Basic functions in Bash

INTRODUCTION TO BASH SCRIPTING



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Why functions?

If you have used functions in R or Python then you are familiar with these advantages:

- 1. Functions are reusable
- 2. Functions allow neat, compartmentalized (modular) code
- 3. Functions aid sharing code (you only need to know inputs and outputs to use!)

Bash function anatomy

Let's break down the function syntax:

- Start by naming the function. This is used to A Bash function has the following syntax: call it later.
 - Make sure it is sensible!
- Add open and close parenthesis after the function name
- Add the code inside curly brackets. You can use anything you have learned so far (loops, IF, shell-within-a-shell etc)!
- Optionally return something (beware! This is not as it seems)

```
function_name () {
    #function_code
    return #something
}
```

Alternate Bash function structure

You can also create a function like so:

```
function function_name {
    #function_code
    return #something
}
```

The main differences:

- Use the word function to denote starting a function build
- You can drop the parenthesis on the opening line if you like, though many people keep them by convention

Calling a Bash function

Calling a Bash function is simply writing the name:

```
function print_hello () {
    echo "Hello world!"
}
print_hello # here we call the function
```

Hello world!

Fahrenheit to Celsius Bash function

Let's write a function to convert Fahrenheit to Celsius like you did in a previous lesson, using a static variable.

```
temp_f=30
function convert_temp () {
    temp_c=$(echo "scale=2; ($temp_f - 32) * 5 / 9" | bc)
    echo $temp_c
}
convert_temp # call the function
```

```
-1.11
```

Let's practice!

INTRODUCTION TO BASH SCRIPTING



Arguments, return values, and scope

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Passing arguments into Bash functions

Passing arguments into functions is similar to how you pass arguments into a script. Using the notation.

You also have access to the special ARGV properties we previously covered:

- Each argument can be accessed via the \$1, \$2 notation.
- \$@ and \$* give all the arguments in ARGV
- \$# gives the length (number) of arguments

Passing arguments example

Let's pass some file names as arguments into a function to demonstrate. We will loop through them and print them out.

```
function print_filename {
    echo "The first file was $1"
    for file in $0
    do
        echo "This file has name $file"
    done
}
print_filename "LOTR.txt" "mod.txt" "A.py"
```

```
The first file was LOTR.txt
This file has name LOTR.txt
This file has name mod.txt
This file has name A.py
```

Scope in programming

'Scope' in programming refers to how accessible a variable is.

- 'Global' means something is accessible anywhere in the program, including inside FOR loops, IF statements, functions etc.
- 'Local' means something is only accessible in a certain part of the program.

Why does this matter? If you try and access something that only has local scope - your program may fail with an error!

Scope in Bash functions

Unlike most programming languages (eg. Python and R), all variables in Bash are global by default.

```
function print_filename {
    first_filename=$1
}
print_filename "LOTR.txt" "model.txt"
echo $first_filename
```

```
LOTR.txt
```

Beware global scope may be dangerous as there is more risk of something unintended happening.

Restricting scope in Bash functions

You can use the local keyword to restrict variable scope.

```
function print_filename {
    local first_filename=$1
}
print_filename "LOTR.txt" "model.txt"
echo $first_filename
```

Q: Why wasn't there an error, just a blank line?

Answer: first_filename got assigned to the **global** first ARGV element (\$1).

I ran the script with no arguments (
bash script.sh) so this defaults to a blank
element. So be careful!

Return values

We know how to get arguments in - how about getting them out?

The return option in Bash is only meant to determine if the function was a success (0) or failure (other values 1-255). It is captured in the global variable \$?

Our options are:

- 1. Assign to a global variable
- 2. echo what we want back (last line in function) and capture using shell-within-a-shell

A return error

Let's see a return error:

```
function function_2 {
    echlo # An error of 'echo'
}
function_2 # Call the function
echo $? # Print the return value
```

```
script.sh: line 2: echlo: command not found 127
```

What happened?

- 1. There was an error when we called the function
 - The script tried to find 'echlo' as a program but it didn't exist
- 2. The return value in \$? was 127 (error)

Returning correctly

Let's correctly return a value to be used elsewhere in our script using echo and shell-within-a-shell capture:

```
function convert_temp {
    echo $(echo "scale=2; ($1 - 32) * 5 / 9" | bc)
}
converted=$(convert_temp 30)
echo "30F in Celsius is $converted C"
```

```
30F in Celsius is −1.11 C
```

• See how we no longer create the intermediary variable?

Let's practice!

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Scheduling your scripts with Cron

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Why schedule scripts?

There are many situations where scheduling scripts can be useful:

- 1. Regular tasks that need to be done. Perhaps daily, weekly, multiple times per day.
 - You could set yourself a calendar-reminder, but what if you forget!?
- 2. Optimal use of resources (running scripts in early hours of morning)

Scheduling scripts with cron is essential to a working knowledge of modern data infrastructures.



What is cron?

Cron has been part of unix-like systems since the 70's. Humans have been lazy for that long!

The name comes from the Greek word for time, *chronos*.

It is driven by something called a crontab, which is a file that contains cronjobs, which each tell crontab what code to run and when.

Crontab - the driver of cronjobs

You can see what schedules (cronjobs) are currently programmed using the following command:

crontab -l

crontab: no crontab for user

Seems we need to make a schedule (cronjob) then!

Crontab and cronjob structure

This great image from Wikipedia demonstrates how you construct a cronjob inside the crontab file. You can have many cronjobs, one per line.

- There are 5 stars to set, one for each time unit
- The default, * means 'every'

Cronjob example

Let's walk through some cronjob examples:

5 1 * * * bash myscript.sh

- Minutes star is 5 (5 minutes past the hour).
 Hours star is 1 (after 1am). The last three are *, so every day and month
 - Overall: run every day at 1:05am.

15 14 * * 7 bash myscript.sh

- Minutes star is 15 (15 minutes past the hour). Hours star is 14 (after 2pm). Next two are * (Every day of month, every month of year). Last star is day 7 (on Sundays).
 - o Overall: run at 2:15pm every Sunday.

Advanced cronjob structure

If you wanted to run something multiple times per day or every 'X' time increments, this is also possible:

- Use a comma for specific intervals. For example:
 - 15,30,45 * * * * will run at the 15,30 and 45 minutes mark for whatever hours are specified by the second star. Here it is every hour, every day etc.
- Use a slash for 'every X increment'. For example:
 - */15 * * * *
 runs every 15 minutes. Also for every hour, day etc.

Your first cronjob

Let's schedule a script called extract_data.sh to run every morning at 1.30am. Your steps are as follows:

- 1. In terminal type crontab -e to edit your list of cronjobs.
 - It may ask what editor you want to use. nano is an easy option and a less-steep learning curve than vi (vim).
- 2. Create the cronjob:
 - o 30 1 * * * extract_data.sh

Your first cron job

3. Exit the editor to save it

If this was using nano (on Mac) you would use ctrl + o then enter then ctrl + x to exit.

You will see a message crontab: installing new crontab

4. Check it is there by running crontab -1.

```
30 1 * * * extract_data.sh
```

Nice work!

Let's practice!

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Thanks and wrap up

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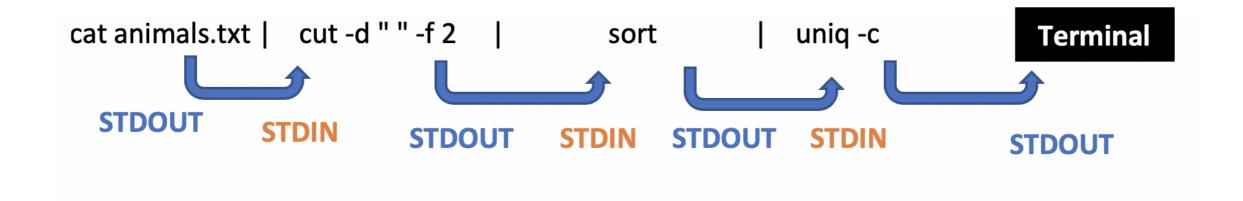
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What we covered (Chapter 1)

Chapter 1 - The basics:

- How Bash scripts work with the command-line
- The anatomy of a Bash script
 - Including STDIN, STDERR and STDOUT



Chapter 1 - ARGV

ARGV is the *array* of all the arguments given to the program. ARGV is **vital** knowledge.

- Some special properties we learned:
 - Each argument can be accessed via the
 notation. (\$1, \$2 etc.)
 - \$@ (and \$*) return all the arguments in ARGV
 - \$# gives the length (number) of arguments

In an example script.sh:

```
#!/usr/bash
echo $1
echo $@
```

Call with bash script.sh FirstArg SecondArg

```
FirstArg
FirstAg SecondArg
```

What we covered (Chapter 2)

You learned about creating and using different Bash variables including:

- Creating and using both string, numerical and array variables
 - Arithmetic using expr and (for decimals) bc
- Different quotation marks mean different things:
 - Single (interpret all text literally)
 - And double (interpret literally except \$ and backticks)

Chapter 2 - Shell-within-a-shell

A concept we used again and again (and again!) was the shell-within-a-shell.

• Very powerful concept; calling out to a shell in-place within a script and getting the return value.

```
sum=$(expr 4 + 5)
echo $sum
```

9

What we covered (Chapters 3 & 4)

Mastering control of your scripts with:

- FOR, WHILE, CASE, IF statements
- Creating functions, calling them and pushing data in (arguments) and out (return values)
- Scheduling your scripts with cron so you don't need to remember to run another script!

Thank you & Congratulations!

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