


# Bryan Chan

✉ bryan.chan@ualberta.ca     chanb.github.io     in chanbpy     chanb

## Education



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- University of Alberta** *PhD in Computing Science, Statistical Machine Learning* 2022–Present
- Supervisory Committee: Dale Schuurmans (supervisor), Csaba Szepesvári, and András György
  - Research Interests: In-context learning and reinforcement learning (RL)
- University of Toronto** *MSc in Applied Computing, Computer Science* 2018–2019
- Supervisors: Florian Shkurti, Animesh Garg, and James Bergstra
  - Research: [Average Reward Reinforcement Learning for System Optimization in Robotics Application](#) 
- University of Toronto** *HBSc in Computer Science* 2013–2018
- Graduated with high distinction, specializing in software engineering (Co-op)

## Experience

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- Machine Learning Researcher/Research Intern** Toronto, Canada  
*Kindred AI (Acquired by Ocado Technology)* May 2019–Oct. 2024  
(intermittent)
- Developed a novel average-reward RL algorithm to optimize SORT KPIs (robotic bin-picking system)
  - Designed and deployed RL pipelines to train ~30 production robots in parallel, with safeguards via bandits
  - Built teleoperation systems for expert demonstrations; currently used in production deployment
  - Simulated real-world manipulation tasks to enable algorithm prototyping and cross-team experimentation
  - Full-time employment from April 2020–June 2022
- Student Researcher** Remote, Canada  
*Google DeepMind* Sep. 2023–Feb. 2024
- Studied sample efficiency of RT-X variants via CLIP-based demonstration diversity metrics
  - Scaled transformer-based models using multi-host infrastructure and FSDP
- Sessional Instructor** Toronto, Canada  
*University of Toronto* Sep. 2020–Apr. 2025  
(intermittent)
- Designed the machine learning and artificial intelligence courses from scratch (classical ML, planning, deep learning)
  - Delivered lectures to ~120 students per session

## Selected Publications/Projects

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Please see [Google Scholar](#)  for the complete list of publications and [GitHub](#)  for more open-source projects

### [Toward Understanding In-context vs. In-weight Learning](#)

B. Chan\*, X. Chen\*, A. György, D. Schuurmans  
*International Conference on Learning Representations, 2025* (\* equal contribution)

### [Offline-to-online Reinforcement Learning for Image-based Grasping with Scarce Demonstrations](#)

B. Chan, A. Leung, J. Bergstra  
*CoRL Workshop on Mastering Robot Manipulation in a World of Abundant Data, 2024*

### [A Statistical Guarantee for Representation Transfer in Multitask Imitation Learning](#)

B. Chan, K. Pereida\*, J. Bergstra\*  
*NeurIPS Workshop on Robot Learning, 2023* (\* equal advising)

### [JaxL](#)

*A Jax implementation to unify different machine-learning paradigms into a single design pattern, used in several publications*

### [RL Sandbox](#)

*Reinforcement-learning and imitation-learning algorithms in PyTorch, used in several publications*