# DigTheWord

- MIT License
- Android studio, SQLite database

Presented by: Chandhni Kannatintavida

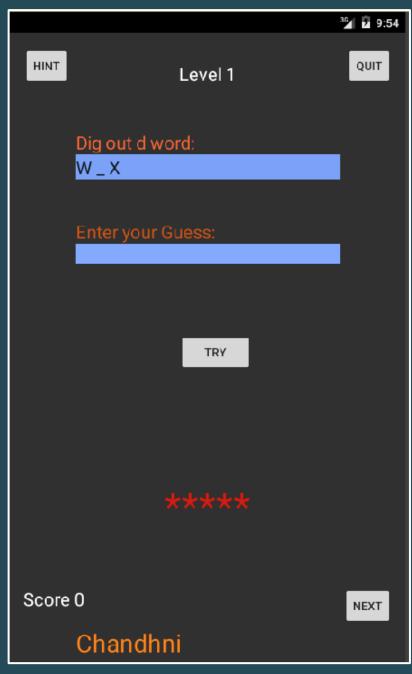


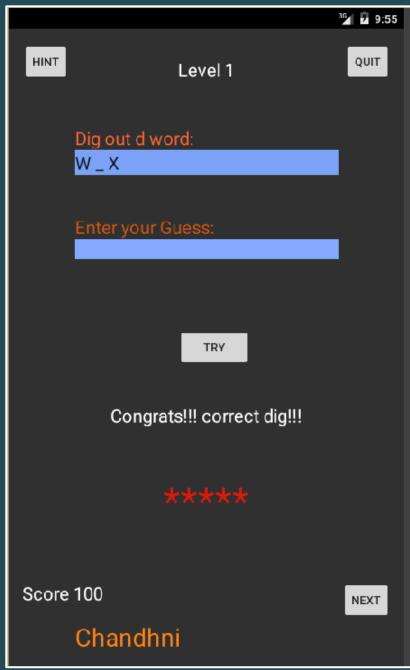
#### **Target Audience**

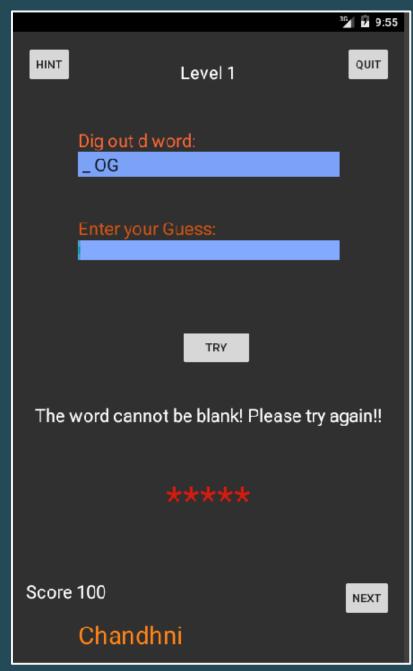
Anyone who loves word games!

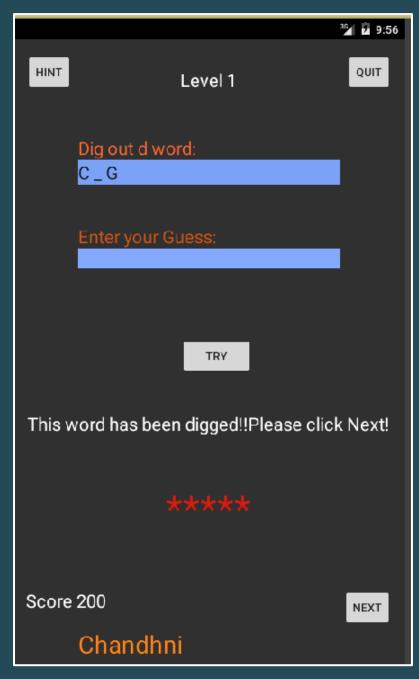
Demo

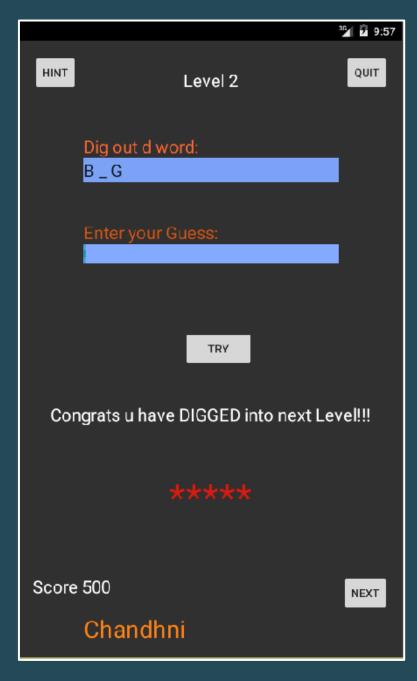




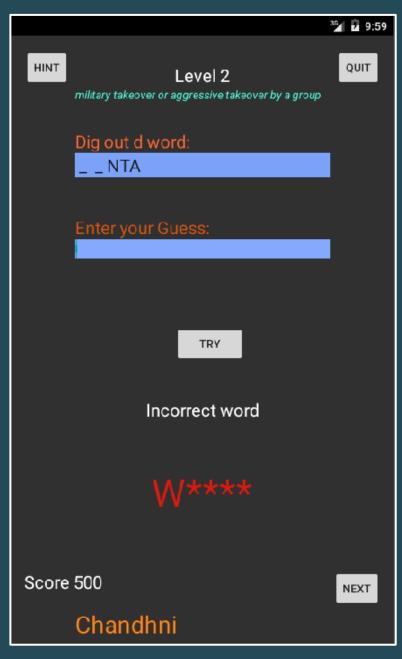














# Challenges and Learning

- Setting up the project
- Debugging in android studio
- Git, SQLite,xml, android studio
- Implement the project in increments
- Make decisions regarding features quickly so that it does not compromise the functionality of the app.

#### **Future Scope**

- Create categories for words like science and technology, sports etc.
- Create a screen after the login for users to select the level they wish to play.
- Upgrade to grid type challenge screen, from free text screen
- Incorporate time limit for guessing the word.
- Updation of score based on time and use of hints
- Improve the look of app.

### Questions



"The question is not what you look at, but what you see."