

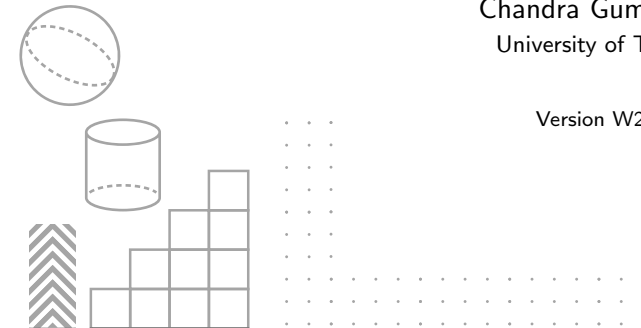
# Chapter 1

## Motivations and Content

Introduction to Artificial Intelligence

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- The following is based on material developed by many individuals, including (but not limited to):
  - Sheila McIlraith
  - Bahar Aameri
  - Fahiem Bacchus
  - Sonya Allin

# Defining “Artificial Intelligence”

- Intelligence is a difficult concept to define precisely. According to Merriam-Webster, it is defined as:

*the ability to learn or understand or to deal with new situations.*

- If we accept this definition, we can argue that artificial intelligence (A.I.) is then any non-living agent that possesses such an ability.
- Creating such an agent is the goal of A.I. research.
- Our goal here is to introduce several skills that any intelligent agent should possess, and develop ways to instill them into the ones we create.

- We will focus on three skills in particular:
  - ① searching (chpts. 2 - 6)
  - ② handling uncertainty (chpts. 7 - 8)
  - ③ representing knowledge (chpts. 9 - 10)
- We will not go in-depth into any particular skill.
- Instead, our goal is to develop a broad understanding of the field as a whole.