

# **Software Requirements Specifications**

## **Group- BX03**

### **1. Introduction:**

1. Goals and objectives - The ultimate goal of this project/software is to create a web based solution for the people who want to create some art using various tools and also download it too.
2. Statement of scope - Everyone can use the tools of the software according to their needs.
3. This web-based application will be totally free of cost to everyone, anyone can easily access and use it.

### **2. Use-case scenario:**

1. According to the Use-case diagram, there would be a user who will first open our application (Artify), then create art using various tools and when done can download it to their systems.

### **3. Data Model and description:**

1. The aim of this project is to provide a user friendly environment to create and download art easily without any complications.

### **4. Behavioral Model and description:**

1. First of all, the user will open the atify app. After that he/ she will select his/her favourite tools from which they want to make art and will complete the art.
2. After the completion of the task he/she will download it.

### **5. Restrictions, limitations and constraints:**

1. As there are no such limitations for using this website, it is totally free of cost.

### **6. Validation Criteria:**

1. If any new features or tools are added in the future then only our app will update.

