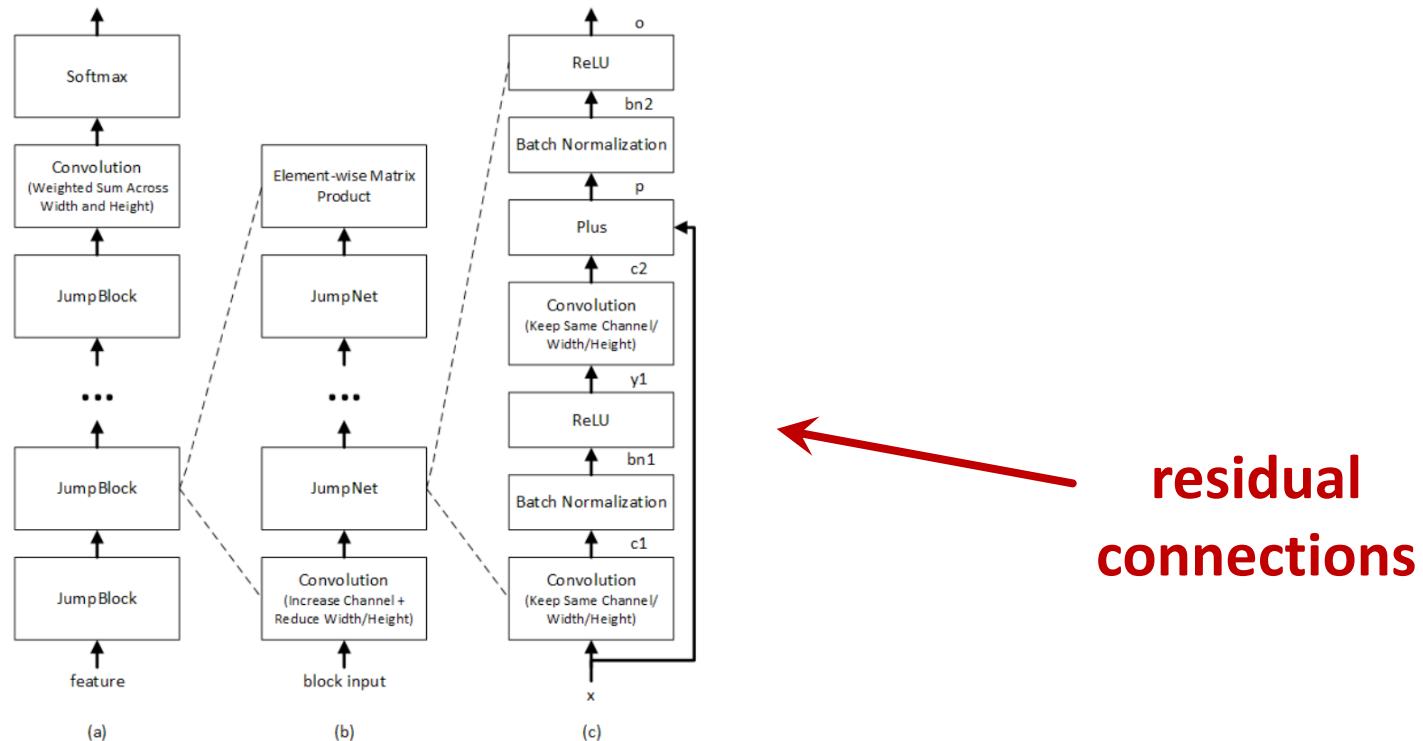
- **Speech Synthesis (WaveNet): Residual CNNs on 1-d sequence**



residual
connections

ResNets beyond computer vision

- **Speech Recognition** – Residual CNNs on 1-d sequence



ResNeXt

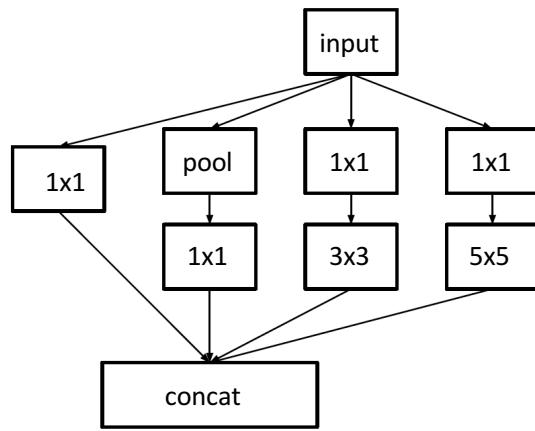
to be presented in CVPR 2017

“Aggregated Residual Transformations for Deep Neural Networks”

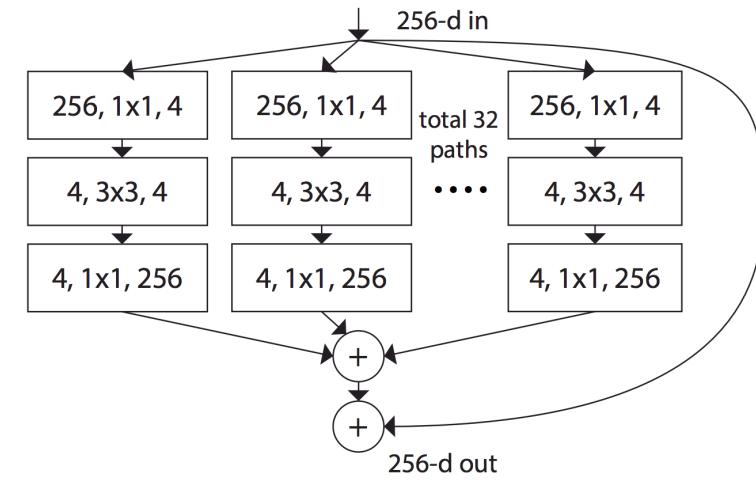
Saining Xie, Ross Girshick, Piotr Dollár, Zhuowen Tu, and Kaiming He.

Multi-branch

- (Recap): shortcut, bottleneck, and multi-branch



Inception:
heterogeneous multi-branch

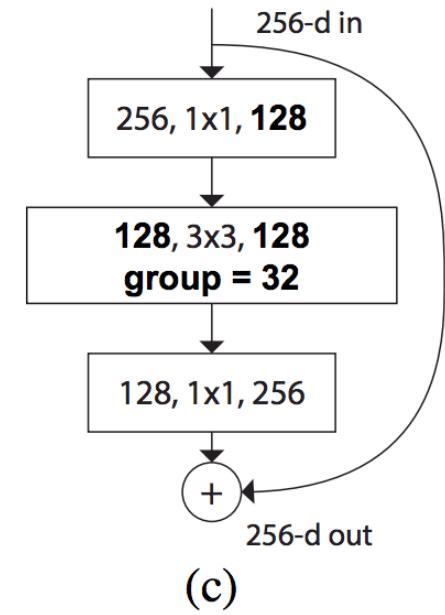
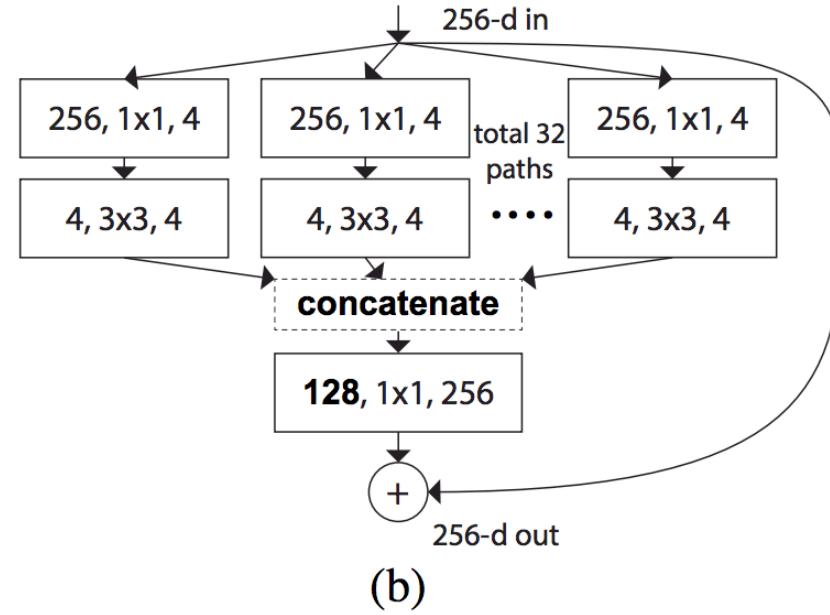
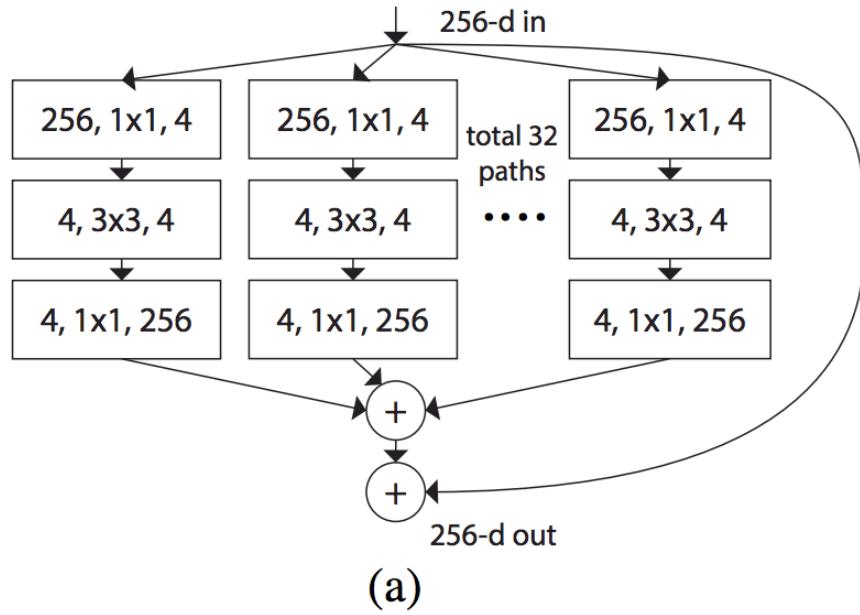


ResNeXt:
uniform multi-branch

ResNeXt

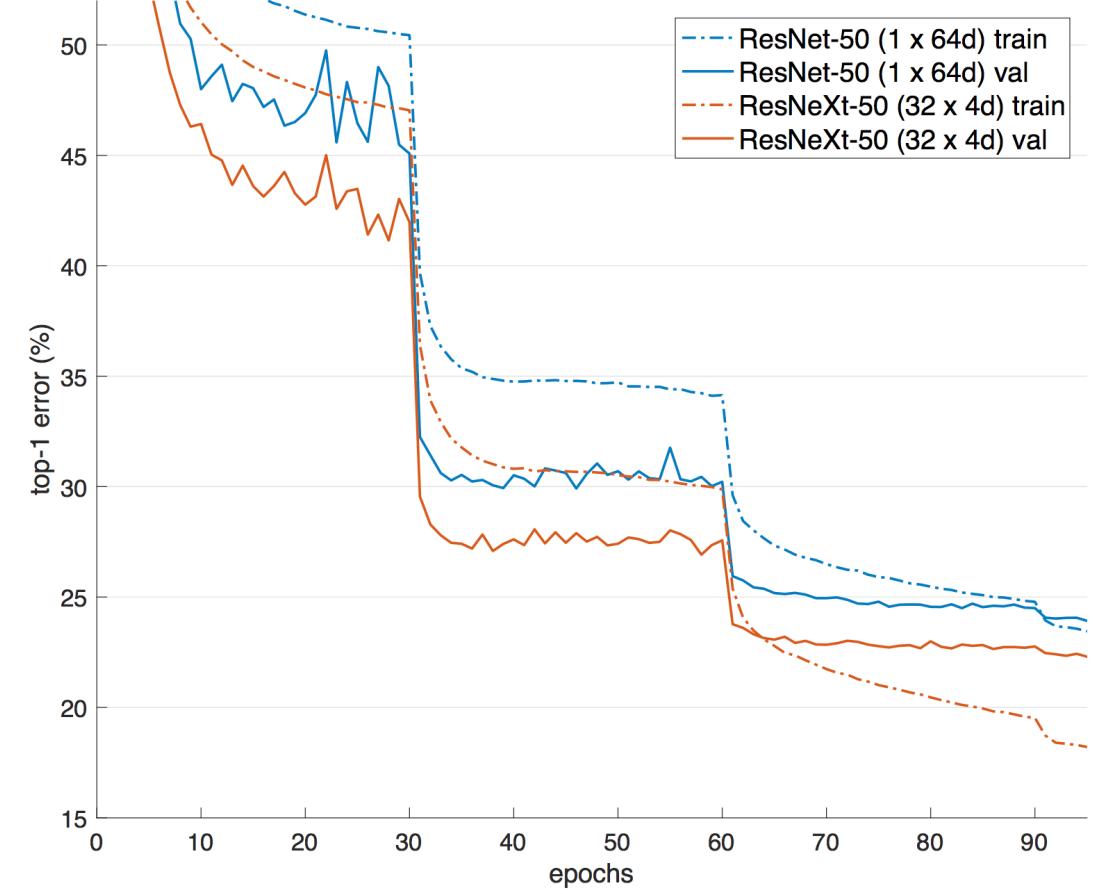
- Concatenation and Addition are interchangeable
 - General property for DNNs; not only limited to ResNeXt
- Uniform multi-branching can be done by group-conv

equivalent



ResNeXt

- Better accuracy
 - when having the same FLOPs/#params as ResNet
- Better trade-off of larger models



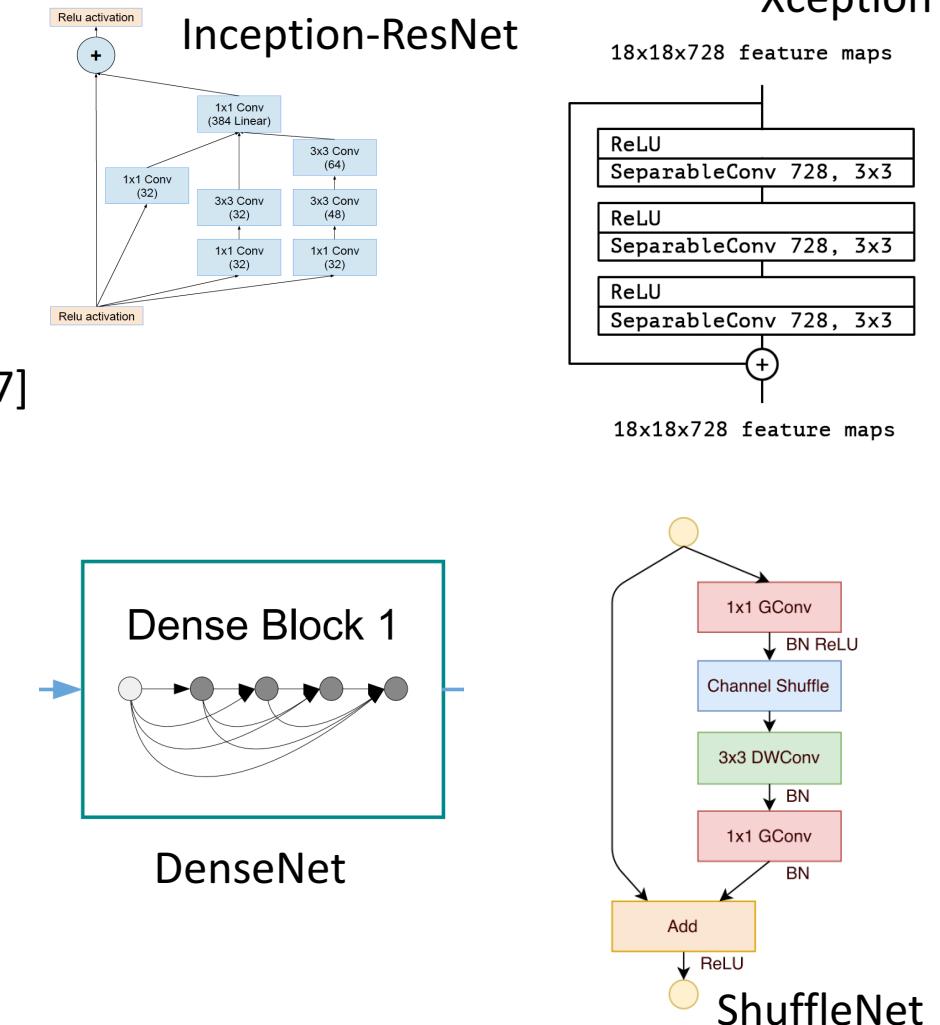
ResNeXt for Mask R-CNN

	backbone	AP ^{bb}	AP ₅₀ ^{bb}	AP ₇₅ ^{bb}	AP _S ^{bb}	AP _M ^{bb}	AP _L ^{bb}
Faster R-CNN+++ [19]	ResNet-101-C4	34.9	55.7	37.4	15.6	38.7	50.9
Faster R-CNN w FPN [27]	ResNet-101-FPN	36.2	59.1	39.0	18.2	39.0	48.2
Faster R-CNN by G-RMI [21]	Inception-ResNet-v2 [37]	34.7	55.5	36.7	13.5	38.1	52.0
Faster R-CNN w TDM [36]	Inception-ResNet-v2-TDM	36.8	57.7	39.2	16.2	39.8	52.1
Faster R-CNN, RoIAlign	ResNet-101-FPN	37.3	59.6	40.3	19.8	40.2	48.8
Mask R-CNN	ResNet-101-FPN	38.2	60.3	41.7	20.1	41.1	50.2
Mask R-CNN	ResNeXt-101-FPN	39.8	62.3	43.4	22.1	43.2	51.2

**ResNeXt improves 1.6 bbox AP (and 1.4 mask AP) on COCO
Feature still matters!**

More architectures (not covered in this tutorial)

- Inception-ResNet [Szegedy et al 2017]
 - Inception as transformation + residual connection
- DenseNet [Huang et al CVPR 2017]
 - Densely connected shortcuts w/ concat.
- Xception [Chollet CVPR 2017], MobileNets [Howard et al 2017]
 - DepthwiseConv (i.e., GroupConv with #group=#channel)
- ShuffleNet [Zhang et al 2017]
 - More Group/DepthwiseConv + shuffle
-



Training ImageNet in 1 Hour

- 256 GPUs
- 8,192 mini-batch size
- ResNet-50
- No loss of accuracy

Key factors

- Linear scaling learning rate in minibatch size
- Warmup
- Implement things correctly in multiple GPUs/machines!

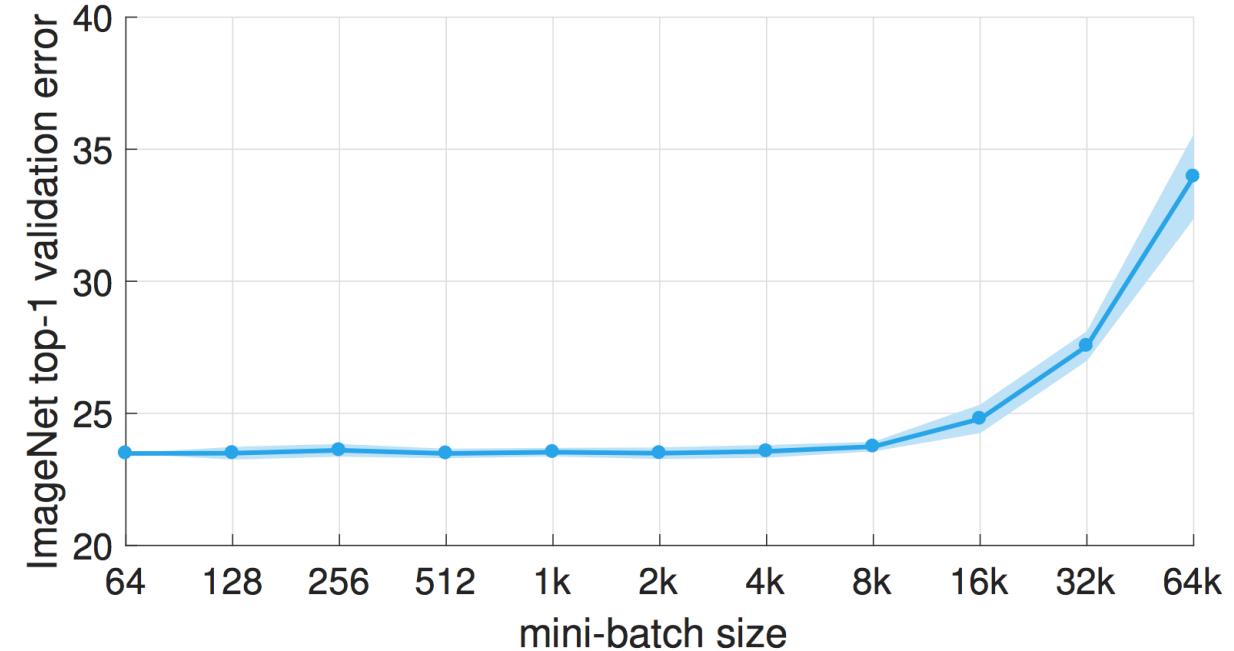
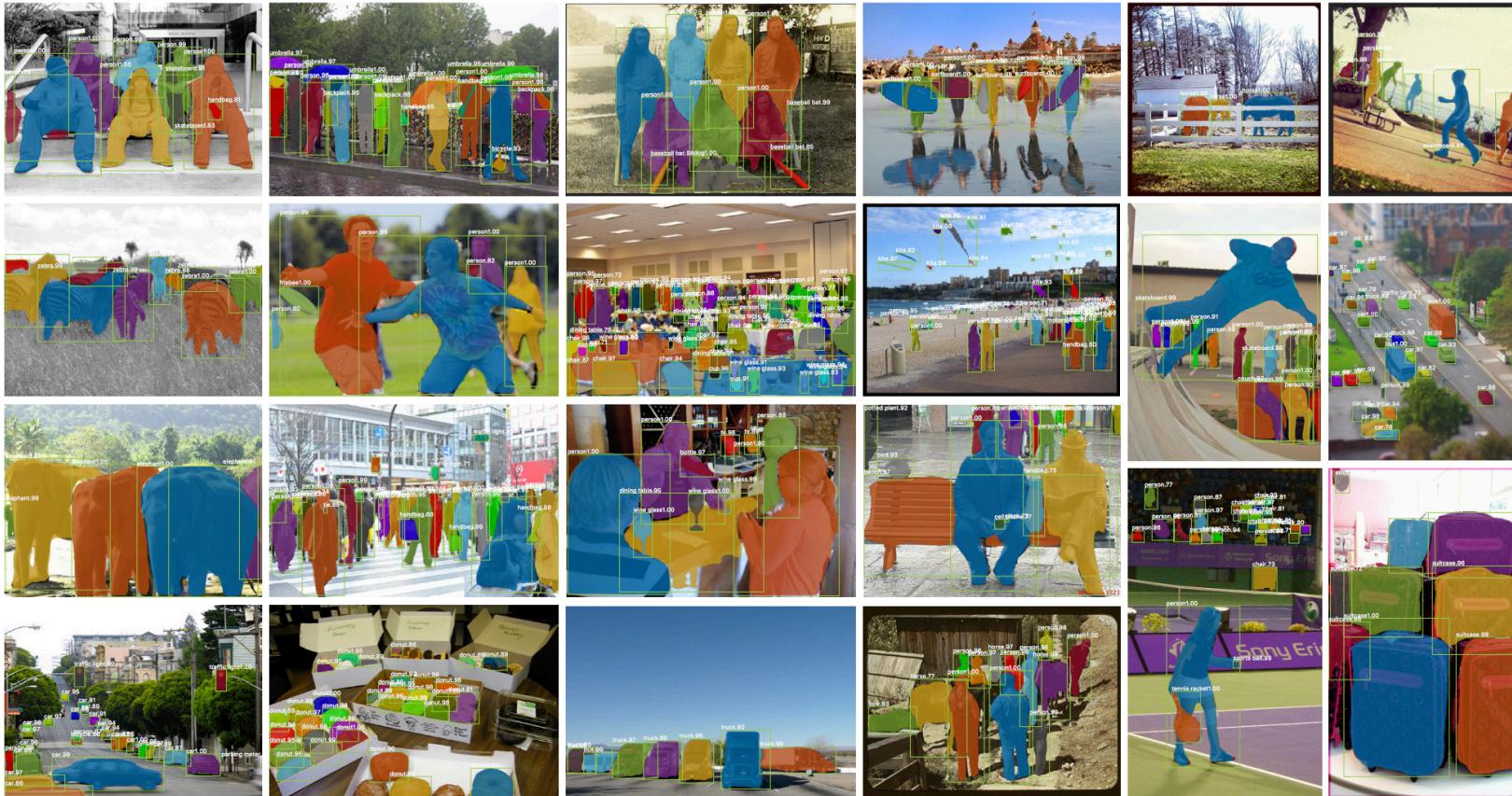


Figure 1. ImageNet top-1 validation error vs. minibatch size.

Conclusion: Features Matter!



Deep features empower amazing visual recognition results
(Mask R-CNN w/ ResNet101; more in next talk)