Student Registration Number	D
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Course Code: DCAP504 Course Title: Computer Graphics

Date: 11-Oct-2013 Time: 09:30-11:30

Time Allowed: 2 hours Max. Marks: 80

Distribution of Marks: Written-20, Viva-20, Execution-40

Set of Problems/Experiments:

- 1. How to Implement Sutherland Hodgeman Algorithm?
- 2. How to Implement Z-Buffer Algorithm?
- 3. How to Implement Liang-Barsky algorithm?
- 4. How to Implement any type of 2D Transformations?
- 5. How to Implement Painter's Algorithm?