

After MidSem

(Missed 2 classes - 24th, 25th Sept)

26th Sept

Play fair Cipher (Used by British Army during
2nd world war :))

Secret key → of 25 alphabets arranged in 5×5 matrix

- Different arrangement of letters in matrix can create many different secret keys

Before encryption, use bogus characters if required

Rules : If 2 letters in a pair are located in same row of secret key, corresponding character for each letter is next letter for character on to the right in same row

If 2 letters are located in the same column of secret key, corresponding encrypted character for each letter is letter in same column

If 2 letters in a pair are not in same row or column, corresponding encrypted character is in its own row but column of other letter.

26th Sept

Secret key

L	G	D	B	A
Q	M	H	E	C
U	R	N	I/J	F
X	V	S	O	K
Z	Y	W	T	P

→ Varna ll ka pair ban jaayegi

hello → Add bogus character → helxlo

- 1) he → same row → ec (EC)
- 2) lx → same column → qz (QZ)
- 3) lo → diff row, diff col → bx (BX)

Cipher text generated → EC QZ BX (Plaintext cipher)

Vignere Cipher

Use of keystream → Repitition of initial secret key stream

$$P = P_1 \ P_2 \ P_3$$

$$C = C_1 \ C_2 \ C_3$$

$$K = [(k_1, k_2, k_3 \dots), (k_1, k_2, k_3 \dots) \dots]$$

$$\text{Encryption} : C_i = P_i + k_i$$

$$\text{Decryption} : P_i = C_i - k_i$$

Eg: "She is listening"

Keystream = "PASCAL"

So keystream is (15, 0, 18, 2, 0, 11)

Plaintext: She is listening

P's value Keystream: 18 07 04 08 18 11 08 18 19 04 13 08 13 06

Keystream: 15 00 18 02 00 11 15 00 18 02 00 11 15 00

26th Sept

C's value: 33 07 22 10 18 22 23 18 11 06 13 19 02 06
 ↓
 07

Add Karke h h w k s w x s l g n t c g
 ↴ 26

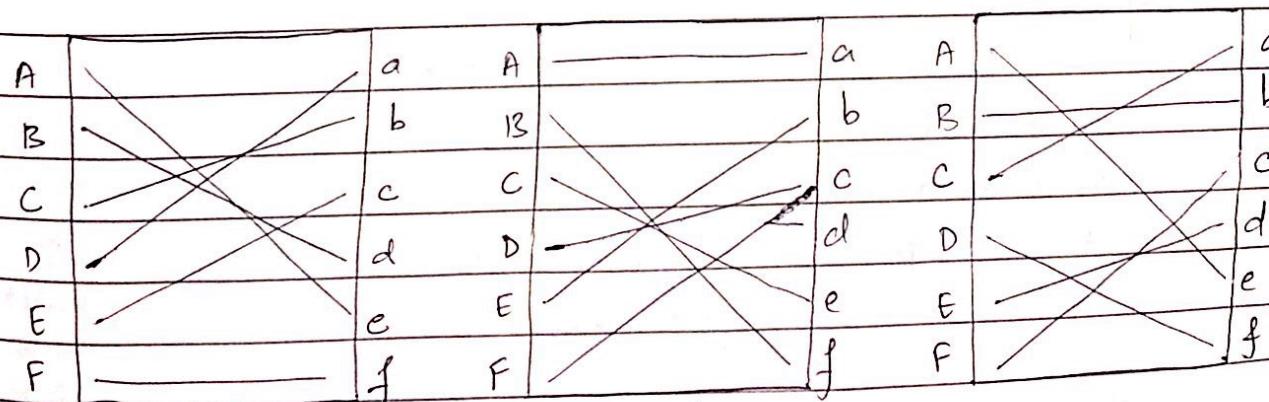
Kardo

One time pad

1. For per feet secrecy
 2. By Shannon - Each plaintext symbol is encrypted with a key randomly chosen from key domain
 3. Eg. In additive cipher, same key is used to encrypt but for perfect secrecy we have to choose randomly from key
- ↳ Eg. 1st character encrypted using key 04 & second with 21

Rotor Cipher

Uses mono-alphabetic idea but changes mapping between plain text & cipher text character



After
second
rotation

After first
rotation

Initial
setting

after first
 bee → BCA → (Poly-alphabetic cipher)
 ↓ initial ↓ after second
 If we use only initial setting → BAA
 (mono-alphabetic)

27th September

Transposition Cipher

1. It does not substitute one symbol for another, instead it changes location with another.
2. eg 1st position may appear at 5th position
9th position may appear at 7th position
3. Transposition ciphers reorder symbols

Keyless transposition cipher

1. Text may be written column by column and read row-wise OR
Text may be written row by row and read column-wise
2. Eg. Rail-fence cipher

"meet me at the park"

me e t	Row →	m	e	m	a	t	e	a	k
m e a t	Row →	e	t	e	t	h	p	v	
t h e p		m	e	m	a	k	e	t	h
a r k		memate.aketethps							

cipher text

↑
 Written column wise & read row-wise

1st September

Keyed Transposition Ciphers

1. Divides plaintext into blocks
2. Then use a key to generate cipher text

Eg. enemy.attacks.tonight
 1 2 3 4 5

to complete 5
 we add a bogus
 character

Key used	3	1	4	5	2	
	1	2	3	4	5	ightz

1st position is 1st block ka 3rd character

cemyn taact tkons hitzg

Combining two approaches - (Keyless & Keyed)

1. Text written into table (row by row)
2. Permutation done by reordering
3. New table is read column by column

enemy.attacks.tonightz
 ↓ write row by row → bogus character added

e	n	e	m	y
a	t	t	a	c
k	s	t	o	n
i	g	h	t	z

e	e	m	y	n
t	a	a	c	t
t	k	o	n	s
l	i	t	z	g

3	1	4	5	2
1	2	3	4	5

27th September

↓ Read column-wise

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etthækimaotycnznsg

Cipher text: ETTHEAKIMAOTYCNZNTSG

- Always write cipher text in capitals

ON RECEIVER SIDE

- ① Write column-wise

e e m y n
t a a c t
t k o n s
h i t z g

- ② Apply decryption key

1st position becomes 3rd ←

3	1	4	5	2
1	2	3	4	5

e n e m y
a t t a c t
k s t o n
i g h t z

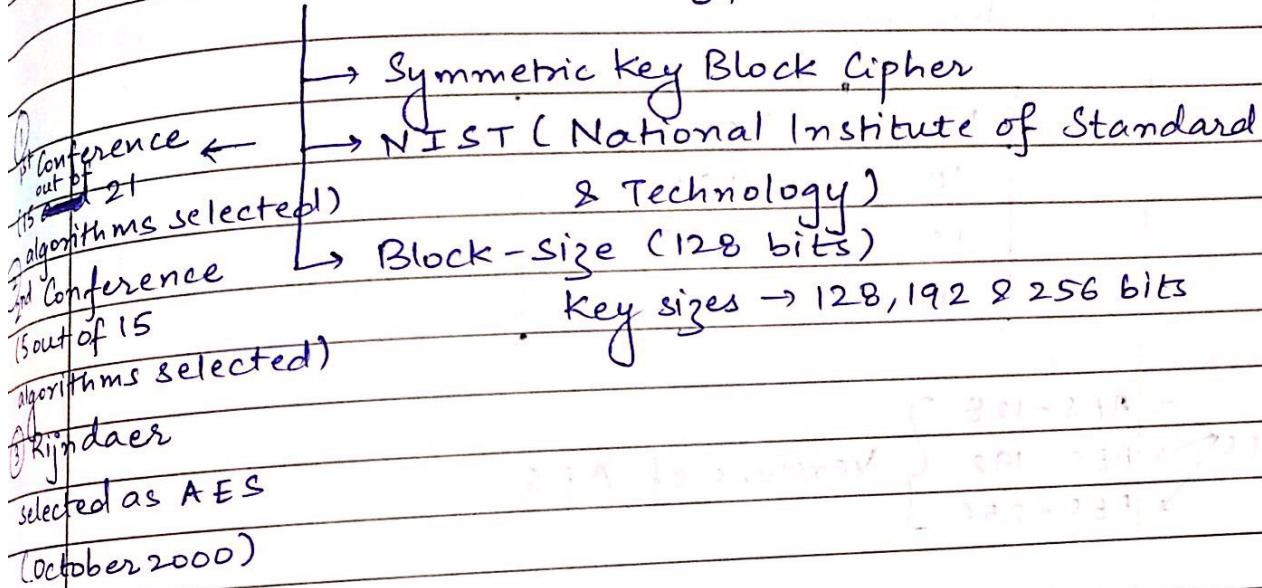
- ③ Read row-wise

enemyattacktonightz

Missed a class (1st October)

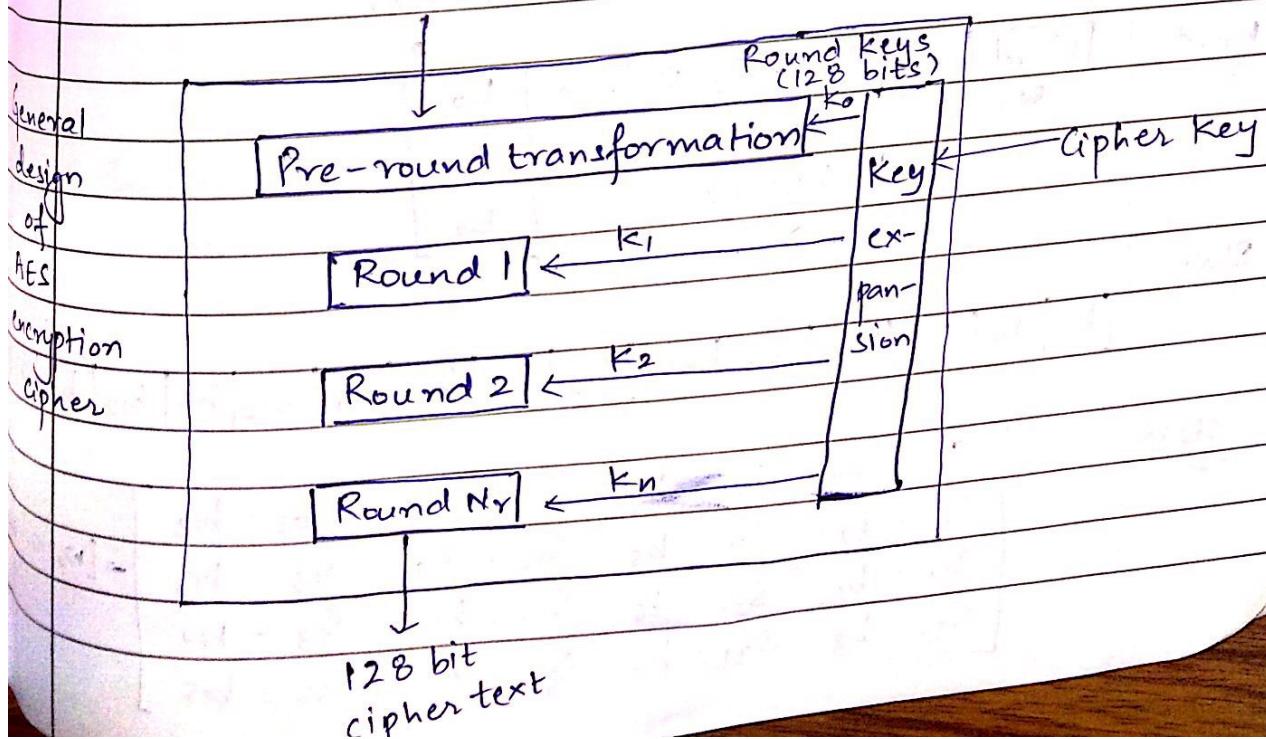
5th October

AES (Advanced Encryption Standards)



Criteria

- Security \rightarrow 128 bits
- Cost \rightarrow H/W, S/W, Implementation Cost technology
- Implementation
 \rightarrow flexibility, simplicity



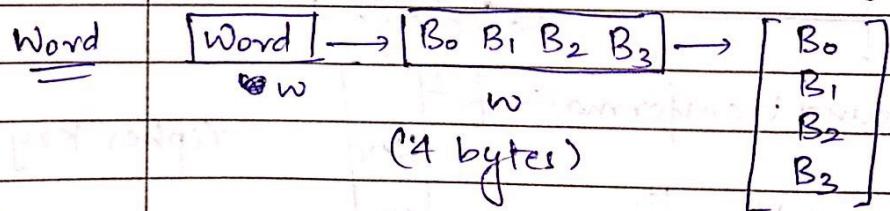
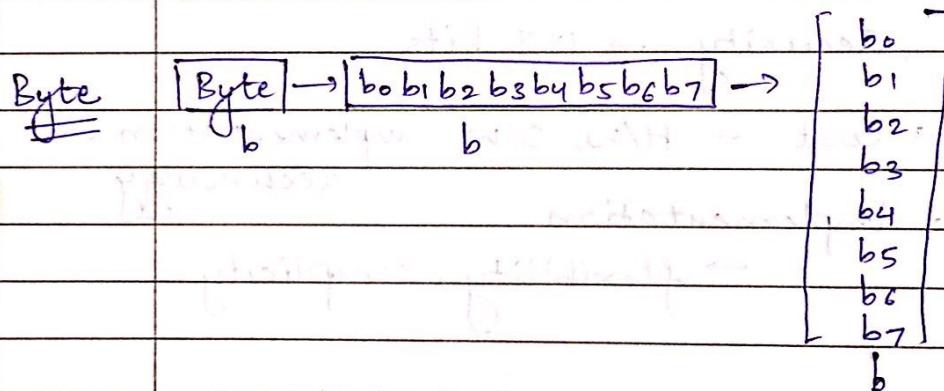
3rd October

(Relationship between number of rounds & key sizes)

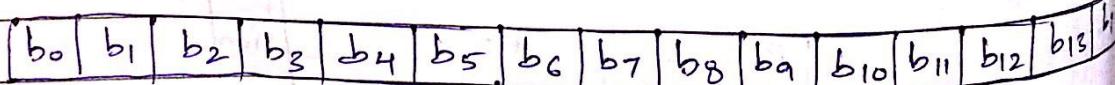
Nr	Key sizes
10	128
12	192
14	256

AES → AES-128
 AES → AES-192
 AES → AES-256 } Versions of AES

Data Units



Block



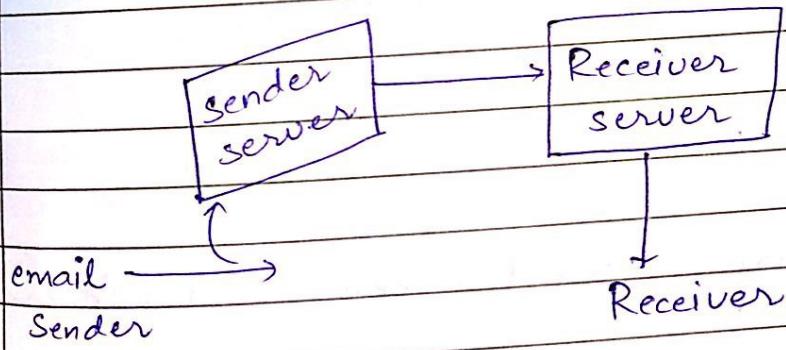
State

$$\begin{array}{llll} S_{00} = b_0 & S_{01} = b_4 & S_{02} = b_8 & S_{03} = b_{12} \\ S_{10} = b_1 & S_{11} = b_5 & S_{12} = b_9 & S_{13} = b_{13} \\ S_{20} = b_2 & S_{21} = b_6 & S_{22} = b_{10} & S_{23} = b_{14} \\ S_{30} = b_3 & S_{31} = b_7 & S_{32} = b_{11} & S_{33} = b_{15} \end{array} \rightarrow [w_0 \ w_1]$$

7th October

SMTP (Simple Mail Transfer Protocol)

- SMTP is application level protocol
- SMTP is connection-oriented protocol
- SMTP is text-based protocol
- It handles exchange of messages between email server over TCP/IP network
- It also provides notification regarding incoming mail



SMTP Response

- Sent from sender to client
 - 1. positive completion reply (connection established successfully)
 - 2. positive intermediate reply (some action may be pending)
 - 3. Transient negative completion response (temporary error condition)
 - 4. Permanent negative completion reply (connection establishment failed)
- between sender & receiver

17th October

SMTP Commands (Inke functions dekh lena)

1. Hello
2. E-Hello
3. MAIL FROM
4. RCPT TO
5. SIZE
6. DATA
7. QUIT
8. VERFY
9. EXPN (same as VERFY except that valid users ki list bhi display hogi)

PROXY SERVER

- An intermediary server between client & internet

Functionality →

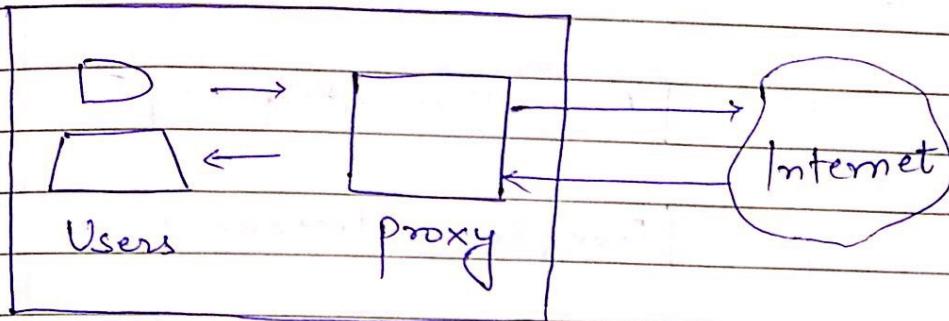
- Firewall & network data filtering
- Network connection sharing
- Data caching

Purposes →

- Monitoring & Filtering
- Improving performance
- Translation
- Accessing services anonymously
- Security

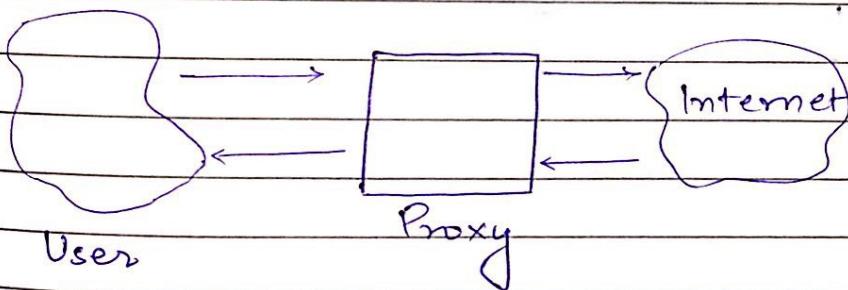
14 October

Forward Proxies



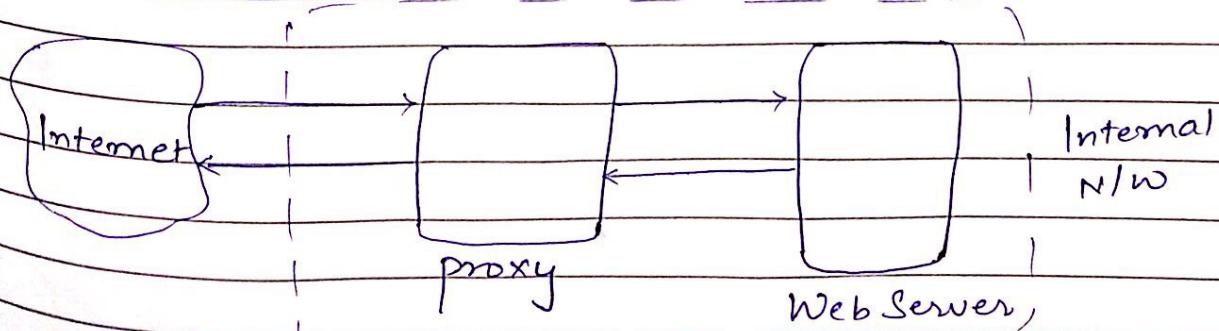
- In this, client requests ^{internal} intermediate network server to forward to internet

Open Proxies



Open proxies help clients to conceal their IP addresses while browsing web address.

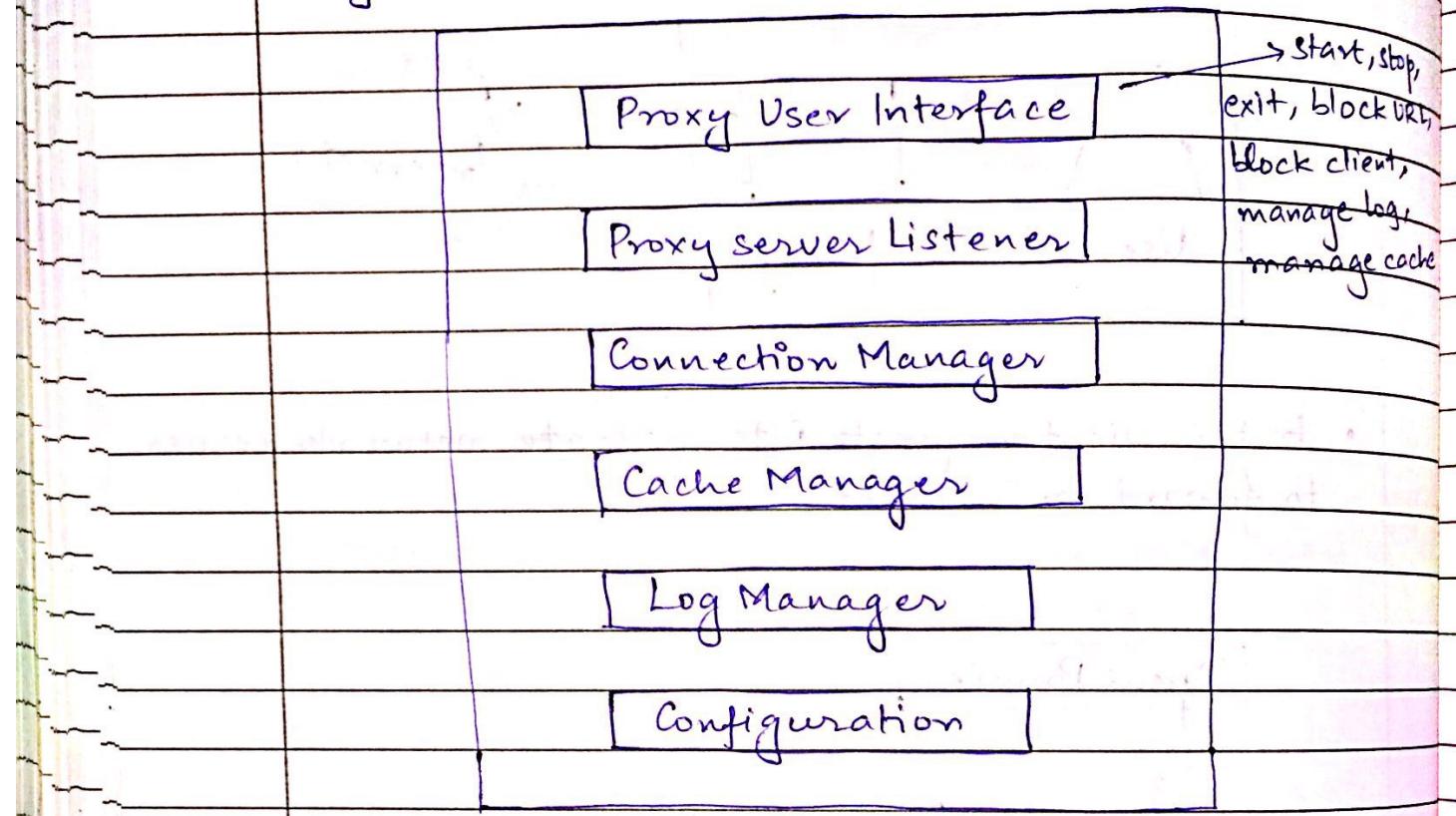
Reverse Proxies



Requests are forwarded to one or more proxy servers & response from proxy server is retrieved

17th October

Proxy Architecture



18th October

21/21

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DNS (Domain Name System)

- when DNS did not exist, one had to download a host file containing host names & their corresponding IP address
- It is a hierarchical naming system & distributed database of IP addresses and associated names

IP Address

- Unique logical address assigned to a machine over a network
- Unique address assigned to each host on network
- IP address is of 32 bits (4 bytes) long
- Consists of 2 components :
 network component
 host component
- Each byte is a no. from 0-255 and each byte is separated from the other by a dot

Eg. 137.107.27.124

- Domain names (are linked to IP addresses)

www. tutorialpoints.com
 |
 URL

18th October

URL Types

Absolute URL

- Complete address of a resource on the web

Eg. http://www.tutorialpoint.com/internet-technology/index.htm

where
① http is the protocol
② tutorialpoint.com is server
③ index.htm is filename
④ internet technology → koi directory hogi

- Absolute URL mein directory ka poora path dena padta hai

- Used to link web pages on different websites

- Difficult to manage
- Changes when server name & directory name changes

- Takes time to access

Relative URL

- This is partial address of webpage.

Server name & protocol are omitted from URL

Eg. To link an image on website

tutorialpoint.com/internet_technology/internet_reference_models/internet_technologies/internet_OSI_model.jpg

- Used to link web pages within same website

- Easy to manage
- Remains same even if we change server name or directory name
- Comparitively faster to access

18th October

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Domain Name System Architecture

→ Domain Names : Symbolic string associated with
↓
Country type domain

an IP address

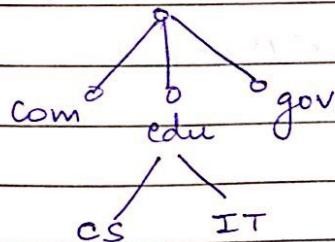
com - commercial, edu - education

Eg in - india, us - United States

→ Domain Name Space : refers to hierarchy in
internet naming structure

Hierarchy : 0 to 127, with root at the top

→ Name Server



23rd October

(entered very late)

- [HTML]

- [XML]

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</HEAD>

</BOOKNAME>

<BODY>

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</AUTHORS>

 —

<PRICE> — </PRICE>

 —

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 —

</PUBLISHER>

<P> —

</BOOK>

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</BODY>

</HTML>

- Main focus on Structure

- Focus on hierarchy
- User defined tags