<?xml version="1.0" encoding="utf-8"?>  
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
 package="com.example.program8">  
  
 <uses-permission android:name="android.permission.ACCESS\_FINE\_LOCATION" />  
 <uses-permission android:name="android.permission.ACCESS\_COARSE\_LOCATION" />  
 <uses-permission android:name="android.permission.INTERNET"/>  
 <uses-permission android:name="android.permission.ACCESS\_NETWORK\_STATE"/>  
 <uses-permission android:name="android.permission.WRITE\_EXTERNAL\_STORAGE" />  
 <uses-permission android:name="com.google.android.providers.gsf.permission.READ\_GSERVICES" />  
  
  
 <application  
 android:allowBackup="true"  
 android:icon="@mipmap/ic\_launcher"  
 android:label="@string/app\_name"  
 android:roundIcon="@mipmap/ic\_launcher\_round"  
 android:supportsRtl="true"  
 android:theme="@style/Theme.Program8">  
  
  
  
 <!--  
 TODO: Before you run your application, you need a Google Maps API key.  
  
 To get one, follow the directions here:  
  
 https://developers.google.com/maps/documentation/android-sdk/get-api-key  
  
 Once you have your API key (it starts with "AIza"), define a new property in your  
 project's local.properties file (e.g. MAPS\_API\_KEY=Aiza...), and replace the  
 "YOUR\_API\_KEY" string in this file with "${MAPS\_API\_KEY}".  
 -->  
 <meta-data  
 android:name="com.google.android.geo.API\_KEY"  
 android:value="AIzaSyAPTYkumdx\_qL8KCypbGI5asIsNRXmt2p8" />  
  
 <activity  
 android:name=".MapsActivity"  
 android:exported="true"  
 android:label="@string/title\_activity\_maps">  
 <intent-filter>  
 <action android:name="android.intent.action.MAIN" />  
  
 <category android:name="android.intent.category.LAUNCHER" />  
 </intent-filter>  
 </activity>  
 </application>  
  
</manifest>