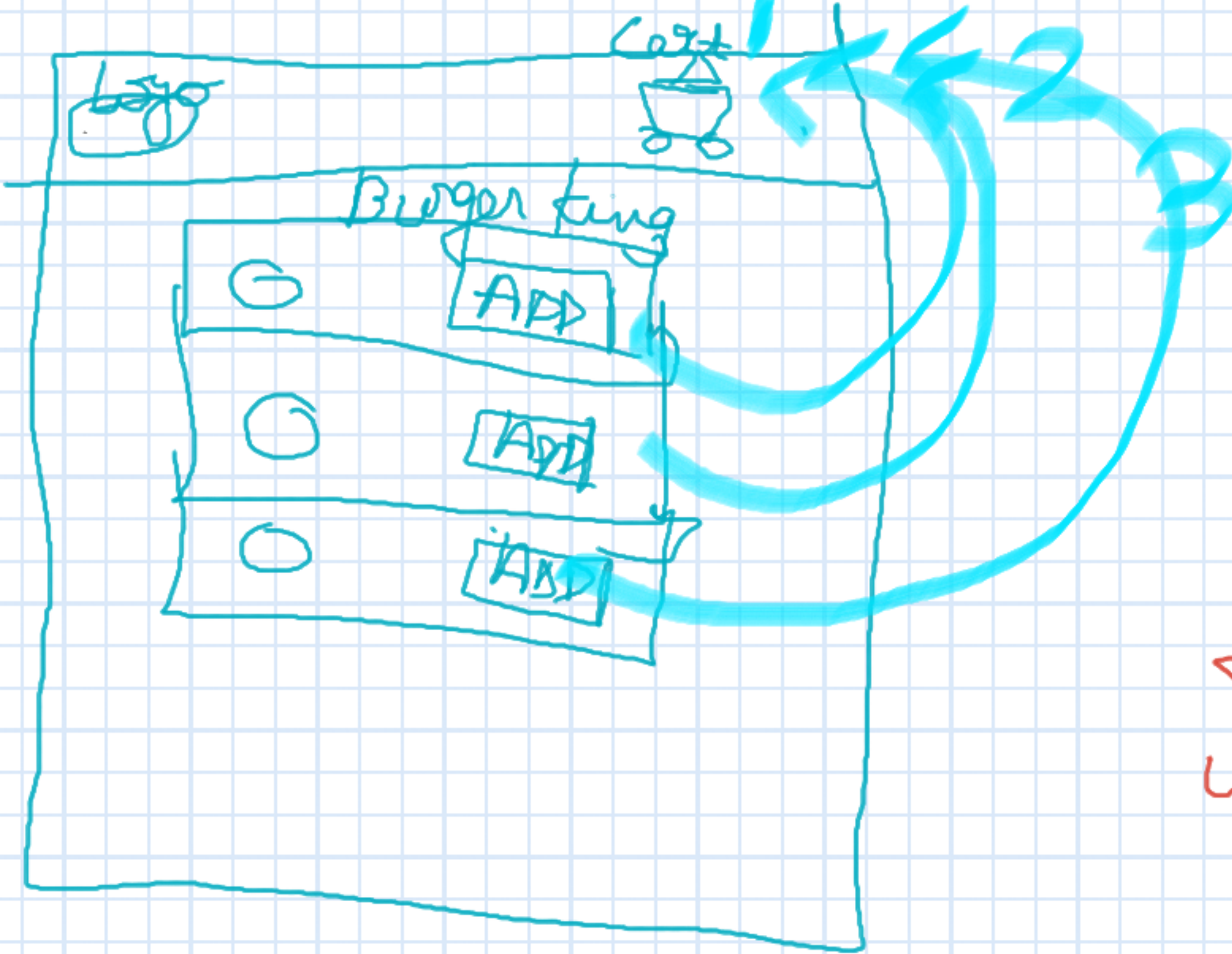
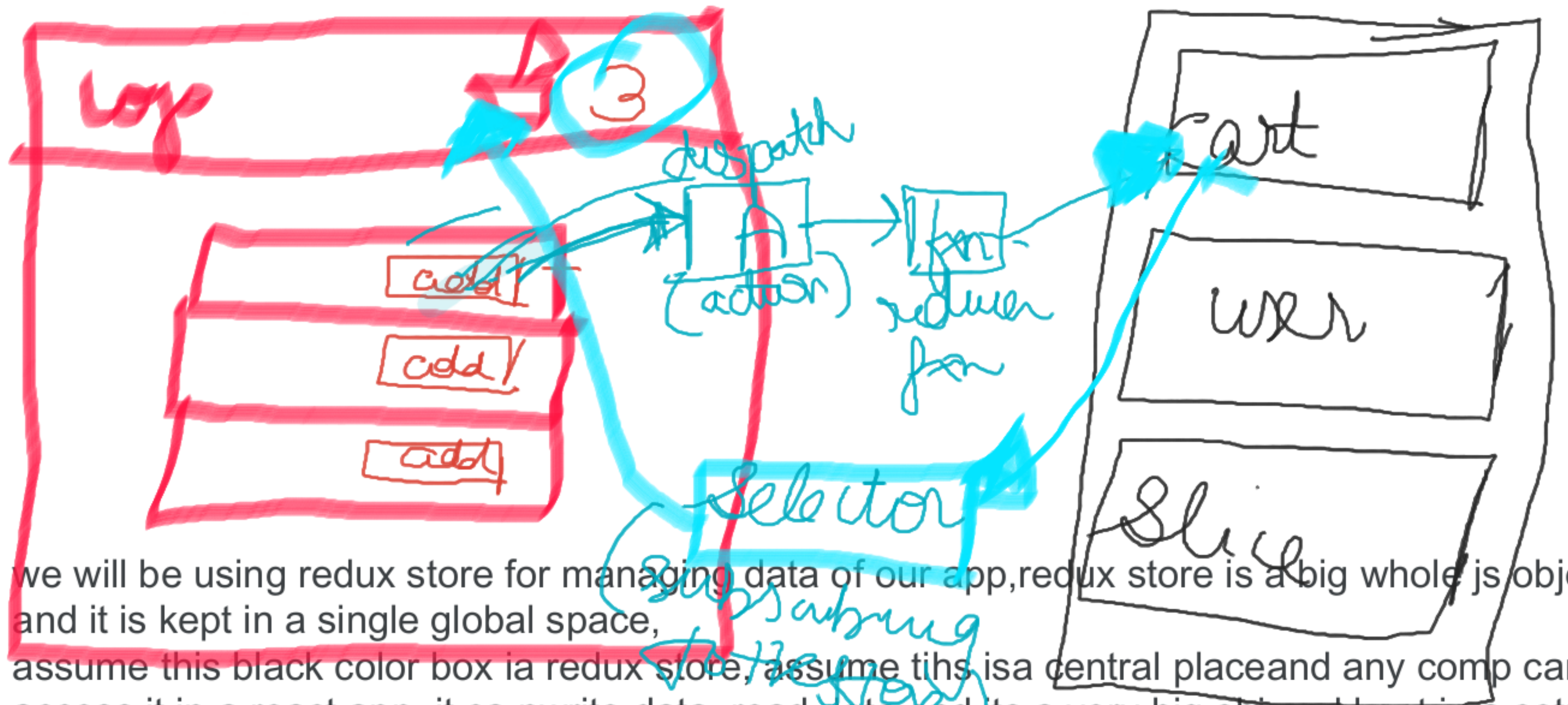


CART FLOW:- we will be building add to cart flow



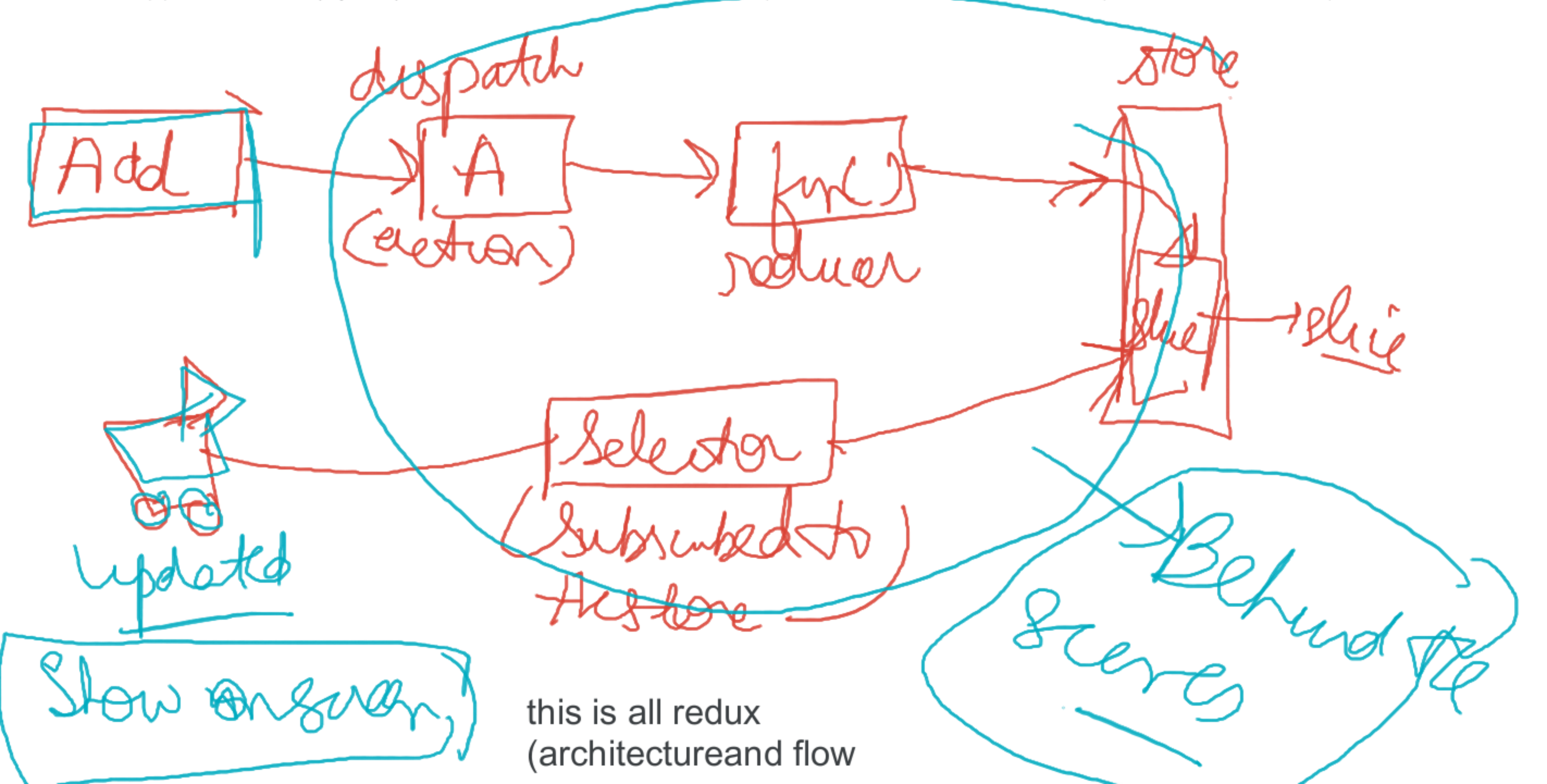
If click on first
item add btn, \rightarrow cart
 $= 1$, then if
of 2nd item add btn
Cart $\rightarrow = 2$ and on,
to create this behaviour
using redux store.

here, are menu page of burgerking and idff items, with add btn, so what happens when i click on add btn, how will this add btn will send the items to the cart



we will be using redux store for managing data of our app, redux store is a big whole js object and it is kept in a single global space, assume this black color box is redux store, assume this is a central place and any comp can access it in a react app. it can write data, read data and it's a very big obj and kept in a central place and we keep major data of our app into it, it is absolutely fine to keep very big obj, with lot of data inside it, so our redux(rtk) store doesn't become very big or clumsy, we have SLICES in our redux store, above in diagram we have parts of redux store made known as slices. slices to be small portion of redux store and we create multiple slices in our redux store

we will be using redux store for managing data of our app,redux store is a big whole js object and it is kept in a single global space, assume this black color box is redux store, assume this is a central place and any comp can access it in a react app. it can write data, read data and it's a very big obj and kept in a central place and we keep major data of our app into it, it is absolutely fine to keep very big obj, with lot of data inside it, so our redux(store) doesn't become very big or clumsy, we have SLICES in our redux store, above in diagram we have parts of redux store made known as slices. slices to be small portion of redux store and we create multiple slices in our redux store



this is all redux
(architecture and flow)