·) Foreign function Interface -> refers to the ability for code written in one language (the host language) to access and invoke functions written in another language (the guest language). Here the term foreign refers to the fact that the functions come from another language and environment.

Depending on the language and its FFI support, we might also be able to call global named variable, automatically convert data types between the host and the great, and have code in great language invoke functions in the host language as callbacks.

ffl access the library's binary code directly, without compiling any code, hence in interpreted languages like luby, it's usually not possible to use a library's compile—time

piece of executable code terat is passed as an argument to other code. The other code is expected to call back the passed piece of code at some time.

features like c preprocessor macros and constants.

But the ff1 support in some compiled languages works by compiling down to C code, and here compile—time features can be accessed.

·) Benefits: