K.S. School of Business Management

T.Y. M.Sc.(CA&IT) (SEM V)

COMPYTER GRAPHICS (PRACTICAL) ASSIGNMENT -2

Instructions for students.

a. While implementing assignment program students are not allowed to use any in-built functions which help you to draw objects. (Example line ,rectangle , arc etc.)
b. Program should be test for all possibilities.
c. Whatever coordinate you are giving for testing in your program it should be in range of the system screen coordinate.

1. Draw house using display file. (House using normalize device co-ordinate).
2. Draw polygon using polygon absolute algorithm.
3. Draw polygon using polygon relative algorithm.
4. Print character using setcharup routine.