Report - Group 11

Team

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Introduction

This report has the details of setup and functionality of a stack-based Haskell app that retrieves and displays of all NBA games.

Source

We are using the data from https://balldontlie.io/api/v1/games?seasons%5B%5D= to fetch the data about all NBA games for a given season (e.g. 2022). We pass the season requested by the user as a URL parameter e.g. ?seasons[]=2022. The Fetch.hs makes a GET request to receive a string (LazyByteString) with JSON formatting which is then parsed in Parse.hs using types from Types.hs.

Compiling and Running

We need to run the following commands to run the app.

- stack setup
- stack build
- o stack run

How does this app work?

This application displays data about the NBA games for all seasons. Given below are the options available

- 1. Download data for the a season This option fetches the data from the given API and stores it in database NBA.sqlite after parsing it. It also stores the data into a json file named NBA.json
- 2. View all Games for the a season Displays all games played in the last season.
- 3. View all Teams in the a season Displays all teams who played in the last season.

17/12/2022, 12:20 Report - Group 11

4. Start local server - This command starts a local server with Scotty to retrieve holidays

from the API.

5. Exit - To exit the interactive terminal

Database

The data is stored in two tables called "Games" and "Teams" in the database. The "Games" and "Teams" tables have a Many-to-One relationship. Since one team has played many

games so we store teams and games different to avoid data redundancy.

Haddock Documentation

We generate Haddock documentation for this project by executing the following command.

stack exec -- haddock --html app/Main.hs src/Database.hs src/Fetch.hs src/Parse.hs

src/Types.hs src/WebAPI.hs --hyperlinked-source --odir=dist/docs

Modules

• Main.hs - This is the main module where the interactive CLI is written. This module

calls all other modules.

• Database.hs - This module creates tables, handles making database connections, and

handles adding and retrieving data from tables.

• Fetch.hs - This module assists with sending an HTTP request to the specified URL and

returns the data body of the response in Byte String format.

• Parse.hs - With the help of this module, data in Byte String format can be converted to

a specified Haskell data type.

• Type.hs - This module contains the Haskell datatypes to be used and stored in the app.

• WebAPI.hs - This module has a simple feature for making an API request using Scotty

to fetch data.

Extra Feature

For retrieving fullname and name for teams whose matches id of home teams in games

for a particular season, a straightforward web API is created using the Scotty package.

Start it by launching the application and selecting option 4.

URL: localhost:3000/games/:season

METHOD: GET

PARAMS:

season - Any year whose data you have downloaded and want to view.

17/12/2022, 12:20 Report - Group 11

sample request URL: http://localhost:3000/games/2021

sample output:

```
[{"date_":"2022-10-22T00:00:00.000Z", "home_team_fk_":16, "home_team_sco
re_":112, "period_":4, "season_":2022, "status_": "Final", "visitor_team_fk
_":28, "visitor_team_score_":109}, {"date_":"2022-10-23T00:00:00.000
Z", "home_team_fk_":14, "home_team_score_":104, "period_":4, "season_":202
2, "status_":"Final", "visitor_team_fk_":25, "visitor_team_score_":106},
{"date_":"2022-10-23T00:00:00.000Z", "home_team_fk_":21, "home_team_scor
e_":106, "period_":4, "season_":2022, "status_":"Final", "visitor_team_fk
_":18, "visitor_team_score_":116}, {"date_":"2022-10-23T00:00:00.000
Z", "home_team_fk_":19, "home_team_score_":121, "period_":5, "season_":202
2, "status_":"Final", "visitor_team_fk_":29, "visitor_team_score_":122}]
```

Github URL

https://github.qmul.ac.uk/ec22151/haskell-project

References

http://learnyouahaskell.com/chapters

https://haskell-haddock.readthedocs.io/en/latest/markup.html

https://gaumala.com/posts/2018-09-12-creating-an-http-api-with-scotty-and-beam.html