

CHANDLER FORREST

Full Stack Software Engineer

Seattle, Washington
+1 (805) 910 - 9037
chan4est@gmail.com

<https://chan4est.com>
github.com/chan4est
[linkedin.com/in/chan4est](https://www.linkedin.com/in/chan4est)

SUMMARY

Full stack software engineer with 5+ years of experience creating high throughput/low latency APIs, scalable data pipelines, automated testing frameworks, user-driven websites, and easy-to-use mobile applications.

TECHNICAL SKILLS

Languages	Python, JavaScript, TypeScript, Java, C++, C
Web Dev	Next.js, React, HTML, CSS, Tailwind, Node.js, Express, Flask
Databases	MySQL, PostgreSQL, Cassandra, ScyllaDB, MongoDB, Redis, Elasticsearch
Infrastructure	AWS, Vercel, Docker, NGINX, Jenkins, Puppet, Cloudflare, Vercel, Heroku
Tools + Programs	Git, Bash, Unix, VSCode, IntelliJ, Postman, Photoshop, Davinci Resolve

EXPERIENCE

Proofpoint Inc. **April 2019 – April 2022**
Software Engineer III *Sunnyvale, CA*

- Created an alerting system in Node.js that allows analysts to directly notify customers of extremely high-risk emails missed within the detection pipeline. Within 3 months of launching it helped catch \$260 million in confirmed preventable losses.
- Implemented a new safelist data source and APIs for Proofpoint's high-volume email rating and scoring Java gateway which processes 1.5 billion emails daily.
- Fixed major performance issues, added more robust logging/monitoring, abstracted service configuration, implemented user-requested features, and got FedRAMP certification for an internal use email search engine and feedback Node.js web app. The search engine was backed by Elasticsearch.
- Selected database for new machine learning service feature store after research and benchmarking.
- Created migration ETL jobs in Python to bootstrap data into the machine learning service feature store.
- Ensured new and existing services complied with internal security guidelines as team security lead.

UCSB Programming Languages lab **June 2018 – December 2018**
Research Assistant & Developer *Santa Barbara, CA*

- Created an experiment runner using Python and SQL to help validate correctness bugs for various satisfiability modulo theories (SMT) solvers.

Liaison Technologies **June 2017 – December 2017**
Application Development Intern *Santa Barbara, CA*

- Wrote an API test suite and integrated it within the nightly build job for one of Liaison's flagship products.

PROJECTS

Pokémon GO Copy **June 2018 – December 2018**
<https://www.pokemongocopy.com> *Oxnard, CA*

- Designed and programmed a mobile-first web application that helps Pokémon GO players nickname Pokémon in Next.js, JavaScript, React, Python, Flask, HTML, and CSS.

GoGaucho **May 2018 - January 2019**
<https://gogauchos.app> *Santa Barbara, CA*

- Oversaw a team of 5 developers to convert multiple Flask apps into one cohesive Express.js server.
- Formalized the team into an on-campus group, grew the team size from 6 to 18 members, and increased the user count to 3,500 daily users - 73% of UCSB's freshman student population.

EDUCATION

University of California, Santa Barbara (UCSB) **September 2014 - April 2019**
B.S. Computer Science *Santa Barbara, CA*