

Assignment (DSA)

API9110010111
Chandu.ch
CSE-G

1.

(a) #include <stdio.h>

void binary-search();

int a[50], n, item, loc, beg, mid, end, i;

void main()

{

printf("\n Enter the size of an array");

scanf("%d", &n);

printf("\n Enter elements of an array in sorted form:\n");

for (i=0; i<n; i++)

scanf("%d", &a[i]);

printf("\n Enter ITEM to be searched:");

scanf("%d", &item);

binary-search();

getch();

}

void binary-search()

{

beg = 0

end = n-1

mid = (beg+end)/2;

while ((beg <= end) && (a[mid] != item))

{

if (item < a[mid])

end = mid - 1;

else

beg = mid + 1

mid = (beg+end)/2

}

```

if (a[mid] == item)
    printf (" \n \n ITEM found at location %d ", mid + 1);
else
    printf (" \n \n ITEM doesn't exist");
}

```

(b)

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int arr[10];
```

```
int sum, product, i;
```

```
printf (" \n enter elements: \n ");
```

```
for (i = 0; i < 10; i++)
```

```
{
```

```
printf (" Enter arr [%d] : ", i);
```

```
scanf ("%d", &arr[i]);
```

```
}
```

```
sum = 0;
```

```
product = 1;
```

```
for (i = 0; i < 10; i++)
```

```
{
```

```
sum = sum + arr[i];
```

```
product = product * arr[i];
```

```
}
```

```
printf (" \n sum of array is : %d", sum);
```

```
printf (" \n Product of array is : %d", product);
```

```
return 0;
```

```
}
```

Q. # include <stdio.h>

include <stdio.h>

// Merges two subarrays of arr[]

// First subarray is arr[1...m]

// Second subarray is arr[m+1...r].

void merge (int arr[], int l, int m, int r)

{

int i, j, k;

int n1 = m - l + 1;

int n2 = r - m;

int L[n1], R[n2];

for (i = 0; i < n1; i++)

L[i] = arr[l + i];

for (j = 0; j < n2; j++)

R[j] = arr[m + 1 + j];

i = 0; // initial index of 1st subarray)

j = 0; // initial index of 2nd subarray)

k = l; // initial index of merge subarray)

while (i < n1 && j < n2)

{

if (L[i] <= R[j])

{

arr[k] = L[i];

i++;

}

else

{

arr[k] = R[j];

j++;

}

k++;

}

```
while (j < n2)
```

```
{  
    arr[k] = R[j];
```

```
    j++;
```

```
    k++;
```

```
}
```

```
void mergesort (int arr[], int l, int r)
```

```
{
```

```
    if (l < r)
```

```
{
```

```
        int m = l + (r-l)/2;
```

```
        mergesort (arr, l, m);
```

```
        mergesort (arr, m+1, r);
```

```
        merge (arr, l, m, r);
```

```
}
```

```
}
```

```
void print array (int A[], int size)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < size; i++)
```

```
        printf ("%d", A[i]);
```

```
    printf ("\n");
```

```
}
```

```
int main()
```

```
{
```

```
    int arr[] = {12, 11, 13, 5, 6, 7};
```

```
    int arr-size = sizeof(arr) / sizeof(int);
```

```
    printf ("Given array is \n");
```

```
    print array (arr, 0, arr-size-1);
```

```
    printf ("\n sorted array is \n");
```

```
    print array (arr, arr-size);
```

```
    return 0;
```

```
}
```

3. Selection Sort:-

```
#include <stdio.h>
```

```
void swap (int *a, int *b)
```

```
{
```

```
    int temp = *a;
```

```
    *a = *b
```

```
    *b = temp
```

```
}
```

```
void selection sort (int array[], int size)
```

```
{ for (int step = 0; step < size - 1; step++)
```

```
{
```

```
    int min_idx = step;
```

```
    for (int i = step + 1; i < size; i++)
```

```
{
```

```
        if (array[i] < array[min_idx])
```

```
            min_idx = i;
```

```
}
```

```
        swap (&array[min_idx], &array[step]);
```

```
}
```

```
} void printarray (int array[], int size)
```

```
{
```

```
    for (int i = 0; i < size; i++) {
```

```
        printf ("%d ", array[i]);
```

```
}
```

```
    printf ("\n");
```

```
}
```

```
1.
```



```
int main()
```

```
{
```

```
int data[] = {20, 12, 10, 15, 25};
```

```
int size = sizeof(data) / sizeof(data[0]);
```

```
Selectionsort(data, size)
```

```
printf("sorted array in ascending order: \n");
```

```
printarray(data, size);
```

```
}
```

3. #include <math.h>.
#include <stdio.h>

```
void insertion sort (int arr[], int n)
```

```
{
```

```
    int i, key, j;
```

```
    for (i = 1; i < n; i++)
```

```
    {
```

```
        key = arr[i];
```

```
        j = i - 1
```

```
        while (j >= 0 && arr[j] > key)
```

```
        {
```

```
            arr[j+1] = arr[j];
```

```
            j = j - 1
```

```
        }
```

```
        arr[j+1] = key;
```

```
    }
```

```
}
```

```
void printArray (int arr[], int n)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < n; i++)
```

```
        printf ("%d ", arr[i]);
```

```
    printf ("\n");
```

```
}
```

```
int main()
```

```
{
```

```
    int arr[] = {12, 11, 13, 5, 6};
```

```
    int n = sizeof (arr) / sizeof arr[0];
```

```
    insertion sort (arr, n);
```

```
    printArray (arr, n);
```

```
    return 0;
```

```
}
```


4.11) #include <stdio.h>
#include <math.h>

int main()

{

int arr = {16, 19, 11, 15, 10, 12, 14};

int i, j;

for (j = 0; j < 7; j++)

{

int swapped = 0;

i = 0;

while (i < 7-1)

{

if (arr[i] > arr[i+1])

{

int temp = arr[i];

arr[i] = arr[i+1];

arr[i+1] = temp;

swapped = 1;

}

i++;

}

if (!swapped)

break;

}

for (i = 0; i < 7; i++)

printf("%d\n", arr[i]);

return 0;

}

mid bubble-sort (int),

4.iii) #include <stdio.h>
#include <conio.h>

```
{  
    int num, evensum = 0, odd prod = 1, rem, temp;  
    printf ("Enter any number: ");  
    scanf ("%d", & num);  
    while (num > 0)  
    {  
        rem = num % 10;  
        if (rem % 2 == 0)  
            evensum = evensum + rem;  
        else  
            odd prod = odd prod * rem;  
        num = num / 10;  
    }  
    printf ("Sum of Even digit = %d", evensum);  
    printf ("Product of odd digit = %d", odd prod);  
    getch();  
    return 0;  
}
```

4 (iii) #include <stdio.h>

```
void swap (int * xp, int * yp)
```

```
{  
    int temp = * xp;
```

```
    * xp = * yp;
```

```
    * yp = temp;
```

```
}
```

```
int i, j;
```

```
for (i = 0; i < n-1; i++)
```

```
    for (j = 0; j < n-i-1; j++)
```

```
        if (arr[j] > arr[j+1])
```

```
            swap (&arr[j], &arr[j+1]);
```

```
    }
```

```
void print Array (int arr[], int size)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < size; i++)
```

```
        printf ("%d", arr[i]);
```

```
    printf ("\n");
```

```
}
```

```
int main()
```

```
{
```

```
    int arr[] = {64, 84, 25, 12, 22, 11, 90};
```

```
    int n = sizeof(arr) / sizeof(arr[0]);
```

```
    bubble sort (arr, n);
```

```
    printf ("sorted array: \n");
```

```
    Print Array (arr, n);
```

```
    return 0;
```

```
}
```

5. #include <stdio.h>

void binary_search (int l, int, int, int);

void bubble_sort (int l, int);

int main()

{

int key, size, i;

int list [25];

printf ("Enter size of a list");

scanf ("%d", &size);

printf ("Enter elements \n");

for (i = 0; i < size; i++)

{

scanf ("%d", &list[i]);

}

bubble_sort (list, size);

printf ("\n");

printf ("Enter key to search \n");

scanf ("%d", &key);

binary_search (list, 0, size, key);

}

void bubble_sort (list, size, key);

{

int temp, i, j;

for (i = 0; i < size; i++)

{

for (j = i; j < size; j++)

{

if (list[i] > list[j])

{

temp = list[i];

list[i] = list[j];

list[j] = temp;

```

        list[i] = list[j]
        list[j] = temp;
    }
}
}

void binary-search (int list[], int lo, int hi, int key)
{
    int mid;
    if (lo > hi)
    {
        printf("key not found\n");
        return;
    }
    mid = (lo + hi) / 2;
    if (list[mid] == key)
    {
        printf("key found\n");
    }
    else if (list[mid] > key)
    {
        binary-search(list, lo, mid - 1, key);
    }
    else if (list[mid] < key)
    {
        binary-search(list, mid + 1, hi, key);
    }
}

```