# Software Quality Assurance Assignment 2

Submitted by:
Shiv Kumar
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IT2

## Practical: Write a program to determine the values of CK metric suite for each class.

### main.py

```
import sys
import Raw
from CK import *
try:
  from StringIO import StringIO
except ImportError:
  from io import StringIO
import os
def get_complexity_number(snippet, strio, max=0):
  """Get the complexity number from the printed string."""
  # Report from the lowest complexity number.
  get code complexity(snippet, max)
  strio_val = strio.getvalue()
  strio.close()
  if strio val:
     return int(strio_val.split()[-1].strip("()"))
  else:
     return None
def collectingPath(direc, pathList = []):
  count = 0
  for filename in os.listdir(direc):
     pathway = os.path.join(direc, filename)
     if os.path.isfile(pathway) and pathway.endswith(".py"):
       pathList.append(pathway)
     elif os.path.isdir(pathway):
       pathList = collectingPath(pathway, pathList)
  #print(len(pathList))
  return pathList
def read_files(path_list):
  mdef = ""
  for path in path list:
     with open(path,encoding="utf8", mode = 'r') as reader:
       val = reader.read()
       mdef += "\n"
       mdef += val
  return mdef
path List =collectingPath("/Users/championballer/Documents/Code/Labs/Software Quality
Assurance/Baselines/ddpg")
mdef = read files(path List)
loca = Raw.analyze(mdef)
comment percentage = loca.comments/(loca.loc-loca.blank-loca.comments)
print("Overall Report")
print("LOC: ",loca.loc)
print("Multi Line of Comment: ", loca.multi)
print("Single Line of Comment: ", loca.comments)
print("Comment Percentage: ",comment_percentage)
large Class_Method(mdef)
mdef = remove comments and docstrings(mdef)
print(mdef)
```

```
inherit_tree, all_node, astree = inheritance_tree(mdef)
print(all_node)
CK_MOOD_Metrics(mdef, inherit_tree, all_node, astree)
```

### CK.py

```
import ast
import copy
import re, sys
from McCabe import get_code_complexity
  from StringIO import StringIO
except ImportError:
  from io import StringIO
import textwrap
import pandas as pd
import numpy as np
import tokenize
from Raw import *
f = open("result5.txt",'w')
mdef = ""
class A(object):
  def meth(self):
     return sum(i for i in range(10) if i - 2 < 5)
  def fib(self, n):
     pass
class B(A):
  def _thi(self, mo):
     for i in range(5):
        for j in i:
          f.write(j)
     return sum(i for i in range(10) if i - 2 < 5)
  def fib(self, n):
     self.p = 0
     g = A()
     g.meth()
     g.fib(n)
     h=0
       d = h
     f, k = 0
     if n < 2: return 1
     return fib(n - 1) + fib(n - 2)
class C(A, B):
  def fr(self):
     return 34
class E(object):
  def fr(self):
     return 34
class F(E):
  def meth(self):
     return sum(i for i in range(10) if i - 2 < 5)
  def fib(self, n):
  pass
def findAllMethods(script):
  reg = re.compile('((?:^[ \t]*)def \w+\(.*\): *(?=.*?[^ \t\n]).*\r?\n)'
```

```
'((^[ \t]*)def \w+\(.*\): *\r?\n'
           '(?:[ \t]*\r?\n)*'
           '\\3([ \t]+)[^ \t].*\r?\n'
           '(?:[ \t]*\r?\n)*'
           '(\\3\\4.*\r?\n(?: *\r?\n)*)'),
           re.MULTILINE)
  arr =∏
  for ma in reg.finditer(script):
     #f.write ("aaaa ",ma.group())
     arr.append(ma.group())
  return arr
def get complexity number(snippet, strio, max=0):
  """Get the complexity number from the f.writeed string."""
  # Report from the lowest complexity number.
  get code complexity(snippet, max)
  strio_val = strio.getvalue()
  strio.close()
  if strio val:
     return int(strio val.split()[-1].strip("()"))
  else:
     return None
def weighted_method_per_class(source):
  f.write("\n")
  f.write("Metrics Name: Weighted Method Per Class\n")
  classes = re.findall('(class[\s\S]*?)(?=class|$)',source)
  for clas in classes:
     #print(clas)
     astt = ast.parse(clas)
     def_class = [n for n in ast.walk(astt) if type(n) == ast.ClassDef]
     f.write("\n")
     f.write(" Class Name: ")
     f.write(def_class[0].name)
     f.write("\n")
     methods = findAllMethods(clas)
     wmpc=0
     for method in methods:
       method = textwrap.dedent(method)
       a = ast.parse(method)
       definitions = [n for n in ast.walk(a) if type(n) == ast.FunctionDef]
       #print(method)
       stdout = sys.stdout
       strio = StringIO()
       sys.stdout = strio
       #print(findAllMethods(method))
       val = get complexity number(method, strio)
       sys.stdout = stdout
       f.write("
                       Method Name: ")
       f.write(definitions[0].name)
                         Complexity: ")
       f.write("\n
       f.write(str(val))
       #print()
       wmpc+=val
                  Weighted Method Per Class for ",def_class[0].name, "is ", wmpc)
     #print("
                  Weighted Method Per Class for ")
     f.write("
```

```
f.write(def class[0].name)
     f.write("is ")
     f.write(str(wmpc))
     #print(wmpc)
     f.write("\n")
def inheritance_tree(source):
  f.write("Generating AST......\n")
  a = ast.parse(source)
  all_node = set()
  definitions = [n for n in ast.walk(a) if type(n) == ast.ClassDef]
  #f.write(definitions)
  inheritance tree = {}
  for i in definitions:
     all node.update([i.name])
     print(i.name)
     inheritance_tree[i.name] = []
     f.write("\nParent Class: ")
     f.write(i.name)
     f.write("\n")
     for j in i.bases:
       try:
          if not j.id== "object":
            inheritance_tree[i.name].append(j.id)
            f.write("\n Inherited Class ")
            f.write(j.id)
            f.write("\n")
       except:
          pass
  print(all node)
  return inheritance_tree, all_node, definitions
def depth of inheritance tree util(tree,counter, max counter):
  f.write("\n")
  f.write("Metrics Name: Depth of Inheritance Tree: \n")
  for child in tree:
     counter+=1
     max_counter = depth_of_inheritance_tree(tree, child, counter, max_counter)
     max_counter = max(max_counter, counter)
     counter-=1
     #print(child, max counter)
  f.write("\n DIT: ")
  f.write(str(max counter))
  f.write("\n")
  return max counter
def depth_of_inheritance_tree(tree, node, counter, max_counter):
  clas = list(tree.keys())
  if node in clas:
     for child in tree.get(node, None):
       if not child == None and not child == "":
          counter+=1
          max counter = depth of inheritance tree(tree, child, counter, max counter)
          max counter = max(max counter, counter)
          #print(max counter, node)
          counter-=1
  return max_counter
def Number_of_child(tree, all_node):
  f.write("\n")
  f.write("Metrics Name: Number of Child")
```

```
f.write("\n")
  child = \{\}
  for i in all node:
     child[i] = []
  for node in all node:
     for parent in tree:
       if node in tree[parent]:
          child[node].append(parent)
  for parent in child:
    f.write("\n Class: ")
    f.write(parent)
     f.write("\n
                    Number of Child: ")
     f.write(str(len(child[parent])))
     f.write("\n")
  return child
def attr_hiding_factor(astree):
  f.write("\n")
  f.write("Metrics Name: Attribute Hiding Factor")
  f.write("\n")
  for class_obj in astree:
     #f.write("Class Name: ", class_obj.name)
     variable count = 0
     private var count = 0
     class_attr= set()
     class_pr_attr = set()
     for func_obj in class_obj.body:
          for statements in func obj.body:
             if isinstance(statements,ast.Assign):
               for variables in statements.targets:
                  if isinstance(variables,ast.Tuple):
                     if isinstance(variables, ast.Attribute):
                       if variables.attr[0] == "_":
                          class attr.update(variables.attr)
                          class_pr_attr.update(variables.attr)
                       else:
                          class_attr.update(variables.attr)
                     else:
                       for var in variables.elts:
                          #f.write(var.id)
                          variable count+=1
                          if var.id[0] == "_":
                             private_var_count+=1
                  elif isinstance(variables,ast.Name):
                     #f.write(variables.id)
                     variable count+=1
                     if variables.id[0] == "_":
                       private_var_count+=1
                  elif isinstance(variables, ast.Attribute):
                     if variables.attr[0] == " ":
                       class_attr.update(variables.attr)
                       class_pr_attr.update(variables.attr)
                       class_attr.update(variables.attr)
       except:
          pass
     variable_count +=len(class_attr)
     private_var_count +=len(class_pr_attr)
```

```
if variable count>0:
       hiding factor = private var count/variable count
       hiding factor = 0
    f.write("\n Class: "+class_obj.name+": ")
                   FHF: "+ str(hiding_factor))
    f.write("\n
def remove_comments_and_docstrings(source):
  Returns 'source' minus comments and docstrings.
  io_obj = StringIO(source)
  out = ""
  prev toktype = tokenize.INDENT
  last lineno = -1
  last col = 0
  for tok in tokenize.generate_tokens(io_obj.readline):
    token type = tok[0]
    token_string = tok[1]
    start line, start col = tok[2]
    end line, end col = tok[3]
    ltext = tok[4]
    # The following two conditionals preserve indentation.
    # This is necessary because we're not using tokenize.untokenize()
    # (because it spits out code with copious amounts of oddly-placed
    # whitespace).
    if start_line > last_lineno:
       last_col = 0
    if start_col > last_col:
       out += (" " * (start_col - last_col))
    # Remove comments:
    if token type == tokenize.COMMENT:
    # This series of conditionals removes docstrings:
    elif token type == tokenize.STRING:
       if prev_toktype != tokenize.INDENT:
    # This is likely a docstring; double-check we're not inside an operator:
         if prev_toktype != tokenize.NEWLINE:
            # Note regarding NEWLINE vs NL: The tokenize module
            # differentiates between newlines that start a new statement
            # and newlines inside of operators such as parens, brackes,
            # and curly braces. Newlines inside of operators are
            # NEWLINE and newlines that start new code are NL.
            # Catch whole-module docstrings:
            if start col > 0:
              # Unlabelled indentation means we're inside an operator
              out += token string
            # Note regarding the INDENT token: The tokenize module does
            # not label indentation inside of an operator (parens,
            # brackets, and curly braces) as actual indentation.
            # For example:
            # def foo():
            #
                "The spaces before this docstring are tokenize.INDENT"
            #
                   "The spaces before this string do not get a token"
            #
    else:
       out += token_string
    prev_toktype = token_type
    last_col = end_col
```

```
last lineno = end line
  return out
def method hiding factor(astree):
   f.write("\n")
   f.write("Metrics Name: Method Hiding Factor")
   f.write("\n")
   for class_obj in astree:
     #f.write("Class Name: ", class_obj.name)
     function count = 0
     private func count = 0
     for func obj in class obj.body:
       function count += 1
       if isinstance(func_obj, ast.FunctionDef):
          if func_obj.name[0] == "_":
            private_func_count += 1
     hiding_factor = private_func_count/function_count
     f.write("\n Class "+class obj.name+": ")
     f.write("\n
                    MHF: "+str(hiding_factor))
def BFS(child tree, inheritance tree, start, visited, all inherit):
  for child in child tree[start]:
     if not child in visited:
       visited.append(child)
       for parent in inheritance tree[child]:
          all inherit[child]+=all inherit[parent]
       #all_inherit[child]+=all_inherit[start]
       BFS(child_tree, inheritance_tree, child, visited, all_inherit)
     else:
       return
def method inheritance factor(inheritance tree, child tree, astree, all node):
  f.write("\n")
  f.write("Metrics Name: Method Inheritance Factor")
  f.write("\n")
  class to method = {}
  for classes in astree:
     all method = []
     for methods in classes.body:
       if isinstance(methods, ast.FunctionDef):
          all method.append(methods.name)
     class_to_method[classes.name] = all_method.copy()
  class inherit method = copy.deepcopy(class to method)
  visited = ∏
  for node in inheritance tree:
     if len(inheritance tree[node]) == 0 and node in all node:
       BFS(child tree, inheritance tree, node, visited, class inherit method)
  #f.write(class inherit method)
  #f.write( class to method)
  inherit count = {}
  for node in class to method:
     inherit_count[node] = len(set(class_inherit_method[node])-set(class_to_method[node]))
  #f.write(inherit count)
  MIF = \{\}
  for node in class_to_method:
     if not inherit count[node] == 0:
       MIF[node] = inherit_count[node]/len(set(class_inherit_method[node]))
     else:
```

```
MIF[node] = 0
  #f.write(inherit count)
  for factor in MIF:
     f.write("\n Class: "+str(factor)+"\n")
     f.write("
                  MIF: "+str(MIF[factor])+"\n")
def coupling_factor(astree):
  f.write("\n")
  f.write("Metrics Name: Coupling Factor")
  f.write("\n")
  classes = Π
  for clas in astree:
     classes.append(clas.name)
  #f.write(classes)
  #df = pd.DataFrame(np.zeros(len(classes), len(classes)))
  df = pd.DataFrame(0, index=range(len(classes)), columns=range(len(classes)))
  #f.write(df)
  df.columns = classes
  df.index = classes
  #f.write(df)
  coupling = 0
  for clas in astree:
     for line in clas.body:
       if isinstance(line, ast.Assign) and isinstance(line.value, ast.Call):
          if isinstance(line.value.func, ast.Name):
             if line.value.func.id in classes:
               coupling+=1
               print("Found", line.value.func.id)
               df[clas.name][line.value.func.id] = 1
  print(df.to_string())
  for clas in astree:
     for funcs in clas.body:
       if isinstance(funcs, ast.FunctionDef):
          for line in funcs.body:
             if isinstance(line, ast.Assign) and isinstance(line.value, ast.Call):
               if isinstance(line.value.func, ast.Name):
                  if line.value.func.id in classes:
                     coupling+=1
                     print("Found")
                     df[clas.name][line.value.func.id] = 1
  f.write("Coupling Between Objects: \n")
  f.write(df.to_string())
  f.write("\n COF: "+str(coupling/len(classes))+str("\n"))
def large Class Method(source):
  classes = re.findall('(class[\s\S]*?)(?=class|$)',source)
  for clas in classes:
     method_list = findAllMethods(clas)
     clas len = 0
     clas multi = 0
     clas comments = 0
     c = ast.parse(clas)
     class_def = [n for n in ast.walk(c) if type(n) == ast.ClassDef]
     print("Class Name: ", class_def[0].name)
     print(" Method Number: ", len(method_list))
     for meth in method list:
       meth = textwrap.dedent(meth)
       a = ast.parse(meth)
```

```
definitions = [n for n in ast.walk(a) if type(n) == ast.FunctionDef]
       print(" Method Name: ", definitions[0].name)
       loc = analyze(meth)
       print("
               Parameter Length: ", len(definitions[0].args.args)-1)
       comment percentage = loc.comments/(loc.loc-loc.blank-loc.comments)
       #print("McCabe Cyclomatric Complexity: ", val)
       print(" LOC: ",loc.loc)
       clas len+=loc.loc
       print("
               Multi Line of Comment: ", loc.multi)
       clas multi+=loc.multi
               Single Line of Comment: ", loc.comments)
       clas comments += loc.comments
       print(" Comment Percentage: ",comment_percentage)
       #print(clas)
    print("LOC: ",clas_len)
    print("Multi Line of Comment: ", clas_multi)
    print("Single Line of Comment: ", clas_comments)
    print()
def CK MOOD Metrics(mdef, inheritance tree, all node, astree):
  maxi = depth of inheritance tree util(inheritance tree, 0, 0)
  child tree = Number of child(inheritance tree, all node)
  #f.write(child tree)
  attr hiding factor(astree)
  method hiding factor(astree)
  method_inheritance_factor(inheritance_tree, child_tree, astree, all_node)
  weighted_method_per_class(mdef)
  coupling factor(astree)
  #large_Class_Method(mdef)
if name == " main ":
  inheritance tree, all node, astree = inheritance tree(mdef)
  CK MOOD Metrics(mdef, inheritance tree, all node, astree)
  loc = Raw.analyze(mdef)
  comment percentage = loc.comments/(loc.loc-loc.blank-loc.comments)
  print("Overall Report: ")
  #print("McCabe Cyclomatric Complexity: ", val)
  print("LOC: ",loc.loc)
  print("Multi Line of Comment: ", loc.multi)
  print("Single Line of Comment: ", loc.comments)
  print("Comment Percentage: ",comment percentage)
  f.close()
Result file:
Parent Class: Model
Parent Class: Actor
  Inherited Class Model
Parent Class: Critic
  Inherited Class Model
```

Parent Class: RingBuffer

Parent Class: Memory

Parent Class: DDPG

Parent Class: AdaptiveParamNoiseSpec

Parent Class: ActionNoise

Parent Class: NormalActionNoise

Inherited Class ActionNoise

Parent Class: OrnsteinUhlenbeckActionNoise

Inherited Class ActionNoise

Metrics Name: Depth of Inheritance Tree:

DIT: 2

Metrics Name: Number of Child

Class: Critic

Number of Child: 0

Class: Model

Number of Child: 2

Class: DDPG

Number of Child: 0

Class: Actor

Number of Child: 0

Class: NormalActionNoise Number of Child: 0

Class: ActionNoise Number of Child: 2

Class: RingBuffer Number of Child: 0

Class: AdaptiveParamNoiseSpec

Number of Child: 0

Class: OrnsteinUhlenbeckActionNoise

Number of Child: 0

Class: Memory

Number of Child: 0

Metrics Name: Attribute Hiding Factor

Class: Model: FHF: 0.0 Class: Actor: FHF: 0.0 Class: Critic: FHF: 0.0

Class: RingBuffer:

FHF: 0.0

Class: Memory: FHF: 0.0 Class: DDPG: FHF: 0.0

Class: AdaptiveParamNoiseSpec:

FHF: 0.0

Class: ActionNoise:

FHF: 0

Class: NormalActionNoise:

FHF: 0.0

Class: OrnsteinUhlenbeckActionNoise:

FHF: 0.0

Metrics Name: Method Hiding Factor

Class Model: MHF: 0.25 Class Actor: MHF: 1.0 Class Critic:

MHF: 0.666666666666666

Class RingBuffer: MHF: 0.6 Class Memory: MHF: 0.25 Class DDPG:

MHF: 0.0666666666666667 Class AdaptiveParamNoiseSpec:

MHF: 0.5

Class ActionNoise:

MHF: 0.0

Class NormalActionNoise:

MHF: 1.0

Class OrnsteinUhlenbeckActionNoise:

MHF: 0.75

Metrics Name: Method Inheritance Factor

Class: Model MIF: 0

Class: Actor MIF: 0.6

Class: Critic MIF: 0.5

Class: RingBuffer

MIF: 0

Class: Memory

MIF: 0

Class: DDPG MIF: 0

Class: AdaptiveParamNoiseSpec

MIF: 0

Class: ActionNoise

MIF: 0

Class: NormalActionNoise

MIF: 0.25

Class: OrnsteinUhlenbeckActionNoise

MIF: 0

Metrics Name: Weighted Method Per Class

Class Name: Model

Method Name: \_\_init\_

Complexity: 1 Method Name: vars

Complexity: 1 Method Name: trainable\_vars
Complexity: 1 Method Name: perturbable\_vars

Complexity: 1 Weighted Method Per Class for Modelis 4

Class Name: Actor

Method Name: init

Complexity: 1 Method Name: \_\_call\_\_

Complexity: 1 Weighted Method Per Class for Actoris 2

Class Name: Critic

Method Name: \_\_init\_\_

Complexity: 1 Method Name: \_\_call\_\_ Complexity: 1 Method Name: output vars

Complexity: 1 Weighted Method Per Class for Criticis 3

Class Name: RingBuffer

Method Name: \_\_init\_

Complexity: 1 Method Name: \_\_len\_\_
Complexity: 1 Method Name: \_\_getitem\_\_
Complexity: 2 Method Name: get\_batch
Complexity: 1 Method Name: append
Complexity: 3 Method Name: array min2d

Complexity: 2 Weighted Method Per Class for RingBufferis 10

Class Name: Memory

Method Name: \_\_init\_\_

Complexity: 1 Method Name: sample
Complexity: 1 Method Name: append
Complexity: 2 Method Name: nb\_entries
Complexity: 1 Method Name: normalize
Complexity: 2 Method Name: denormalize
Complexity: 2 Method Name: reduce\_std
Complexity: 1 Method Name: reduce\_var

Complexity: 1 Method Name: get\_target\_updates

Complexity: 2 Method Name: get\_perturbed\_actor\_updates
Complexity: 3 Weighted Method Per Class for Memoryis 16

Class Name: DDPG

Method Name: setup\_target\_network\_updates

Complexity: 1 Method Name: setup\_param\_noise
Complexity: 1 Method Name: setup\_actor\_optimizer
Complexity: 1 Method Name: setup critic optimizer

Complexity: 3 Method Name: setup\_popart Complexity: 2 Method Name: setup\_stats

Complexity: 4 Method Name: step

Complexity: 4 Method Name: store\_transition

Complexity: 3 Method Name: train
Complexity: 2 Method Name: initialize

Complexity: 1 Method Name: update\_target\_net

Complexity: 1 Method Name: get_stats Complexity: 3 Method Name: adapt_param_noise Complexity: 5 Method Name: reset Complexity: 3 Method Name: _run Complexity: 1 Method Name: test_popart Complexity: 1 Method Name: test_noise_normal Complexity: 1 Method Name: test_noise_ou Complexity: 1 Method Name: test_noise_adaptive Complexity: 1 Weighted Method Per Class for DDPGis 39															
Class Name: AdaptiveParamNoiseSpec  Method Name:init Complexity: 1															
Class Name: Action Method Name Complexity: 1	: rese	t	ted M	ethod	d Pei	· Cla	ass fo	r Act	ionN	oiseis	1				
Class Name: NormalActionNoise  Method Name:init Complexity: 1															
Metrics Name: Coupling Factor Coupling Between Objects:  Model Actor Critic RingBuffer Memory DDPG AdaptiveParamNoiseSpec															C
ActionNoise NormalA Model				steinl						0	Juvo	0		0	Ü
0 Actor	0	0 0		0	ı	0	0		0		0		0		
0 Critic	0	0 0		0		) (	0		0		0		0		
0 RingBuffer	0	0	0		0	1	0			0		0		0	
0 Memory	0	0	0		0	0	0			0		0		0	
0 DDPG 0	0	0	0		0	0	0			0		0		0	
AdaptiveParamNoiseS	Spec		0	0	0		0	0	0			0		0	
ActionNoise	0	0	0	)	0	C	0			0		0		0	
NormalActionNoise		0	0	0		0	0	0			0		0		0
•														0	

### **Console Output:**

```
(base) Shivs-Air:Traditional-CK-MOOD-Metrics-For-Python championballer$ python3 main.py
Overall Report
LOC: 895
Multi Line of Comment: 0
Single Line of Comment: 62
Comment Percentage: 0.09198813056379822
Class Name: Model
  Lass Name: Mode:
Method Number: 4
Method Name: __init__
Method Name: __init__
     LOC: 4
     Multi Line of Comment: 0
Single Line of Comment: 0
     Comment Percentage: 0.0
  Method Name: vars
     Parameter Length: 0
     LOC: 3
Multi Line of Comment: 0
     Single Line of Comment: 0
     Comment Percentage: 0.0
  Method Name: trainable_vars
Parameter Length: 0
     LOC: 3
Multi Line of Comment: 0
Single Line of Comment: 0
     Comment Percentage: 0.0
  Method Name: perturbable_vars
     Parameter Length: 0
```

```
Method Name: perturbable_vars
Parameter Length: 0
    LOC: 4
Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
LOC: 14
Multi Line of Comment: 0
Single Line of Comment: 0
Class Name: Actor
  Method Number: 2
Method Name: __init__
Parameter Length: 3
    LOC: 4
Multi Line of Comment: 0
     Single Line of Comment: 0
    Comment Percentage: 0.0
  Method Name: __call__
Parameter Length: 2
    LOC: 8
Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
LOC: 12
Multi Line of Comment: 0
Single Line of Comment: 0
Class Name: Critic
  Method Number: 3
Method Name: __init__
Parameter Length: 2
    LOC: 4
Multi Line of Comment: 0
     Single Line of Comment: 0
     Comment Percentage: 0.0
  Method Name: __call__
Parameter Length: 3
    LOC: 7
Multi Line of Comment: 0
     Single Line of Comment: 1
     Comment Percentage: 0.2
  Method Name: output_vars
     Parameter Length: 0
     LOC: 4
    Multi Line of Comment: 0
     Single Line of Comment: 0
    Comment Percentage: 0.0
LOC: 15
Multi Line of Comment: 0
Single Line of Comment: 1
Class Name: RingBuffer
```

```
Class Name: RingBuffer
 Method Number: 6
 Method Name: __init__
   Parameter Length: 3
   LOC: 6
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
 Method Name: __len__
   Parameter Length: 0
   LOC: 3
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
 Method Name: __getitem__
   Parameter Length: 1
   LOC: 5
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
 Method Name: get_batch
   Parameter Length: 1
   LOC: 3
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
 Method Name: append
   Parameter Length:
   LOC: 13
   Multi Line of Comment: 0
   Single Line of Comment: 3
   Comment Percentage: 0.375
 Method Name: array_min2d
   Parameter Length: 0
   LOC:
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
LOC: 37
Multi Line of Comment:
Single Line of Comment: 3
Class Name: Memory
 Method Number: 10
 Method Name: __init__
   Parameter Length:
   LOC: 9
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
 Method Name: sample
   Parameter Length: 1
   LOC: 19
```

```
Method Name: sample
  Parameter Length: 1
  LOC: 19
 Multi Line of Comment: 0
  Single Line of Comment: 1
  Comment Percentage: 0.0666666666666667
Method Name: append
  Parameter Length: 6
  LOC: 10
  Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: nb_entries
  Parameter Length: 0
  LOC: 4
 Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: normalize
  Parameter Length: 1
  LOC: 6
 Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: denormalize
  Parameter Length: 1
  LOC: 5
 Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: reduce_std
  Parameter Length: 2
  LOC: 3
 Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: reduce_var
  Parameter Length: 2
  LOC: 5
  Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: get_target_updates
  Parameter Length: 2
  LOC: 14
  Multi Line of Comment: 0
  Single Line of Comment: 0
  Comment Percentage: 0.0
Method Name: get_perturbed_actor_updates
  Parameter Length: 2
  LOC: 16
  Multi Line of Comment: 0
  Single Line of Comment: 0
```

```
Method Name: get_perturbed_actor_updates
    Parameter Length: 2
    LOC: 16
    Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
LOC: 91
Multi Line of Comment: 0
Single Line of Comment: 1
Class Name: DDPG
  Method Number: 19
  Method Name: setup_target_network_updates
    Parameter Length: 0
    LOC: 6
Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
  Method Name: setup_param_noise
    Parameter Length: 1
    LOC: 17
Multi Line of Comment: 0
    Single Line of Comment: 2
    Comment Percentage: 0.1666666666666666
  Method Name: setup_actor_optimizer
    Parameter Length: 0
    LOC: 11
Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
  Method Name: setup_critic_optimizer
    Parameter Length: 0
    LOC: 22
Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
  Method Name: setup_popart
    Parameter Length: 0
    LOC: 18
    Multi Line of Comment: 0
    Single Line of Comment: 1
    Comment Percentage: 0.066666666666667
  Method Name: setup_stats
    Parameter Length: 0
    LOC: 36
    Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
  Method Name: step
    Parameter Length: 3
    LOC: 21
    Multi Line of Comment: 0
    Single Line of Comment: 0
```

```
Method Name: _run
    Parameter Length: 0
   LOC: 3
Multi Line of Comment: 0
   Single Line of Comment: 0
    Comment Percentage: 0.0
 Method Name: test_popart
    Parameter Length: -1
   LOC: 3
Multi Line of Comment: 0
   Single Line of Comment: 0
    Comment Percentage: 0.0
 Method Name: test_noise_normal
    Parameter Length: -1
   LOC: 3
   Multi Line of Comment: 0
   Single Line of Comment: 0
    Comment Percentage: 0.0
 Method Name: test_noise_ou
   Parameter Length: -1
   LOC: 3
   Multi Line of Comment: 0
   Single Line of Comment: 0
    Comment Percentage: 0.0
 Method Name: test_noise_adaptive
    Parameter Length: -1
   LOC: 4
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
LOC: 265
Multi Line of Comment: 0
Single Line of Comment: 18
Class Name: AdaptiveParamNoiseSpec
 Method Number: 4
 Method Name: __init__
Parameter Length: 3
   Multi Line of Comment: 0
   Single Line of Comment: 0
   Comment Percentage: 0.0
 Method Name: adapt
   Parameter Length: 1
   LOC: 8
   Multi Line of Comment: 0
   Single Line of Comment:
   Comment Percentage: 0.4
 Method Name: get_stats
    Parameter Length: 0
   LOC: 6
   Multi Line of Comment: 0
    Single Line of Comment: 0
```

```
Method Name: __repr__
    Parameter Length: 0
    LOC: 5
    Multi Line of Comment: 0
    Single Line of Comment:
    Comment Percentage: 0.0
LOC: 26
Multi Line of Comment: 0
Single Line of Comment: 2
Class Name: ActionNoise
  Method Number: 1
  Method Name: reset
    Parameter Length: 0
   LOC: 4
   Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
LOC: 4
Multi Line of Comment: 0
Single Line of Comment: 0
Class Name: NormalActionNoise
  Method Number: 3
  Method Name: __init__
Parameter Length: 2
   LOC: 4
Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
  Method Name: __call__
    Parameter Length: 0
    LOC: 3
    Multi Line of Comment: 0
    Single Line of Comment:
    Comment Percentage: 0.0
  Method Name: __repr__
    Parameter Length: 0
    LOC: 4
    Multi Line of Comment: 0
    Single Line of Comment: 0
    Comment Percentage: 0.0
LOC: 11
Multi Line of Comment: 0
Single Line of Comment: 0
Class Name: OrnsteinUhlenbeckActionNoise
  Method Number: 5
  Method Name: __init__
    Parameter Length: 5
    LOC: 8
    Multi Line of Comment: 0
    Single Line of Comment: 0
```

```
Class Name: OrnsteinUhlenbeckActionNoise
 Method Number: 5
 Method Name: __init_
   Parameter Length:
   LOC: 8
   Multi Line of Comment: 0
   Single Line of Comment:
   Comment Percentage: 0.0
 Method Name: __call__
   Parameter Length: 0
   LOC: 5
   Multi Line of Comment: 0
   Single Line of Comment:
   Comment Percentage: 0.0
 Method Name: reset
   Parameter Length:
   LOC: 3
   Multi Line of Comment: 0
   Single Line of Comment:
   Comment Percentage: 0.0
 Method Name: __repr__
   Parameter Length: 0
   LOC: 3
   Multi Line of Comment: 0
   Single Line of Comment:
   Comment Percentage: 0.0
 Method Name: as_scalar
   Parameter Length: 0
   LOC: 9
   Multi Line of Comment: 0
   Single Line of Comment:
   Comment Percentage:
LOC: 28
Multi Line of Comment: 0
Single Line of Comment:
```