

C# applications for Method Calling techniques

Application 1 :

C# application which demonstrates different ways of method calling techniques

```
/*  
There are three ways in which we can call functions in C# as  
1. Call by value  
2. Call by address  
3. Call by reference  
*/
```

```
using System;
```

```
namespace Function_calling_Techniques
```

```
{  
    class MarvellousDemo  
    {  
        public void FunValue(int no)  
        {  
            Console.WriteLine("Call by Value : {0}\n",no);  
            no++;  
        }  
  
        public unsafe void FunAddress(int* ptr)  
        {  
            Console.WriteLine("Call by Address : {0}\n", *ptr);  
            (*ptr)++;  
        }  
  
        public void FunReference(ref int no)  
        {  
            Console.WriteLine("Call by Reference : {0}\n", no);  
            no++;  
        }  
    }  
}
```

```
class Marvellous
```

```
{  
    static unsafe void Main(string[] args)  
    {  
        int value1 = 10, value2 = 10, value3 = 10;  
  
        MarvellousDemo dobj = new Demo();  
  
        Console.WriteLine("Value before call {0}\n",value1);  
  
        dobj.FunValue(value1);  
  
        Console.WriteLine("Value after call {0}\n", value1);  
    }  
}
```

```

    Console.WriteLine("Value before call {0}\n", value2);

    dobj.FunAddress(&value2);

    Console.WriteLine("Value after call {0}\n", value2);

    Console.WriteLine("Value before call {0}\n", value3);

    dobj.FunReference(ref value3);

    Console.WriteLine("Value after call {0}\n", value3);
  }
}
}

```

Application 2 :

C# application which demonstrates the use of out keyword while passing parameters to the function.

```

/*
C# provides out keyword to pass arguments as out-type.
It is like reference-type, except that it does not require variable to initialise before
passing.
*/
using System;

namespace Out_Parameter
{
    class MarvellousDemo
    {
        public void fun(out int no)
        {
            no = 11;
        }
    }

    class Marvellous
    {
        static void Main(string[] args)
        {
            int value1, value2 = 10;

            MarvellousDemo dobj = new Demo();

            //Console.WriteLine("Before call {0}", value1);

            dobj.fun(out value1);

            Console.WriteLine("After call {0}", value1);
        }
    }
}

```

```

        Console.WriteLine("Before call {0}", value2);

        dobj.fun(out value2);

        Console.WriteLine("After call {0}", value2);
    }
}
}

```

Application 3 :

C# application which demonstrates the way of passing array to the method.

// Passing array to the function

using System;

namespace Function_and_Array

```

{
    class MarvellousDemo
    {
        static void Display(int[] arr)
        {
            Console.WriteLine("Elements of array are :");

            for (int i = 0; i < arr.Length; i++)
            {
                Console.WriteLine(arr[i]);
            }
        }

        static void Main(string[] args)
        {
            int[] arr1 = {10, 20, 30, 40};
            int[] arr2 = { 11, 21, 51};

            Display(arr1);
            Display(arr2);
        }
    }
}

```