

## Microprocessor Lab Programs

### Software – 1 :

Search a key element in a list of n-16 bit numbers using the binary search algorithm

**;Binary search**

data segment

a dw 1111h,2222h,3333h,4444h,5555h

len dw (\$-a)/2 ;length of data

key dw 2222h

res dw ?

data ends

code segment

assume cs:code,ds:data

start: mov ax,data

mov ds,ax

mov bx,01 ;low

mov cx,key

mov dx,len ;high

assign: cmp bx,dx ;low>high

ja fail

mov ax,dx ;mid=ax

add ax,bx

shr ax,01 ;mid=(low+high)/2

mov si,ax

cmp cx,a[si] ;check the mid element

je yes ;key==mid

ja big ;key>mid

dec ax

mov dx,ax ;high=mid-1

jmp assign

big: inc ax

mov bx,ax ;low=mid+1

jmp assign

fail: mov res,0000h

jmp stop

yes: mov res,1111h

stop: int 3h

code ends

end start

## **Software – 2:**

**Write an ALP to implement**

- **To read a character from the keyboard in the module(1) in a different file**
- **To display a character in the module(2) from different file**
- **Use the above two modules to read a string of character from keyboard terminated by the carriage return and print the string in the display in the next line**

**;Main :**

data segment

msg dw 20 dup(?)

data ends

code segment

assume cs:code, ds:data

extrn read:far, display:far ;inform about the far functions

start: mov ax,data

mov ds,ax

mov si, offset msg

mov cl,00

```
again: call read
        cmp al,0dh          ;check for enter
        jz next
        mov [si],al         ;store char to memory
        inc si
        inc cl              ;count
        jmp again
```

```
next:  mov dl, 0ah
        mov ah,02h
        int 21h
        mov dl, 0dh        ;new line
        mov ah,02h
        int 21h
```

```
        mov si, offset msg
disp:  mov dl,[si]
        call display
        inc si
        loop disp
        mov ah,4ch         ;terminate
        int 21h
```

code ends

end start

**;Read**

accept macro ;macro to read a character

mov ah,01h

int 21h

endm

code segment

assume cs:code

start: public read

read proc

accept ;call macro

ret

read endp

code ends

end start

**;Write**

write macro ;macro for writing a char

mov ah,02h

int 21h

endm

code segment

assume cs:code

start: public display

display proc

write ;call macro

```
        ret
        display endp

code ends

end start
```

### **Software – 3:**

**Write an ALP to check whether the given number is prime or not. Display appropriate message**

**;Prime Number**

data segment

a db 0ch

msg1 db "Prime\$"

msg2 db "Not Prime\$"

data ends

code segment

assume cs:code, ds:data

start: mov ax,data

mov ds,ax

mov al,a ; number is in ax

mov ah,00

mov cx,ax

shr ax,1 ;last value of i=n/2

```

        mov bl,al
        mov bh,02
check:  cmp bh,bl           ;initialize looping index
        jg prime           ; if(i>n/2)
        mov ax,cx
        div bh
        cmp ah,00          ;n%i==0
        je not_prime
        inc bh             ; increment looping index
        jmp check
prime:  mov dx, offset msg1 ; display prime
        jmp last
not_prime: mov dx, offset msg2 ;display not prime
last:   mov ah, 09h
        int 21h
        mov ah,4ch
        int 21h
code ends
end start

```

## **Software – 4:**

**Read your name from the keyboard and display it at a specified location on a screen in front of the message “What is your name?”. You must clear the entire screen before display.**

**;Read and display at specified position**

strread macro loc

mov ah,01h ;read char

int 21h

mov loc,al

endm

data segment

m1 db "What is your name ?\$"

arr db 20 dup(?)

data ends

code segment

assume cs:code, ds:data

start: mov ax,data

mov ds,ax

mov si,0h

loop1: strread arr[si]

inc si

cmp al,13 ;compare with enter

jnz loop1

mov arr[si],"\$"



```
mov ah,00h      ;  
mov al,03h      ;  
int 10h         ;  
mov ah,02h      ;  
mov bh,00h      ;clearscreen
```

```
mov dh,07h      ;x-axis  
mov dl,15h      ;y-axis  
int 10h
```

```
lea dx,m1  
mov ah,09h  
int 21h
```

```
mov si,0h  
lea dx,arr[si]  
mov ah,09h      ;display  
int 21h
```

```
mov ah,4ch  
int 21h
```

code ends

end start

## **Software – 5:**

**To read a string and find the frequency of occurrence of a given character in that string**

**;Occurance of a given character**

data segment

msg1 db 10,13,"Enter any string \$"

msg2 db 10,13,"Enter any character \$"

msg3 db 10,13,"\$"

msg4 db 10,13,"No, Character not found\$"

msg5 db "character(s) found in the given string\$"

char db ?

count db 0

p1 label byte

m1 db 0ffh

l1 db ?

p11 db 0ffh dup('\$')

data ends

display macro msg ;display macro

mov ah,09h

lea dx,msg

int 21h

endm

code segment

assume cs:code,ds:data

start: mov ax,data

mov ds,ax

display msg1

lea dx,p1

mov ah,0ah ;input string

int 21h

display msg2

mov ah,01h ;input character

int 21h

mov char,al

display msg3

lea si,p11

mov cl,l1

mov ch,00

check: mov al,[si]

cmp char,al ;check key and p11[si]

jne skip

```

        inc count            ;count

skip:   inc si
        loop check

        cmp count,00
        je not_found

        display msg3

        mov dl,count        ;print count
        add dl,30h          ;converting to ascii
        mov ah,02h
        int 21h

        display msg5

        jmp exit

not_found: display msg4

exit:   mov ah,4ch
        int 21h

code ends

end start

```

## Software – 6:

Read two strings , store them at locations str1 of data segment and str2 in extra segment check whether they are equal or not .Display appropriate message

**;String comparison**

disp macro msg ;display macro

lea dx,msg

mov ah,09h

int 21h

endm

data segment

m1 db 10,13,"Enter string 1:\$"

m2 db 10,13,"Enter string 2:\$"

m3 db 10,13,"Length 1:\$"

m4 db 10,13,"Length 2:\$"

m5 db 10,13,"STR1=STR2\$"

m6 db 10,13,"STR2!=STR2\$"

str1 db 80 dup('\$')

l1 db ?

data ends

extra segment

```
str2 db 80 dup('$')
```

```
l2 db ?
```

```
extra ends
```

```
code segment
```

```
assume cs:code, ds:data, es:extra
```

```
start: mov ax,data
```

```
mov ds,ax
```

```
mov es,ax
```

```
disp m1
```

```
lea dx,str1 ;read string1
```

```
call read
```

```
disp m2
```

```
lea dx,str2 ;read string2
```

```
call read
```

```
mov bl,[str1+1] ;length of string1
```

```
mov l1,bl
```

```
mov al,[str2+1] ;length of string2
```

```
mov l2,al
```

```
cmp bl,al
```

```
jne strnode
```

```
mov ch,00
```

```
mov cl,l1
```

```

    cld
    lea si,str1+2        ;address of string1
    lea di,str2+2        ;address of string 2
    repe cmpsb
    jnz strnode          ;if comparison fails
    disp m5
    jmp next
strnode:disp m6
next:  disp m3
    mov al,l1
    call displ
    disp m4
    mov al,l2
    call displ
    mov ah,4ch
    int 21h

    read proc            ;read a string
    mov ah,0ah
    int 21h
    ret
read endp

    displ proc           ;print length
    aam
    mov bx,ax

```

add bx,3030h

mov ah,2

mov dl,bh

int 21h

mov dl,bl

int 21h

ret

displ endp

code ends

end start

## **Software – 7:**

**Multiply two double precision number**

**;Double precision multiplication**

data segment

m1 dw 0003h,0000h

m2 dw 0003h,0000h

ans dw 4 dup(00h)

data ends



code segment

assume cs:code, ds:data

start: mov ax, data

mov ds,ax

mov ax, m1 ;m1(l)\*m2(l)

mul m2

mov ans,ax

mov ans+2,dx

mov ax, m1+2 ;m1(h)\*m2(l)

mul m2

add ans+2,ax

adc ans+4,dx

adc ans+6,00

mov ax,m1 ;m1(l)\*m2(h)

mul m2+2

add ans+2,ax

adc ans+4,dx

adc ans+6,00

mov ax,m1+2 ;m1(h)\*m2(h)

mul m2+2

add ans+4,ax

adc ans+6,dx

int 3h

code ends

end start

## **Software – 8:**

**;Bubble sort**

data segment

a db 20h,70h,40h,10h,50h

cnt equ (\$-a)

data ends

code segment

assume cs:code, ds:data

start: mov ax,data

mov ds,ax

mov bl,cnt ;i=cnt

dec bl ;i--

l1: lea si,a

mov cl,bl ;j=i

top: mov al,[si]

```

        inc si
        cmp al,[si]
        jle skip          ;a[j-1]>a[j]
        xchg al,[si]
        xchg al,[si-1]

skip:   dec cl             ;j--
        jnz top
        dec bl
        jnz l1

        int 3h

code ends
end start

```

## **Software – 9:**

**Compute  $nCr$  using recursive procedure. Assume that  $n$  and  $r$  are non-negative integers**

**;nCr computation**

data segment

n db 6

r db 4

```
res db 0
```

```
data ends
```

```
code segment
```

```
assume cs:code, ds:data
```

```
start: mov ax,data
```

```
mov ds,ax
```

```
mov al,n          ;al=n
```

```
mov bl,r          ;bl=r
```

```
call nCr
```

```
int 3h
```

```
nCr proc near
```

```
cmp bl,00h        ;if r=0
```

```
jne l1
```

```
add res,01h
```

```
ret
```

```
l1:  cmp al,bl      ;if n=r
```

```
jne l2
```

```
add res,01
```

```
ret
```

```
l2:  cmp bl,01      ;if r=1
```

```
jne l3
```

add res,al

ret

l3: dec al

cmp al,bl ;if n=r+1

jne l4

inc al

add res,al

ret

l4: push ax

push bx

call nCr ;call nCr

pop bx

pop ax

dec bx

push ax

push bx

call nCr ;call nCr-1

pop bx

pop ax

ret

nCr endp

code ends

end start

## Software – 10:

Store n packed BCD numbers at memory at memory location BCD and find the sum. Display the result on the monitor in packed BCD form

**;BCD addition**

data segment

bcd db 10h,10h,10h,10h,10h

n db 5

data ends

code segment

assume cs:code, ds:data

start: mov ax,data

mov ds,ax

mov si, offset bcd

mov cl,n

mov ax,0000h

again: mov bl,[si]

add al,bl

daa ;convert to decimal

jnc t1

inc ah ;add carry to ah

t1: inc si

loop again

call disp

mov ah,4ch

int 21h

disp proc near

mov cl,04

mov bh,al ;al has the packed bcd

shr bh,cl ;mov the higher nibble to lower nibble

mov bl,al

and bl,0fh ;mask the higher nibble

add bx,3030h ;convert to ASCII

mov dl,bh ;display higher nibble

mov ah,02h

int 21h

mov dl,bl ;display lower nibble

int 21h

ret

disp endp

code ends

end start

## **Software – 11:**

**Generate the first n Fibonacci numbers and store all the Fibonacci numbers starting at even address**

**;Fibonacci numbers**

data segment

n db 9

even

fib db 20h dup(?)

data ends

code segment

assume cs:code, ds:data

start: mov ax,data

mov ds,ax

lea si,fib

mov cl,n ;count=n

mov al,0

mov bl,1

mov [si],al ;fib[0]=0

inc si

dec cl

mov [si],bl ;fib[1]=1

inc si

dec cl

top: mov al,[si-1]

add al,[si-2]

mov [si],al ;fib[si]=fib[si-1]+fib[si-2]

inc si

dec cl



```
        jnz top
        int 3h

code ends

end start
```

## **Software – 12:**

**To multiply two 2 digit unpacked BCD number**

**;Multiply unpacked BCD**

data segment

```
    a db 02h,00h
```

```
    b db 02h,00h
```

```
    c db 4 dup (00h)
```

```
    c0 db 4 dup (00h)
```

```
    c1 db 4 dup (00h)
```

data ends

code segment

```
    assume cs:code,ds:data
```

```
start:  mov ax,data
```

```
        mov ds,ax
```

```
        mov ah,00h
```

```
        mov al,a
```

mul b

aam

mov word ptr c0,ax

mov al,a

mul b+1

aam

add al,c0+1

aam

mov word ptr c0+1,ax

mov al,a+1

mul b

aam

mov word ptr c1,ax

mov al,a+1

mul b+1

aam

add al,c+1

aaa

mov word ptr c1+1,ax

mov al,c0

mov c,al

mov al,c0+1

mov al,c1

```
aaa
mov c+1,al
mov al,c0+2
adc al,c1+1
aaa
mov c+2,al
mov al,c1+2
adc al,00
aaa
mov c+3,al
int 3h
```

```
code ends
```

```
end start
```

## **Hardware – 1:**

**; Ring Counter**

data segment

pa equ 0c800h

pctrl equ 0c803h

data ends

code segment

assume cs:code , ds:data

start: mov ax,data

mov ds,ax

mov al,80h

mov dx,pctrl

out dx,al

mov al,01

top: mov dx,pa

out dx,al

mov bl,al

mov ah,01h

int 21h

cmp al,'Q'

je stop

call delay

mov al,bl

rol al,01

jmp top

delay proc near

mov si,1234h

t2: mov di,0ffffh

t1: dec di

jnz t1

dec si

jnz t2

ret

delay endp

stop: mov ah,4ch

int 21h

code ends

end start

## Hardware - 2:

**; Program to count the number of 1's in a given number**

data segment

pa equ 0c800h

pb equ 0c801h

pctrl equ 0c803h

data ends

code segment

assume cs:code, ds:data

start: mov ax, data

mov ds, ax

mov al,82h

mov dx,pctrl

out dx,al

mov dx,pb

in al,dx

mov cl,08h

mov bl,00

top: shr al,01

jnc next\_rot

inc bl

```

        next_rot:dec cl
                jnz top

        mov al,bl
        mov dx,pa
        out dx,al

        mov ah,4ch
        int 21h

code ends
end start

```

### **Hardware – 3:**

**; program BCD Counter**

```

data segment
        pa equ 0c800h
        pctrl equ 0c803h
data ends

code segment
        assume cs:code,ds:data
start:  mov ax,data
        mov ds,ax

        mov al,80h
        mov dx,pctrl
        out dx,al

```

```
        mov al,00h
top:    mov dx,pa
        out dx,al
        call delay
        add al,01h
        daa
        cmp al,20h
        jle top
```

```
bottom: sub al,1
        das
        mov dx,pa
        out dx,al
        call delay
        cmp al,00
        jz exit
        jmp bottom
```

```
exit:   mov ah,4ch
        int 21h

        delay proc
        mov bx,1234h
t:      mov cx,0ffffh
loop1:  loop loop1
        dec bx
        jnz t
        ret
        delay endp
```



code ends

end start

## **Hardware - 4:**

**; left to right rolling fassion**

data segment

    pctrl equ 0c803h

    pc equ 0c802h

    pb equ 0c801h

    code1 db 0ffh,0ffh,0ffh,0ffh,99h,0b0h,0a4h,0f9h,80h,0f8h,82h,92h

data ends

code segment

    assume cs:code,ds:data

start: mov ax,data

        mov ds,ax

        mov dx,pctrl

        mov al,80h

        out dx,al

        mov cl,12

        mov si,offset code1

again: call display

        call delay

        inc si

        dec cl

        jnz again

```
mov ah,4ch  
int 21h
```

```
display proc near  
mov bl,08h  
mov al,[si]  
top: rol al,01
```

```
mov ch,al  
mov dx,pb  
out dx,al
```

```
mov al,00h  
mov dx,pc  
out dx,al
```

```
mov al,0ffh  
mov dx,pc  
out dx,al
```

```
mov al,ch  
dec bl  
jnz top  
ret
```

```
display endp
```

```
delay proc near  
push bx  
mov di,0ffffh
```

```

t:      mov bx,0ffffh
t1:     dec bx
        jnz t1
        dec di
        jnz t
        pop bx
        ret
        delay endp
code ends
end start

```

## **Hardware – 5:**

**; Seven segment**

**; Flickering effect (1234 5678)**

data segment

```

portc equ 0c802h
portb equ 0c801h
cw equ 0c803h
cod1 db 99h,0b0h,0a4h,0f9h
cod2 db 80h,0f8h,82h,92h
count db 5

```

data ends

code segment

```

assume cs:code,ds:data
start:  mov ax,data
        mov ds,ax

```

```
mov al,80h
mov dx,cw
out dx,al
```

```
again: lea si,cod1
      call display
      call delay
      lea si,cod2
      call display
      call delay
      dec count
      jnz again
      mov ah,4ch
      int 21h
```

```
display proc
      mov di,0004
nextchar: mov al,[si]
      mov bh,08
nextbit: rol al,01
```

```
      mov cl,al
      mov dx,portb
      out dx,al
```

```
      mov al,00
      mov dx,portc
      out dx,al
```

```

        mov al,0ffh
        out dx,al

        mov al,cl
        dec bh
        jnz nextbit
        inc si
        dec di
        jnz nextchar
        ret
display endp

delay proc
        mov si,0ffffh
t2:     mov di,0bbbbh
t1:     dec di
        jnz t1
        dec si
        jnz t2
        ret
delay endp

code ends
end start

```

## **Hardware - 6:**

**;Display even numbers in a table using Seven segment display**

data segment

```
pb equ 0cd01h
pc equ 0cd02h
pctrl equ 0cd03h
tab db 1,0ah,0bh,0ch,0dh,0eh,0fh,2
count db 8
seg_tab db 0c0h,0ffh,0a4h,0ffh,99h,0ffh,82h,0ffh,80h,0ffh,88h,0ffh,0c6h,0ffh,86h,0ffh
data ends
```

code segment

```
assume cs:code,ds:data
start:  mov ax,data
        mov ds,ax

        mov al,80h
        mov dx,pctrl
        out dx,al

        lea si,tab
        mov cl,count

top:    mov al,[si]
        shr al,1
        jc neven

        mov bx,offset seg_tab
        mov al,[si]
        xlat

        call disp
```

```
neven: inc si
      dec cl
      jnz top

      mov ah,4ch
      int 21h

      disp proc near
      mov bl,8h
again: rol al,01

      mov bh,al
      mov dx,pb
      out dx,al

      mov al,00h
      mov dx,pc
      out dx,al

      mov al,0ffh
      out dx,al

      mov al,bh
      dec bl
      jnz again
      ret
      disp endp

code ends
end start
```

## Hardware - 7:

**;stepper motor**

data segment

    n dw 0005

    pc equ 0c802h

    pctrl equ 0c803h

data ends

code segment

    assume cs:code,ds:data

start: mov ax,data

        mov ds,ax

        mov al,80h   ; Move control word

                    ; to al

        mov dx,pctrl

        out dx,al   ;Contents of al is

                    ;moved to o/p port C

        mov cx,n

        mov al,0eeh

        mov dx,pc

t1: out dx,al

        call delay

        rol al,1

        dec cx



```
        jnz t1
        mov cx,n
        mov al,77h
        mov dx,pc
t2:     out dx,al
        call delay
        ror al,1
        dec cx
        jnz t2

        mov ah,4ch
        int 21h

        delay proc near
        mov si, 0ffffh
t4:     mov di,0ffffh
t5:     dec di
        jnz t5
        dec si
        jnz t4
        ret
        delay endp
code ends
end start
```

## **Hardware - 8:**

**; key scan**

**;Display key,column,row values**

data segment

col db 00h

row db 00h

pa equ 0c800h

pc equ 0c802h

pctr1 equ 0c803h

key db 00h

newline db 0ah,0dh,'\$'

data ends

code segment

assume cs:code,ds:data

start : mov ax,data

mov ds,ax

mov dx,pctr1

mov al,90h

out dx,al

call keyscan

mov row,bh

call display

mov ch,row

```
inc ch  
call display
```

```
mov ch,col  
inc ch  
call display
```

```
mov ah,4ch  
int 21h
```

```
keyscan proc near
```

```
repeat: mov bh,02h  
        mov ch,10h  
        mov bl,04h  
        mov ah,00h
```

```
nextrow: mov al,bl  
        mov dx,pc  
        out dx,al
```

```
        mov dx,pa  
        in al,dx
```

```
        cmp al,00h  
        jnz findkey
```

```
        sub ch,08h  
        ror bl,01  
        dec bh
```

```
    cmp bh,0ffh
    jnz nextrow
    jmp repeat
```

```
findkey: rcr al,01h
        jc keyfound
        inc col
        inc ch
        jmp findkey
```

```
keyfound: ret
keyscan endp
```

```
display proc near
    mov dl,ch
    add dl,30h
    mov ah,02h
    int 21h
```

```
    mov dx,offset newline
    mov ah,09h
    int 21h
display endp
```

```
code ends
end start
```

## Hardware - 9:

**;Elevator**

data segment

    pctrl equ 0c803h

    pa equ 0c800h

    pb equ 0c801h

    flor db 00,03,06,09,0e0h,0d3h,0b6h,79h

data ends

code segment

    assume cs:code,ds:data

start: mov ax,data

        mov ds,ax

        mov dx,pctrl

        mov al,82h

        out dx,al

        mov bl,00

        mov dx,pa

        mov al,bl

        or al,0f0h

        out dx,al                   ;elevator in the ground floor

top:   mov dx,pb

        in al,dx                   ;check for the request

```

    or al,0f0h
    cmp al,0ffh
    jz top
decide:ror al,01          ;check from ehich floor the request has come
    jnc up
    inc si
    jmp decide

up:   cmp bl,[si]        ;keep moving the ele until it reaches
    jz reset
    inc bl              ;the requested floor
    mov al,bl
    or al,0f0h
    mov dx,pa
    out dx,al

    call delay
    jmp up

reset: add si,04          ;service the request
    mov al,[si]
    mov dx,pa
    out dx,al

    call delay

down: dec bl            ;move ele down until it reaches ground floor
    cmp bl,0ffh
    jz stop

```

```

        mov al,bl
        or al,0f0h
        mov dx,pa
        out dx,al

        call delay
        jmp down

stop:    mov ah,4ch
        int 21h

        delay proc near
            mov cx,0ffffh
t1:      mov di,0ffffh
t:       dec di
        jnz t
        loop t1
        ret
        delay endp

code ends
end start

```

### **Hardware - 10:**

**; key scan**

**;Input twon nos from keypad and divide these nos n**

**;Print quotient and remainder**

data segment

```
pa equ 0cd00h
pc equ 0cd02h
pctr1 equ 0cd03h
op1 db ?
op2 db ?
newline db 0ah,0dh,'$'
```

data ends

code segment

```
assume cs:code,ds:data
```

```
start : mov ax,data
        mov ds,ax
```

```
        mov dx,pctr1
        mov al,90h
        out dx,al
```

```
        call keyscan
        mov op1,ch
        call display
```

```
        mov ah,01h           ; DOS interrupt to wait for the next
        int 21h              ; character from the keyboard
```

```
        call keyscan
        mov op2,ch
        call display
```



```
mov al,op1
mov ah,00
div ch
mov ch,al
mov cl,ah      ; a copy of ah to cl
call display
```

```
mov ch,cl
call display
```

```
mov ah,4ch
int 21h
```

```
keyscan proc near
repeat: mov bh,02h
        mov ch,10h
        mov bl,04h
```

```
nextrow: mov al,bl
          mov dx,pc
          out dx,al
          ror bl,01
          mov dx,pa
          in al,dx
          cmp al,00h
```

```
        jnz findkey
        sub ch,08h
```

```
dec bh
cmp bh,0ffh
jnz nextrow
jmp repeat
```

```
findkey:rcr al,01h
jc keyfound
inc ch
jmp findkey
keyfound:ret
keyscan endp
```

```
display proc near
mov dl,ch
add dl,30h
mov ah,02h
int 21h
```

```
mov dx,offset newline
mov ah,09h
int 21h
ret
display endp
```

```
code ends
```

```
end start
```

## **Hardware - 11:**

## **;Elevator**

data segment

val1 db 03

val2 db 02

pctrl equ 0cd03h

pa equ 0cd00h

pb equ 0cd01h

flor db 00,03,06,09,0e0h,0d3h,0b6h,79h

data ends

code segment

assume cs:code,ds:data

start: mov ax,data

mov ds,ax

mov dx,pctrl

mov al,82h

out dx,al

lea si,flor

mov bl,00

mov dx,pa

mov al,bl

or al,0f0h

out dx,al ;elevator in the ground floor

mov al,val1

mul val2

cmp al,00

jz move

cmp al,03

jz move

cmp al,06

jz move

cmp al,09

jz move

jmp stop

move: inc bl ;the requested floor

mov bh,al

mov al,bl

or al,0f0h

mov dx,pa

out dx,al

call delay

cmp bl,bh

jnz move

down: dec bl ;move ele down until it reaches ground floor

cmp bl,0ffh

jz stop

mov al,bl

or al,0f0h

mov dx,pa

```

        out dx,al

        call delay
        jmp down

stop:    mov ah,4ch
        int 21h

        delay proc near
            mov cx,0ffffh
t1:      mov di,0ffffh
t:       dec di
            jnz t
            loop t1
            ret
        delay endp

code ends
end start

```

## **Hardware - 12:**

**; key scan**

**;Input a number n and display the given msg n times**

data segment

```

        pa equ 0cd00h
        pc equ 0cd02h
        pctr1 equ 0cd03h
        msg db "PandBabu$"

```

```
        newline db 0ah,0dh,'$'  
data ends
```

```
code segment
```

```
        assume cs:code,ds:data
```

```
start : mov ax,data  
        mov ds,ax
```

```
        mov dx,pctr1  
        mov al,90h  
        out dx,al
```

```
        call keyscan  
        mov ah,02h  
        int 21h  
        lea si,msg
```

```
again:  call display  
        mov dx,offset newline  
        mov ah,09h  
        int 21h  
        dec ch  
        jnz again  
        mov ah,4ch  
        int 21h
```

```
        keyscan proc near
```

```
repeat:mov bh,02h  
        mov ch,10h  
        mov bl,04h
```

nextrow:mov al,bl

mov dx,pc

out dx,al

ror bl,01

mov dx,pa

in al,dx

cmp al,00h

jnz findkey

sub ch,08h

dec bh

cmp bh,0ffh

jnz nextrow

jmp repeat

findkey:rcr al,01h

jc keyfound

inc ch

jmp findkey

keyfound:ret

keyscan endp

display proc near

mov dx,offset msg

mov ah,09h

int 21h

ret

display endp

code ends

end start

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