

# Assignment 6: Heaps and Trees

## Part 2: Trees

### CS3305/W01 Data Structures

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## Program Output

```
Options:
1) Encode
2) Decode
Your choice: 1
Enter a message to encode: datastructures
Encoded message: -.. .- - .- ... - .. .- -. .- - ..- ..- . . . .
Options:
1) Encode
2) Decode
Your choice: 2
Enter a message to decode: -.. .- - .- ... - .. .- -. .- - ..- ..- . . . .
Decoded message: datastructures
```

## Source Code

```
// Name: Casey Hampson  
// Class: CS 3305/W01  
// Term: Fall 2024  
// Instructor: Sharon Perry  
// Assignment: 6-Part-2-Trees
```

```
import java.io.File;  
import java.io.FileNotFoundException;  
import java.util.ArrayList;  
import java.util.List;  
import java.util.Scanner;
```

```
class BinaryTreeNode<E> {  
    public E elem = null;  
    public BinaryTreeNode<E> left = null, right = null;  
  
    public BinaryTreeNode() {}  
    public BinaryTreeNode(E e) { this.elem = e; }  
}
```

```
class MorseCodeTree {  
    BinaryTreeNode<Character> bst = null;  
  
    // I spent quite a while trying to figure this out.  
    // There is no doubt a better way to do it with nifty Java stuff like  
    // iterators and the like, but I simply do not know those things fully yet.  
    // Since I enjoy C/C++ pointers, my mind was led there first,  
    // and while this IntPtrter is kinda dumb and I hate how annoying Java is with  
    // references, it works.  
    // Essentially, this is just the pre-order search, but with a little extra pizzazz  
    // to account for the fact that we aren't just searching, we are placing values.  
    private static class IntPtrter {  
        public int idx = 0;  
    }  
    private BinaryTreeNode<Character> __fill_bst(  
        List<Character> chars,  
        IntPtrter idx,  
        BinaryTreeNode<Character> node  
    ) {  
        // if we encounter a question mark (which is what I made the NULL values)  
        // then we are at the end of this line, so we return a null node  
        // and increment the pointer to skip past the question mark  
        // and on to the next letter  
        // Or, if we run out of letters, then we are done as well and just return null  
        // repeatedly
```

```

    if (idx.idx >= chars.size() || chars.get(idx.idx) == '?') {
        idx.idx++;
        return null;
    }

    // make the current root be the current character.
    node = new BinaryTreeNode<>(chars.get(idx.idx));
    idx.idx++; // move the index to the next character in the list

    // recursively do this for the left then the right subtrees
    node.left = __fill_bst(chars, idx, node.left);
    node.right = __fill_bst(chars, idx, node.right);

    return node;
}

public MorseCodeTree(String morse_file_path) {
    // grab a scanner to the morse code file
    Scanner file_scanner;
    try {
        File morse_file = new File(morse_file_path);
        file_scanner = new Scanner(morse_file);
    } catch (FileNotFoundException e) {
        System.out.printf("File \"%s\" not found!\n", morse_file_path);
        return;
    }

    // stick everything in a list
    List<Character> list = new ArrayList<>();
    while (file_scanner.hasNextLine()) {
        String line = file_scanner.nextLine();
        if (line.compareToIgnoreCase("NULL") == 0) {
            list.add('?');
            continue;
        }
        list.add(line.charAt(0));
    }

    // now place it all in the tree
    this.bst = __fill_bst(list, new IntPointer(), this.bst);

    file_scanner.close();
}

// returns the path taken to get to c.
// this is just the preorder search, but with an extra parameter being the path
// and whenever we go into the left tree, we add a '.',
// and whenever we go into the right tree, we add a '-'
public String Search(BinaryTreeNode<Character> node, char c, String path) {
    // base case; if we reach null, then stop, because it's not this way

```

```

    if (node == null) return null;
    // other base case: we find the letter! just return the path:
    if (node.elem == c) return path;

    // otherwise, grab the path from going along the left first
    // if it is not null, then we found it somewhere, so we keep propagating it up
    String left_path = Search(node.left, c, path + '.');
    if (left_path != null) return left_path;
    // similarly for right, but with a dash instead
    String right_path = Search(node.right, c, path + '-');
    if (right_path != null) return right_path;

    return null; // unreachable (we assume the user enters normal alphabetic characters)
}

// this just splits the string into individual characters
// and calls the above search function on each to get the path
public String Encode(String message) {
    char[] char_arr = message.toLowerCase().toCharArray();
    String encoded_message = "";
    for (char c: char_arr) {
        encoded_message += Search(this.bst, c, "") + " ";
    }
    return encoded_message;
}

public String Decode(String message) {
    String[] message_tokens = message.split(" ");
    String decoded_message = "";
    for (String message_token : message_tokens) {
        BinaryTreeNode<Character> current = this.bst;
        char[] path_tokens = message_token.toCharArray();
        for (char path_token : path_tokens) {
            // see if it's a space
            if (path_token == ' ') continue;
            // check that the path isn't going to take us somewhere null
            if (
                (current.left == null && path_token == '.') ||
                (current.right == null && path_token == '-')
            ) {
                decoded_message += '?';
                continue;
            }
            if (path_token == '.') current = current.left;
            if (path_token == '-') current = current.right;
        }
        decoded_message += current.elem;
    }

    return decoded_message;
}
}

```

```

public class P2 {
    private static Scanner sc;
    private static enum MenuChoice {
        Encode, Decode, Error
    };

    public static MenuChoice Menu() {
        System.out.printf("Options:\n");
        System.out.printf("1) Encode\n");
        System.out.printf("2) Decode\n");
        System.out.printf("Your choice: ");

        int choice = Integer.parseInt(sc.nextLine());
        while (choice < 1 || choice > 2) {
            System.out.printf("Please enter a valid option!\nYour choice: ");
            choice = Integer.parseInt(sc.nextLine());
        }

        switch(choice) {
            case 1 -> { return MenuChoice.Encode; }
            case 2 -> { return MenuChoice.Decode; }
        }
        return MenuChoice.Error; //unreachable
    }

    public static void main(String[] args) {
        sc = new Scanner(System.in);

        MorseCodeTree morsecode_tree = new MorseCodeTree("./P2/res/morse.txt");

        MenuChoice choice = Menu();
        switch(choice) {
            case Encode -> {
                System.out.printf("Enter a message to encode: ");
                String encoded_message = morsecode_tree.Encode(sc.nextLine());
                System.out.printf("Encoded message: %s\n", encoded_message);
            }
            case Decode -> {
                System.out.printf("Enter a message to decode: ");
                String decoded_message = morsecode_tree.Decode(sc.nextLine());
                System.out.printf("Decoded message: %s\n", decoded_message);
            }
            default -> {} // unreachable
        }

        sc.close();
    }
}

```