

Supplement to Project 4

(1) Virtual disk

- (1.1) 64 blocks
- (1.2) 16 bytes/block
- (1.3) range of block numbers: 0..63
- (1.4) disk capacity: $64 \times 16 = 1024$ bytes
- (1.5) disk name: 4 lowercase or uppercase letters

(2) Directory

- (2.1) single root directory (up to 8 entries, see below)

(3) Files

- (3.1) up to 8 files
- (3.2) up to 32 blocks for data files (32..63)
- (3.3) other 32 blocks are for metadata (0..31)
- (3.4) maximum file size = $32 \times 16 = 512$ bytes
- (3.5) file name: 4 lowercase or uppercase letters
- (3.6) open file table (OFT): up to 4 opened files simultaneously (*i.e.* size of OFT = 4, 0..3)

(4) Functions you need to design and implement

- a. *make_fs()*
- b. *mount_fs()*
- c. *dismount_fs()*
- d. *fs_create()*
- e. *fs_open()*
- f. *fs_close()*
- g. *fs_delete()*
- h. *fs_read()*
- i. *fs_write()*
- j. *fs_get_filesize()*
- k. *fs_lseek()*
- l. *fs_truncate()*

(5) Functions provided to you

- a. *make_disk()*
- b. *open_disk()*
- c. *close_disk()*
- d. *block_read()*
- e. *block_write()*

(6) How to design the *make_fs()* function?

- a. Use *make_disk()* to initialize a new disk (*i.e.* stored 0 in each byte on the virtual disk)
- b. Use *open_disk()* to make the virtual disk available
- c. Initialize superblock, directory, and FAT on disk (see disk layout)
- d. Use *close_disk()* to close the disk (*i.e.* make the virtual disk unavailable)

(7) How to design the *mount_fs()* function?

- a. Use *open_disk()* to make the virtual disk available
- b. Load directory and FAT into memory (use *block_read()* to do it)
- c. Create an OFT in memory

(8) Disk layout