

# Chandler Tan

## Salesforce Developer

Driven and motivated Salesforce Developer, more than willing to relocate, with experience working on projects individually and on a team. Passionate and hardworking with an inclination for meeting project deadlines. Interested in a contributing role with a company promoting best practices and offering opportunities to continue my learning.



## Education & Training

### Salesforce Developer

Mar 2020 – May 2020

Salesforce & Deloitte Pathfinder Program - Indianapolis, IN

- Trailhead: **55+ badges, 44,000+ points, 6 trails, 1 Super badge** Process Automation Specialist (Expeditioner Rank)
- Learned the technical and business soft skills necessary to pursue a career in the Salesforce ecosystem.
- Technical experience with the Salesforce platform, Apex, Visualforce, Lightning Web Components, and Unit Testing.

### Software Development

Jan 2020 – Apr 2020

Eleven Fifty Academy - Fishers, IN

- Immersive development program covering HTML, CSS, C# and OOP fundamentals.
- Gained experience developing Console, Web, and MVC applications by myself, as well as in a team using various developer tools.
- Planned out Sprints on many projects to meet deadlines.

### Earned Credits: Kinesiology and Exercise Science

Aug 2015 – Dec 2019

Indiana State University - Terre Haute, IN



## Work History

### Retail Associate – JC Penney

Oct 2016 – Dec 2018

- Pursued resolutions to achieve complete customer satisfaction, including tracking down hard-to-find merchandise at diverse locations in order to maximize purchases.
- Maintained clean sales floor and straightened and faced merchandise, completing tasks 20% quicker than the average associate.
- Enhanced customer experiences by greeting customers in a timely fashion while also quickly determining their needs as well as providing product recommendations to increase sales.
- Provided customer service to 20+ customers daily.

### Box Office Staff – Indianapolis Comic Con

May 2017 – May 2018

- Managed efficient cash register operations, including scanning tickets off phones, processing payments and issuing receipts resulting in increased sales.
- Answered questions and concerns about event information to enhance the experience for the customers.
- Aided my fellow co-workers when needed to prevent burden on manager.
- Provided an effective transition from the opening and closing of event with a team in a timely manner.
- Provided customer service to 30+ customers daily.

### Retail Associate – Toys R Us

May 2016 – Aug 2016

- Maintained accurate and attractive product displays, ensuring strategic placement of products in order to maximize purchases.
- Ensured optimal customer service by inquiring about experience and suggesting additional merchandise options to increase sales, ensuring that their needs and preferences were fully met.
- Worked at the 'Help Desk' to consult with customers and to provide answer to questions over the phone to further provide positive customer experiences.
- Provided customer service to 10+ customers daily.



## Projects – (also available on my portfolio link)

### BlueBox — ASP.NET MVC, completed alone

- Created a movie/game rental application that utilizes .NET Framework MVC 5 Web Application using n-tier architecture. Tiers including data, models, services, and Web MVC.
- Implements user roles, full CRUD on multiple tables.
- Configured the backend with C# and HTML & CSS on the front end.



## Contact

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Salesforce Trailblazer  
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## Skills

C# / HTML / CSS  
.NET Framework  
GitHub / Git  
VS Code  
Lightning Platform  
Apex  
Visualforce  
Developer Tools  
Agile Development  
Unit Testing  
SOQL / SOSL  
Full-Stack experience

Salesforce  
**PATHFINDER**



Eleven Fifty Academy

### Basic Db — database *Web API*, completed w/team of 4

- Developed a Web Application using n-tier architecture database using the C# language on the backend.
- Includes custom data tables, and utilizes foreign key relationships between tables. Also implemented REST.

### Hangman — console application, completed w/team of 2

- Created a C# Console app based on the game 'Hangman' while incorporated pair-programming. Deployed on GitHub.

### Web Store Front — *HTML & CSS homepage*, completed alone

- 'Pizza Planet' home webpage using HTML and CSS.

### CSS Creature — *CSS*, completed alone

- Created a creature on code pen using only CSS.



## Certifications

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Aug 2020	Salesforce Platform Developer I
Apr 2020	<a href="#">Graduate Badge</a> (Eleven Fifty Academy)
Apr 2020	<a href="#">Red Badge</a> (3/3 Eleven Fifty Academy)
Mar 2020	<a href="#">Blue Badge</a> (2/3 Eleven Fifty Academy)
Feb 2020	<a href="#">Gold Badge</a> (1/3 Eleven Fifty Academy)