1. Explain Life cycle in Class Component and functional component with Hooks

Ans:Mounting lifecycle methods, that is inserting elements into the DOM. / run when component ready to use

- Updating, which involves methods for updating components in the DOM. run when any update in compo
- **Unmounting**, that is removing a component from the DOM. run when component remove

Life cycle in Class Components.

```
import React, { Component } from 'react'
import Fun_Img from './Fun_Img';
export class Class_State extends Component {
    constructor() {
       super();
            isimage: true,
            number: 0
    render() {
       return (
           <div className='container'>
                <button onClick={() => { this.setState({ isimage: false }) }}>Hide</button>
                <button onClick={() => { this.setState({ isimage: true }) }}>show</button>
                <button onClick={() => { this.setState({ isimage: !this.state.isimage })
}}>show/Hide</button>
                {this.state.isimage ? <Fun_Img/>: null}
                <button onClick={() => { this.setState({number:this.state.number+ 1}) }}>+</button>
                <h1>{this.state.number}</h1>
                <button onClick={() => { this.setState({number:this.state.number- 1}) }}>+</button>
            </div>
export default Class_State
```

```
import React, { useEffect, useState } from 'react'
import Fun_Img from './Fun_Img';
function Main_Func() {
   const [isimage, Setisimage] = useState(true);
   const [number, Setnumber] = useState(0)
     useEffect(()=>{
        console.log('Didmount/ update');
      },[number])
    return (
            <button onClick={() => { Setisimage(false) }}>Hide</button>
            <button onClick={() => { Setisimage(true) }}>show</button>
            <button onClick={() => { Setisimage(!isimage) }}>show/Hide</button>
           {isimage ? <Fun_Img /> : null}
            <button onClick={() => { Setnumber(number + 1) }}>+</button>
            <h1>{number}</h1>
            <button onClick={() => { Setnumber(number - 1) }}>+</button>
export default Main_Func
```