

General Mathematical Formulation for Linear Programming:

The general LPP can be expressed as follows:

Find the values of decision variables $x_1, x_2, x_3, \dots, x_n$, which satisfy the constraints

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n (\leq, =, \geq) b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n (\leq, =, \geq) b_2$$

$$\dots \dots \dots$$

$$a_{m1}x_1 + a_{m2}x_2 + a_{m3}x_3 + \dots + a_{mn}x_n (\leq, =, \geq) b_m$$

$$\text{and } x_j \geq 0, \text{ where } j = 1, 2, 3, \dots, n$$

and maximize or minimize the objective function which is a linear function of x_j , such as

$$Z = c_1x_1 + c_2x_2 + c_3x_3 + \dots + c_nx_n$$

The above formulation may be put in the following compact form by using the summation sign :

$$\text{maximize (or minimize) } Z = \sum_{j=1}^n c_j x_j$$

$$\text{subject to } \sum_{j=1}^n a_{ij} x_j (\leq, =, \geq) b_i, \quad i = 1, 2, 3, \dots, m$$

$$\text{and } x_j \geq 0, \quad j = 1, 2, 3, \dots, n$$

The constant c_j ($j = 1, 2, 3, \dots, n$) in equation IV are called cost coefficients;

the constants b_i ($i = 1, 2, 3, \dots, m$) in the constraint conditions are called stipulations and

the constants a_{ij} ($i = 1, 2, 3, \dots, m$ and $j = 1, 2, 3, \dots, n$) are called structural coefficients.

Note : If there are m equality constraints and $m + n$ is the number of variables ($m \leq n$), a start for the optimal solution is made by putting n unknowns [out of $(m + n)$ unknowns] equal to zero and then solving for the m equations in remaining m unknowns, provided that the solution exists and is unique. The n zero variables are called nonbasic variables and the remaining m variables are called basic variables which form a basic solution. If the solution yields all non-negative basic variables, it is called basic feasible solution; otherwise it is infeasible. This step reduces the number of alternatives for the optimal solution from infinite to a finite number, whose maximum limit can be

$${}^{m+n}C_m = \frac{(m+n)!}{m!n!}$$

Solution : x_j ($j = 1, 2, \dots, n$) is a solution of the general LPP if it satisfies the constraints I.

Feasible Solution : x_j ($j = 1, 2, \dots, n$) is a feasible solution of the LPP if it satisfies conditions I and II.

Basic Solution : The solution of m basic variables when each of the n non-basic variables is set equal to zero is called basic solution.

Basic feasible solution : A feasible solution is called a basic feasible solution if it has no more than m positive x_j . In other words, it is a basic solution which also satisfies the non-negativity condition II.

Non-degenerate basic feasible solution : A basic feasible solution is said to be non-degenerate if it has exactly m positive (non-zero) x_j . The solution, on the other hand, is degenerate if one or more of the m basic variables vanish.

Optimal Solution : A basic feasible solution is said to be optimal or optimum if it also optimizes the objective function [equation (III)] while satisfying conditions I and II.

Canonical and Standard Forms of LPP :

After formulating the LPP, solution can be obtained after putting the problem in a particular form i.e. Canonical Form or Standard Form.

The Canonical Form :

$$\text{maximize } Z = \sum_{j=1}^n c_j x_j,$$

$$\text{subject to } \sum_{j=1}^n a_{ij} x_j \leq b_i, \quad i = 1, 2, \dots, m,$$

$$x_j \geq 0, \quad j = 1, 2, \dots, n$$

The characteristics of this form are

- All decision variables are non-negative,
- All constraints are of the (\leq) type, and
- Objective function is of maximization type

Note : Any LPP can put in the canonical form By the use of some elementary transformations.

- The minimization of a function is equivalent to the maximization of the negative expression of this function.
- An inequality in one direction (\leq or \geq) can be changed to an inequality in the opposite direction (\geq or \leq) by multiplying both sides of the inequality by -1 .
- An equation may be replaced by two weak inequalities in opposite directions.
- If a variable is unconstrained, it is expressed as the difference between two non-negative variables.

The Standard Form :

The characteristics of the standard form are

- All the constraints are expressed in the form of equations, except the non-negativity constraints which remain inequalities (≥ 0).
- The right hand side of each constraint equation is non-negative.
- All the decision variables are non-negative.
- The objective function is of the maximization or minimization type.

The inequality constraints are changed to equality constraints by adding or subtracting a non-negative variable from the left-hand sides of such constraints. These new variables are called **slack variables** or simply slacks. They are added if the constraints are (\leq) and subtracted if the constraints are (\geq). Since in the case of (\geq) constraints the subtracted variable represents the surplus of left-hand side over right-hand side, it is commonly known as **surplus variable** and is, in fact, a negative slack. However, we shall always use the name "slack" variable.

Note : Add non-negative variables to the left hand side of all the constraints of ($=$ or \geq) type.

These variables are called **artificial variables**. The purpose of introducing artificial variables is just to obtain an initial basic feasible solution. It's co-efficient $+M$ for min and $-M$ for max are called as penalties. The high value M ensures that the artificial variable does not remain in the basis.

Let us consider the general LPP.

$$\text{maximize } Z = \sum_{j=1}^n c_j x_j$$

$$\text{subject to } \sum_{j=1}^n a_{ij} x_j \leq b_i, (b_i \geq 0), \quad i = 1, 2, 3, \dots, m$$
$$x_j \geq 0, \quad j = 1, 2, 3, \dots, n$$

This is expressed in the standard form as

$$\text{maximize } Z = \sum_{j=1}^n c_j x_j$$

$$\text{subject to } \sum_{j=1}^n a_{ij} x_j + s_i = b_i, \quad i = 1, 2, 3, \dots, m.$$
$$x_j \geq 0, \quad j = 1, 2, 3, \dots, n.$$
$$s_i \geq 0, \quad i = 1, 2, 3, \dots, m.$$