

CSE1/4IOO Sample Exam

Semester 2, 2020

This is a sample exam only. This sample exam is exactly similar to the final exam in the following aspects:

- total number of main questions (6 questions)
- areas of concerns for each question (see question scope at the beginning of each question)
- total marks for each question

Moreover, this sample exam should be used as a revision material. Please note, that the actual questions in the final exam **will be different**. The number of sub-questions and the difficulty level of each question may also vary in the final exam.

Question 1 (28 marks)

- Question Scope: Inheritance (topics covered in lectures 1-5)

(a) Consider the class `Vehicle` below:

```
public class Vehicle
{
    private String regNr;        // registration number
    private int year;            // year of production

    Vehicle(String regNr, int year)
    {
        this.regNr = regNr;
        this.year = year;
    }

    public String getRegNr()
    {
        return regNr;
    }

    public int getYear()
    {
        return year;
    }

    public String getDetails()
    {
        return "regNr: " + regNr + ", year: " + year;
    }

    public String toString()
    {
        return getClass().getName() + "[" + getDetails() + "]";
    }
}
```

Define a class `Truck`, a subclass of `Vehicle`, which has an additional attribute called **tonnage** of type `double` (e.g. `tonnage = 2.5` for a truck with tonnage capacity of 2.5 tonnes).

Include the following constructors and methods:

- A constructor with signature `Truck(String regNr, int year, double tonnage)`
- A constructor with signature `Truck(String regNr, int year)`
This constructor creates a `Truck` instance where **tonnage** is set to `-1` (i.e. `-1` stands for the missing value). This constructor must use the `this` statement.
- Methods to get and set the value of attribute **tonnage**.
- Method `getDetails`, which contains the attribute name and attribute value for each of the three attributes of a truck. This method must call the method `getDetails` in the superclass.

(b) Define the method with the header given below (you do not have to write any code for a class, just have to complete the method definition):

```
public static double averageTonnage(ArrayList<Vehicle> vehicles)
```

The list `vehicles` may contain instances of both `Vehicle` and `Truck`. The method returns the average tonnage capacity of the trucks in the list.

Question 2 (15 marks)

- Question Scope: Exceptions (topics covered in lectures 6-8)

(a) Does the following class successfully compile? Explain your answer.

```
public class MyClass
{
    public static void main(String [] args)
    {
        if(Integer.parseInt(args[0]) < 0)
        {
            throw new RuntimeException();
        }
    }
}
```

If the class does compile, describe what will happen when we run it with command:

```
java MyClass -10
```

(b) Write a complete definition of the method with the heading given below:

```
public static double calculateInsurancePremium(
    double carValue, int driverAge) throws Exception
```

The method calculates the insurance premium for a car. It takes two parameters:

- **carValue**, which must be at least 10,000 (dollars)
- **driverAge**, which must be between 18 and 90, inclusive

The insurance premium is 5% of the value of the car if the driver is 21 years old or older. Otherwise, the premium is increased by 10% of the value of the car.

The method is required to throw a *checked* exception if any of the parameters is outside the valid range.

Question 3 (25 marks)

- Question Scope: Text Files, Binary Files, Managing Files and Directories (topics covered in lectures 9-11)

- (a) Suppose that in the current directory, there is a text file called `persons.txt`. This file contains the details of a number of persons. Each person's record occupies 4 lines:

- The given name (on the first line of the record, consisting of one word)
- The surname (on the second line, consisting of one word)
- The email (on the third line)
- A dot (on the fourth line, indicating the end of the record)

Write a program called `DisplayContacts.java`.

This program reads the file `persons.txt` and displays the details on the screen.

Each person is displayed on a line. The given name, surname and email are separated by forward slashes. For example:

`John/Smith/jsmith.somewhere.au`

You are not required to catch any exception. You can also ignore the import statements.

- (b) Given the directory structure below, where the dots (...) that appears at a place means that we can have zero or more files or directories at that place:

```
mydir
  demo
    lab1.txt
    lab2.txt
    sample_programs
      Demo1.java
      Demo2.java
    ...

  lectures
    lecture1.txt
    lecture2.txt
    extras
    CheatSheet.txt
  ...

  programs
    ProcessFiles.java
  ...
```

Suppose you are working with class `ProcessFiles.java` in directory `lectures`. Write a code segment to check if a file or directory named `lecture3.txt` exists in directory `lectures`. If it does exist, display on the screen the message `'Lecture3.txt already exists.'`. Otherwise, create it as a text file, and write to it the message: `'This lecture will be updated soon.'`

Question 4 (16 marks)

- Question Scope: Recursion (topics covered in lectures 13-14)

- (a) Define a recursive method with the header given below

```
public static int recursiveSum(int[] a, int start, int end)
```

The method calculates the sum of the elements of the array `a` from index `start` to index `end` inclusive.

Assume that `a` is a completely-filled array, `start` and `end` are valid indexes, and `start <= end`.

Your solution must be a recursive solution. Non-recursive solution will receive no mark.

(12 marks)

- (b) Use the solution of part (a) to define the method with the header shown below

```
public static int sum(int[] a)
```

The method returns the sum of all the elements of the array. Assume that the array is a completely filled array.

(4 marks)

Question 5 (22 marks)

- Question Scope: Dynamic data structures: LinkedList, ArrayList (topics covered in lectures 17-18, 20)

(a) Consider the Node class below:

```
public class Node
{
    private String data;
    private Node next;

    public Node(String data)
    {
        this.data = data;
        this.next = null;
    }

    public String getData() { return data;}

    public Node getNext() {return next;}

    public String getDetails()
    {
        return "data: " + data;
    }
}
```

The NodeList class below maintains a LinkedList of Node objects.

```
public class NodeList
{
    private Node head = null;
    public void insertAtEnd(Node node)
    {
        //to do (i)
    }
    public void displayNodes()
    {
        //to do (ii)
    }
}
```

- i Complete the implementation of the method **insertAtEnd** (signature must be same as the code above), which inserts the node at the end of the list.
- ii Complete the implementation of the method **displayNodes** (signature must be same as the code above), which iterates through the list and displays the data at each node.

(b) Consider the main method below:

```
public class Tester
{
    public static void main(String[] args)
    {
        //to do
    }
}
```

Write a code segment (to replace the to do part above) to perform the following sequential tasks:

- Create an `ArrayList<String>` with the following names: "Bob", "David", "Edward", "Marry", "Jane".
- Add "Tom" to the end of the list.
- Add "Ann" to the start of the list.
- Print the index of "Edward".
- Print the name of the sixth person.
- Remove "Jane".
- Remove the third person.

Question 6 (14 marks)

- Question Scope: Interfaces, Generics (topics covered in lectures 15-16, 19, 21)

(a) Write a Java interface named **HazardRating**. The interface has one method named **getRating** which takes no arguments and returns a double value. The return value represents the rating of a hazard.

(b) Write a Java class, named **Chemical** that implements the **HazardRating** interface.

Give the **Chemical** class the following attributes:

- **temperature** (an int): the normal storage temperature of the particular chemical
- **volume** (a double): the amount of chemical that is stored

Give the **Chemical** class the following methods:

- constructor that takes two parameters, one for each of the attributes
- the **getRating** method which calculates the hazard rating by dividing the temperature by the volume

(c) Complete the definition of the following generic method that returns the minimum value in a list:

```
public static <E extends Comparable<E>> E minimum(ArrayList<E> list)
{
}
}
```


Selected Methods Reference

PrintWriter

<code>PrintWriter(File)</code>	<code>PrintWriter outfile = new PrintWriter(new File('Test.txt'));</code> Can throw a <code>FileNotFoundException</code>
<code>PrintWriter(Writer)</code>	<code>PrintWriter outfile = new PrintWriter(new FileWriter("Test.txt", true));</code> 'true' means appending new text to existing text Can throw a <code>IOException</code>
<code>PrintWriter(PrintStream)</code>	<code>PrintWriter out = new PrintWriter(System.out);</code> To output to the screen
<code>print()</code>	Prints the argument
<code>println()</code>	Prints the argument, if any, then moves to the next line
<code>printf()</code>	Prints the arguments according to the format specifier
<code>close()</code>	Closes the writer

printf

Format specifier (to specify how a data item is to be displayed):

`% [flags] [width] [.precision] conversion-character`

Conversion-Characters:

d	decimal integer [byte, short, int, long]
f	floating-point number [float, double]
c	character. Capital C will uppercase the character
s	String. Capital S will uppercase all the letters in the string

Width and Precision:

width	Specifies the minimum number of characters to be written to the output
precision	Restricts the output field length depending on the conversion. For a real number, it specifies the number of decimal digits. For a string, it specifies the maximum length of the substring extracted for output

Flags:

-	left-justify (default is to right-justify)
+	output a plus (+) or minus (-) sign for a numerical value
0	force numerical values to be zero-padded (default is blank padding)
,	insert comma grouping separator (for numbers > 1000)
	space will display a minus sign if the number is negative or a space if it is positive

Scanner

<code>Scanner(InputStream)</code>	Often used with <code>System.in</code> to read from the keyboard (<code>System.in</code> is a <code>BufferedInputStream</code> object)
<code>Scanner(File)</code>	Create a <code>Scanner</code> object to read from a text file Throws <code>FileNotFoundException</code>
<code>nextLine()</code>	Reads until the end of the line. Consumes the end-of-line character. Can throw various unchecked exceptions
<code>nextInt()</code>	Reads the next int. Does not consume delimiter character after the number
<code>nextDouble()</code>	Reads the next double
<code>nextBoolean()</code>	Reads the next boolean
<code>hasNext()</code>	Returns true if the scanner has another token
<code>hasNextLine()</code>	Returns true if the scanner has another line (or part of a line)
<code>hasNextInt()</code>	Returns true if the scanner has another int
<code>hasNextDouble()</code>	Returns true if the scanner has another double
<code>hasNextBoolean()</code>	Returns true if the scanner has another boolean
<code>close()</code>	Closes the scanner

BufferedReader

<code>BufferedReader(Reader)</code>	<code>BufferedReader in = new BufferedReader(new FileReader("sample.txt"));</code> Can throw <code>FileNotFoundException</code>
<code>readLine()</code>	Reads and returns the next line of text (as a <code>String</code>) Returns null if end of file has been reached Can throw <code>IOException</code>
<code>read()</code>	Reads the next character and returns its numeric value Returns -1 if the end of file has been reached Can throw <code>IOException</code>
<code>close()</code>	Can throw <code>IOException</code>

StringTokenizer

<code>StringTokenizer(String s)</code>	Creates a tokenizer for string <code>s</code> using whitespace characters as delimiters
<code>StringTokenizer(String s, String delimiters)</code>	Creates a tokenizer for string <code>s</code> using the characters in the second parameter as delimiters
<code>boolean hasMoreTokens()</code>	Returns true if there are remaining tokens, false otherwise
<code>int countTokens()</code>	Returns the number of remaining tokens The return value changes as tokens are removed from the <code>StringTokenizer</code> object
<code>String nextToken()</code>	Returns the next token Throws <code>NoSuchElementException</code> if there are no more tokens
<code>String nextToken(String delimiters)</code>	Returns the next token using the characters in the parameter as delimiters Throws <code>NoSuchElementException</code>

Converting String tokens into other data types

<code>Integer.parseInt(String s)</code>	Returns the int value that is represented by the string s. Throws a <code>NumberFormatException</code> (unchecked) if the String argument cannot be converted to an int value
<code>Double.parseDouble(String s)</code>	Returns a double value
<code>Boolean.parseBoolean(String s)</code>	Returns a boolean value

The split method of String class

<code>String [] split(String regex)</code>	Takes a string argument which is treated as a regular expression, and splits the receiver string. Delimiters are strings that match the regular expression <code>s.split("12")</code> \Rightarrow delimiter is "12" <code>s.split("[12]")</code> \Rightarrow delimiters are "1" or "2" <code>s.split("\s")</code> \Rightarrow delimiters are whitespace characters
--	---

File

<code>File(String fileName)</code>	Creates a File object with the specified name. Should use a name permitted by the target system
<code>boolean exists()</code>	Returns true iff there exists a file or directory with the name associated with the file object
<code>boolean isFile()</code>	Returns true iff there exists a file with the same name
<code>boolean isDirectory()</code>	Returns true iff there exists a directory with the same name
<code>File[] listFiles()</code>	Returns an array of File objects representing the files and directories in the directory
<code>String getName()</code>	Returns the simple name associated with the File object (with no information about the path leading to it)
<code>String getPath()</code>	Returns the pathname associated with the File object. It is the pathname that was used to create the File object. This name is usually a relative pathname
<code>String getAbsolutePath()</code>	Returns the absolute pathname
<code>long length()</code>	Returns the length of the associated file. The length of a directory is unspecified – usually it is 0
<code>boolean createNewFile()</code>	Creates a new empty file iff a file or directory with the same name does not exist. If a new file is created, returns true, otherwise returns false
<code>boolean mkdir()</code> <code>boolean mkdirs()</code>	Creates a new empty directory iff a file or a directory with the same name does not yet exist. <code>mkdir</code> requires that the parent directory exists, <code>mkdirs</code> does not. If a new directory is created, returns true, otherwise returns false
<code>boolean delete()</code>	Deletes the file or the directory iff the file exists or the directory exists and is empty. If a file or an empty directory is deleted, return true. Returns false if (a) the file or directory does not exist, or (b) the directory is not empty

ObjectOutputStream

ObjectOutputStream(OutputStream out)	Often used with FileOutputStream(String filename)
void writeInt(int n)	Can throw IOException
void writeLong(long n)	Can throw IOException
void writeDouble(double x)	Can throw IOException
void writeFloat(float x)	Can throw IOException
void writeChar(int n)	Can throw IOException
void writeBoolean(boolean b)	Can throw IOException
void writeUTF(String aString)	Can throw IOException (UTF stands for Unicode Transformation Format)
void writeObject(Object anObject)	throws IOException, NotSerializableException, InvalidClassException
void close()	Can throw IOException
void flush()	Can throw IOException. To clear the buffer

ObjectInputStream

ObjectInputStream(InputStream in)	Often used with FileInputStream(String filename)
int readInt()	Can throw IOException, EOFException
long readLong()	Can throw IOException, EOFException
double readDouble()	Can throw IOException, EOFException
float readFloat()	Can throw IOException, EOFException
char readChar()	Can throw IOException, EOFException
boolean readBoolean()	Can throw IOException, EOFException
String readUTF()	Can throw IOException, EOFException
Object readObject()	Can throw IOException, ClassNotFoundException, InvalidClassException, OptionalDataException, StreamCorruptedException
void close()	Can throw IOException
While reading a binary file, if a read method encounters the end of the file, it will throw an EOFException	

ArrayList (of Java Class Library)

<code>ArrayList()</code>	Creates a ArrayList object with no elements
<code>ArrayList(Collection< ? extends E> c)</code>	Creates a ArrayList object with the elements in the collection c. c is a collection of base type E or a subtype of E. Throws <code>NullPointerException</code> if the specified collection is null
<code>int size()</code>	Returns the number of elements in the list
<code>boolean isEmpty()</code>	Returns true if the size is 0
<code>boolean add (E e)</code>	Adds the element e to the end of the list
<code>void add(int index, E e)</code>	Adds the element e at the specified index. Throws <code>IndexOutOfBoundsException</code> if index is out of range
<code>E remove(int index)</code>	Retrieves and deletes the element at the specified index. Throws <code>IndexOutOfBoundsException</code> if index is out of range
<code>E set(int index, E element)</code>	Replaces the element at index with the specified element. Returns the element previously at index. Throws <code>IndexOutOfBoundsException</code> if index is out of range
<code>E get(int index)</code>	Retrieves the element at the specified index. Throws <code>IndexOutOfBoundsException</code> if index is out of range
<code>void clear()</code>	Deletes all of the elements from the list
<code>boolean contains(Object o)</code>	Determines whether object o is in the list. Uses the <code>equals</code> method for comparison
<code>int indexOf(Object o)</code>	Returns the index where o first occurs in the list. (Returns -1 if object o is not found)
<code>int lastIndexOf(Object o)</code>	Returns the index where o last occurs in the list (Returns -1 if object o is not found)
<code>boolean remove(Object o)</code>	Removes the first occurrence of element o from the list. Returns true if the list has the specified element, false otherwise
<code>boolean addAll(Collection<? extends E> c)</code>	Adds each element from the collection c to the end of the ArrayList
<code>boolean removeAll(Collection<?> c)</code>	Deletes any element that is also in collection c
<code>boolean retainAll(Collection<?> c)</code>	Retains only the elements that are also in collection c

Exception Classes

