EMAIL cdanie04@calpoly.edu

Chance Daniel

MOBILE (707) 694-1519

EDUCATION

- ▶ California Polytechnic State University GPA: 3.423
- ▶ Bachelor of Science in Computer Engineering June 2017

COURSE WORK

Classes

- ▶ Intro to Computing (Robotics) Discrete Structures I Circuit Analysis III
- Computer Science I/II/III (C, Java) Computer Design and Assembly Language Programming Semiconductor Device Electronics Continous-Time Signals and Systems Technical Writing

Course Projects

- ▶ Crazy 8 Card Game (Java) text game with basic artificial intelligence
- ▶ Keyboard D-Pad controlled maze (Java) graphical maze with sound
- ▶ Arduino powered robot IR Controlled, line following capabillities

EXPERIENCE

Apple Inc.

Cupertino, CA June 2015 - Present

- ▶ Interned as a software engineer
- Worked on independent project
- ▶ Presented to a senior vice president

Cal Poly ITS

Personal Technologies San Luis Obispo, CA April 2014 - Present

- ▶ Set up computers, phones and tablets for faculty in miscellaneous departments including Office of the CIO, Presidents's Office and University Advancement
- Diagnosed and fixed technology-related problems including printers, domain, and Active Directory
- ▶ Provided remote, phone and in person assistance totaling 18-20 hours a week

Old Navy - 2013

 \blacktriangleright Sales associate - helping customers find clothing to meet their unique style

PERSONAL PROJECTS

LADM

iOS Development April 2015 - Present

- ▶ Dance competition utility app devleoped in Swift
- ▶ Contracted by LA Dance Magic
- ▶ Pending release

Fission Flyer

iOS Development August - Sept. 2014

- > Sprite Kit game with single tap mechanics, pilot ship while avoiding barriers
- ▶ Self taught and developed in Swift
- ▶ App Store Release: https://appsto.re/us/Fq_P2.i

Gon

iOS Development March - May 2014

- ▶ Sprite Kit game Top 40 in Adventure Games Category Top 300 in All Games
- ▶ Self taught and developed in Objective-C
- ▶ Sold for \$5000

Hardware Project

▶ Touch screen table using IR and rear projection - Wooden frame and plexiglass

PROFESSIONAL SKILLS

Languages

▶ Proficient in Swift and Objective-C • Experience in Java • Exposure to C, Assembly, VHDL

Other Technical Skills

▶ Advanced in Xcode, OS X, iOS, Windows • Install and upgrade hardware and software • repair: parts swapping, virus removal • Keynote, Sketch, Microsoft Office Suite

INVOLVEMENT / ACTIVITES

March 2012 - 2014

- ▶ Plomonet.com Techology blog editor
- June 2011- Present ► RCC Church Student Servant and Volunteer