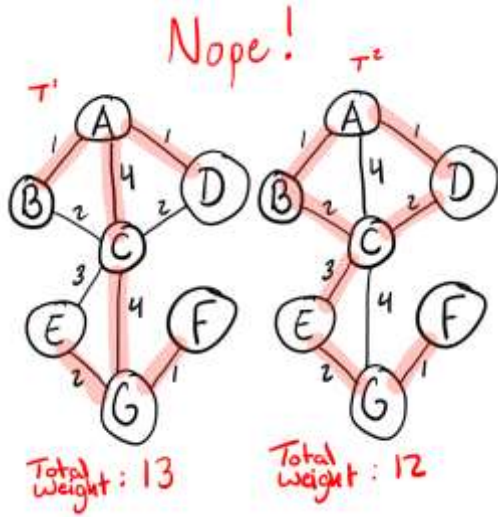


# Finding Critical and Pseudo-Critical Edges in Minimum Spanning Tree

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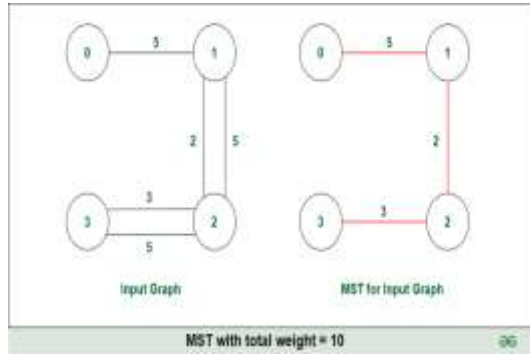


## Abstract

- The goal is to identify critical and pseudo-critical edges in a Minimum Spanning Tree (MST) of a weighted, undirected, and connected graph.
- A graph is defined by 'n' vertices and an array of edges, where each edge is represented as an array of three values: [vertex1, vertex2, weight].
- Critical edges are those that, if removed, will increase the total weight of the MST, while pseudo-critical edges can appear in some MSTs but not all.
- This classification is essential for optimizing network design, ensuring the most efficient connections while minimizing costs.

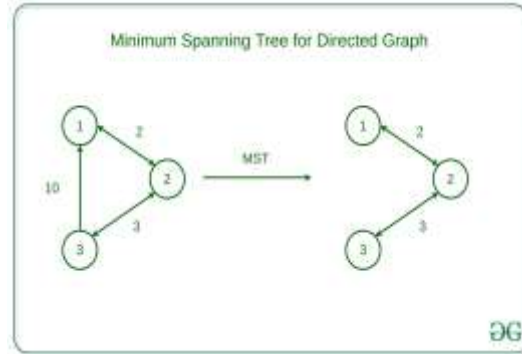
● Example

# problem



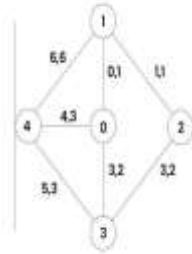
## Input Details

Given a graph with  $n = 5$  vertices and edges as follows:  $[[0, 1, 1], [1, 2, 1], [2, 3, 2], [0, 3, 2], [0, 4, 3], [3, 4, 3], [1, 4, 6]]$ .



## Output Interpretation

Output:  $[[0, 1], [2, 3, 4, 5]]$ . Critical edges are  $[0, 1]$  and  $[1, 2]$  as they appear in all MSTs.



## Understanding Edge Types

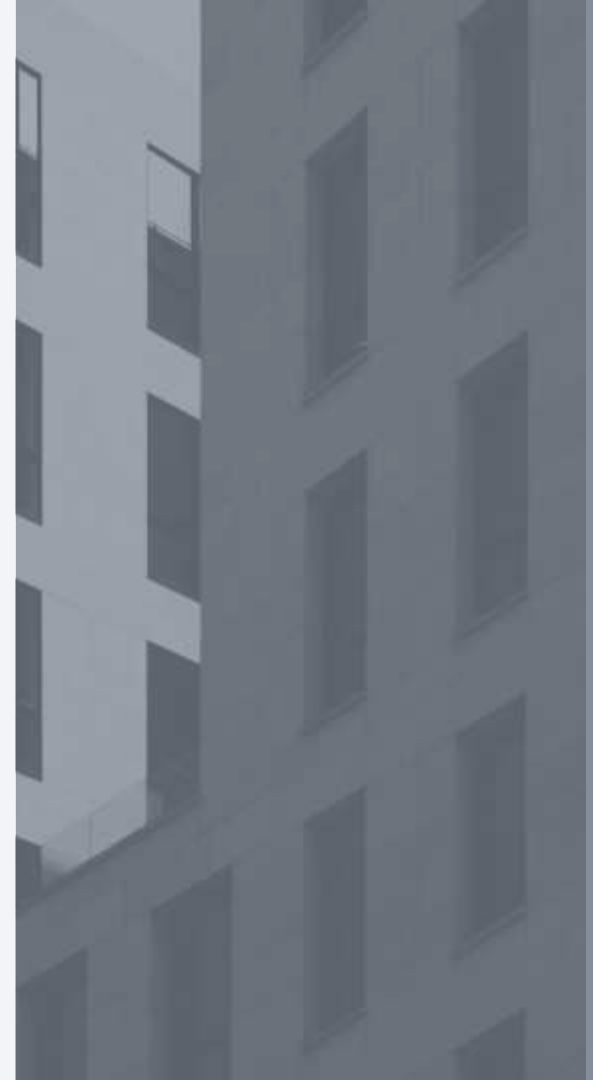
Critical edges are essential for every MST, while pseudo-critical edges may appear in some but not all MSTs.

## Initial Inefficient Approach

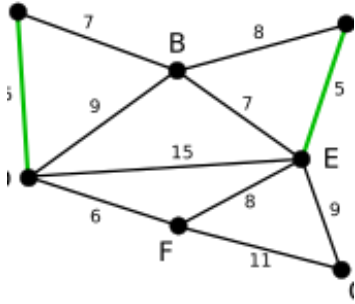
- Compute the MST using all edges initially.
- For each edge, check if its removal increases the MST weight.
- For each edge, check if forcing its inclusion maintains the same MST weight.

## Efficient Approach Using MST

- Utilize Kruskal's or Prim's algorithm to compute the initial MST.
- For each edge, remove it and check if the MST weight increases for critical edges.
- For pseudo-critical edges, include each edge and check if the MST weight remains unchanged.

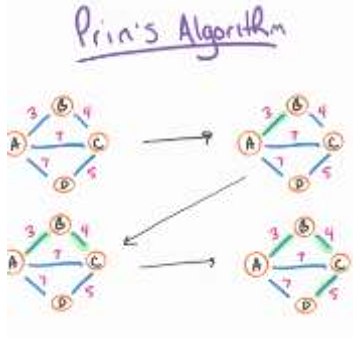


# MST Techniques



Kruskal's Algorithm

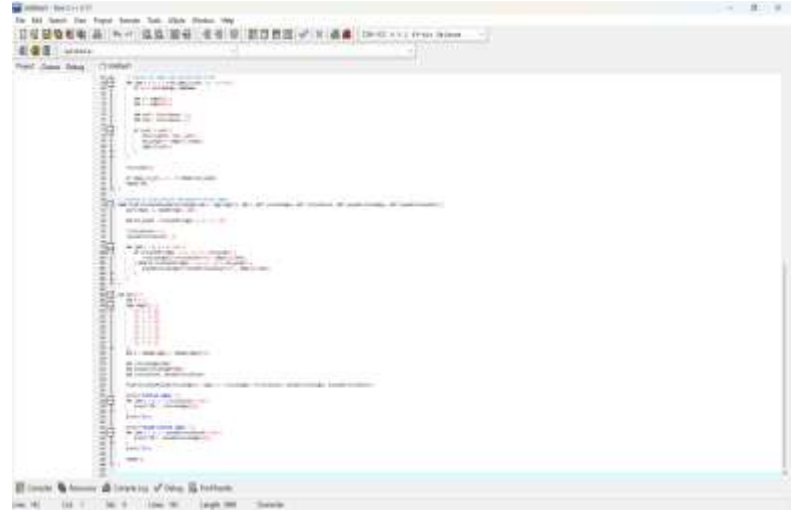
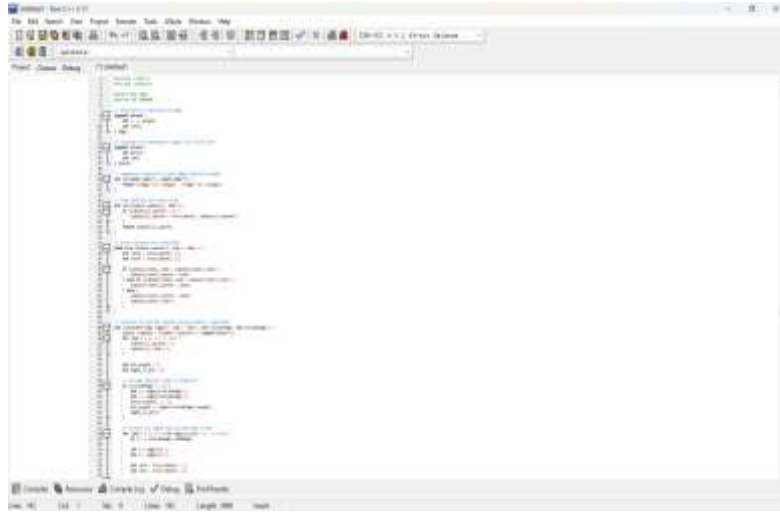
Sort edges by weight, then add edges to the MST using a union-find structure while avoiding cycles, stopping when  $n-1$  edges are included.



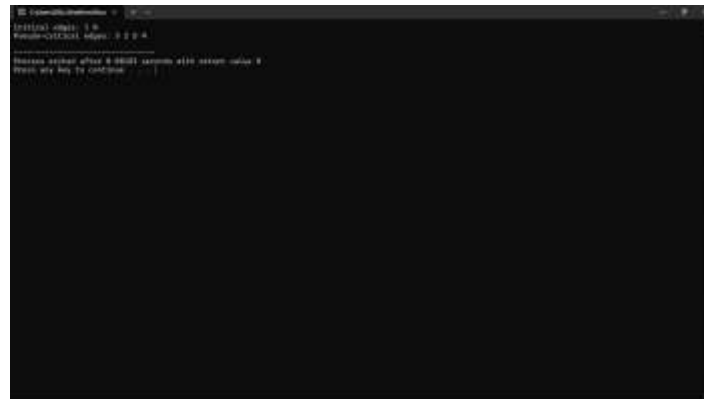
Prim's Algorithm

Start from an arbitrary vertex and continuously add the minimum weight edge connecting the tree to a new vertex until all vertices are included.

Code:



Output :

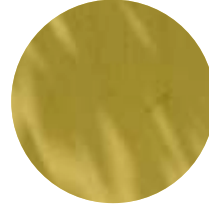


## Complexity Analysis



### Best Case Complexity

In the best case, sorting edges and initial MST calculation require  $O(E \log E) + O(E \log V)$ . If early edges form a complete MST, checks for critical or pseudo-critical edges can be minimized.



### Worst Case Complexity

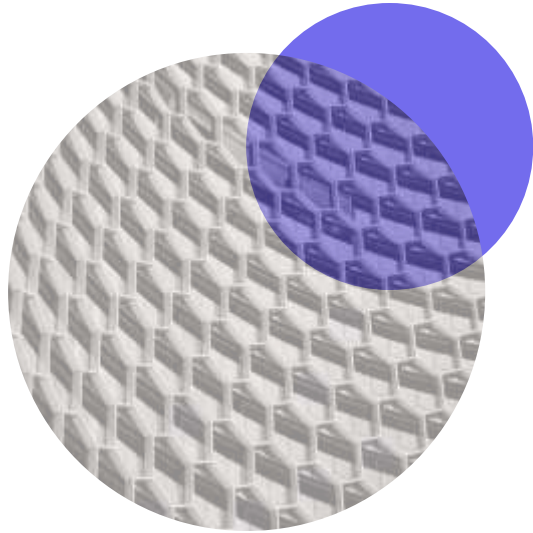
In the worst case, the complexity is  $O(E \log E)$  for sorting and  $O(E \log V)$  for MST calculations. Each edge may need two full Kruskal's algorithm runs, leading to  $O(E^2 \log V)$ .



### Average Case Complexity

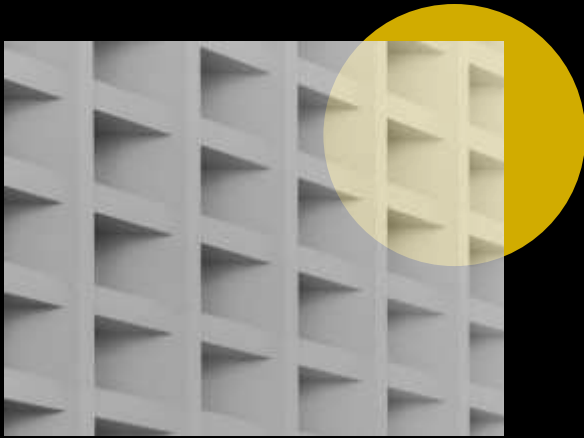
On average, the complexity combines best and worst scenarios, approximated as  $O(E \log E) + O(E^2 \log V)$ . The dominant term is  $O(E^2 \log V)$ , assuming a moderate number of vertices and edges.

# • Conclusion



- The project successfully identified critical and pseudo-critical edges in the Minimum Spanning Tree (MST) of a weighted, undirected graph using efficient algorithms.
- Kruskal's algorithm, combined with a Union-Find data structure, allowed for efficient calculations of MSTs and edge classifications.
- Critical edges are those that must be included in all MSTs, while pseudo-critical edges may appear in some but not necessarily all MSTs, allowing for flexibility in edge selection.





Thank you.