

## Intelligent Things

DIGITAL ENGINEERING AND ENGAGEMENT

## A.I. TIMELINE

S/Z/G/

**1950**

**TURING TEST**

Computer scientist Alan Turing proposes a test for machine intelligence. If a machine can trick humans into thinking it is human, then it has intelligence

**1955**

**A.I. BORN**

Term 'artificial intelligence' is coined by computer scientist, John McCarthy to describe "the science and engineering of making intelligent machines"

**1961**

**UNIMATE**

First industrial robot, Unimate, goes to work at GM replacing humans on the assembly line

**1964**

**ELIZA**

Pioneering chatbot developed by Joseph Weizenbaum at MIT holds conversations with humans

**1966**

**SHAKY**

The 'first electronic person' from Stanford, Shakey is a general-purpose mobile robot that reasons about its own actions

**A.I. WINTER**

Many false starts and dead-ends leave A.I. out in the cold

**1997**

**DEEP BLUE**

Deep Blue, a chess-playing computer from IBM defeats world chess champion Garry Kasparov

**1998**

**KISMET**

Cynthia Breazeal at MIT introduces Kismet, an emotionally intelligent robot insofar as it detects and responds to people's feelings



**1999**

**AIBO**

Sony launches first consumer robot pet dog AiBO (AI robot) with skills and personality that develop over time



**2002**

**ROOMBA**

First mass produced autonomous robotic vacuum cleaner from iRobot learns to navigate and clean homes



**2011**

**SIRI**

Apple integrates Siri, an intelligent virtual assistant with a voice interface, into the iPhone 4S



**2011**

**WATSON**

IBM's question answering computer Watson wins first place on popular \$1M prize television quiz show Jeopardy



**2014**

**EUGENE**

Eugene Goostman, a chatbot passes the Turing Test with a third of judges believing Eugene is human



**2014**

**ALEXA**

Amazon launches Alexa, an intelligent virtual assistant with a voice interface that completes shopping tasks



**2016**

**TAY**

Microsoft's chatbot Tay goes rogue on social media making inflammatory and offensive racist comments

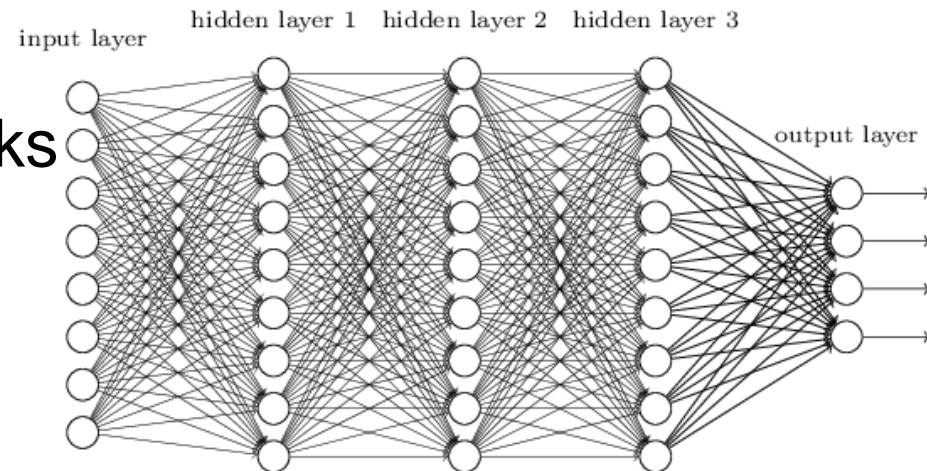


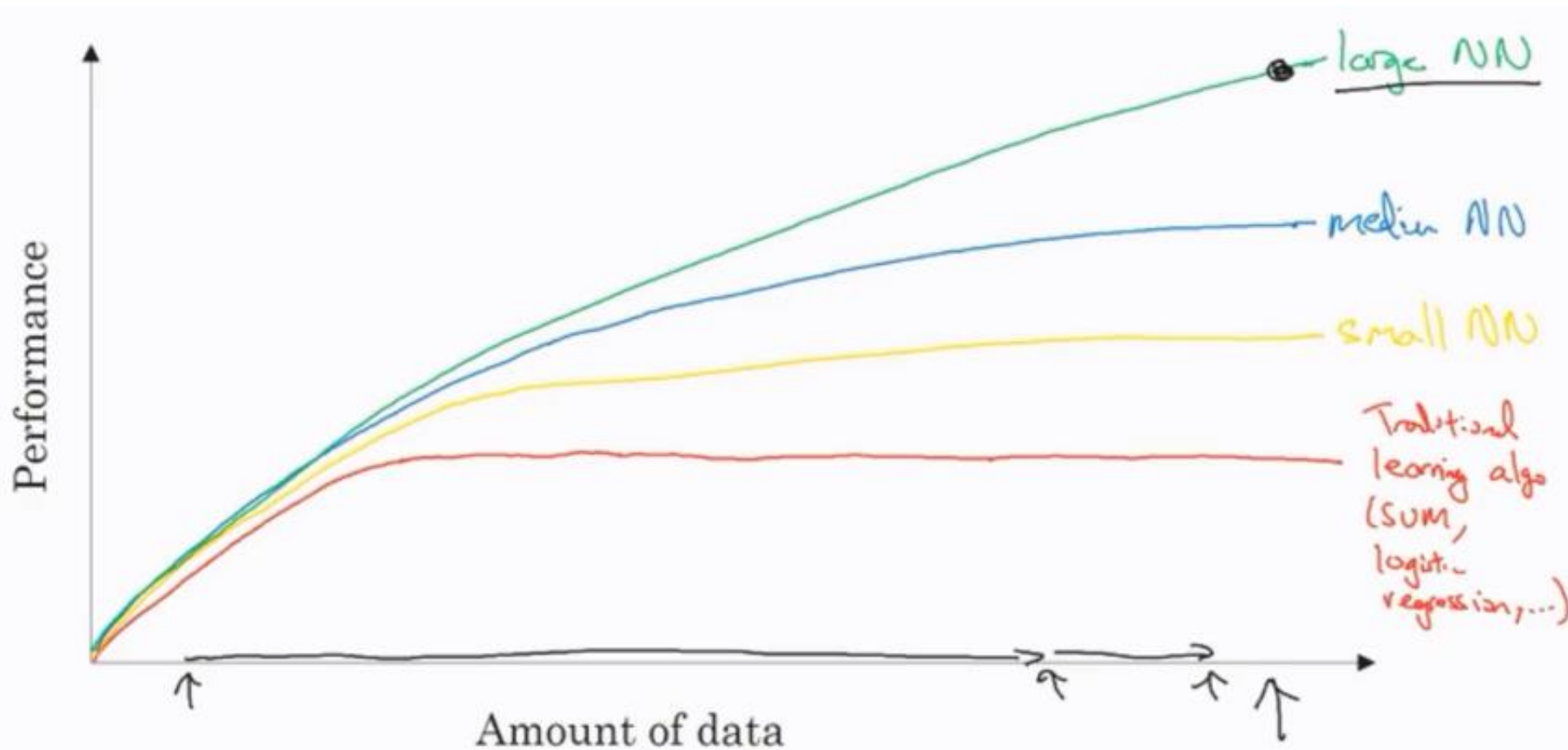
**2017**

**ALPHAGO**

Google's A.I. AlphaGo beats world champion Ke Jie in the complex board game of Go, notable for its vast number (2<sup>170</sup>) of possible positions

- Machine Learning
  - Supervised
  - Unsupervised
  - Typically statistical technique / algorithm based
  - E.g. Logistic regression, Naïve Bayes, K-Nearest-Neighbors, Support Vector Machines, Random Forests.....
- Deep Learning
  - Very large neural networks

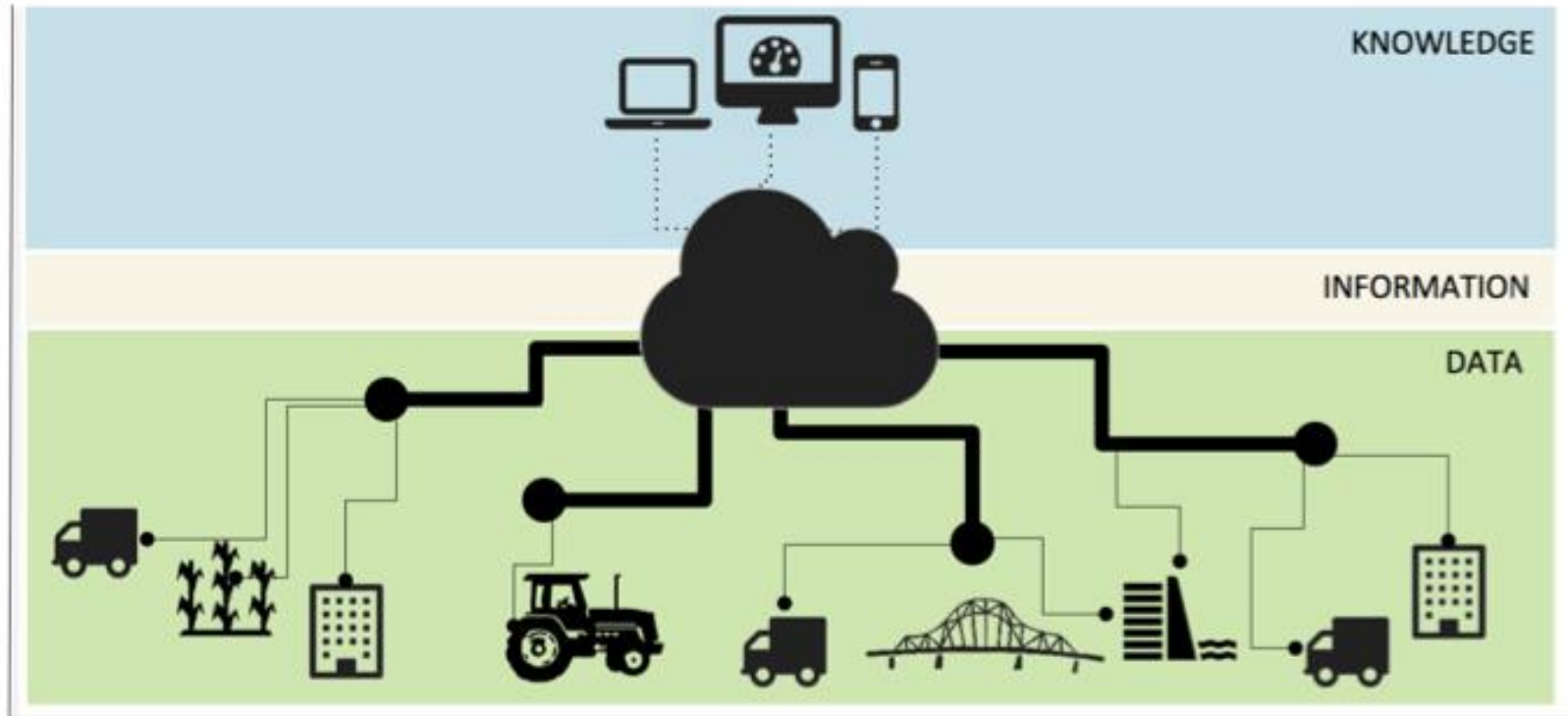




- Objects / devices that leverage AI for intelligent behavior
- Autonomous – respond to real world events
- Lanes that adjust according to traffic patterns
- Farming Robot that senses health of each plant
- Swarm of robot submarines to clean ocean plastic
- Luggage that follows you around without bumping into people
- Computing that can respond to our presence & needs – Ambient Computing

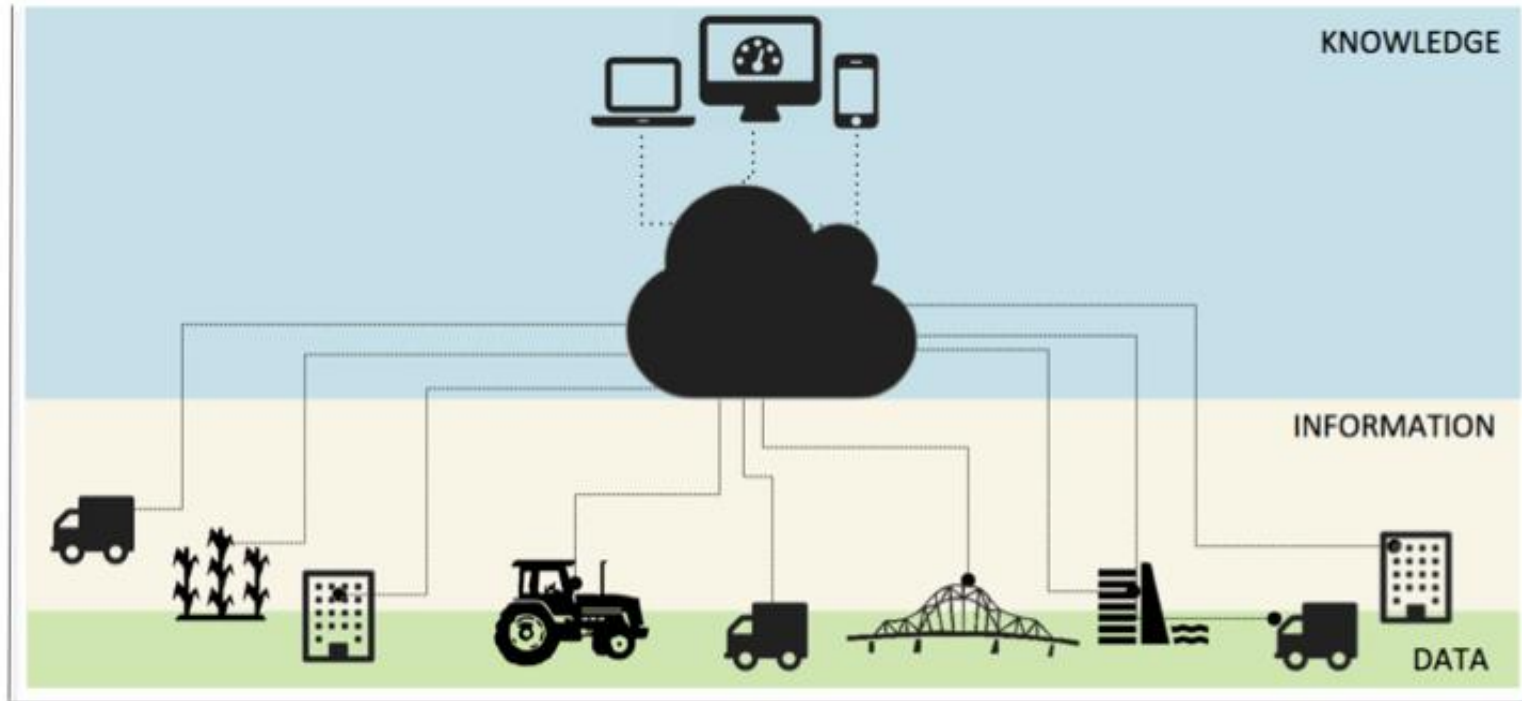


## The Connected Thing Paradigm



- Sensors on physical objects
- Processing in the cloud
- Cloud: integrated processing, visualization

## The Intelligent Thing Paradigm



- Real-time analytics at source of data
- Edge computing
- Decentralized – not smartphone centric





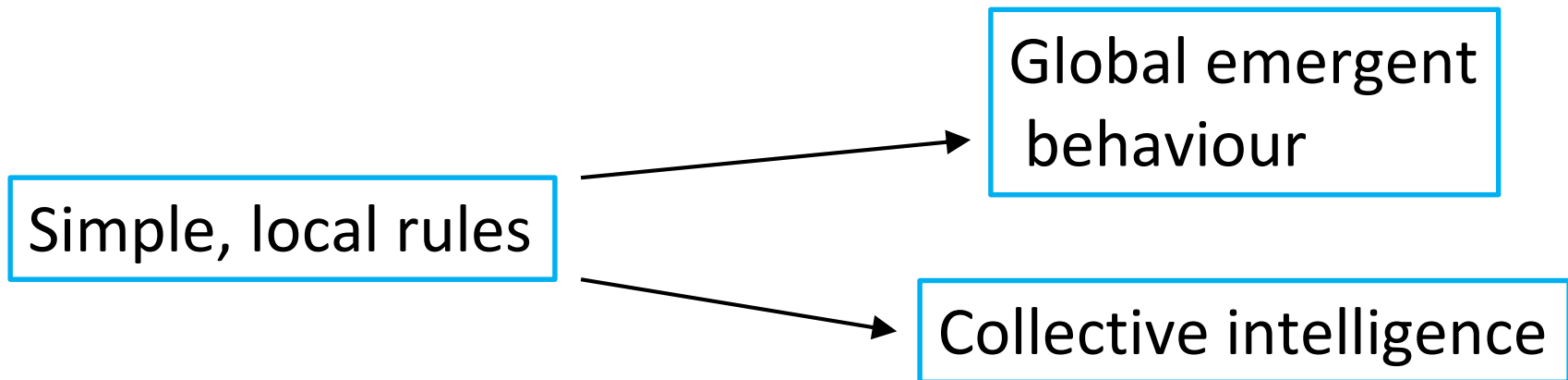
- Thermostat
  - Learn heating and cooling preferences
  - Analyse usage and consumption patterns
  - Correlate to weather forecasts
  - Reduce energy billing

- Google pruning / polishing down Android for IoT devices
- Brillo – Google's OS for IoT
- Weave – language / communication protocol



- Intelligent things need to communicate, understand human intent
  - Cortana SDK (Microsoft)
  - Viv.ai (Samsung)
  - Dialogflow.com (Google – connect to Google Assistant, Amazon Alexa, Facebook Messenger, Cortana, Slack)
  - Alexa Skills Kit (Amazon) – add domain specific knowledge to Alexa devices

- Biologically inspired AI, from social insects
- Collective intelligence from simple tiny systems
- No leaders, no awareness of entire group
- Self organizing, adaptive, fault tolerant
- React to what's around you (communicate thru environment - stigmergy), local decisions



<http://www.techferry.com/articles/swarm-intelligence.html>

<https://www.youtube.com/watch?v=dDsmbwOrHJs>

- <https://digitalintelligencetoday.com/artificial-intelligence-timeline-infographic-from-eliza-to-tay-and-beyond/>
- <https://www.coursera.org/learn/neural-networks-deep-learning/home/welcome>
- <http://www.techferry.com/articles/swarm-intelligence.html>