# Unit 6: Arrays For Each Loop + Array Algorithms

#### Adapted from:

- 1) Building Java Programs: A Back to Basics Approach
- by Stuart Reges and Marty Stepp
- 2) Runestone CSAwesome Curriculum

### **Textbook Reference**

Online Textbook Think Java - 2nd Edition by Allen Downey and Chris Mayfield

For this lecture use <a href="#">Chapter 7</a> <a href="#">Chapter 12</a>

# The Enhanced For Loop

If you are working with arrays(or other collections data structures), you can use an alternative syntax for a **for** loop (enhanced form of for loop) to iterate through items of arrays/collections.

It is also referred as **for-each loop** because the loop iterates through each element of array/collection.

```
for(data_type item : collection) {
...
}
```

# The Enhanced For Loop

```
int[] numbers = {1, 3, 5, -2};
for(int item : numbers) {
         System.out.print(item + " ");
}
Output:
1 3 5 -2
```

Note that there are no references to indices. Compare this with a regular for loop.

```
int[] numbers = {1, 3, 5, -2};
for(int i = 0; i < numbers.length; i++) {
         System.out.print(numbers[i] + " ");
}</pre>
```

# The Enhanced For Loop

```
String[] names = {"Mike", "Jesse", "Mia"};
for(String item : names) {
      System.out.print(item + " ");
Output:
Mike Jesse Mia
Point[] pts = {new Point(1,2), new Point(4, 5),
                                     new Point (2, -4);
for(Point item : pts) {
      System.out.print(item + " ");
(1, 2) (4, 5) (-2, 4) // assumes toString() implemented
```

### **Common Mistake**

```
int[] numbers = {1, 3, 5, -2};
for(int item : numbers) {
    item = 0;
}
System.out.println(Arrays.toString(numbers));
Output:
{1 3 5 -2}
```

# **Common Array Algorithms**

#### Common Algorithms:

- 1)Find largest/smallest value of an array.
- 2)Compute sum, average, mode.
- 3)Determine if at least one element(or all elements) satisfy a certain property(e.g., all elements are even)
- 4) Determine the absence/presence of duplicate elements.
- 5)Determine the number of elements meeting a specific criteria.(e.g. number of positive elements)
- 6)Shift or rotate elements left or right.
- 7) Reverse the order of the elements.

We will cover some of these in lectures and the rest in labs/problem sets.

# Array parameter (declare)

Arrays can be a parameter of a method.

```
public static type methodName(type[] name) {
...}
```

Given an array, return the **largest** value of the array.

# Array parameter (call)

Call a method by sending an array to its parameter.

```
methodName (arrayName);
```

```
public class MyProgram {
    public static void main(String[] args) {
        int[] iq = {126, 84, 149, 167, 95};
        int largest = largest(iq);

        System.out.println("Largest IQ = " + largest);
    }
}
```

Notice that you don't write the [] when passing the array.

# **Index of Largest Value**

Given an array, return the **index** of the **largest** value of the array.

```
public static int largestIndex(int[] array) {
    int index = 0;
    for(int i = 1; i < array.length; i++) {
        if(array[i] > array[index])
            index = i;
    }
    return index;
}
```

Note: This algorithm(and its variants) almost always show up on the AP free response section. Please know and memorize it!

# Average

Given an array, return the **average** of the array.

```
public static double average(int[] array) {
   int sum = 0;
   for(int i = 0; i < array.length; i++) {
       sum += array[i];
   }
   return (double)sum / array.length;
}</pre>
```

### All Even

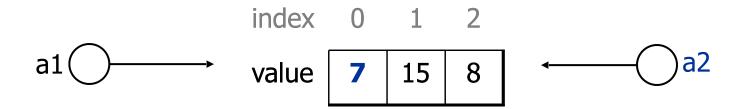
Given an array, return whether all of the elements are even.

```
public static boolean allEven(int[] array) {
    for(int i = 0; i < array.length; i++) {
        if(array[i] % 2 != 0)
            return false;
    }
    return true;
}</pre>
```

Note: You cannot return true until all elements are checked. However, you can **early return as soon you see an odd number.** 

# Reference semantics (objects)

- reference semantics: Behavior where variables actually store the address of an object in memory.
  - When one variable is assigned to another, the object is not copied; both variables refer to the same object.
  - Modifying the value of one variable will affect others.



### **Reference Semantics**

```
Example:
  public static void triple(int[] numbers) {
      for (int i = 0; i < numbers.length; <math>i++) {
            numbers[i] = numbers[i] * 3;
   public static void main(String[] args) {
          int[] arr = {0,1,2,3};
          triple(arr);
          System.out.println(Arrays.toString(arr));
          // {0,3,6,9}
```

# Array return (declare)

A method can return an array.

```
public static type[] methodName(parameters) {
```

#### Example:

```
// Returns a new array with two copies of each value.
// Example: [1, 4, 0, 7] -> [1, 1, 4, 4, 0, 0, 7, 7]
public static int[] stutter(int[] numbers) {
   int[] result = new int[2 * numbers.length];
   for (int i = 0; i < numbers.length; i++) {
     result[2 * i] = numbers[i];
     result[2 * i + 1] = numbers[i];
   }
   return result;
}</pre>
```

# Array return (call)

Storing an array returned by a method.

```
type[] name = methodName(parameters);
```

• Example:

```
public class MyProgram {
   public static void main(String[] args) {
      int[] iq = {126, 84, 149, 167, 95};
      int[] stuttered = stutter(iq);
      System.out.println(Arrays.toString(stuttered));
   }
}
```

• Output:

```
[126, 126, 84, 84, 149, 149, 167, 167, 95, 95]
```

# Array reversal question

- Write code that reverses the elements of an array.
  - For example, if the array initially stores:

$$[11, 42, -5, 27, 0, 89]$$

Then after your reversal code, it should store:

$$[89, 0, 27, -5, 42, 11]$$

The code should work for an array of any size.

### Does it work?

#### Does this work?

```
int[] numbers = [11, 42, -5, 27, 0, 89];

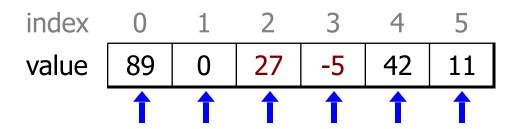
// reverse the array
for (int i = 0; i < numbers.length; i++) {
      numbers[i] = numbers[numbers.length - 1-
i];

}
System.out.println(Arrays.toString(numbers));

// [89, 0, 27, 27, 0, 89]
// half of array was overwritten!</pre>
```

# Algorithm idea

Swap pairs of elements from the edges; work inwards:



Note: The animation above only works in powerpoint format. It will not work if you are reading this from a pdf version. The animation simply swaps 89 and 11, then swaps 0 and 42, then 27 and -5.

# Flawed algorithm

What's wrong with this code?

```
int[] numbers = [11, 42, -5, 27, 0, 89];

// reverse the array
for (int i = 0; i < numbers.length; i++) {
   int temp = numbers[i];
   numbers[i] = numbers[numbers.length - 1 - i];
   numbers[numbers.length - 1 - i] = temp;
}</pre>
```

# Flawed algorithm

#### What's wrong with this code?

```
int[] numbers = [11, 42, -5, 27, 0, 89];

// reverse the array
for (int i = 0; i < numbers.length; i++) {
   int temp = numbers[i];
   numbers[i] = numbers[numbers.length - 1 -
i];

numbers[numbers.length - 1 - i] = temp;
}</pre>
```

#### The loop goes too far and un-reverses the array! Fixed version:

```
for (int i = 0; i < numbers.length / 2; i++) {
   int temp = numbers[i];
   numbers[i] = numbers[numbers.length - 1 -
i];

numbers[numbers.length - 1 - i] = temp;
}</pre>
```

# Array reverse question

Turn your array reversal code into a reverse method.

Accept the array of integers to reverse as a parameter.

```
int[] numbers = {11, 42, -5, 27, 0, 89};
reverse(numbers);
System.out.println(Arrays.toString(numbers));
// {89, 0, 27, -5, 42, 11}
```

#### Solution: Note that this works because of reference semantics!

```
public static void reverse(int[] x) {
    for (int i = 0; i < x.length / 2; i++) {
        int temp = x[i];
        x[i] = x[x.length - 1 - i];
        x[x.length - 1 - i] = temp;
    }
}</pre>
```

# A multi-counter problem

- Problem: Write a method mostFrequentDigit that returns the digit value that occurs most frequently in a number.
  - Example: The number 669260267 contains: one 0, two 2s, four 6es, one 7, and one 9. mostFrequentDigit(669260267) returns 6.
  - If there is a tie, return the digit with the lower value.

    mostFrequentDigit(57135203) returns 3.

# A multi-counter problem

• We could declare 10 counter variables ...

- But a better solution is to use an array of size 10.
  - The element at index i will store the counter for digit value i.
  - Example for 669260267:

```
index 0 1 2 3 4 5 6 7 8 9

value 1 0 2 0 0 4 1 0 0
```

– How do we build such an array? And how does it help?

# Creating an array of tallies

```
// assume n = 669260267
int[] counts = new int[10];
while (n > 0) {
    // pluck off a digit and add to proper counter
    int digit = n % 10;
    counts[digit]++;
    n = n / 10;
}
```

```
index 0 1 2 3 4 5 6 7 8 9

value 1 0 2 0 0 4 1 0 0
```

# Tally solution

```
// Returns the digit value that occurs most frequently in n.
// Breaks ties by choosing the smaller value.
public static int mostFrequentDigit(int n) {
    int[] counts = new int[10];
    while (n > 0) {
        int digit = n % 10; // pluck off a digit and tally it
        counts[digit]++;
        n = n / 10;
    // find the most frequently occurring digit
    int bestIndex = 0;
    for (int i = 1; i < counts.length; <math>i++) {
        if (counts[i] > counts[bestIndex]) {
            bestIndex = i;
    return bestIndex;
```

# Lab 1

Go to replit classroom. Do # 72, 74, 75, 82, 83 and 84.

### Lab 2

- 1) Write a method atLeastOneOdd that accepts an array of integers and return whether there is at least one odd number in the array.
- 2) Write a method shiftRight that accepts an array of integers and shifts each element one position to its right. The last element is wrapped back to the first.

```
int[] a1 = {11, 34, 5, 17, 56};
shiftRight(a1);
System.out.println(Arrays.toString(a1));
// {56, 11, 34, 5, 17}
```

3) Similarly, write shiftLeft. Test your methods!

### Lab 2

4) Write the method mode that accepts an array of test grades(0 – 100) and return the mode, the grade that occurs most frequently. If there are multiple modes, return the smallest.

Use the multi-counter tally solution discussed in the last few slides of this lecture. What's the length of the array of tallies?

### References

- 1) CPJava Website
- 2) CPJava Google Classroom
- 3) CPJava trinket.io Classroom
- 4) Runestone CSAwesome BUSHSCHOOL\_CPJAVA Course
- 5) Online Textbook Think Java 2nd Edition by Allen Downey and Chris Mayfield
- 6) Building Java Programs: A Back to Basics Approach by Stuart Reges and Marty Stepp