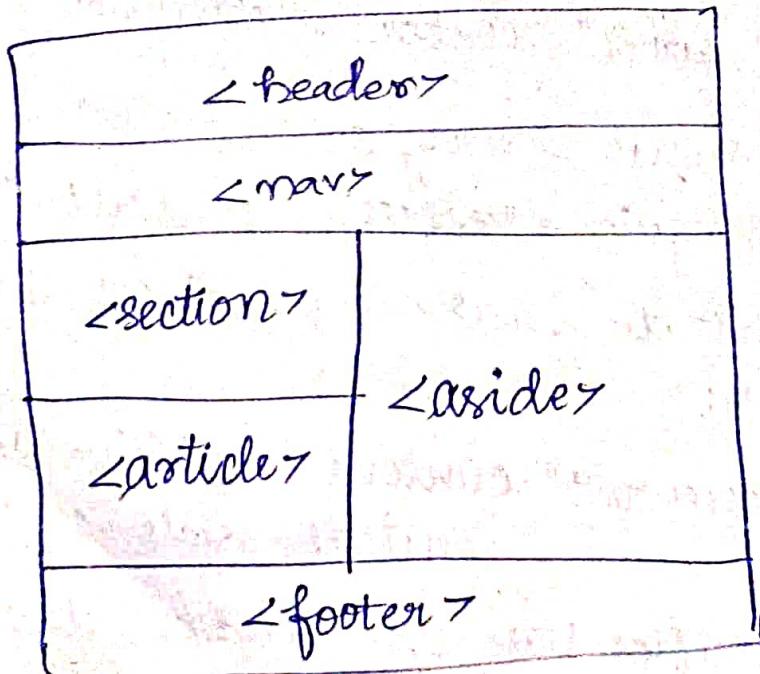


18/5/21

Day 3

HTML Layouts - elements

- <header> - defines a header for a document or a section
- <nav> - defines a set of navigation links
- <section> - defines a section in a document
- <article> - defines an independent, self-contained content.
- <aside> - defines content aside from the content (like a sidebar).
- <footer> - defines a footer for a document or section.
- <details> - defines additional details that a user can open & close on demand
- <summary> - heading for <details> element.



Layout techniques

4 techniques to create multicolumn layouts.

- CSS frameworks — w3.css or bootstrap
- CSS float property — using 'float' & 'clear' properties
cons: Floating elements are tied to doc flow, which may harm flexibility.
- CSS flexbox layout — it ensures that elements behave predictably when page layout must accommodate diff. screen sizes & diff. display sizes.
- CSS grid layout — grid based → rows & cols.
 ↳ easier to design a webpage.

* Responsive designing:

fit to all devices.

- 1) Set viewport in <meta> tag
- 2) For an img to be responsive,
 - i)
 - ii)
- 3) To display diff. images for diff. screens, use <picture>
- 4) To make text responsive,
<h1 style="font-size: 10vw">Hello </h1>
 viewport width.

10vw = 10% of viewport width

- 5) using media-queries
- 6) Using frameworks like w3.css or bootstrap.

HTML computer code

<code>
 $x=5;$
 $y=6;$
 $z=x+y;$
</code>

Op: (default monospace)

$$x=5; y=6; z=x+y;$$

2) <pre>

<code>
 $x=5;$
 $y=6;$
 $z=x+y;$

Op: $x=5;$
 $y=6;$
 $z=x+y;$

</code>
</pre>

3) <kbd> → defines a keyboard input

Ex:

<p> Save document by pressing <kbd>Ctrl+S
</kbd> </p>

When u press Ctrl+S on keyboard, file saver opens.

4) <samp> - used to define sample output from a computer program.

Ex: <p> Message from my computer: </p>

<p> <samp> File not found. </samp>

Op: Message from my computer:

File not found.

→ displayed in browser's default monospace font.

5) <var>

Ex: <p>

x

Op: A

* Semantic

Ex: -

Non-semantic

Some semantic

1) <sec>

→ can be nested in

2) <var>

3) <the>

→ E

possible

4) <f>

→

* HTML Computer code

1) `<code>` ~~off:~~ (default monospace)
`x=5;`
`y=6;`
`z=x+y;`
`</code>`

2) `<pre>`
`<code>` ~~off:~~ `x=5;`
`y=6;`
`z=x+y;`
`</code>`
`</pre>`

3) `<kbd>` → defines a keyboard input

Ex:

`<p>` Save document by pressing `<kbd>Ctrl+S`
`</kbd></p>`

When u press Ctrl+S on keyboard, file saver opens.

4) `<samp>` - used to define sample output from a computer program.

Ex: `<p>` Message from my computer: `</p>`
`<p>` `<samp>` File not found. `</samp>`

~~O/P:~~ Message from my computer:

File not found. → displayed in browser's default monospace font.

- 5) `<var>` → used to define a variable in programming or mathematical expression.
⇒ The content inside is typically displayed in italic:

Ex: `<p> Area of triangle is: $\frac{1}{2} \times <\var> b / <\var>$`
`x <var> b </var> </p>`

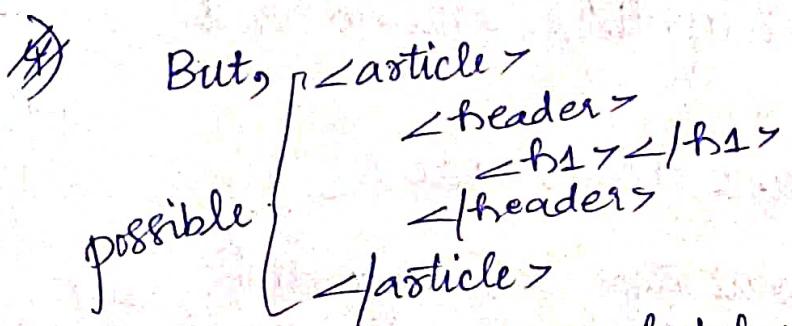
Opp: Area of triangle is: $\frac{1}{2} \times b \times h$

- * Semantic elements — elements with a meaning.
Ex: `<form>`, `<table>`, `<article>` — clearly defines its content.

Non-semantic elements: `<div>`, ``
tells nothing about content.

Some semantic elements:

- 1) `<section>` → A thematic grouping of content, typically with a heading.
↳ can be nested one inside other
- 2) `<article>` → independent, self-contained element.
- 3) `<header>` → container for intro/introductory content or a set of navigational links.
↳ cannot be placed within `<footers>`,
`<address>` or `<header>` ↳ i.e., not nested.



- 4) `<footer>` — defines a footer for a document or section
↳ Authorship info, Copyright info, contact info, back to top links etc.

→ There can be more than 1 footers in one doc.

- 5) `<nav>` → defines a set of navigation links
- 6) `<aside>` → defines some content aside from content it is placed in.
- 7) `<figure>` and `<figcaption>` → caption for `<figures>`
↓
specifies self-contained content, like illustrations, diagrams, photos, etc.

Ex: `<figure>`

```

<figcaption>Fig. 1 - Italy</figcaption>
</figure>
→ can be either
first / last child
under <figure> tag
```



Fig1.

- 8) `<main>` → specifies the main content of a document.

- 9) `<summary>` → visible heading for `<details>`
- 10) `<time>` → defines a date/time
- 11) `<mark>` → highlighted text

- 9) Why Semantic elements?

A: A semantic web allows data to be shared and reused across web applic'.s, enterprises & communities.

→ HTML Styleguide: (clearly & clean code)

- 1) Always declare document type. `<!doctype html>`
- 2) Use lowercase for tags names: `<p>`, `<body>` etc.
- 3) Close all HTML elements

- 2) Use lowercase attribute names
- 3) Always quote attribute values
- 4) Always specify alt, width, height for images
- 5) Don't give tab spaces for indentation, use 2 spaces.
- 6) Don't give too many blank lines.
- 7) Never skip `<title>` element → for SEO readability
- 8) Don't omit `<html>`, `<body>` & `<head>`
- 9) close empty HTML elements ex: ``
- 10) Add `[lang = "en-us"]` attribute, `<meta charset="UTF-8"` for sure → SEO readability
- 11) Write viewport in `<meta>`
- 12) Short comments can be in single lines, but write long comments on multiple lines.
 - This is short →
 - This is too too long comment so write in multiple lines →

} for improving readability

14) styling in CSS

```

.p { font-size: 10px; }  

body {  

    space  

    same line (bracket)  

    background-size: 100px;  

    font-size: 48px;  

    = = =
  }
  
```

(3) → on new line

- 15) Use lowercase file names → don't use mixed case, some browsers are case-sensitive.
- 16) Save as `.html` or `.htm` → both are same.
- 17) Give default as "index.html" or "default.html".
Bcoz browsers search for them by default, even though not mentioned in URL.

* HTML character entities are alternative for reserved words.

1) → non-breaking space, space that doesn't break into a new line.

entity name
entity number =
we mostly use entity names, entity no.s may not be supported by all browsers.

Result	Description	Entity Name	Entity Number
<	non-breaking space	 	
>	less than	<	<
>	greater than	>	>
&	ampersand	&	&
"	double quotes	"	"
'	single quotes	'	'
-	non-breaking hyphen	—	‑
¢	cent	¢	¢
£	pound	£	£
¥	yen	¥	€
€	euro	€	©
©	copyright	©	§
®	registered trademark	®	®

case sensitive

* Diacritical marks

ex: à, á, â etc.

mark	character	construct	Result
'	a	a ̀	à
'	a	a ́	á
^	a	a ̂	â
~	a	a ̃	ã
'	o	o ̀	ò
'	o	o ́	ô
^	o	o ̂	ô
~	o	o ̃	õ

Mathematical symbols.

$\forall \rightarrow \∀$
 $\exists \rightarrow \∃$
 $\emptyset \rightarrow \∅$
 $\nabla \rightarrow \∇$
 $\in \rightarrow \∈$
 $\notin \rightarrow \∉$
 $\prod \rightarrow \∏$
 $\sum \rightarrow \∑$

$\partial \rightarrow \∂$
 $\ni \rightarrow \∋$

Greek:

$\alpha \rightarrow \Α$
 $\beta \rightarrow \Β$
 $\gamma \rightarrow \Γ$
 $\delta \rightarrow \Δ$
 $\epsilon \rightarrow \Ε$
 $\zeta \rightarrow \Ζ$

$\Rightarrow \text{TM} \rightarrow \text{trademark} \Rightarrow \™$
 $\leftarrow \text{(left Arrow)} \Rightarrow \←$
 $\rightarrow \text{(right ")} \Rightarrow \→$
 $\uparrow \text{(up ")} \Rightarrow \↑$
 $\downarrow \text{(down ")} \Rightarrow \↓$
 $\spadesuit \text{(spades)} \Rightarrow \♠$
 $\clubsuit \text{(clubs)} \Rightarrow \♣$

$\heartsuit \rightarrow \♥$
 $\diamondsuit \rightarrow \⋄$
 $\curvearrowleft \rightarrow \&(diamonds)$

* HTML Emojis

not images/icon.
They are letters(chars) from UTF-8 (unicode)
character set.

A → A (Ascii values)
B → B

⇒ &# → says browser that it is UTF-8 code.

emoji	value
😊 smile	😀
😂	😁
🤣 laugh	😂
☺	😃
⌚	😅
⌚ clock	⏰
💡	⏳

* URLs — Uniform Resource Locator

↓
Another word for web address.

→ can be composed of words or IP address.
type of service (http / https)

→ Bo for http

scheme : // prefix. domain: port/path/filename

Eg: https://www.w3schools.com/html/default.asp

http → hypertext transfer protocol

https → Secure " " " → encrypted

ftp → file transfer protocol → downloading/
uploading files

* URL encoding replaces non-ASCII chars with a "% followed by hexadecimal digits.

→ XHTML → extensible HTML.

→ stricter version of HTML

→ should follow HTML style guide mentioned before

→ more of XML based HTML

* HTML forms — used to take user input

<input> tag is widely used inside <form></form>

Based on type attribute,

<input type = "text"> — single line text input field
default width=20

= "radio">

= "checkbox">

= "submit">

= "button"> → clickable button.

<label for = " " > → defines a label, which is useful for many screen readers.

→ For Radio-buttons, to click only 1 button at a time, use same value for name attribute.

 <form>

<label for = "male" name = "1" > Male <label>

<input type = "radio" id = "male" & value = "Male" >

<label for = "female" name = "1" > Female <label>

<input type = "radio" id = "female" & value = "Female" >

</form>

only 1
clickable
at a time
o Male
o Female

for checkbox use different names

<form action = "xyz.php" >

<input type = "submit" value = "Submit" >

</form>

On clicking on submit,
user lands on xyz.php

* Form attributes

1) action → defines action to be performed when form is submitted.

↓
if not specified, action is set to the current page.

2) target → - blank
- self etc. → where to open form on submitting

3) method → Specifies the HTTP method to be used when submitting the form data.
Default method = "GET"

* GET:

- Appends form data to URL, in name/value pairs.
- Never use it to send sensitive data since it will be visible in URL.
- The length of URL is limited to (2048 characters).
- Useful for form submissions when a user wants to bookmark the result.
- GET is good for non-secure data, like query strings on Google.

* POST:

- Appends the form data inside the body of HTTP request (not visible in URL)
- no size limitations, can be used to send large amounts of data.
- form submissions with POST cannot be bookmarked.

4) Autocomplete → specifies autocomplete on/off.
→ If it is on, based on user's previous entered values, browser automatically completes it.

Ex: <form action = "/.php" autocomplete = "on">

5) novalidate → specifies that input shouldn't be validated when submitted.

Ex: <form action="/action.php" novalidate>

6) name → specifies name of the form.

7) rel → specifies rel? ship b/w current & linked document.

Ex: <form action="" rel="external" "help" "license"

8) accept-charset

Ex: <form action="" accept-charset="UTF-8">

* FORM elements

1) <form> → defines a HTML form for user input

2) <input> → defines an input control

3) <textarea> → defines a multiple input control line

Ex: <textarea name="message" rows="10" cols="30">
Cat was playing. </textarea> style="width: height: 5">

4) <label> — label for several form elements.

5) <select> — defines a dropdown list.

Ex: <select id="cars" name="cars">
<option value="Volvo"> Volvo </option>
<option value="Saab"> Saab </option>

</select>

To display this as

first,
option value="Saab" selected>
Saab </option>

Volvo ▾
Volvo
Saab

→ opp:

Saab ▾
Volvo
Saab

no. Visible values can be specified by using size attribute.

<select id="" name="" size="3">

→ for selecting more than one value among them,

<select id="" name="" size="" multiple>

6) <button> → defines a clickable button

<button type="button" onclick=" " > click

Important
beacoz diff. browsers display buttons in diff. ways.

7) <fieldset> and <legend>
↳ used to group related data in a form

↳ caption for <fieldset>,

Personalia:

fname:	John
lname:	Doe
Submit	

Ex: <form action=" ">
<fieldset>

<legend> Personalia: </legend>

fname:<input type="text" value="John">

lname:<input type="text" value="Doe">

</legend>

<fieldset>

no. Visible values can be specified by using size attribute.

```
<select id="" name="" size="3">
```

1.	<input checked="" type="checkbox"/>
2.	<input type="checkbox"/>
3.	<input checked="" type="checkbox"/>
4.	<input type="checkbox"/>

⇒ For selecting more than one value among them,

```
<select id="" name="" size="" multiple>
```

1	<input checked="" type="checkbox"/>
2	<input checked="" type="checkbox"/>
3	<input checked="" type="checkbox"/>

→ Ctrl + select each one.

6) <button> → defines a clickable button

```
<button type="button" onclick="click">
```



Important

bcoz diff. browsers display buttons in diff. ways.

7) <fieldset> and <legend>

used to group

related data in a form

Caption for

<fieldset>.

Personalia:	
fname:	<input type="text" value="John"/>
lname:	<input type="text" value="Doe"/>
<input type="button" value="Submit"/>	

Ex: <form action="">

```
<fieldset>
```

```
<legend> Personalia: </legend>
```

```
fname:<input type="text" value="John">
```

```
lname:<input type="text" value="Doe">
```

```
</legend>
```

```
<fieldset>
```

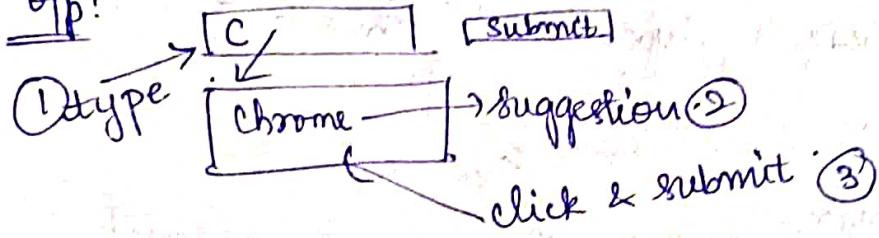
```
</form>
```

* 8) `<datalist>` → specifies a list of pre-defined options for an `<input>` element.
→ User will see a drop-down list of pre-defined options as they input the data.

* The "list" attribute of the `<input>` element, must refer to "id" attribute of `<datalist>`.

Ex: `<form action="1.php">`
`<input list="browsers18"`
`<datalist id="browsers18">`
`<option value="Internet Explorer">`
`<option value="Firefox">`
`<option value="Chrome">`
`</datalist>`
`<input type="submit">`
`</form>`

Opp:



9) `<output>` → represents result of a calculation.

⇒ To make an input field as mandatory, field,

`<form>`
`<input type="required">`
`</form>`

* Input types

`<input type="text">` → default type is text.

Type = "

- 1) button 2) checkbox 3) color 4) date 5) datetime-local
- 6) email 7) file 8) hidden 9) image 10) month 11) number
- 12) password 13) radio 14) range 15) reset 16) search

17) submit 18) tel 19) text 20) time 21) url

22) week

* Input attributes

1) value → specifies initial value for an input field

2) readonly → the value cannot be modified
but can be copied, it will be sent
as opp for form also

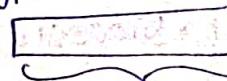
3) disabled → specifies input field is disabled or
unusable or unclickable.

Ex:

→ Value which is disabled is not sent
when submitting form.

4) size → specifies visible width, in characters of
an input field.

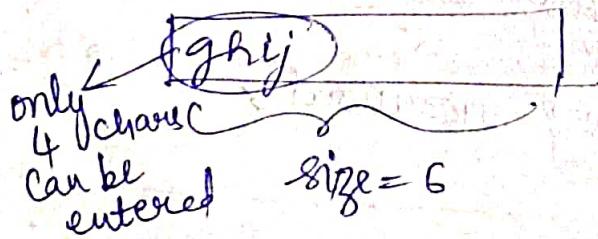
Ex: <input type="text" size="6">



size = 6

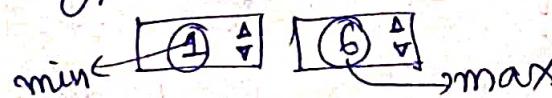
5) maxlength → max. no. of chars that can be entered

Ex: <input type="text" size="6" maxlength="4">

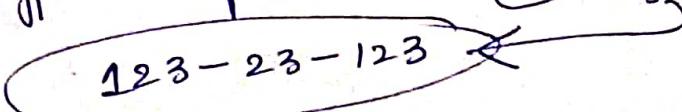


6) min, max → min. & max. values an input
field accepts.

Ex: <input type="number" min="1" max="6">

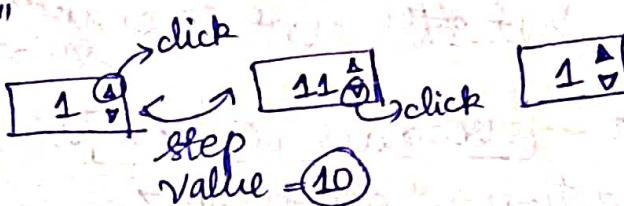


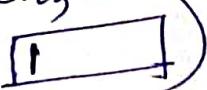
→ even used for dates

- 7) multiple → for selecting multiples options or files
- 8) pattern → specifies a regular expression that the input field's value is checked against, when form is submitted.
- Ex: `<input type="tel" pattern=" [0-9]{3}[0-9]{2}-[0-9]{3}>`
- 

- 9) placeholder → specifies expected value of an input
- 10) required → mandatory field
- 11) step → intervals at which numbers jump

`step="10"`



- 12) autofocus → when page loads, automatically the field in which autofocus is written, is focussed (i.e., cursor blinks there 

Ex: `<input type=" " autofocus>`

- 13) height & weight →
specified for image input.

`<input type="image" src="xyz" alt=" " width="48" height="48">`

- 14) list → refers to `<datalist>` element.

- 15) autocomplete

16)

* Input form * vattributes

1) form

Ex: `<form action="" id="form1">`
`<input>`
`---`
`</form>`
`<input type="text" form="form1" />`

not inside `<form></form>`
but still sent to server when submitted.

2) formaction - [overrides action] of `<form>`

Ex: `<form action="action.php">`
`---`
`<input type="submit" formaction="page2.php" value="Submit" />`
`</form>`

on `[Submit]`
takes to
page2.php
not
action.php

3) formenctype

`<input type="submit" formenctype="multipart/form-data" />`

4) formmethod

Ex: `<form action="" method="get">`
`<input>`
`<input type="submit" value="Submit using GET" />`

→ URL has form info
Submit using GET
Submit using POST
no info on URL

`<input type="submit" formmethod="post" value="Submit using post" />`
`</form>`

- 5) formtarget → <input formtarget="blank">
- 6) formnovalidate → <input formnovalidate="formnovalidate"
value="Submit without validation">