Chandula Adhikari

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Interests

Computer Vision Machine Learning Computer Architecture Embedded Systems

Education

University of Peradeniya

BSc.Eng(Hons.) in Computer Engineering

Dharmaraja College, Kandy

G.C.E. Advanced Level Examination - 467 from 19500+ participants nationwide

Experience

Undergraduate Teaching Assistant | Department of Computer Engineering, University of Peradeniya CO221 Digital Design

Oct. 2023 - Jan. 2024

CO224 Computer Architecture

Feb. 2024 - Present

Mar. 2021 - Present

Jan. 2006 - Dec. 2019

Z-Score: 2.2069

Current GPA: **3.85/4.0**

Supervising 3-hour weekly lab sessions covering Arm Assembly language and Verilog

Developer/ Maintainer | cepdnaclk, GitHub Organization

Oct. 2023 - Present

Serve as an administrator, overseeing error resolution and repository management within the github organization of Department of Computer Engineering

Selected Projects

BeeZee: Smart Beehive Monitoring System | Group | 🗘 | 🏶

- An innovative system to monitor bee colonies and detect early signs of abscondment. A collaborative research project with the Faculty of Agriculture, University of Peradeniya
- The initial step involves creating a cloud-connected data collection box with integrated sensors (humidity, temperature, CO2, weight) and a camera, visualized on a user-friendly dashboard.
- Currently working on gathered camera footage of hive entrance to identify pollen-carrying bees.
- Contribution:
 - * Designed the data collection box and Assembled the circuit components
 - * Calibrated all sensors except the camera
 - * Developed the front-End of the dashboard
- Technologies: Raspberry Pi, AWS S3, IoT Core, Lambda, Node.js, and MongoDB.

Obstacle Robot Swarm for Swarm Robotic Project | Group | 🗘 | 🏶 Mar. 2024 - Present

- An obstacle bot is an automated robot designed for a swarm robotic arena. It can move to desired positions, avoid collisions, and be programmed as static or dynamic obstacles
- Contribution:
 - * Firmware update of obstacle robots with collision avoidance algorithms for the swarm robotics platform.
 - * Integrating obstacle robots with the existing platform, enabling studies of dynamic obstacle scenarios.
- Technologies: Arduino, Python, Java

CricVision: Cricket Analytics and Prediction | Group | 🗘 | 🏶 Mar. 2024 - Present

- CricVision can analyze data from all the T20 international matches played since 2010.
- By leveraging machine learning techniques, the system can predict the impact of a player on the match outcome and anticipate the events of the next ball, providing valuable insights for teams and fans.
- Data set : cricsheet.org
- Technologies: python, BeautifulSoup

VisitLog: Digital Reporting Platform for Technical Visits | Group | 🗘 | 🏶 Aug. 2023 – Nov. 2023

- Developed a robust software application that simplifies the documentation of technical service visits, covering repairs, troubleshooting, and maintenance tasks. The process concludes with verification and approval from service recipients.
- A mobile application for technicians and a Desktop dashboard for the company administrators to efficiently manage tasks and technicians.
- Contribution:
 - * Developed the entire Mobile App using Flutter
 - * Designed the UI of the admin dashboard and developed it
 - * Managed collections within Firebase
- Technologies: React.js, Flutter, Firebase, Figma

Sproutopia: Baby Development Tracking System | Group | 🗘 | 🏶 Aug. 2023 – Sep. 2023

- A web application that enables parents and caregivers to monitor and track the growth, milestones, and well-being of their babies
- Intended users: Parents, Caregivers, Healthcare Professionsls, Educators and Researchers
- Technologies: React, Spring Boot, MySQL, JWT, JUnit 5

Technical Skills

Languages Python, C/C++, Java, JavaScript/TypeScript, Verilog HDL, ARM Assembly,

Developer Tools Git/GitHub, Unix Shell, VS Code, IntelliJ PyCharm/IDEA, Atom

Frameworks React.js, Express.js, Flutter

Libraries NumPy, Pandas, Matplotlib, OpenCV

Achievements / Competitions

12 hour algorithmic programming competition

Organized by the IEEE Student Branch of the University of Moratuwa Team Name - Five4Five, National Rank - 4(Out of 450+ participants)

<u>IEEEXtream 17.0</u> | 24 hour algorithmic programming competition Nov. 2023

Team Name - Five4Five, Global Rank - 374(Out of 7091 participants)

Aces Coders v10.0 | 12 hour algorithmic programming competition Oct. 2023

Organized by the Association of Computer Engineering Students of the University of Peradeniya

Team Name - Five4Five, National Rank - 12(Out of 350+ participants)

Aces PreCoders v10.0 | 6 hour algorithmic programming competition

Team Name - Five4Five, Rank - 2(Out of 50+ participants)

NBQSA | National ICT Awards Aug. 2023

IntelliSwitcher: Intelligent Domestic Energy Optimizing System | 🖸

Partcipation

Extra-Curricular Activities

Member of the Web Consultation team of University of Peradeniya	
Senior Member of FASE (Foundation of Astronomical Studies and Exploration)	

Member of Rotaract Club of University of Peradeniya

Member of the Athletics team of Dharmaraja College, Kandy

2022 – Present

2013 - 2017

2023 – Present 2019 – Present

Nov. 2023

Sep. 2023

References

Prof. Roshan G. Ragel | roshanr@eng.pdn.ac.lk

Head of Department, Department of Computer Engineering, Faculty of Engineering, University of Peradeniya, Sri Lanka

Dr. Isuru Nawinne | isurunawinne@eng.pdn.ac.lk

Senior Lecturer, Department of Computer Engineering, Faculty of Engineering, University of Peradeniya, Sri Lanka