

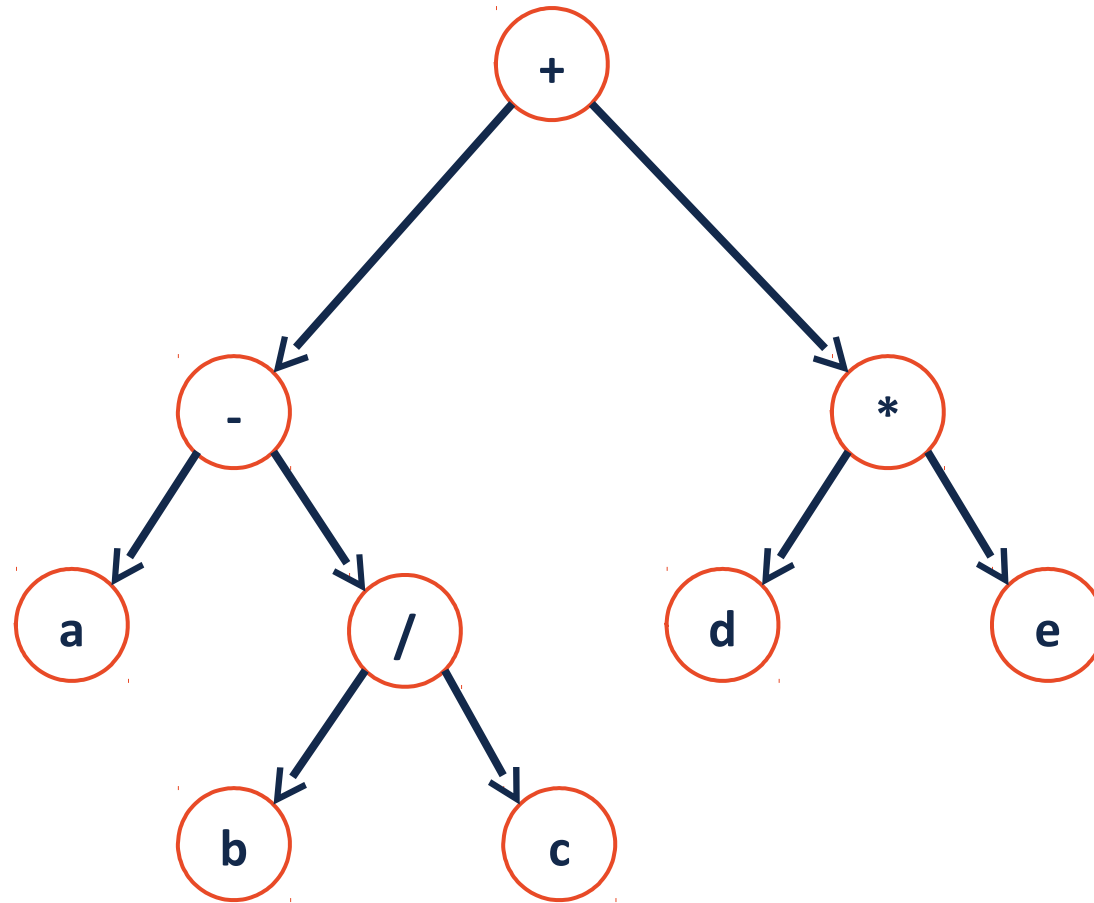


CS 400

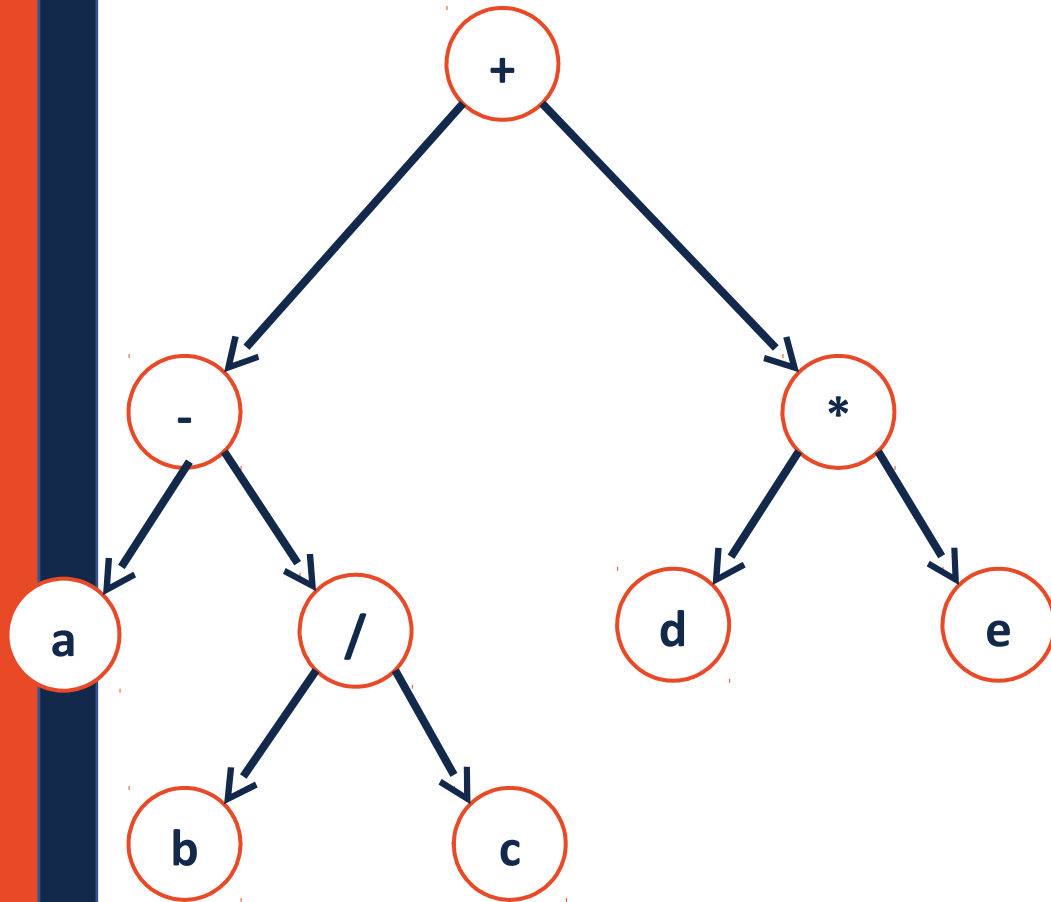
Tree Traversal

EXTRA-Tree-Traversal

Traversals

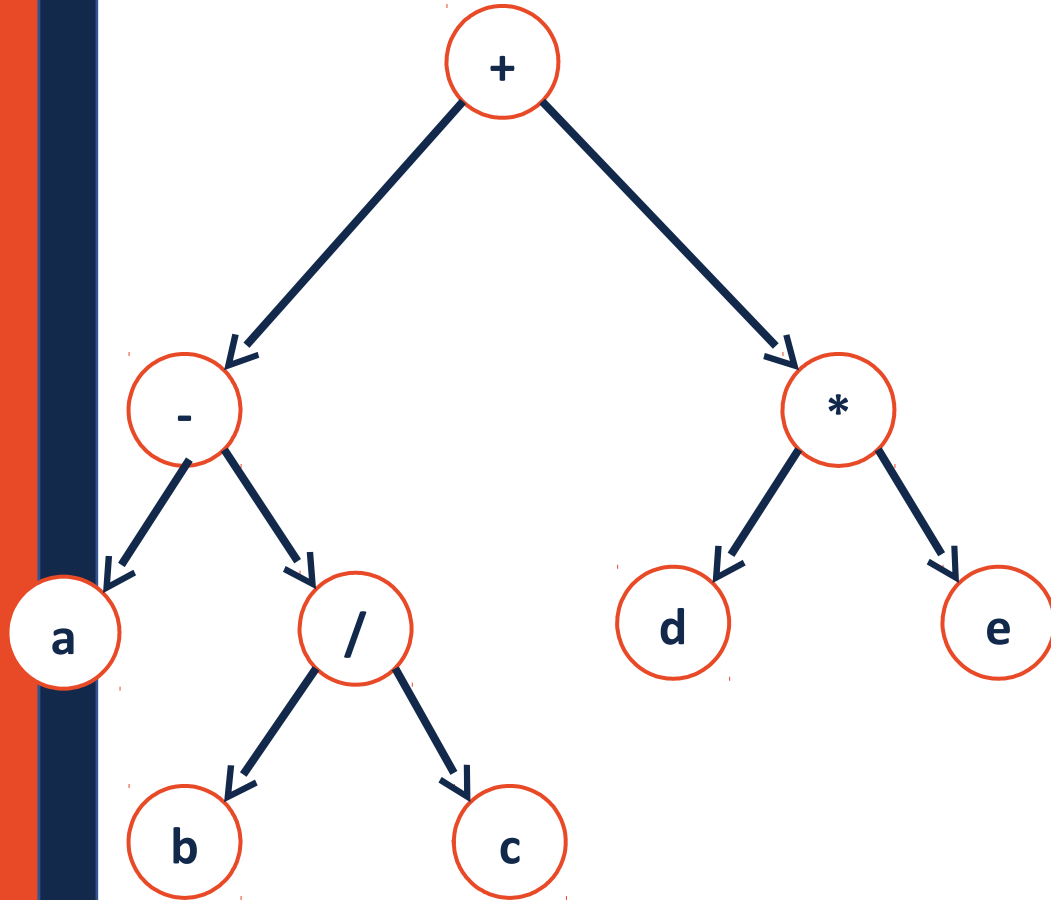


Traversals



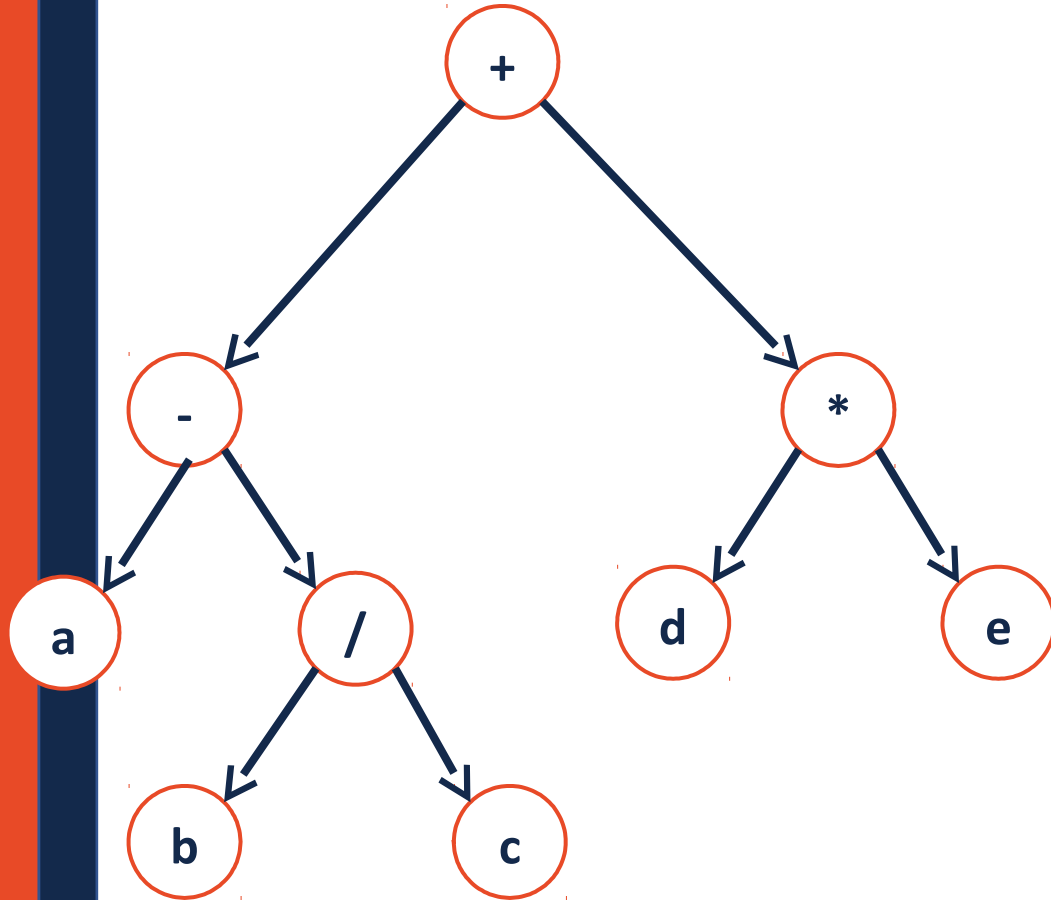
```
49 template<class T>
50 void BinaryTree<T>::Pre_Order(TreeNode * cur)
51 {
52     if( cur != NULL) {
53         shout(cur);
54         preOrder (cur->left);
55         preOrder(cur->right);
56     }
57 }
58 }
```

Traversals



```
49 template<class T>
50 void BinaryTree<T>::_in_Order(TreeNode * cur) {
51     if (cur != NULL) {
52         _____;
53         _in_Order(cur->left) ;
54         Shout (cur) _____;
55         _in_Order (cur->right) ;
56         _____;
57     }
58 }
```

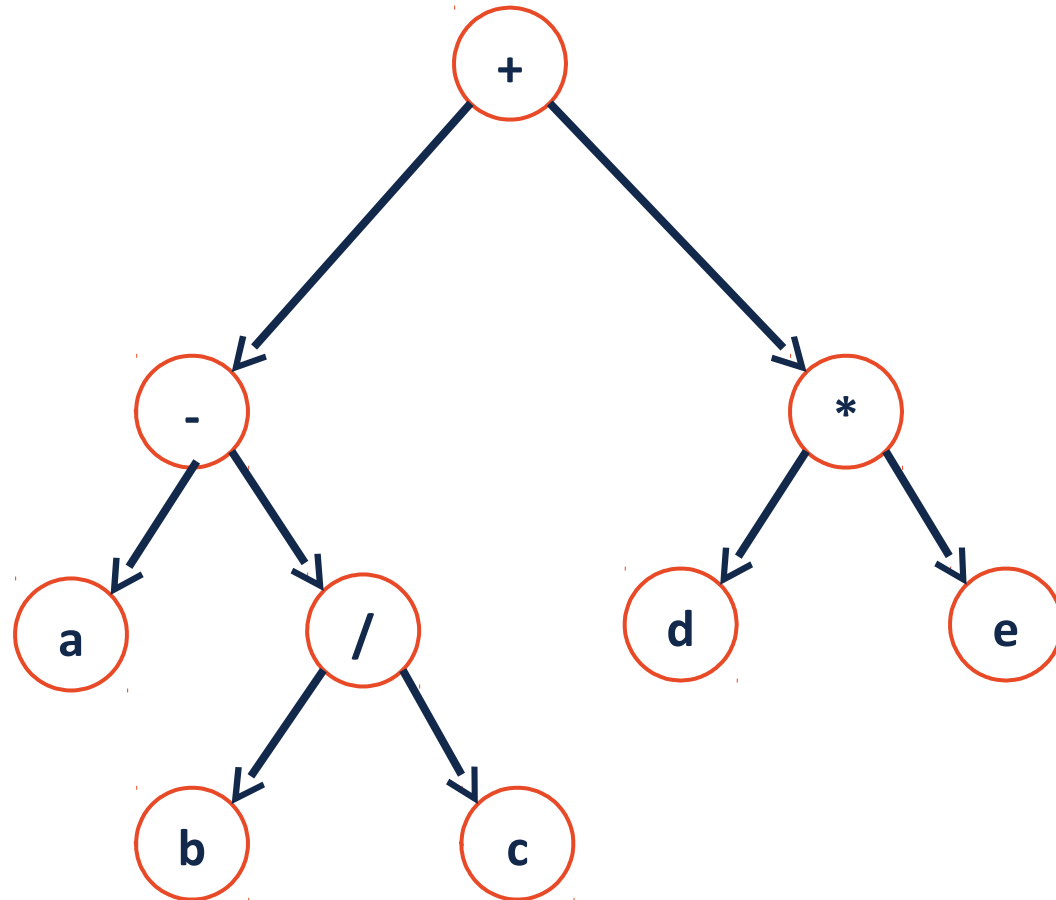
Traversals



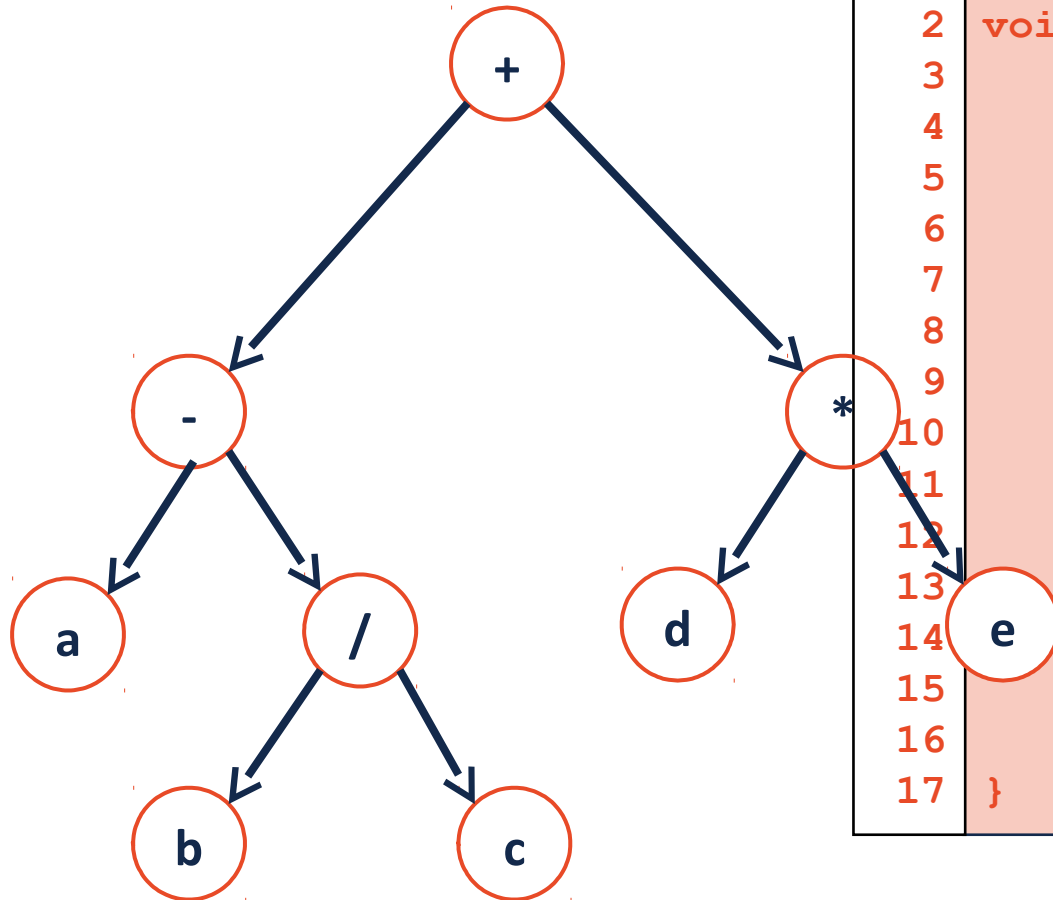
```
49 template<class T>           Left, right, shout
50 void BinaryTree<T>::post_Order(TreeNode * cur) {
51     if (cur != NULL) {
52         _____;
53         post_Order(cur->left) ;
54         _____;
55         post_Order(cur->right) ;
56         shout(cur)
57         _____;
58     }
59 }
```



A Different Type of Traversal



A Different Type of Traversal



```
1  template<class T>
2  void BinaryTree<T>::levelOrder(TreeNode * root) {
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17 }
```




Traversal vs. Search

Traversal

Search