

Student Registration Number

B

COURSE CODE: DCAP608

COURSE TITLE: Real Time Systems

Date of Exam: 1 March
Time Allowed: 3 hours

Session 09:30-12:30
Max. Marks: 80

1. *This paper contains 10 questions divided in two parts on 1 page.*
2. **Part A is compulsory.**
3. ***In Part B (Questions 2 to 10), attempt any 6 questions out of 9. Attempt all parts of the questions chosen.***
4. *The marks assigned to each question are shown at the end of each question in square brackets.*
5. *Answer all questions in serial order.*
6. The student is required to attempt the question paper in **English medium only**.

PART-A

Q1.

- a. Define real time system.
- b. What do you mean by deadline point?
- c. What is multirate system?
- d. What is the difference between absolute temporal consistency and relative temporal consistency?
- e. Define release time.
- f. What do you mean by jitter?
- g. What is aperiodic job?
- h. What do you mean by laxity?
- i. What is the significance of scheduler?
- j. What is the usage of acceptance test in job scheduling? (10x2=20)

PART-B

- Q2. Explain the differences between soft real time systems and hard real time systems with proper examples and illustrations.
- Q3. Explain the functioning of a digital controller in details with diagram.
- Q4. Explain the concepts of Deadbeat Control and Kalman Filter with equations.
- Q5. Explain and illustrate the architecture of air traffic control system.
- Q6. What is the difference between Round-robin approach and weight Round-robin Approach?
- Q7. Explain different types of functional parameters for real time systems with example.
- Q8. Explain the detail concept of hierarchical scheduling with example.
- Q9. Explain the concept of effective release time and effective deadline with an example of job scheduling.
- Q10. "Average response time of aperiodic jobs can be improved by slack stealing". Explain with example. (6x10=60)