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DEPARTMENT OF COMPUTER SCIENCE

MATHEMATICS

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Batch No. :- D

Title of the:- Practical 6

Expt. No . 6

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Date :- / /2023

Roll No:- 75 **Date:-** / /2023

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Q.1) Using python, generate 3D surface Plot for the function $f(x) = \sin(x^2 + y^2)$ in the interval $[0, 10]$.

Syntax:

```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

```
from mpl_toolkits.mplot3d import Axes3D
```

```
# Define the function
```

```
def f(x, y):
```

```
    return np.sin(x**2 + y**2)
```

```
# Generate x, y values
```

```
x = np.linspace(0, 10, 100)
```

```
y = np.linspace(0, 10, 100)
```

```
X, Y = np.meshgrid(x, y)
```

```
Z = f(X, Y)
```

```
# Create a 3D figure
```

```
fig = plt.figure()
```

```
ax = fig.add_subplot(111, projection='3d')
```

```
# Plot the surface
```

```
ax.plot_surface(X, Y, Z, cmap='viridis')
```

```
# Add labels and title
```

```
ax.set_xlabel('X')
```

```
ax.set_ylabel('Y')
```

```
ax.set_zlabel('Z')
```

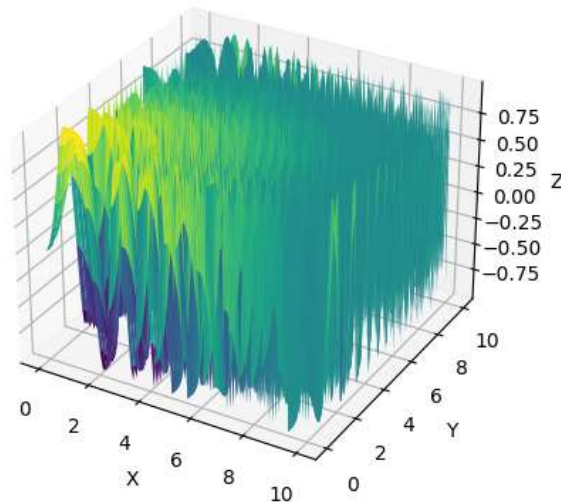
```
ax.set_title('3D Surface Plot of  $f(x) = \sin(x^2 + y^2)$ ')
```

```
# Show the plot
```

```
plt.show()
```

OUTPUT:

3D Surface Plot of $f(x) = \sin(x^2 + y^2)$



Q.2) Using Python, plot the graph of function $f(x) = \sin(x) - e^{**x} + 3*x^{**2} - \log_{10}(x)$ on the Interval $[0, 2*\pi]$

Syntax:

```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

```
# Define the function
```

```
def f(x):
```

```
    return np.sin(x) - np.exp(x) + 3 * x**2 - np.log10(x)
```

```
# Generate x values
```

```
x = np.linspace(0, 2*np.pi, 500) # 500 points between 0 and 2*pi
```

```
y = f(x) # Evaluate f(x) for each x value
```

```
# Create a plot
```

```
plt.plot(x, y)
```

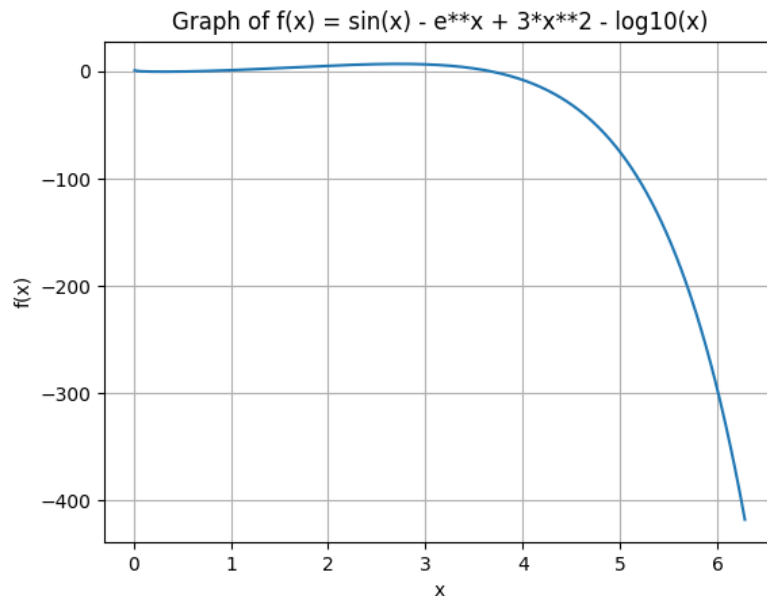
```
plt.xlabel('x')
```

```
plt.ylabel('f(x)')
```

```
plt.title('Graph of  $f(x) = \sin(x) - e^{**x} + 3*x^{**2} - \log_{10}(x)$ ')
```

```
plt.grid(True)
# Show the plot
plt.show()
```

OUTPUT:



Q.3) Draw the horizontal bar graph for the following data in Maroon.

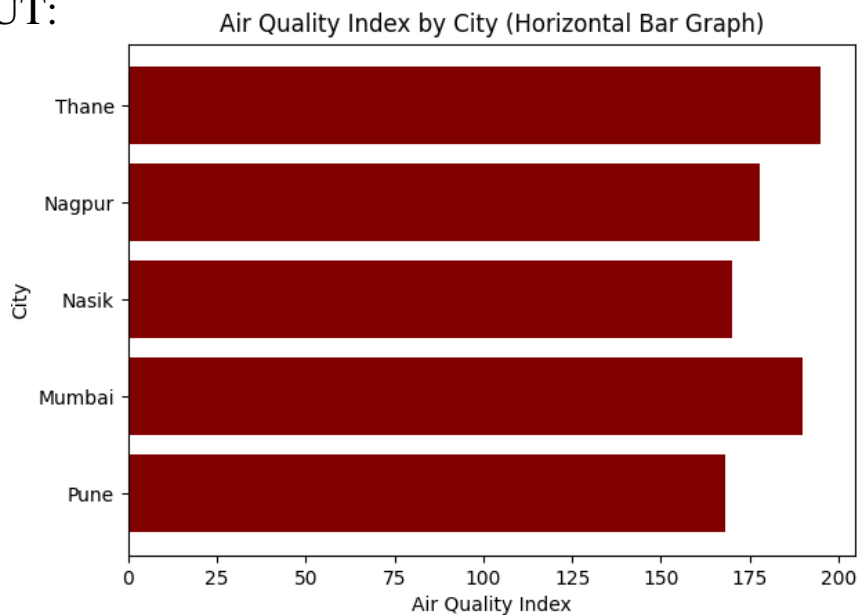
City	Pune	Mumbai	Nasik	Nagpur	Thane
Air Quality Index	168	190	170	178	195

Syntax:

```
import matplotlib.pyplot as plt
# Data
left = [1, 2, 3, 4, 5]
height = [168, 190, 170, 178, 195]
tick_label = ['Pune', 'Mumbai', 'Nasik', 'Nagpur', 'Thane']
# Create a horizontal bar graph
plt.barh(left, height, tick_label=tick_label, color='maroon')
# Set labels and title
plt.xlabel('Air Quality Index')
```

```
plt.ylabel('City')
plt.title('Air Quality Index by City (Horizontal Bar Graph)')
# Show the plot
plt.show()
```

OUTPUT:



Q.4) Using python, rotate the line segment by 180° having end points (1, 0) and (2, -1)

Syntax:

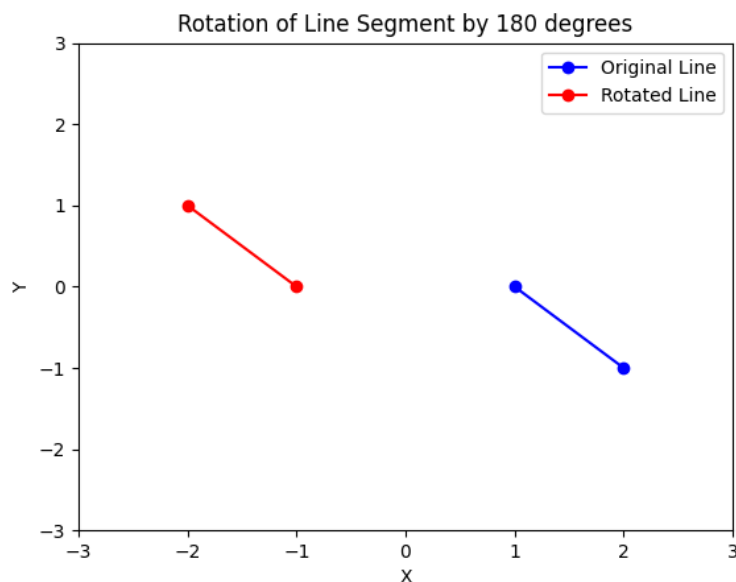
```
import numpy as np
import matplotlib.pyplot as plt
# Define the original line segment
x1, y1 = 1, 0
x2, y2 = 2, -1
# Plot the original line segment
plt.plot([x1, x2], [y1, y2], 'bo-', label='Original Line')
# Compute the rotated coordinates
x1_rot, y1_rot = -x1, -y1
x2_rot, y2_rot = -x2, -y2
# Plot the rotated line segment
plt.plot([x1_rot, x2_rot], [y1_rot, y2_rot], 'ro-', label='Rotated Line')
```

```

# Set axis limits
plt.xlim(-3, 3)
plt.ylim(-3, 3)
# Add labels and title
plt.xlabel('X')
plt.ylabel('Y')
plt.title('Rotation of Line Segment by 180 degrees')
# Add legend
plt.legend()
# Show the plot
plt.show()

```

Output:



Q.5) Write a Python program to draw a polygon with vertices (0, 0), (2, 0), (2, 3) and (1, 6) and rotate it by 180°.

Syntax:

```

import numpy as np
import matplotlib.pyplot as plt
# Define the original polygon vertices
vertices = np.array([[0, 0], [2, 0], [2, 3], [1, 6]])
# Plot the original polygon
plt.plot(vertices[:, 0], vertices[:, 1], 'bo-', label='Original Polygon')
# Compute the rotated coordinates

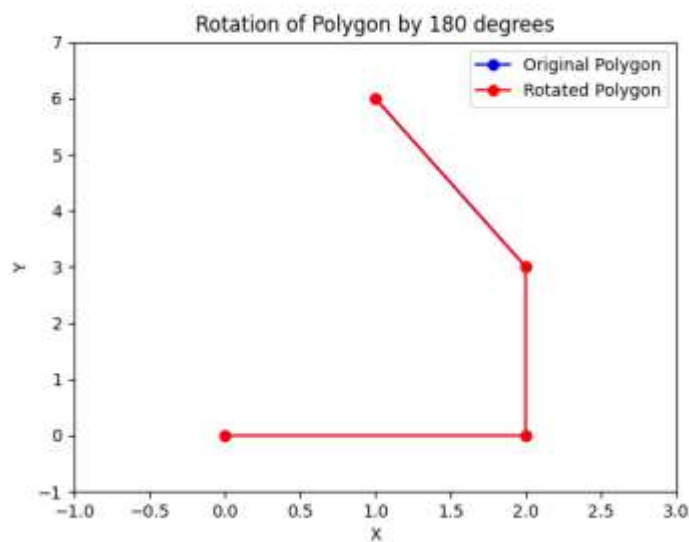
```

```

vertices_rot = np.flip(vertices, axis=0)
# Plot the rotated polygon
plt.plot(vertices_rot[:, 0], vertices_rot[:, 1], 'ro-', label='Rotated Polygon')
# Set axis limits
plt.xlim(-1, 3)
plt.ylim(-1, 7)
# Add labels and title
plt.xlabel('X')
plt.ylabel('Y')
plt.title('Rotation of Polygon by 180 degrees')
# Add legend
plt.legend()
# Show the plot
plt.show()

```

OUTPUT:



Q.6) Using python, generate triangle with vertices (0,0),(4,0),(2,4), check whether the triangle is isosceles triangle..

Syntax:

```

import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
# Define the triangle vertices
vertices = np.array([[0, 0, 0], [4, 0, 0], [2, 4, 0]])

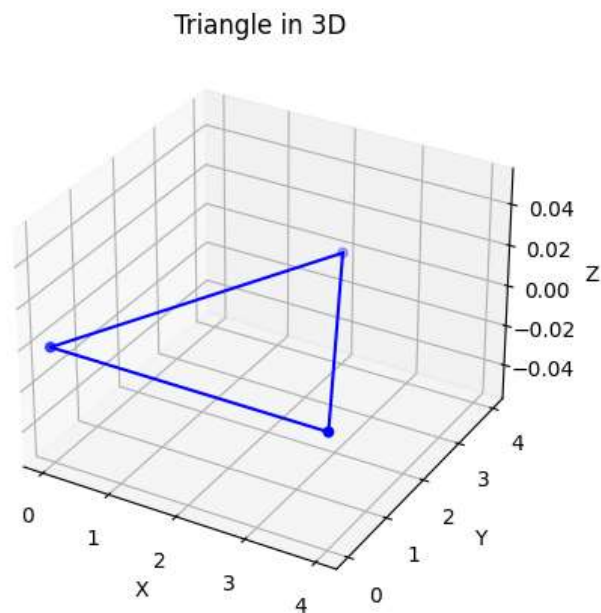
```

```

# Create a 3D plot
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
# Plot the triangle vertices
ax.scatter(vertices[:, 0], vertices[:, 1], vertices[:, 2], c='blue', marker='o')
# Plot the triangle edges
for i in range(3):
    ax.plot([vertices[i, 0], vertices[(i+1)%3, 0]],
            [vertices[i, 1], vertices[(i+1)%3, 1]],
            [vertices[i, 2], vertices[(i+1)%3, 2]], c='blue')
# Check if any two sides are equal
d1 = np.linalg.norm(vertices[0, :2] - vertices[1, :2])
d2 = np.linalg.norm(vertices[0, :2] - vertices[2, :2])
d3 = np.linalg.norm(vertices[1, :2] - vertices[2, :2])
if d1 == d2 or d1 == d3 or d2 == d3:
    print("The triangle is an isosceles triangle.")
else:
    print("The triangle is not an isosceles triangle.")
# Set plot labels and title
ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
ax.set_title('Triangle in 3D')
# Show the plot
plt.show()

```

OUTPUT:



Q.7) write a Python program to solve the following LPP

$$\text{Max } Z = x + y$$

Subjected to

$$2x - 2y \geq 1$$

$$x + y \geq 2$$

$$x > 0, y > 0$$

Syntax:

```
from pulp import LpProblem, LpMaximize, LpVariable, LpStatus,  
lpSum, value
```

```
# Create a maximization problem
```

```
prob = LpProblem("MaximizationProblem", LpMaximize)
```

```
# Define variables
```

```
x = LpVariable('x', lowBound=0)
```

```
y = LpVariable('y', lowBound=0)
```

```
# Define objective function
```

```
prob += x + y
```

```
# Define constraints
```



```

prob += 2*x - 2*y >= 1
prob += x + y >= 2
# Solve the problem
prob.solve()
# Get the status of the solution
status = LpStatus[prob.status]
# Print the status of the solution
print("Status: {}".format(status))
# If the problem is solved successfully, print the optimal values of x and y
if status == 'Optimal':
    print("Optimal Solution:")
    print("x = {}".format(value(x)))
    print("y = {}".format(value(y)))
    print("Objective Function (Z) = {}".format(value(prob.objective)))

```

OUTPUT:

Status: Unbounded

Q.8) Write a python program to display the following LPP by using pulp module and simplex method. Find its optimal solution if exist.

```

Min Z = x + y
subject to
x >= 6
y >= 6
x + y <= 11
x >= 0, y >= 0

```

Syntax:

```

#By using Pulp Method
from pulp import LpProblem, LpMinimize, LpVariable, LpStatus, lpSum, value
# Create a minimization problem
prob = LpProblem("MinimizationProblem", LpMinimize)

```

```

# Define variables
x = LpVariable('x', lowBound=0)
y = LpVariable('y', lowBound=0)
# Define objective function
prob += x + y
# Define constraints
prob += x >= 6
prob += y >= 6
prob += x + y <= 11
# Solve the problem
prob.solve()
# Get the status of the solution
status = LpStatus[prob.status]
# Print the status of the solution
print("Status: {}".format(status))
# If the problem is solved successfully, print the optimal values of x and y
if status == 'Optimal':
    print("Optimal Solution:")
    print("x = {}".format(value(x)))
    print("y = {}".format(value(y)))
    print("Objective Function (Z) = {}".format(value(prob.objective)))

```

OUTPUT:

Status: Infeasible

```

from scipy.optimize import linprog
# Define the coefficients of the objective function
c = [1, 1]
# Define the coefficient matrix of the inequality constraints
A_ub = [[-1, 0], [0, -1], [-1, -1]]
# Define the right-hand side of the inequality constraints
b_ub = [-6, -6, -11]
# Define the bounds on the variables
bounds = [(6, None), (6, None)]
# Solve the linear programming problem using the simplex method
result = linprog(c, A_ub=A_ub, b_ub=b_ub, bounds=bounds, method='simplex')
# Print the result
print("Status: {}".format(result.message))
if result.success:
    print("Optimal Solution:")

```

```

print("x = {}".format(result.x[0]))
print("y = {}".format(result.x[1]))
print("Objective Function (Z) = {}".format(result.fun))

```

OUTPUT:

Status: Optimization terminated successfully.

Optimal Solution:

x = 6.0

y = 6.0

Objective Function (Z) = 12.0

Q.9) Apply Python. Program in each of the following transformation on the point P[4,-2]

(I) Reflection through y-axis.

(II) Scaling in X-co-ordinate by factor 7.

(III) Shearing in Y Direction by 3 unit.

(IV) Reflection through the line $y = -x$

Syntax:

Point P

P = [4, -2]

```
print("Original Point P: {}".format(P))
```

Reflection through y-axis

```
P_reflect_y_axis = [-P[0], P[1]]
```

```
print("Reflection through y-axis: {}".format(P_reflect_y_axis))
```

Scaling in X-coordinates by factor 7

```
scaling_factor_x = 7
```

```
P_scaling_x = [scaling_factor_x * P[0], P[1]]
```

```
print("Scaling in X-coordinates by factor 7: {}".format(P_scaling_x))
```

Shearing in Y-direction by 3 units

```
shearing_factor_y = 3
```

```
P_shearing_y = [P[0], P[0] + shearing_factor_y * P[1]]
```

```
print("Shearing in Y-direction by 3 units: {}".format(P_shearing_y))
```

Reflection through the line $y = -x$

```
P_reflect_line = [-P[1], -P[0]]
```

```
print("Reflection through the line y = -x: {}".format(P_reflect_line))
```

OUTPUT:

Original Point P: [4, -2]

Reflection through y-axis: [-4, -2]

Scaling in X-coordinates by factor 7: [28, -2]

Shearing in Y-direction by 3 units: [4, -10]

Reflection through the line $y = -x$: [2, -4]

Q.10) Find the combined transformation by using Python program for the following sequence of transformation:-

(I) Rotation about origin through an angle 60° .

(II) Scaling in X-Coordinate by 7 units.

(III) Uniform Scaling by 4 unit

(IV) Reflection through the line $y = x$

Syntax:

```
# Point P
```

```
P = [2, 3]
```

```
print("Original Point P: {}".format(P))
```

```
# Transformation 1: Rotation about origin through an angle of 60 degrees
```

```
import math
```

```
angle = 60
```

```
angle_rad = math.radians(angle)
```

```
P_rotation = [round(P[0] * math.cos(angle_rad) - P[1] * math.sin(angle_rad)),  
round(P[0] * math.sin(angle_rad) + P[1] * math.cos(angle_rad))]
```

```
print("Transformation 1: Rotation about origin through an angle of 60 degrees:  
{ }".format(P_rotation))
```

```
# Transformation 2: Scaling in X-Coordinate by 7 units
```

```
scaling_factor_x = 7
```

```
P_scaling_x = [scaling_factor_x * P_rotation[0], P_rotation[1]]
```

```
print("Transformation 2: Scaling in X-Coordinate by 7 units:  
{ }".format(P_scaling_x))
```

```
# Transformation 3: Uniform Scaling by 4 units
```

```
scaling_factor_uniform = 4
```

```
P_scaling_uniform = [scaling_factor_uniform * P_scaling_x[0],  
scaling_factor_uniform * P_scaling_x[1]]
```

```
print("Transformation 3: Uniform Scaling by 4 units:  
{ }".format(P_scaling_uniform))
```

```
# Transformation 4: Reflection through the line  $y = x$ 
```

```
P_reflect_line = [P_scaling_uniform[1], P_scaling_uniform[0]]
```

```
print("Transformation 4: Reflection through the line  $y = x$ :  
{ }".format(P_reflect_line))
```

OUTPUT:

Original Point P: [2, 3]

Transformation 1: Rotation about origin through an angle of 60 degrees: [1, 3]

Transformation 2: Scaling in X-Coordinate by 7 units: [7, 3]

Transformation 3: Uniform Scaling by 4 units: [28, 12]

Transformation 4: Reflection through the line $y = x$: [12, 28]