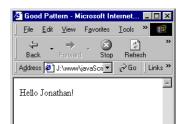
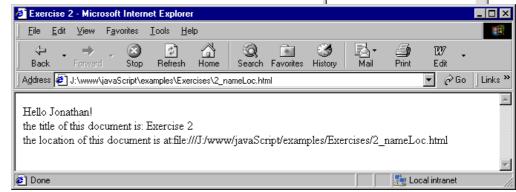
## Lab 6 - JavaScript

The aim of this exercise is to help you learn JavaScript.

1. Write a HTML document that includes a JavaScript SCRIPT node, where the SCRIPT writes a welcome string to the screen ... (for example) a line of text such as "hello Jonathan". The output text should be contained within a string .. and you should use the document.write method.



2. Extend this program so that it writes out your welcome-string as above, the title of the document (note you'll need a TITLE tag), and the location of the file.



3. Extend the previous exercise, to also include double quotes " to appear around both the title and the

name of the file: e.g. the title of this document is: "Exercise 3"

- 4. Put all the above code within a function, and invoke the function from inside some HTML. So we have HTML code, JavaScript function, followed by the remainder of the HTML document.
- 5. Write a function to output the 13 times table (up to 13x13).



This is exercise 6

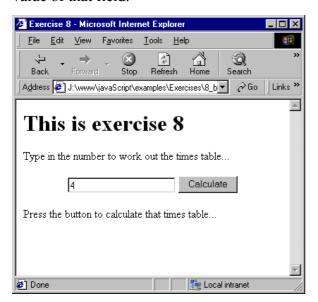
JavaScript is embedded as below

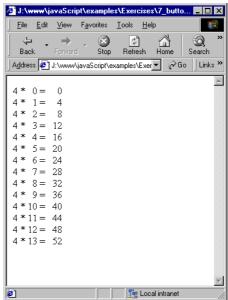
- 6. Now make the 13 times table align appropriately. You should output the spaces to align the text as the non-braking space entity (This entity tag forces a space character to appear in HTML).

  Note. Actually, to represent a character width you need to use two non-braking space entities!
- 7. Develop a **function** that takes in a *number* and works out its time-table: call it ttable.
- 8. Now attach the ttable function (from task 7) to a FORM, so that it works out a user-requested times-table on a press of a button...

For this you'll need to have a FORM, with two fields, one "text" and the other a "button". Put a default "value" in the Form Text field, so that the times table will work on a particular default.

Use a button field in the Form. And attach the ttable function so that it'll invoke it on an onClick event. This will need to also have a parameter (the value you need to times by). Note. Name the FORM fields appropriately, so you can do something like: document.topForm.val1.value .. to get the value of that field.





9. Now make the output appear below the FORM itself without loading into a new window; and allow the user to update the value of the times-table as they like.