Full Completed Docker Note

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Full Tutorial: https://www.youtube.com/watch?v=qtKK7qOGMuE

Welcome to the Docker Tutorials and Projects repository! This repository contains code and resources related to a comprehensive Docker tutorial video. The video covers all the essential areas you need to know before using Docker, including hands-on projects to solidify your understanding.

Dockerize a Simple application

Dockerfile

```
Untitled-1 Docker

# base image
FROM node:20-alpine

# working directory
WORKDIR /app

# copy the files
COPY . .

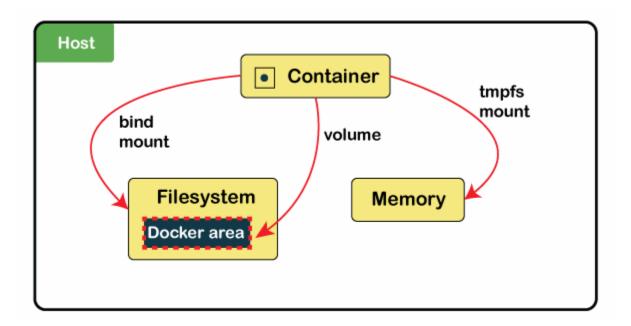
# run the app
CMD [ "node" , "index.js"]
```

Commands

- 1.Create an docker image using the Dockerfile docker build -t image_name .
- 2.To see all the images docker images
- 3.To create a container from that image docker run –name container_name image_name docker run –name container_name -d image_name (to run in detached mode)
- 4.To see all the running services(containers) docker ps
- 5.To see all the containers (running ones or not) docker ps -a

Docker Volumes

Docker volumes are a mechanism for persisting data generated and used by Docker containers. Unlike bind mounts, which link a directory on the host machine to a directory in the container, volumes are managed by Docker itself and can be stored in a location on the host filesystem that Docker chooses.



Types of Docker Volumes

1. Anonymous Volumes: Created and managed by Docker but not given a specific name. These volumes are typically used for temporary data that doesn't need to be persisted beyond the container's lifecycle.

docker run -d --name my_container -v /app/data my_image

 Named Volumes: Created with a specific name and can be referenced by multiple containers. Named volumes are useful for persisting data that needs to be shared between containers or across container restarts.

docker run -d --name my_container -v my_volume:/app/data my_image

3. Host Volumes (Bind Mounts): Directly map a directory or file on the host to a directory or file in the container. Unlike managed volumes, the host determines where the data is stored. Bind mounts provide more control but less isolation from the host system.

docker run -d --name my_container -v /path/on/host:/path/in/container my_image

Commands

1.Create a docker volume docker volume create my_volume

2.Run a docker container with a volume docker run -d --name my_container -v my_volume:/app/datamy_image

docker run --name container_name --rm -v /app/node_modules -v \${PWD}:/app image_name

3.List all docker volumes docker volume ls

4.Inspect docker volumes docker volume inspect my_volume

5.Remove docker volume rm my_volume

Dockerize a React application

Dockerfile

```
Untitled-1

# Use the base image from Docker Hub
FROM node:20-alpine

# Set the working directory
WORKDIR /app

# Copy the package.json and package-lock.json files
COPY package*.json ./

# Install the dependencies
RUN npm install

# Copy the rest of the application files
COPY . .

# Expose the port your app will run on
EXPOSE 5173

# Start the application
CMD ["npm", "run", "dev"]
```

Dockerignore

In Docker, the .dockerignore file is used to specify which files and directories should be excluded from the Docker build context. When you build a Docker image, Docker uses a "build context" which includes all files and directories in the current directory (where your Dockerfile resides) and its subdirectories. The .dockerignore file helps optimize the build process by preventing unnecessary or sensitive files from being sent to the Docker daemon as part of the build context.

Commands

- 1.Create an docker image using the Dockerfile docker build -t image_name.
- 2.To see all the images docker images
- 3.To create a container from that image docker run –name container_name -p 3000:5173 image_name docker run –name container_name -p 3000:5173 -d image_name (to run in detached mode)
- 4.To see all the running services(containers) docker ps
- 5.To see all the containers (running ones or not) docker ps -a
- 6.To stop a running container

docker stop container_name or docker stop container id

7.To restart a docker container

Docker start container_name

(here we don't need to re configure the port mappings as we did that earlier)

.

8.Remove a docker container

docker ps -a

docker container rm CONTAINER_ID_OR_NAME

Remove multiple containers
docker container rm CONTAINER_ID_OR_NAME
CONTAINER_ID_OR_NAME

9.Remove a docker image docker images docker image rm IMAGE_ID_OR_TAG

10.Remove all containers all images and all volumes docker system prune -a

11.Docker Volumes

This Docker run command sets up a container (vite_container) based on the vite-app image, with port mappings, volume mounts, environment variable settings, and automatic removal (--rm) when the container stops. It's configured to facilitate local development with live code updates (\${PWD}:/app), efficient node_modules management (/app/node_modules), and reliable file change detection (CHOKIDAR_USEPOLLING=true). Adjustments can be made based on specific project requirements or environment configurations.

docker run --name container_name -p 3000:5173 --rm -v /app/node_modules -v \${PWD}:/app -e CHOKIDAR USEPOLLING=true image name

The --rm flag in the docker run command stands for "remove". When you use --rm, Docker automatically removes the container and its filesystem when the container exits (stops running).

Versioning Images

Here in docker we can manage the version by adding a tag to our images.

Add a tag to the docker image docker build -t image_name:tag.

Dockerize a Node application

Dockerfile

```
Untitled-

# Get the base image
FROM node:20-alpine

# Set the working directory
WORKDIR /app

# copy the package.json file
COPY package*.json ./

# Install the dependencies
RUN npm Install

# Copy the source code
COPY . .

# Expose the port
EXPOSE 5000

# Start the application
CMD [ "npm" , "start" ]
```

Dockerignore

In Docker, the .dockerignore file is used to specify which files and directories should be excluded from the Docker build context. When you build a Docker image, Docker uses a "build context" which includes all files and directories in the current directory (where your Dockerfile resides) and its subdirectories. The .dockerignore file helps optimize the build process by preventing unnecessary or sensitive files from being sent to the Docker daemon as part of the build context.

Commands

- 1.Create an docker image using the Dockerfile docker build -t image name.
- 2.To see all the images docker images
- 3.To create a container from that image docker run –name container_name -p 3000:5173 image_name docker run –name container_name -p 3000:5173 -d image_name (to run in detached mode)
- 4.To see all the running services(containers) docker ps
- 5.To see all the containers (running ones or not) docker ps -a

6.To stop a running container docker stop container_name or docker stop container id

7.To restart a docker container

Docker start container_name

(here we don't need to re configure the port mappings as we did that earlier)

.

8.Remove a docker container

docker ps -a

docker container rm CONTAINER ID OR NAME

Remove multiple containers docker container rm CONTAINER_ID_OR_NAME CONTAINER_ID_OR_NAME

9.Remove a docker image docker images docker image rm IMAGE ID OR TAG

10.Remove all containers all images and all volumes docker system prune -a

11.Docker Volumes

This Docker run command sets up a container (vite_container) based on the vite-app image, with port mappings, volume mounts, environment variable settings, and automatic removal (--rm) when the container stops. It's configured to facilitate local development with live code updates (\${PWD}:/app), efficient node_modules management (/app/node_modules), and reliable file change detection (CHOKIDAR_USEPOLLING=true). Adjustments can be made based on specific project requirements or environment configurations.

docker run --name container_name -p 5000:5000 --rm -v /app/node_modules -v \${PWD}:/app image_name

The --rm flag in the docker run command stands for "remove". When you use --rm, Docker automatically removes the container and its filesystem when the container exits (stops running).

Versioning Images

Here in docker we can manage the version by adding a tag to our images.

Add a tag to the docker image docker build -t image_name:tag .

Create a container with the tag(specified version)

Docker run —name container name -p 5000:5000 image name:tag

Push Images to Docker Hub

Docker Hub is a cloud-based registry service provided by Docker, Inc. It allows you to store, manage, and distribute Docker images. Docker Hub serves as a central repository where you can find official Docker images, share your own images, and collaborate with others.

docker login

docker tag image_name dockerhub_username/image_name -app:tag docker push dockerhub_username/image_name -app:tag

Dockerize a Full Stack Application(MERN)

Server Dockerfile

```
Untitled-1 Docker

# Dockerfile for the API service
FROM node:20.14.0

RUN npm install -g nodemon

WORKDIR /app

COPY . .

RUN npm install

EXPOSE 5000

CMD ["npm", "run" , "start"]
```

Client Dockerfile

```
Untitled-1

# Dockerfile for the client
FROM node:20.14.0

WORKDIR /app

COPY package.json .

COPY . .

RUN npm install

EXPOSE 3000

CMD ["npm","run" ,"start"]
```

Docker Compose file

- •Docker Compose simplifies the process of defining and running multi-container Docker applications.
- •By using a docker-compose.yml file, you can easily manage complex applications with multiple interconnected services, volumes, and networks.

```
Untitled-1
services:
 mongo:
   image: mongo:latest
   container_name: mongo_container
     - mongo_data:/data/db
   container_name: api_container
     - "5000:5000"
   depends_on:
     - /app/node_modules
     - MONGO_URL=mongodb://mongo:27017/test-users
   container_name: client_container
   depends_on:
   stdin_open: true
   tty: true
     - /client/node_modules
volumes:
 mongo_data:
```

The stdin_open: true and tty: true options in Docker Compose are used to keep the container's standard input (stdin) open and to allocate a pseudo-TTY (a terminal) to the container. These options are particularly useful for containers where you need to interact with the shell or command line.

- stdin_open: true: This keeps the standard input (stdin) open, even if not attached. It's useful for containers where you might want to keep an interactive session open.
- tty: true: This allocates a pseudo-TTY, which is a terminal interface. It enables features such as colored output and allows interactive commands to work as if they are run in a regular terminal.

-END-