OS

**Puss** : puss editor implements

Extend Manager

Plug-in Manager

Platform Spec

Option Manager

Doc Manager

UI Manager

Other Implements

GLib/GTK+

**IPuss**

Extend Manager

Plug-in Manager

Option Manager

Doc Manager

UI Manager

Common Utils

**Puss**

**Extends**

**Or**

**Plugins**

**Extends**

**Or**

**Plugins**

**Extends**

**Or**

**Plugins**

**UI Manager**

* get\_ui\_builder() : GtkBuilder
* panel\_append(panel, label, id, default\_position)
* panel\_remove (id)
* panel\_get\_pos(panel, &parent, &page\_num)

Introduce :

* **get\_ui\_builder()** will return puss UI which load from UI defined XML files, you can find all static created UI widgets from those files in puss/bin/res/\*.xml.
  + puss\_main\_window.xml // main window
  + puss\_ui\_manager // menu & actions

*for examples:* get bottom panel and hide it.

1. Open puss\_main\_window.xml, you will see bottom panel ID is “bottom\_panel”, so you can get it from GtkBuilder returns from IPuss::get\_ui\_builder()
2. C code example:

IPuss\* puss; // you can get it when you plug-in load

GtkBuilder\* ui;

GObject\* object;

GtkWidget\* bottom;

ui = puss->get\_ui\_builder();

object = gtk\_builder\_get\_object(ui, “bottom\_panel”);

bottom = GTK\_WIDGET(object);

gtk\_widget\_hide(bottom);

* **panel\_append() / panel\_remove()** will