

Date: / / /

* left factoring

$$S \rightarrow i \underbrace{ets}_{\alpha \beta_1} \mid \underbrace{ets}_{\alpha \beta_2} \rightarrow S \rightarrow iets S'$$
$$S' \rightarrow es/E.$$

$$S \rightarrow \alpha A'$$

$$A' \rightarrow \beta_1 \mid \beta_2 \dots$$

where α is the longest common string.

24/9/18

Parsing

Top-down parsing

(Derive if p string from start symbol.)

- Easy to create

- LL(1) (left most derivation)
(left to right scanning)

Bottom up parsing

(Backward derivation.)

for if p string to start symbol)

- Difficult

- LR
(left to right scanning) → (right most derivation)

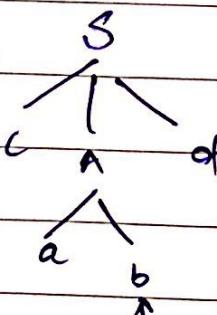
Top - Down Parsers

① Recursive descent parser. → Backtracking
→ Infinite loop for left recursion.

i/p string w = cad.

$$S \rightarrow CAD$$

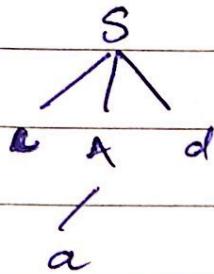
$$A \rightarrow ab/a$$



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Not matching

\Rightarrow Backtracking



$G \Rightarrow$ ① Remove LR. } Now the grammar
 ② left factoring will be without backtracking

② Predictive parser

(Recursive descent parser w/o backtracking).

$$E \rightarrow TE'$$

(Every non-terminal will have a

$$E' \rightarrow +TE'/\epsilon$$

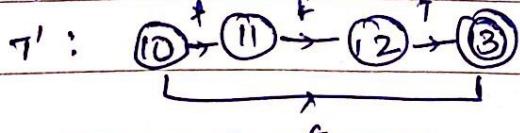
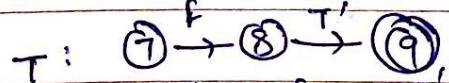
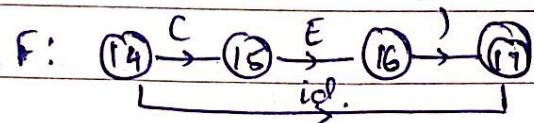
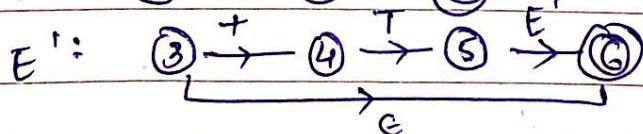
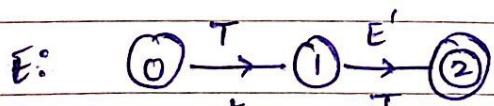
transition diagram with single start-
& end/accepting state)

$$T \rightarrow FT'$$

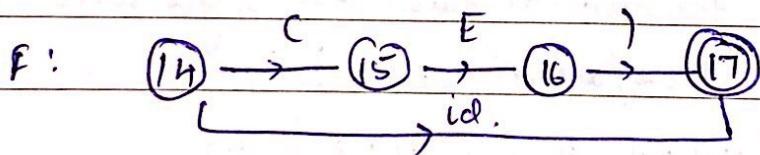
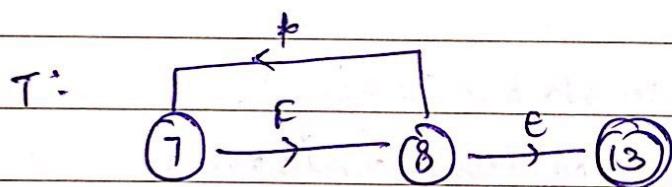
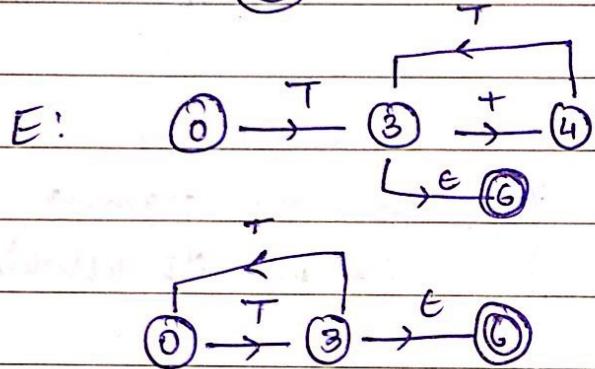
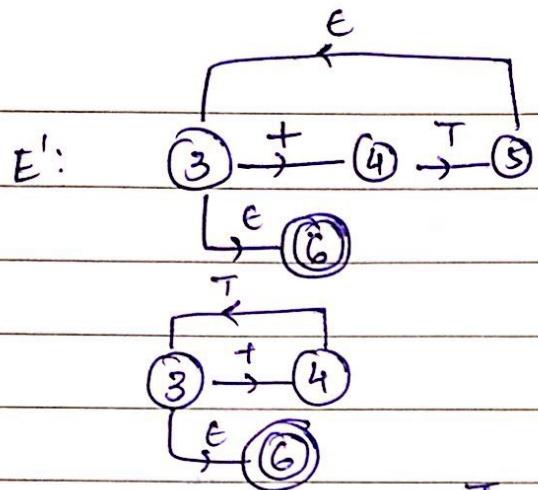
(will only work if there is no

$$f \rightarrow (E)/\text{id.}$$

non-determinism in transition diagrams).



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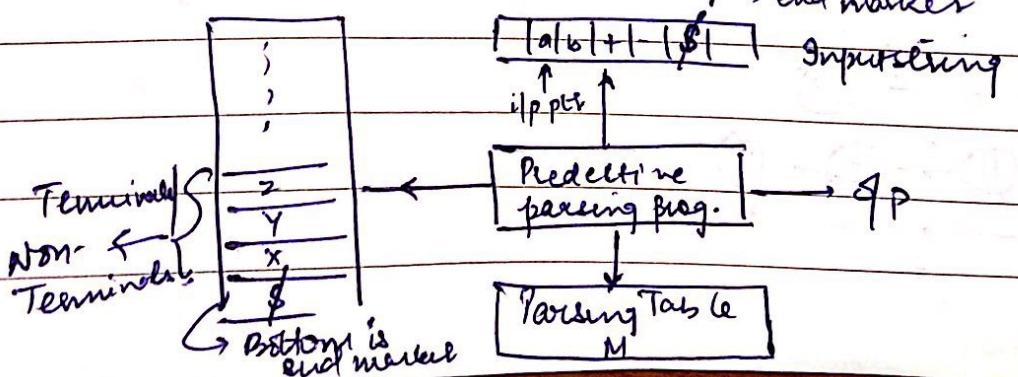
Final 3
transition
diagramme
that need
to be
converted to
procedures

id + id * id.

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③ Non-recursive Predictive Parser.

- Use of stack, to avoid calling recursive procedure.

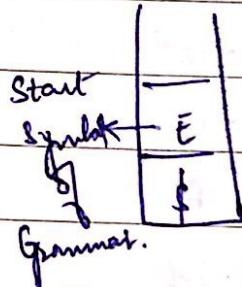


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$id + id * id \$$

Comparing i/p pointer to top of stack.



at end if $\$ - f \rightarrow$ Parsing possible

terminal $x = x \rightarrow$ Pop advance i/p pointer.

terminal $x \neq y \rightarrow$ Not parseable.

terminal $x \in$ Non-terminal $y \Rightarrow$ Use parsing

table to push production according

to terminal x after popping y

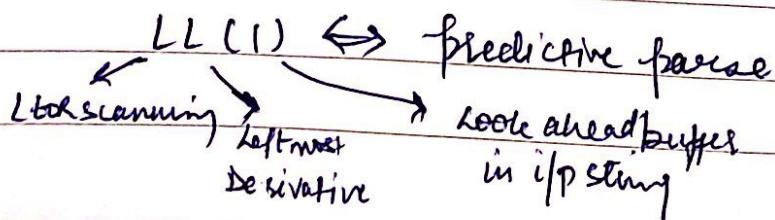
and (in backward order of production).

Parsing Table.

Non-Terminals	id	+	*	()	\$
E	$E \rightarrow TE'$			$E \rightarrow TE'$		
E'		$E' \rightarrow TE'$			$E' \rightarrow E$	$E \rightarrow E$
T	$T \rightarrow FT'$			$T \rightarrow FT'$		
T'		$T' \rightarrow E$	$T' \rightarrow *FT'$		$T' \rightarrow E$	$T' \rightarrow E$
F	$F \rightarrow id$			$F \rightarrow (E)$		

all blank entries \Rightarrow error.

- LL(1) grammars ke liye predictive parser
banane hain.



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id + id * id \$

(list the production used).

Stack

1/p string

of p

\$ E

id + id * id \$

~~E → E'~~

\$ E T

id + id * id \$

E → T E'

\$ E' T' F

id + id * id \$

T → F T'

\$ E' T' id

id + id * id \$

F → id.

\$ E' T'

+ id * id \$

T' → E .

\$ E' T +

+ id * id \$

E' → + T E'

\$ E' T

id * id \$

T → F T'

\$ E' T' F

id * id \$

\$ E' T' id

id * id \$

F → id.

\$ E' T'

* id \$

T' → + F T'

\$ E' T' F

id \$

\$ E' T' id

id \$

F → id

\$ E' T'

\$

\$ E'

\$

\$

\$

T' → E

E' → E .

\$ = \$

→ Parsed.

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Parsing table calculation.

$$E \rightarrow TE'$$

FIRST

FOLLOW

$$E' \rightarrow +TE'/\epsilon$$

- Terminals

- Non-

$$T \rightarrow FT'$$

Non-terminals

Terminals

$$T' \rightarrow *FT'/\epsilon$$

- FIRST(A) = {All}

- FOLLOW(B)

$$F \rightarrow (E) / \text{id.}$$

terminals that begin

$(A \rightarrow \alpha B \beta)$

string derived from A}.

① FOLLOW(B) =

- First of Terminal ie
terminal itself.

{All terminals that
follow B.}

$$\rightarrow x \rightarrow y_1 y_2 y_3 \dots y_i$$

$\Rightarrow \text{FIRST}(B)$

① $\text{FIRST}(x) \rightarrow \text{FIRST}(y_i)$ ② If $\text{FIRST}(B)$

$y_i \in T$

contains E or

$y_i \in N$.

we can say $B \Rightarrow E$.

② if $y_i \Rightarrow E$

then

$$\text{FIRST}(x) \rightarrow \text{FIRST}(y_i)$$

FOLLOW(B)

$$V \text{FIRST}(y_2)$$

= FIRST(B)

and check so on.

$V \text{FOLLOW}(A)$.

② if y_1, y_2, \dots all derive E

③ Start symbol

$\text{FIRST}(x) \Rightarrow$ will include

follow contains \$

$\text{FIRST}(y_1) \cup \dots \cup \text{FIRST}(y_i)$

$\text{FOLLOW}(S) = \{ \$ \dots \}$

union and E also.

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FIRST

FOLLOW.

$$\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) \quad \text{FOLLOW}(E) = \{\$,)\} \\ = \{c, id\}$$

$$\text{FIRST}(E') = \{+, \epsilon\} \quad \text{FOLLOW}(E') = \text{FOLLOW}(E) \\ = \{\$,)\}.$$

$$\text{FIRST}(T) = \{\ast, \epsilon\}. \quad \text{FOLLOW}(T) = \text{FIRST}(E') \\ \cup \text{FOLLOW}(E')$$

$$\text{FIRST}(T') = \{\ast, +, \epsilon\}. \quad \text{FIRST}(E') \cup \text{FOLLOW}(E) \\ = \{+, \$,)\}.$$

$$\text{FIRST}(F) = \epsilon$$

- ① For each terminal a in
 $\text{FIRST}(A)$ add $A \rightarrow a$ to $M[A, a]$
- ② For if t is in $\text{FIRST}(a)$ add
 $A \rightarrow t$ to $M[A, b]$ for each terminal b in $\text{FOLLOW}(a)$.

$$\text{FOLLOW}(T') = \text{FOLLOW}(T) \\ = \{+, \$,)\}.$$

$$\text{FOLLOW}(F) = \text{FIRST}(T') \cup \\ \text{FOLLOW}(T') \cup \text{FIRST}(T') \\ \cup \text{FOLLOW}(T) \\ = \{\$, +, \$,)\}.$$

	id	+	*	()	\$
E	$E \rightarrow TE'$			$E \rightarrow TE'$		
E'		$E' \rightarrow +TE'$			$E' \rightarrow T$	$E' \rightarrow E$
T	$T \rightarrow PT'$			$T \rightarrow PT'$		
T'		$T' \rightarrow E$	$T' \rightarrow *PT$		$T' \rightarrow E$	$T' \rightarrow E$
F	$F \rightarrow id$			$F \rightarrow (E)$		

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Q $S \rightarrow iEtSS' \mid a$
 $S' \rightarrow eS \mid \epsilon$
 $E \rightarrow b$.

Construct a parsing table
and tell if LL(1) grammar
or not.

FIRST

$$\text{FIRST}(S) = \{i, a\}.$$

$$\text{FIRST}(S') = \{e, \epsilon\}.$$

$$\text{FIRST}(E) = \{b\}.$$

FOLLOW

$$\text{FOLLOW}(S) = \{\$ \} \cup \text{FOLLOW}(S')$$

$$= \{\$, e\}.$$

$$\text{FOLLOW}(S') = \text{FOLLOW}(S)$$

$$= \{\$, e\}.$$

$$\text{FOLLOW}(E) = \{t\}.$$

	i	t	e	a	b	\$
S	$S \rightarrow iEtSS'$			$S \rightarrow a$		
S'			$\begin{array}{l} S \rightarrow E \\ S \rightarrow eS \end{array}$			$S' \rightarrow e$
E					$E \rightarrow b$	

It is not LL(1) grammar as we have 2 options when top of stack is S' and if input is at e .
→ Conflict; therefore we cannot make a predictive parser.

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Q $S \rightarrow (L) | a$ $(a, (a, a))$.

$$L \rightarrow L' S | S$$

α β

$S \rightarrow (L) | a$

$L \rightarrow SL'$

$L' \rightarrow , SL' | E$.

FIRST

$$\text{FIRST}(S) = \{ (, a \}$$

$$\text{FIRST}(L) = \text{FIRST}(S)$$

$$= \{ (, a \}$$

$$\text{FIRST}(L') = \{ , , E \}$$

FOLLOW.

$$\text{FOLLOW}(S) = \text{FIRST}(L') \cup \text{FOLLOW}(L)$$

$$\cup \text{FOLLOW}(L') \cup \{ \$ \}$$

$$= \{ \$, , ,) \}$$

$$\text{FOLLOW}(L) = \{) \}$$

$$\text{FOLLOW}(L') = \{ \} \quad \text{FOLLOW}(L) = \{) \}$$

	()	,	a	\$
S	$S \rightarrow (L)$			$S \rightarrow a$	
L	$L \rightarrow SL'$			$L \rightarrow S L'$	
L'		$L' \rightarrow E$	$L' \rightarrow , SL$		

<u>Stack</u>	<u>if skipping</u>	<u>Op</u>
\$ S	(a, (a, a)) \$	
\$) L ((a, (a, a)) \$	S → (L)
\$) L	a, (a, a)) \$	
\$) L's	a, (a, a)) \$	L → SL'
\$) L'a	a, (a, a)) \$	S → a.
\$) L'	, (a, a)) \$	
\$) L's,	, (a, a)) \$	L' → SL'
\$) L's	(a, a)) \$	
\$) L') L((a, a)) \$	S → (L)
\$) L') L	a, a)) \$	
\$) L') L's	a, a)) \$	L → SL'
\$) L') L'a	a, a)) \$	S → a
\$) L') L'	, a)) \$	
\$) L') L's,	, a)) \$	L' → SL'
\$) L') L's	a)) \$	
\$) L') L'a	a)) \$	S → a.
\$) L') L') \$	
\$) L')) \$	L' → E
\$) L') \$	
\$)) \$	L' → E
\$	\$	

$$\frac{1}{2} = \frac{1}{2}$$

⇒ Hence Parsed.

1/10/18

Missed Class.

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5/10/18

Operator Precedence Grammar.

* $a < \cdot b \rightarrow b$ higher precedence

$a \cdot > b \rightarrow b$ lower precedence

$a \cdot = b \rightarrow$ equal precedence.

* No two non-terminals will come together

Operator precedence table.

	id	+	*	\$		$E \rightarrow E + E$
id	-	>	>	>		$E \rightarrow E * E$
+	<	>	<	>		$E \rightarrow id$
*	<	>	>	>		
\$	<	<	<	<	-	

\$ id + id * id \$

$\rightarrow \$ \underbrace{< \cdot id \cdot >} + \underbrace{< \cdot id \cdot >} * \underbrace{< \cdot id \cdot >} \$$

Final

first

closing bracket and then backtrace to find corresponding closing
and this section is an handle

$\rightarrow \$ \cdot E + E \cdot * E \cdot \$$

$\rightarrow \$ \cdot < \cdot + \underbrace{< \cdot \cdot >} \cdot > \$$

$\rightarrow \$ \cdot < \cdot + \cdot > \$$

$\rightarrow \$ \underbrace{< \cdot + \cdot >} \$$

$\rightarrow \$ E \$$

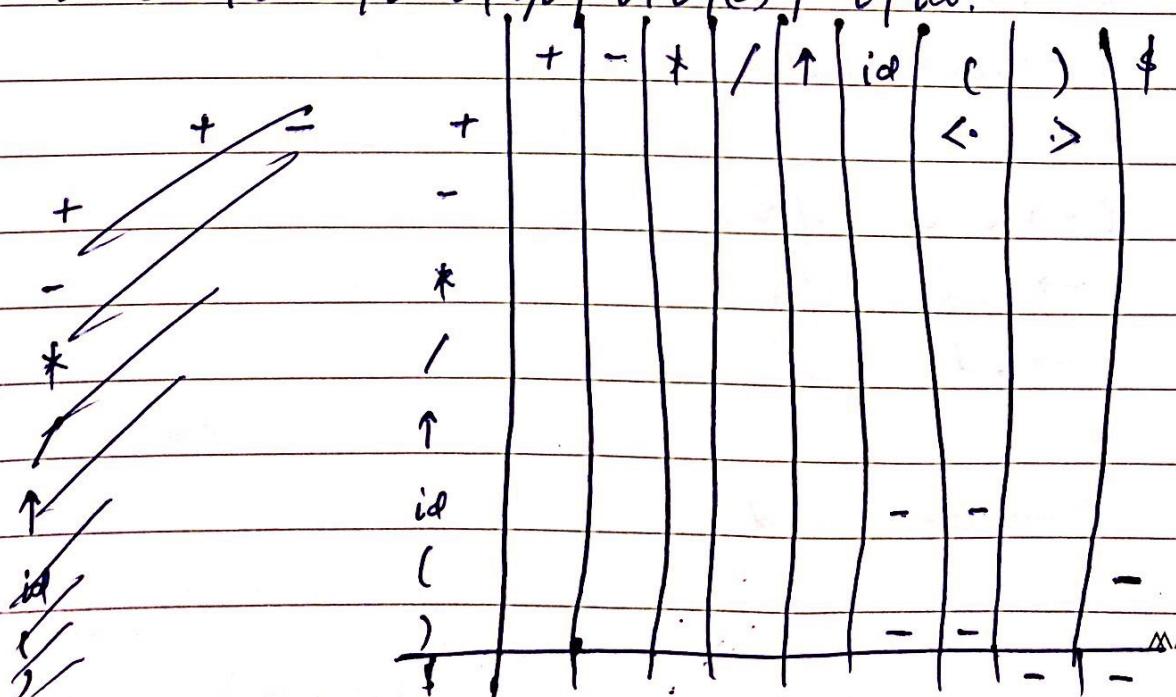
$\rightarrow \$ \$$.

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Stack	if p string	Action.
\$	id + id + id \$	shift
\$ <. id	+ id + id \$	reduce, E → id.
\$	+ id + id \$	shift
\$ <.+	id + id \$	shift
\$ <.+ <. id	+ id \$	reduce, E → id.
\$ <.+	+ id \$	shift
\$ <.+ <.+	id \$	shift
\$ <.+ <.+ & L.id	\$	reduce, E → id
\$ <.+ <.+	\$	reduce, E → E+E.
\$ <.+	\$	reduce E → E+E
\$	\$	

id * (id ↑ id) - id / id.

$E \rightarrow E+E \mid E * E \mid E-E \mid E/E \mid E \uparrow E \mid (E) \mid -E \mid id.$



MATRIXKAS

9/10/18 Missed Class

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15/10/18

Canonical LR parser.

$$S' \rightarrow S$$

- LR(1) set of items.

$$S \rightarrow Cx_1$$

- No. of states

$$C \rightarrow cCx_2$$

are higher.

$$C \rightarrow d x_3$$

$$I_0: S' \rightarrow .S, \$$$

$$S \rightarrow .CC, \$$$

$$A \rightarrow d.B\beta, a$$

$$C \rightarrow .cC, c/d$$

$$B \rightarrow .Y, \text{first}(\beta)$$

$$C \rightarrow .d, c/d$$

if β is ϵ

then ~~first~~ ϵ $\text{first}(a)$

c^a - in general. i;

$$I_1: S' \rightarrow S., \$$$

$$B \rightarrow .Y, \text{first}(pa)$$

$$S \rightarrow C.C, \$$$

$$C \rightarrow .CC, \$$$

$$C \rightarrow .d, \$$$

$$I_2: C \rightarrow c.C, c/d$$

$$C \rightarrow .CC, c/d$$

$$C \rightarrow .d, c/d$$

$$I_3: C \rightarrow d., c/d$$

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I₅: $S \rightarrow CC\cdot, \$$

I₆: $C \rightarrow c\cdot C, \$$
 $C \rightarrow .CC, \$$
 $C \rightarrow .d, \$$

I₇: $C \rightarrow d\cdot, \$$

I₈: $C \rightarrow CC\cdot, c/d$.

I₉: $C \rightarrow cC\cdot, \$$

	c	d	\$	s	c
0	s3	s4		1	2
1			accept		
2	s6	s7			5
3	s3	s4			8
4	rc3	rc3			
5			rc1		
6	s6	s7			9
7			rc3		
8	rc2	rc2			
9			rc2		

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LALR Parser

- Find 2 states where set of items are same even when lookahead isn't same.

$I_3 \quad I_6$ }
 $I_4 \quad I_7$ } → Combine.
 $I_8 \quad I_9$

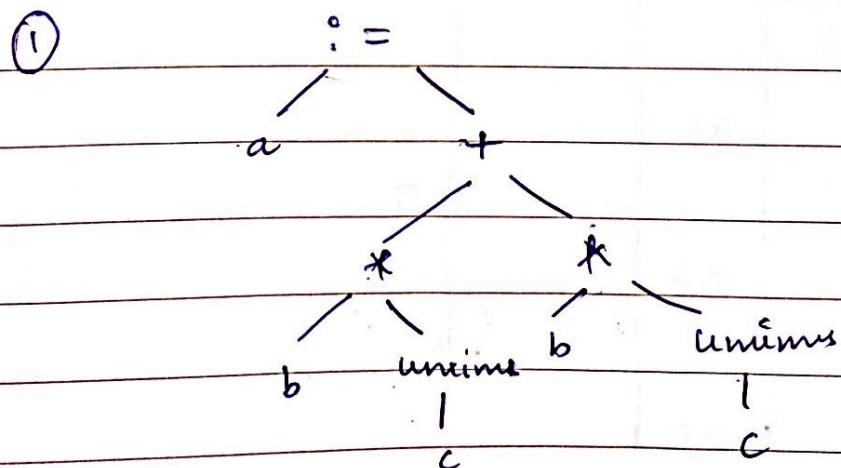
- Finally the states are reduced.

INTERMEDIATE CODE GENERATION.

3 ways of representation

- Syntax tree
- Postfix notation.
- Three-address code.

$a := b * -c + (b + -c)$.



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$$② \quad a \leftarrow c - b + c \leftarrow t_5$$

$$③ \quad t_1 := -c$$

$$t_2 := b + t_1$$

$$t_3 := -c$$

$$t_4 := b + t_3$$

$$t_5 := t_2 + t_4$$

$$a := t_5$$

Implementation in compiler \rightarrow quadruples

(in form of records

being saved).

Indirect triples.
 ↳ refer triple records.

quadruples

triples.

(Need to change all records
 if any reshuffling happens).

	op	arg 1	arg 2	result.		op	arg 1	arg 2	result.
(0)	uminus	c		t ₁	(0)	uminus	-c		
(1)	+	b	t ₁	t ₂	(1)	*	b	t ₀	
(2)	uminus	c		t ₃	(2)	uminus	-c		
(3)	+	b	t ₃	t ₄	(3)	*	b	(2)	
(4)	+	t ₂	t ₄	t ₅	(4)	+	(1)	(3)	
(5)	:=	t ₅		a	(5)	:=	a	(4)	

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Intermediate Code Generation & Code Optimization.

begin X

prod = 0;

i = 1;

do begin . . .

. prod = prod + a[i] + b[i];

i = i + 1;

end

while i <= 20

End.

Only convert assignment

~~statements, loops~~

and ~~conditional,~~

statements, arithmetic

statements.

1. prod = 0

2. i = 1

3. $t_1 = 4 * i$

4. $t_2 = a[t_1]$

5. $t_3 = \cancel{b[t_1]} 4 * i$

6. $t_4 = b[t_3]$

7. $t_5 = t_2 + t_4$

8. $t_6 = prod + t_5$

9. $prod = t_6$

10. $t_7 = i + 1$

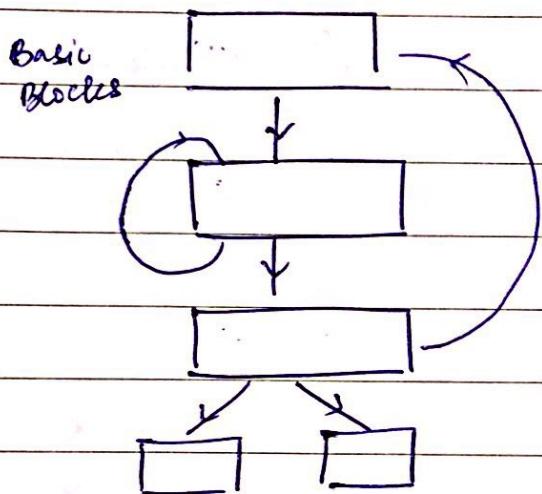
11. $i = t_7$

12. if ($i \leq 20$) goto(3). $\rightarrow 3$ is a leader]

MATRIXAS

3 address code \Rightarrow flow graph.

Flow Graph: \rightarrow



1st statement in
the basic block is a
"leader" and other statements
will follow until a
new leader is encountered.

- ① 1st Statement of a 3-address code is a leader.
- ② Any conditional/unconditional goto's target
is a leader.
- ③ ~~If~~^{immediate} statement following ^{any} a goto is a leader.

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prod = 0
i = 1

t₁ = 4 * i
;
;
if (i <= 20)

B1
(Basic Block 1)

B2
(Basic Block 2)

void quicksort(m, n)

int m, n;

{

int i, j;

int v, x;

if (n <= m) return;

i = m - 1; j = n; v = a[n];

while (1) {

do i = i + 1; while (a[i] < v);

do j = j - 1; while (a[j] > v);

if (i >= j) break;

x = a[i]; a[i] = a[j], a[j] = x;

}

x = a[i]; a[i] = a[n]; a[n] = x;

quicksort(m, j);

quicksort(i + 1, n);

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① $i = m - 1$

25. $t_{12} = 4 * i$

2. $j = n$

26. $t_{13} = 4 * j$ ~~n~~

3. $t_1 = 4 * n$

27. $t_{14} = a[t_{13}]$

4. $v = a[t_1]$

28. $a[t_{12}] = t_{14}$

⑤. $i = i + 1$

29. $t_{15} = 4 * n$

6. $t_2 = 4 * i$

30. $a[t_{15}] = x$

7. ~~$t_3 = a[t_2]$~~

8. if ($t_3 < v$) goto (5)

⑨. $j = j - 1$

10. $t_4 = 4 * j$

11. $t_5 = a[t_4]$

12. if ($t_5 > v$) goto (9)

⑬ if ($i >= j$) goto (23)

⑭ $t_6 = 4 * i$

15. ~~x~~ = $a[t_6]$

16. $a[t_7] = 4 * i$

17. $t_8 = 4 * j$

18. $t_9 = 8 * a[t_8]$

19. $a[t_7] = t_9$

20. $t_{10} = 4 * j$

21. $a[t_{10}] = x$

22. goto (5)

⑯ $t_{11} = 4 * i$

24. $a = a[t_{11}]$

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B1

$$i = m -$$

$$j = n$$

:

$$v = a[t_1]$$

$$i = i + 1$$

$$t_2 = 4 * i$$

:

$$\text{if } (t_3 < v)$$

$$j = j + 1$$

:

$$\text{if } (t_5 > v)$$

↓ B3

| if ($i \geq j$) |

B5

$$t_6 = 4 * i$$

$$x = a[t_6]$$

:

$$a[t_{10}] = x .$$

~~get 10 SE~~

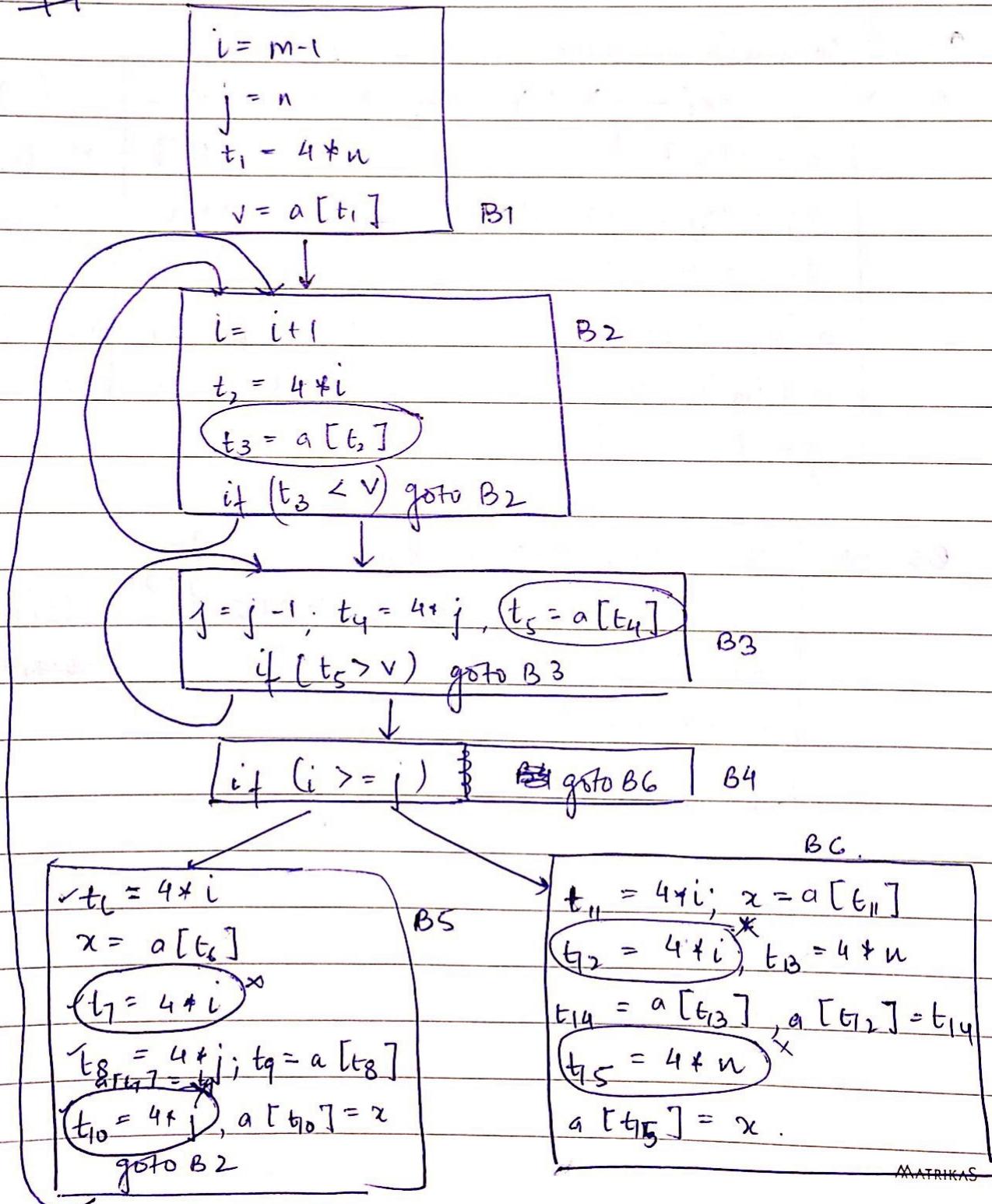
B6

23 - 30

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- Local optimization within a block.
- Global optimization is among all blocks.

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MATRIXAS

Code Optimization Techniques.

① Common Subexpression elimination.

② Dead Code elimination.

③ Copy Propagation.

① Common Subexpression elimination

B5 \Rightarrow	$t_6 = 4 * i \rightarrow x(t_2)$ $x = a[t_6]$ $t_8 = 4 * j \rightarrow x(t_4)$ $t_9 = a[t_8]$ $a[t_6] = t_9$ $a[t_{10}] = x$ <u>goto B2</u>	$t_{11} = 4 * i \rightarrow x(t_2)$ $x = a[t_{11}] \rightarrow x = (t_3)$ $t_{13} = 4 * n \rightarrow x_t$ $t_{14} = a[t_{13}] \rightarrow t_{14} = a[6]$ $a[t_{12}] = t_{14} \rightarrow a[t_2] = t_4$ $a[t_{13}] = x \rightarrow a[t_6] = x$
------------------	---	---

B5 \Rightarrow	$x = a[t_2] \rightarrow x = t_3$ $t_9 = a[t_4] \rightarrow t_9 = a[t_5]$ $a[t_2] = t_9$ $a[t_6] = x$ <u>goto B2</u>	$t_9 = a[t_5] \rightarrow a[t_2] = t_5$ $a[t_6] = x$
------------------	---	---