

C# applications for Abstract class

The abstract modifier indicates that the thing being modified has a missing or incomplete implementation.

The abstract modifier can be used with classes, methods.

Use the abstract modifier in a class declaration to indicate that a class is intended only to be a base class of other classes.

Members marked as abstract, or included in an abstract class, must be implemented by classes that derive from the abstract class.

```
Application 1:
using System;
abstract class Marvellous
{
  // We can create characteristics in abstract class
  public int i;
  // We can write constructor in abstract class
  public Marvellous()
   {
     Console.WriteLine("Inside constructor of Abstract Marvellous\n");
     i = 11;
   }
  // Abstract method declaration
  public abstract void fun();
  // Concrete method defination
  public void gun()
   {
     Console.WriteLine("Inside concrete gun of Marvellous");
}
```



```
class Infosystems: Marvellous
{
   // Overrided method fun
   public override void fun()
   {
     Console.WriteLine("Inside concrete fun of infosystems");
   }
}
// It is manadatory to define abstract method in derived class
/*
class NewInfosystems: Marvellous
{
}
*/
class Program
  static void Main(string[] args)
   {
     // We can not create object of abstact class
     // Marvellous mobj = new Marvellous();
     // We can create reference of abstract class
     Marvellous mobj = new Infosystems();
     mobj.gun();
     mobj.fun();
}
```