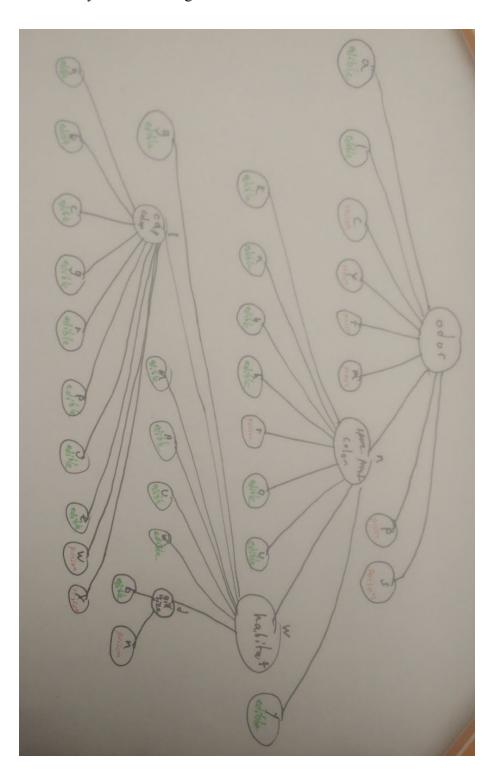
We both expected the mushroom decision tree to be larger and include more of the mushroom attributes. However, we discovered very few attributes are actually needed to determine whether a mushroom is edible or poisonous. Therefore, many of the attributes provided to us are unnecessary in determining the edibleness of a mushroom.



```
("odor"
(#\a . #\e)
(#\1 . #\e)
(#\c . #\p)
(\#\backslash y\ .\ \#\backslash p)
(\#\f . \#\p)
(\#\mbox{\em m}\ .\ \#\p)
 (#\n
 "spore-print-color"
 (\#\k . \#\e)
 (\#\n . \#\ensuremath{\mbox{\ensuremath{\mbox{$|}}} e)
 (#\b . #\e)
 (#\h . #\e)
 (\#\r . \#\p)
 (#\o . #\e)
 (\#\u. \#\e)
 (#\w
  "habitat"
  (\#\g . \#\e)
  (#\1
          "cap-color"
          (#\n . #\e)
          (#\b . #\e)
          (#\c . #\e)
          (#\g . #\e)
          (#\r . #\e)
          (\#\p. \#\e)
          (#\u . #\e)
          (#\e . #\e)
          (\#\w. \#\p)
          (\#\y . \#\p)
  (\#\mbox{\em m}\ .\ \#\mbox{\em e})
  (#\p . #\e)
  (#\u . #\e)
  (#\w . #\e)
  (#\d "gill-size" (#\b . #\e) (#\n . #\p)))
 (#\y . #\e))
(\#\p. \#\p)
```

 $(\#\s . \#\p)$