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Speed and Reliability at Any Scale – Combining SQS and DB Services

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AWS Messaging = Amazon SQS + Amazon SNS

Simplicity

Loose coupling sets you free!

Reliability

- Availability
- Durability

Scalability

- Throughput
- Elasticity



Amazon SQS Core Features



- Designed to provide high durability
- Holds messages until you explicitly delete them
- Unlimited backlog up to 14 days
- Amazon CloudWatch metrics and alerts for queue depth, message rate, and more
- Payload size of up to 256KB
- Message batching for higher throughput and reduced costs
- Supports long polling for reduced costs and latency
 - Cross-origin resource sharing support





SQS Core mechanics



Basic Message Lifecycle Writer **H** **Invent

Writer









Writer







Basic Message Lifecycle Reader A Reader B e:Invent









































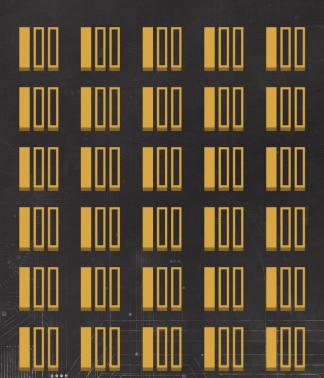
Basic Message Lifecycle H Reader B **Invent

That covers reliability. Now let's go for the scale!









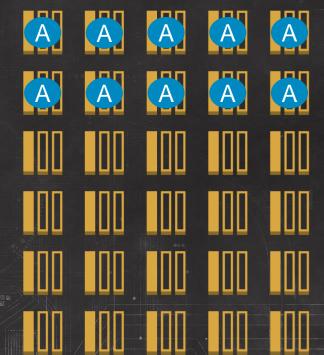


Reader A

RAM: 10 Msgs

ReceiveMessage



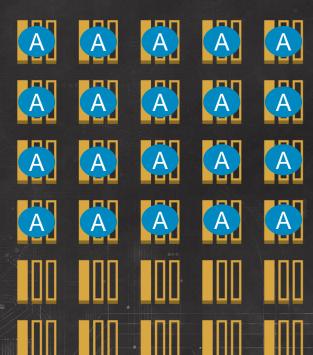




Reader A

RAM: 20 Msgs







Reader A

RAM: 30 Msgs











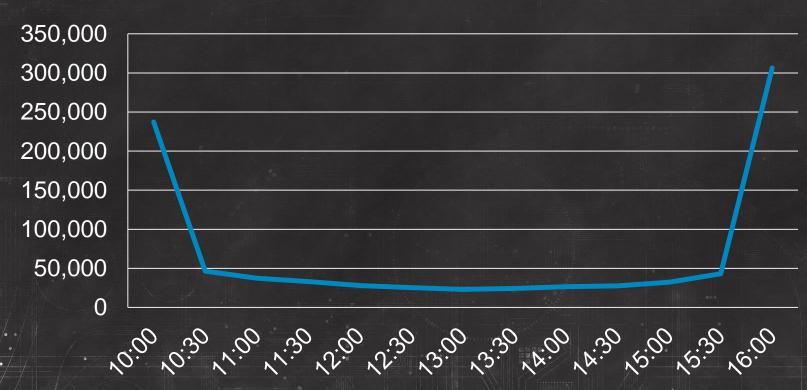




Bulk Transactional Reads +|||+ Reader A **Invent

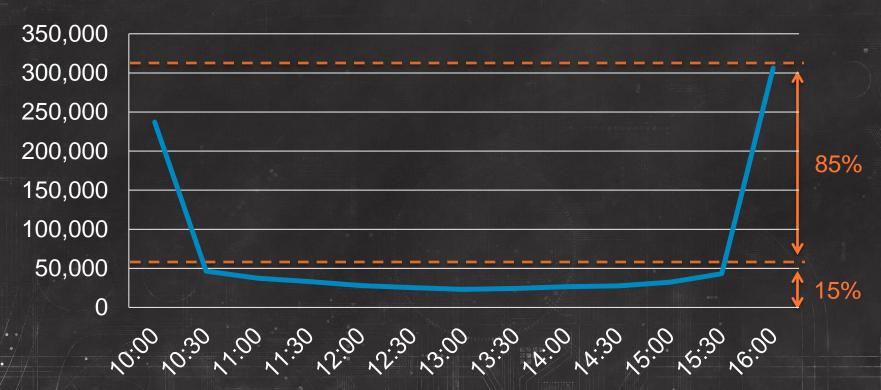
Let's take it to real life! **Invent

Scalability example: market trade volume by half hour





Scalability example: market trade volume by half hour



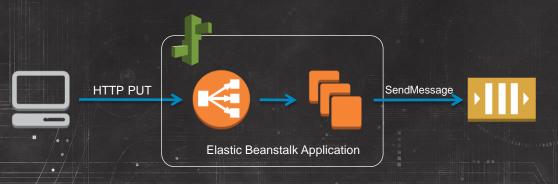


Design pattern #1: Batch processing



Batch Processing

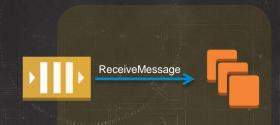
- Use SQS as a scalable and resilient short-term storage solution.
- Simply configure the appropriate retention period and send away!





Batch Processing

 When appropriate, launch a fleet of Amazon EC2 workers and process the messages en masse.





Design pattern #2: IAM Roles for Amazon EC2

Using IAM Roles for Amazon EC2

- Create an IAM role with the appropriate permissions to Amazon SQS.
- Launch EC2 instances with this role.
- Done!
 - Audit logs will correlate the EC2 instance ID to the SQS API calls.
 - IAM will automatically rotate the credentials on our behalf.

```
"Statement": [
      "sid": "stmt1384277213171",
      "Action": [
        "sqs:ChangeMessageVisibility",
        "sqs:DeleteMessage",
        "sqs:GetQueueAttributes",
        "sqs:GetQueueUrl",
        "sqs:ListQueues",
        "sqs:ReceiveMessage"
      "Effect": "Allow",
      "Resource": "arn:aws:sqs:us-east-
1:455320512810:Sensor_Ingestion"
```

Using IAM Roles for Amazon EC2

- Use the AWS SDK on the Instance
- No need to type credentials
 - Not in code
 - Not in a configuration file
 - Not via the console either

```
require 'rubygems'
require 'aws-sdk'

sqs = AWS::SQS.new()
myqueue = sqs.queues.named("Sensor_Ingestion")

myqueue.poll do |msg|
    # Do something with the message
end
```

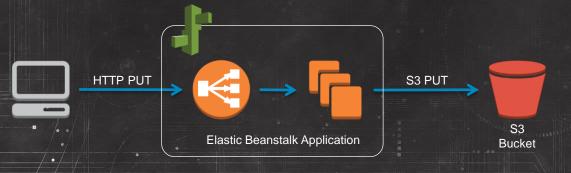


Design pattern #3: Using SQS to durably batch writes



The application:

- An AWS Elastic Beanstalk application.
- Clients upload data to the application through HTTP PUTs.
- Each upload is 100KB in size.
- Amazon S3 will be used as the permanent data store.





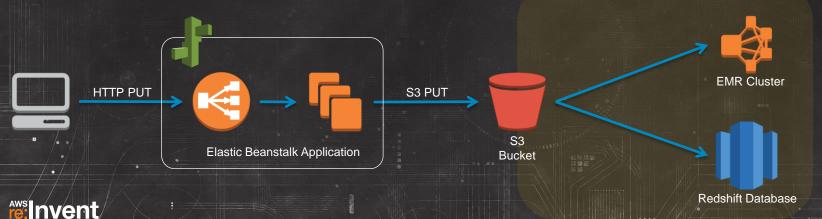
The challenge:

 We have an external constraint that requires us to batch the upload into Amazon S3.

For example:

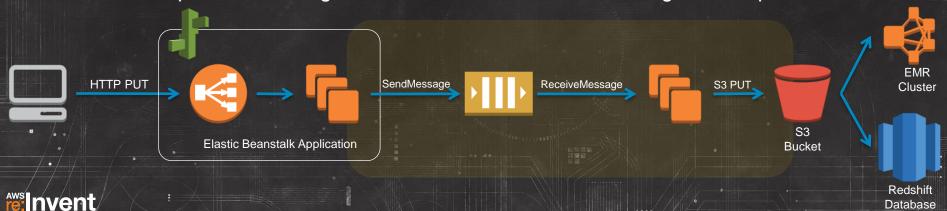
Amazon EMR best practices call for Amazon S3 object size of >10MB.

Hourly Amazon Redshift batch inserts.



Enter SQS:

- Persist individual client PUTs as SQS messages.
- Have an Amazon EC2 worker role that performs the following logic:
 - Receive SQS message and add to an in-memory buffer.
 - Once buffer is full, upload to Amazon S3.
 - Upon acknowledgement from S3, delete SQS messages from queue.



Also to consider:

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- Some data stores are optimized for read workloads
- Buffering the writes with Simple Queue Service will ensure both speed and reliability of data ingestion.

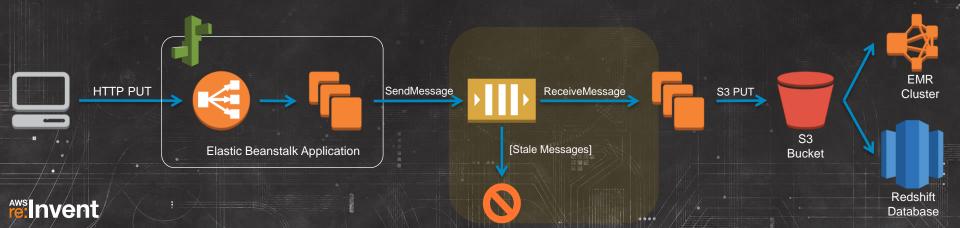


Design pattern #4: Discarding stale messages



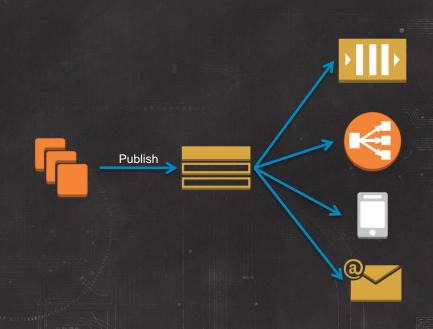
Discarding stale messages

- Controlled via the MessageRetentionPeriod property.
- Useful when there is no business value for data older than X minutes.
 - "Transactions that don't complete within 5 minutes are abandoned, enabling client-side failure handling".

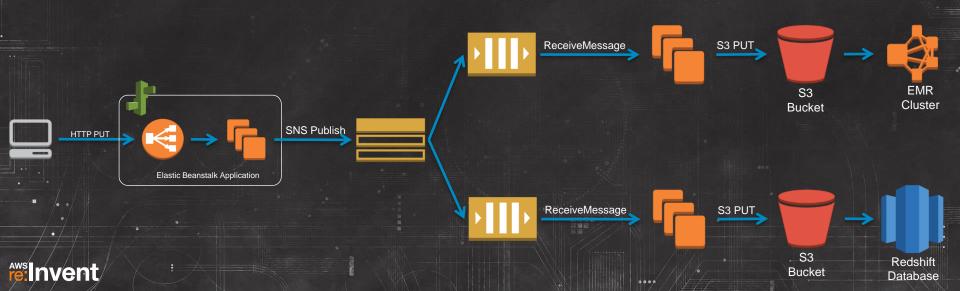


Design pattern #5: Simple Notification Service Fan-out

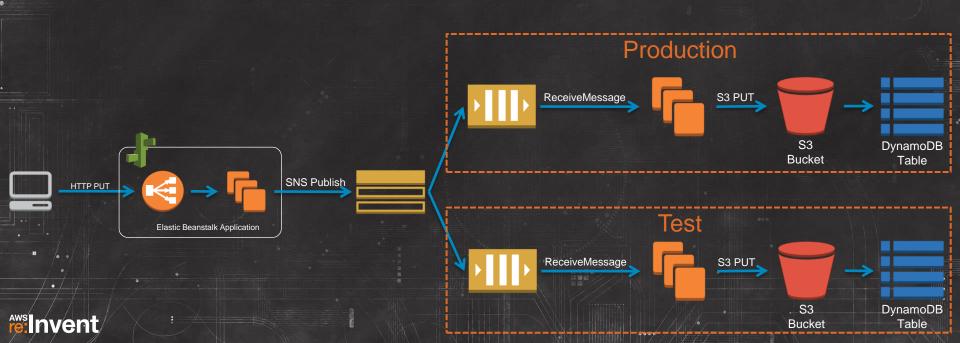
- Atomically distribute a message to multiple subscribers over different transport methods
 - SQS queues
 - HTTP/S endpoints
 - SMS
 - Email
- Also used to abstract different mobile device push providers (MBL308)
 - Apple Push Notification Service
 - Google Cloud Messaging for Android
 - Amazon Device Messaging



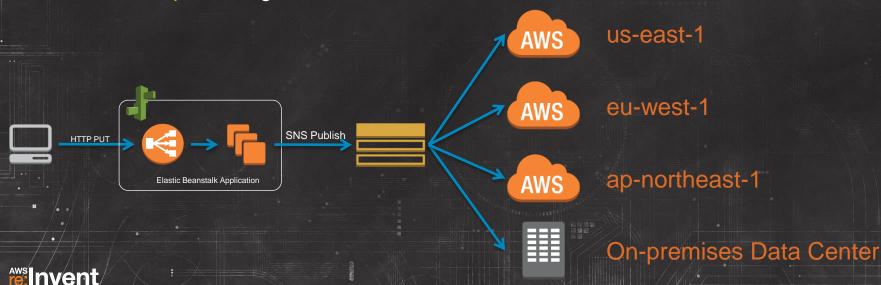
- Perform different operations on the same data
 - Split different facets of the payload into different systems.
 - Duplicate the data into short-term and longterm storage systems.



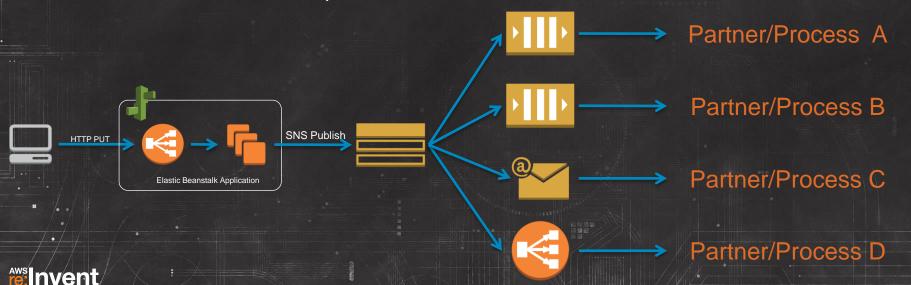
Deliver the same data to different environments



- Distribute the same data to a multiple external environments:
 - Push data to different locations worldwide.
 - Seamlessly synchronize AWS and on-premises environments.
 - Pro tip: MessageID field is consistent across locations.



- Each recipient can have its own preferred transport protocol:
 - SQS for guaranteed delivery
 - Email for human-friendly delivery
 - HTTP/S for real-time push



Design pattern #6: Send messages from the browser



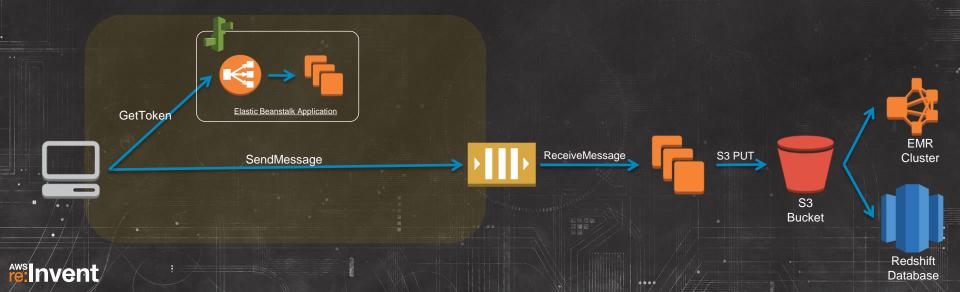
Send messages from the browser

- Make direct calls to AWS services such as SQS and DynamoDB directly from the user's browser.
- Authentication is based on STS tokens.
- Supports S3, SQS, SNS and DynamoDB.



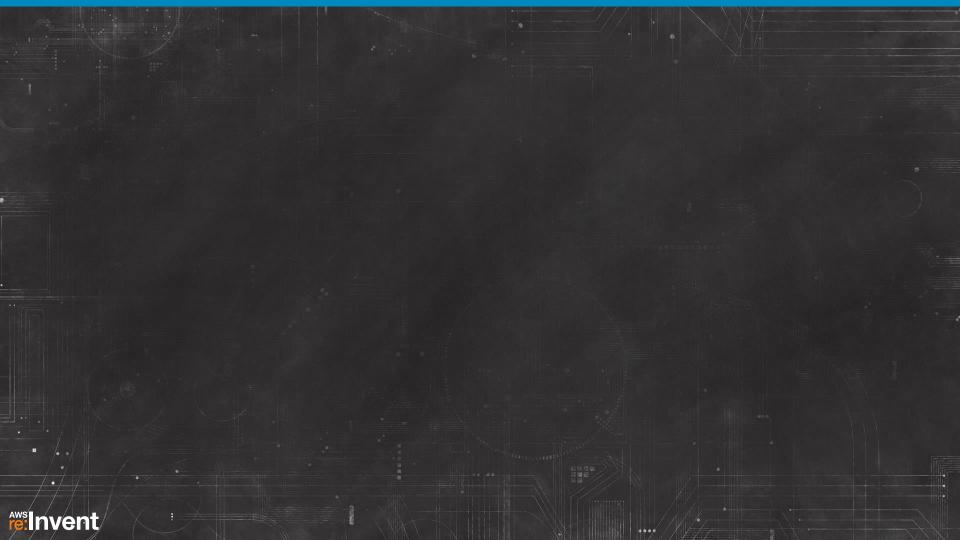
Send messages from the browser

- Back to our sample architecture:
 - Browser authenticates against Elastic Beanstalk application
 - Response includes location of SQS Queue and STS Token for direct authentication.



Colin Vipurs Shazam Entertainment Ltd.





How Shazam works





375 MILLION USERS

75 MILLION MONTHLY ACTIVE USERS

10 MILLION
NEW USERS
PER MONTH



- 10 YEARS FOR THE 1ST BILLION
- 10 MONTHS FOR THE 2ND BILLION
- 2 MONTHS TO GO FROM 9 TO 10 BILLION

BILLION TAGS

- 10 YEARS FOR THE 1ST BILLION
- 10 MONTHS FOR THE 2ND BILLION
- 2 MONTHS TO GO FROM 9 TO 10 BILLION

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Amazon SQS for surge protection



SQS shield

amazon.com

Facebook Realtime Updates







Queue Worker Anatomy

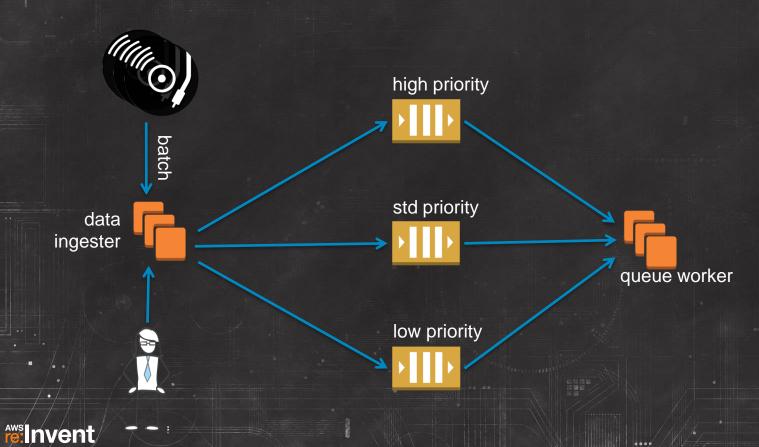




SQS for SLAs

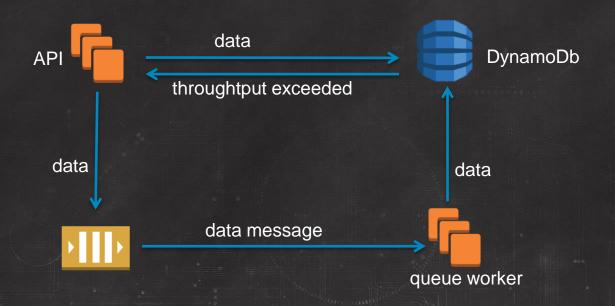


SQS for SLAs

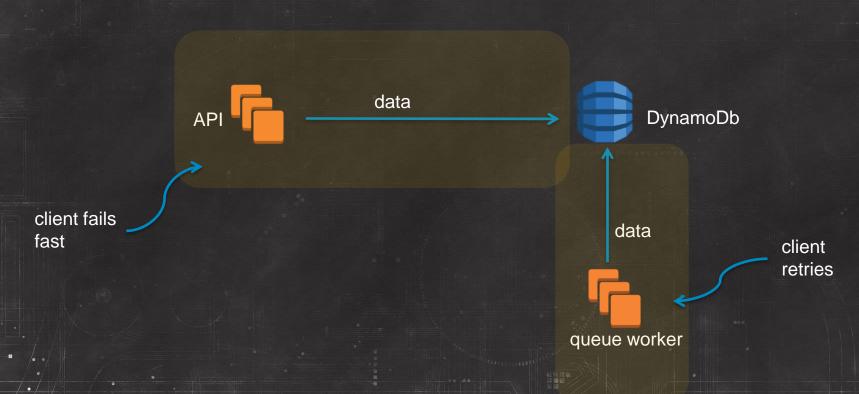














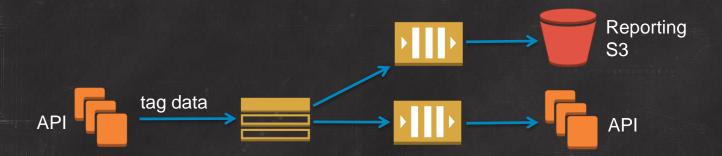
```
public interface Writer <T> {
    void write(T t);
}
```



SNS/SQS Datastore Segregation

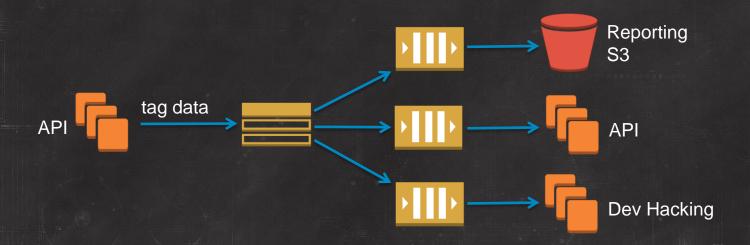


SNS/SQS Datastore Segregation





SNS/SQS Datastore Segregation





SQS for Shazam is...

- Protection from the outside world
- Short term, unbounded persistence
- Cost effective elastic capacity
- Scalable data segregation



Thank you Colin!



Design patterns recap

- 1. Batch processing
- 2. IAM Roles for EC2
- 3. Using SQS to durably batch writes
- 4. Discard stale messages
- 5. Simple Notification Service Fan-out
- 6. Send messages from the browser



Additional messaging resources

- Application Services Booth
- re:Invent sessions:
 - ARC301 Controlling the Flood: Massive Message Processing with AWS SQS and DynamoDB
 - MBL308 Engage Your Customers with Amazon SNS Mobile Push
- AWS Support and Discussion Forums
- AWS Architecture Center: <u>http://aws.amazon.com/architecture</u>
- Documentation:
 - http://aws.amazon.com/documentation/sqs



Next stop: ARC301 - Controlling the Flood! Right here in this room.



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Please give us your feedback on this presentation

SVC206

As a thank you, we will select prize winners daily for completed surveys!

Thank You

