

ASSIGNMENT 4.1

ABSTRACT AND INTERFACE

1. Create one interface facto which has one method factorial(), also create another interface fibo which inherit printable and create method Fibonacci() in it. Then create another class which implements showable.
2. Create an interface which name is Drawable has only one method. Its implementation is provided by Rectangle and Circle classes.
3. Create shop the abstract class that contains only one abstract method show_bill. Its implementation is provided by the Counter_shop class.
4. Create abstract class Bike can have data member, abstract method, method body, constructor method.
5. Create one interface its has mentioned method which implements in abstract class and abstract is also extend by other class and last create a one class which contains void main use all methods which are in interface .