Session maintenance using express and passport

```
var express = require("express");
var session = require('express-session');
 var path = require("path");
 var bodyParser = require("body-parser");
 var mongoose = require("mongoose");
 var app = express();
var router = express.Router();
var passport = require('passport');
var LocalStrategy = require('passport-local').Strategy;
app.use(session({
  secret: 'keyboard cat',
 resave: false,
  saveUninitialized: false
1));
var config = require("./config/config");
mongoose.connect(config.local.db, { useNewUrlParser: true });
require("./models/user");
var User = mongoose.model("User");
app.use(express.static(path.join(__dirname, "../dist/myapp/")));
app.use(bodyParser.urlencoded({ extended: false }));
app.use(bodyParser.json());
app.use(passport.initialize());
app.use(passport.session());
router.post("/api/registerUser", function (reg, res) {
  var theUser = new User(req.body);
  theUser.save(function (err) {
   if (err) {
    console.log(err);
   } else {
     res.send(theUser);
 });
});
router.get("/api/listusers", isUserAllowed(), function (req, res) {
```

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//console.log(req.isAuthenticated());
   //console.log(req.session);
  User.find({}).exec(function (err, users) {
    if (err) {
      res.failure(err)
    } else {
      res.json(users);
});
function isUserAllowed() {
  return function (req, res, next) {
    if (!req.isAuthenticated()) {
      res.redirect('/api/logout');
    7
    else {
     next();
    7
  }
router.get("/api/authStatus", function (req, res) {
 if (req.isAuthenticated()) {
    return res.status(200).json({
      status: true
    });
 } else {
    return res.status(500).json({
      status: false
   });
 1
});
router.get("/api/logout", function (req, res) {
 req.logout();
 res.json({ "message": 'success, you are now logged out!' });
});
router.get("/api/editUser/:id", isUserAllowed(), function (req, res) {
 User.findOne({ _id: req.params.id }).exec(function (err, user) {
   if (err) {
```

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res.failure(err)
        } else {
          res.json(user);
     3)
    });
   router.put("/api/updateUser", isUserAllowed(), function (req, res) {
     var sid = req.body._id;
     User.findById(sid, function (err, doc) {
       doc.fname = req.body.fname;
       doc.lname = req.body.lname;
      doc.save(function () {
        res.json(doc);
      3)
    })
  });
  router.delete("/api/deleteUser/:id", isUserAllowed(), function (req, res) {
    var sid = req.params.id;
   User.findById(sid, function (err, doc) {
     doc.remove(function () {
       res.json({ message: "deleted" });
     H
   })
 });
 router.param('userId', function (req, res, next, id) {
   User
     .findOne({
       id: id
     .exec(function (err, theUser) {
      if (err) return next(err);
      if (!theUser) return res.failure('Failed to load User ' + id);
      req.theUser = theUser;
      console.log("theUser in userId", theUser);
      next();
    });
E):
router.post("/api/loginUser", function (req, res, next) {
 passport.authenticate('local', function (err, user, info) {
   if (err) {
     return next(err);
```

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}
    if (!user) {
      console.log(info.message);
    req.logIn(user, function (err) {
      if (err) {
        return next(err);
      req.theUser = user;
      res.send(user);
    });
  })(req, res, next);
});
//Use local strategy
passport.use(new LocalStrategy({
  usernameField: 'username',
  passwordField: 'password'
  function (username, password, done) {
    User.findOne({
      username: username
    }, function (err, user) {
      if (err) {
        return done(err);
      if (!user) {
       return done(null, false, {
          message: 'Unknown user'
       });
      1
      if (!user.authenticate(password)) {
        return done(null, false, {
          message: 'Invalid passwordd'
        });
      }
      return done(null, user);
    });
));
//Serialize sessions
passport.serializeUser(function (user, done) {
```

```
//console.log('serialize user???');
done(null, user.id);
});

passport.deserializeUser(function (id, done) {
    User.findOne({
        _id: id
    }, function (err, user) {
        if (user._id) user.userId = user._id;
        done(err, user);
    });
});

app.use(router);
app.listen(4200);
console.log("server is listening on port 4200");
```