

# Siddharth Chandak | CV

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**Research Interests:** Probability, optimization, statistics, machine learning, learning theory, and communication.

**Current Projects:** Multi-agent control, reinforcement learning and stochastic approximation.

## EDUCATION

- **Stanford University** **Stanford, CA, USA**  
*PhD, Electrical Engineering, Advisor: Prof. Nicholas Bambos* *2021–present*
- **Stanford University** **Stanford, CA, USA**  
*MS, Electrical Engineering, GPA: 4.15/4* *2021–2023*
- **Indian Institute of Technology Bombay** **Mumbai, India**  
*Bachelor of Technology in Electrical Engineering, CPI 9.89/10* *2017–2021*
  - President of India Gold Medal
  - Honours in Electrical Engineering & Minor in Computer Science

## Academic Achievements

- **Centennial Teaching Assistant Award** from Stanford University in 2025.
- Recipient of the **3Com Corporation Stanford Graduate Fellowship** in 2021.
- **President of India Gold Medal** at IIT Bombay for best academic standing in B.Tech. in 2021.
- **Prof. K. C. Mukherjee Award** at IIT Bombay for best B.Tech. project among EE students in 2021.
- Among the **top 50** candidates in the Indian National Olympiads in **Chemistry** and **Physics** and chosen to attend respective **Selection Camps** for **International Olympiads** in 2017.
- **All India Rank 346** in JEE Advanced 2017 among 220,000 students.
- **All India Rank 73** in JEE Main 2017 among 1.18 million students.
- Recipient of **KVPY Fellowship** by Govt. of India with an **All India Rank 86** in 2016.
- **NTSE Scholar** (National Talent Search Exam conducted by NCERT, Govt. of India) since 2015.

## Publications

### Journal

- S. Chandak and V. S. Borkar, "A Concentration Bound for TD(0) with Function Approximation", accepted for publication at *Stochastic Systems*.
- S. Chandak, P. Shah, V. S. Borkar and P. Dodhia, "Reinforcement Learning in Non-Markovian Environments", *Systems and Control Letters*, 2024.
- S. Chandak, V. S. Borkar and H. Dolhare, "A Concentration Bound for LSPE( $\lambda$ )", *Systems and Control Letters*, 2023.
- S. Chandak, V. S. Borkar and P. Dodhia, "Concentration of Contractive Stochastic Approximation and Reinforcement Learning", *Stochastic Systems*, 2022.
- S. U. Haque, S. Chandak, F. Chiariotti, D. Gündüz and P. Popovski, "Learning to Speak on Behalf of a Group: Medium Access Control for Sending a Shared Message," *IEEE Communications Letters*, 2022.
- V. S. Borkar and S. Chandak, "Prospect-theoretic Q-learning", *Systems and Control Letters*, 2021.
- S. Chandak, F. Chiariotti and P. Popovski, "Hidden Markov Model-Based Encoding for Time-Correlated IoT Sources", *IEEE Communications Letters*, 2021.

### Conference

- S. Chandak, S. U. Haque and N. Bambos, "Finite-Time Bounds for Two-Time-Scale Stochastic Approximation with Arbitrary Norm Contractions and Markovian Noise", to be presented at *IEEE Conference on Decision and Control (CDC)*, 2025.
- S. Chandak, I. Thapa, N. Bambos and D. Scheinker, "Optimal Control for Remote Patient Monitoring with Multidimensional Health States", *IEEE International Conference on Communications*, 2025.
- S. Chandak, I. Thapa, N. Bambos and D. Scheinker, "Tiered Service Architecture for Remote Patient Monitoring", *IEEE Healthcom*, 2024.
- S. Chandak, I. Bistritz and N. Bambos, "Tug of Peace: Distributed Learning for Quality of Service Guarantees",

IEEE Conference on Decision and Control (CDC), 2023.

- S. Chandak, I. Bistritz and N. Bambos, "Equilibrium Bandits: Learning Optimal Equilibria of Unknown Dynamics", *International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, 2023.

## Preprints.....

- S. Chandak, I. Bistritz and N. Bambos, "Choose Your Battles: Distributed Learning Over Multiple Tug of War Games", *Submitted to IEEE Transactions on Automatic Control*.
- S. Chandak, " $O(1/k)$  Finite-Time Bound for Non-Linear Two-Time-Scale Stochastic Approximation", *Submitted to IEEE Transactions on Automatic Control*.
- S. Chandak, "Non-Expansive Mappings in Two-Time-Scale Stochastic Approximation: Finite Time Analysis", *Submitted to SIAM Journal on Control and Optimization*.
- S. Chandak, I. Bistritz and N. Bambos, "Learning to Control Unknown Strongly Monotone Games", *Submitted to IEEE Transactions on Control of Network Systems*.

## Invited Talks

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- "O(1/k) Finite-Time Bound for Non-Linear Two-Time-Scale Stochastic Approximation", *INFORMS Annual Meeting*, October 2025.
- "Learning to Control Unknown Multi-Agent Systems", *Department of Electrical Engineering Seminar, IIT Bombay*, September 2025.
- "Learning to Control Unknown Multi-Agent Systems", *STCS Seminar, Tata Institute of Fundamental Research (TIFR) Mumbai*, September 2025.
- "Non-Expansive Mappings in Two-Time-Scale Stochastic Approximation", *INFORMS Applied Probability Society Conference*, July 2025.

## Teaching Experience

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### Teaching Assistantships at Stanford University.....

- ENGR 76: Information Science and Engineering Spring 2023-24, Spring 2024-25
  - Head TA, leading a team of 10+ TAs for a class of around 300 students.
  - Helped restructure the class, redesigning projects and quizzes, and designing exams and discussion sessions.
  - Awarded the Centennial Teaching Assistant Award for contributions to the course.
- MS&E 130: Information Networks and Services Winter 2022-23, Winter 2024-25
- EE 263: Linear Dynamical Systems Autumn 2024-25
- MS&E 232: Introduction to Game Theory Winter 2023-24

### Teaching Assistantships at IIT Bombay.....

- MA106: Linear Algebra Spring 2019-20
- MA105: Calculus Autumn 2019-20
- PH108: Basics of Electricity and Magnetism Spring 2018-19
- PH107: Quantum Physics and Applications Autumn 2018-19

## Experience

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- **Uber** | Risk and Trusted Identity Jun. - Sep. 2025  
*PhD Machine Learning Engineering Intern*  
Developed machine learning models for fraud detection.
- **Morgan Stanley** | Institutional Equities Division Jun. - Aug. 2024  
*Quantitative Finance Summer Associate*  
Developed a statistical factor model for the Central Risk Book desk in Institutional Equities Division.
  - Employed variants of PCA to build factor models - lower dimensional representations of historical stock returns.
  - Compared our factor model with vendor-provided models under various statistical metrics.
  - Used factor model to explain PnL of desk portfolio, and develop insights to improve portfolio performance.
- **Aalborg University** | Supervisor - Prof. Petar Popovski May - Jul. 2021  
*Summer Intern*  
Proposed a multi-agent multi-armed bandit based approach for transmission of a shared message over multiple

shared channels while avoiding collision.

- **Aalborg University** | Supervisor - Prof. Petar Popovski  
Summer Intern

Apr. - Jul. 2020

Proposed encoding and decoding scheme for transmitting short IoT packets with time correlation across a noisy channel by modeling source dynamics using Hidden Markov Models.

- **Imperial College London** | Supervisor - Prof. Nick S. Jones  
Summer Intern

May - Jul. 2019

Investigated the difference between social networks in UK, ICL and "Hackspace" - a smaller technical community at ICL, by analyzing survey data on friendships, and modeling social networks using Stochastic Block Models.

## Research Projects

### Multi-Agent Control

Supervisors - Prof. Ilai Bistritz, Tel Aviv University and Prof. Nick Bambos, Stanford University

- **Learning to Control Unknown Strongly Monotone Games** [[submitted to IEEE TCNS](#)] May 2023 - Jun. 2024  
Developed an online learning algorithm using which game manager can ensure convergence of players to a Nash equilibrium where desirable linear constraints are satisfied.
  - Used tools from two time-scale contractive stochastic approximation to prove almost sure convergence to an equilibrium which satisfies constraints and also obtained regret bounds on finite time performance.
  - Simulated the algorithm for applications such as weighted resource allocation games and games with a global quadratic cost.
- **Quality-of-Service Guarantees for Tug-of-War Games** [[IEEE CDC 2023](#)] Jan. - Mar. 2023  
Developed a fully distributed online learning algorithm which allows players to converge to an equilibrium which satisfies QoS guarantees, i.e., each player has a minimum reward threshold.
  - Used tools from stochastic approximation, O.D.E. theory, and monotone dynamical systems to show convergence to desirable equilibria.
- **Equilibrium Bandits: Optimal Equilibria of Unknown Dynamics** [[AAMAS 2023](#)] Apr. - Oct. 2022  
Proposed a bandit-based algorithm for problems where the system converges to an equilibrium when an action is fixed, and the regret is defined based on the optimal reward at equilibrium.
  - Borrowed intuition from UCB algorithm to develop Upper Equilibrium Concentration Bound (UECB) algorithm which is optimal up to logarithmic factors for our problem.
  - Modeled epidemic control and policy making for multi-agent systems as equilibrium bandits problems.

### Reinforcement Learning and Stochastic Approximation

Supervisor - Prof. Vivek S. Borkar, IIT Bombay

- **Reinforcement Learning in non-Markovian Environments** [[SCL](#)] Jan. 2022 - May 2023  
Designed a reinforcement learning agent for non-Markovian environments which achieves significant improvements in performance of Deep Q-Network when applied on partially observable systems.
  - Explicitly pinned down the error caused by non-Markovianity on both the asymptotic and finite-time performance of Q-learning.
  - Proposed an autoencoder-based scheme to approximate conditional laws which leads to error minimization.
  - Evaluated our agent on standard partially observable systems from POPGym.
- **Concentration Bounds for Reinforcement Learning and Stochastic Approximation**  
Used novel martingale and Markov chain inequalities to obtain concentration bounds of form "from time  $n_0$  onwards" for reinforcement learning algorithms.
  - Using relaxed martingale inequalities to obtain bounds on TD(0) algorithm [[submitted to Stochastic Systems](#)].
  - Used mixing time based Markov chain inequalities for obtaining bounds on LSPE( $\lambda$ ) [[SCL](#)].
  - Obtained concentration bounds for contractive SA and asynchronous Q-Learning [[Stochastic Systems](#)].

## Other Projects

- **Tractable Probabilistic Multimodal Learning** Spring 2022  
Course: Deep Learning for Computer Vision  
Used Probabilistic Circuits and encoder-decoder pairs trained separately for each modality to learn joint distribution over multiple modalities, while allowing for efficient sampling from the joint or any of the conditionals.
- **Improvements to Legendre Memory Units** Spring 2021

*Course: Advanced Machine Learning*

Suggested and empirically evaluated improvements, based on Bernstein polynomials, to Legendre Memory Units, a memory cell for RNNs that stores information across long windows of time.

## Selected Courses

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- **Probability & Statistics:** Game Theory, Information Theory and Statistics, Statistical Signal Processing, Queuing Systems, Error Correcting Codes, Stochastic Approximation, Advanced Probability and Random Processes, Information Theory and Coding, Data Analysis
- **Machine Learning & Computer Science:** Deep Learning for Computer Vision, Reinforcement Learning, Convex Optimization, Learning Theory, Number Theory and Cryptography, Data Structures and Algorithms, Logic for CS, Computer Networks, Digital Image Processing, Operating Systems
- **Core EE Courses:** Digital Communication, Control Systems, Digital Systems, Microprocessors, Digital Signal Processing, Electronic Devices and Analog Circuits, Electrical Machines and Power Systems
- **Miscellaneous:** Economics, Sociology, Environmental Studies, Complex Analysis, Differential Equations

## Technical Skills

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- Proficient in: Python, NumPy
- Experience with: C++, PyTorch, VHDL, Assembly, Embedded C, MATLAB