

```

#include <stdio.h>
#include <math.h>
#include <time.h>

int a[50], n, j, i, temp, flag, ub, lb, pivot, start, end, loc;

void swap(int *xp, int *yp)
{
    int temp = *xp;
    *xp = *yp;
    *yp = temp;
}

void insertionsort(int a[], int n)
{
    for (i = 1; i < n; i++)
    {
        temp = a[i];
        j = i - 1;
        while (i >= 0 && a[j] > temp)
        {
            a[j + 1] = a[j];
            j--;
        }
        a[j + 1] = temp;
    }
}

void bubblesort(int a[], int n)
{
    for (i = 0; i < n - 1; i++)
    {
        flag = 0;
        for (j = 0; j < n - 1; j++)
        {
            if (a[j] > a[j + 1])
            {
                temp = a[j];
                a[j] = a[j + 1];
                a[j + 1] = temp;
                flag = 1;
            }
        }
    }
}

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}

void selectionsort(int a[], int n)
{

    for (i = 0; i < n - 1; i++)
    {
        int min = i;
        for (j = i + 1; j < n; j++)
        {
            if (a[j] < a[min])
            {
                min = j;
            }
        }
        if (min != i)
        {
            swap(&a[i], &a[min]);
        }
    }
}

int partition(int arr[50], int lb, int ub)
{
    pivot = arr[lb];
    start = lb;
    end = ub;
    while (start < end)
    {
        while (arr[start] <= pivot)
        {
            start++;
        }
        while (arr[end] > pivot)
        {
            end--;
        }
        if (start < end)
        {
            swap(&arr[start], &arr[end]);
        }
    }
    swap(&arr[lb], &arr[end]);
    return end;
}

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void quicksort(int arr[50], int lb, int ub)
{
    if (lb < ub)
    {
        loc = partition(a, lb, ub);
        quicksort(a, lb, loc - 1);
        quicksort(a, loc + 1, ub);
    }
}

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void merge(int arr[], int l, int m, int r)
{
    int i, j, k;
    int n1 = m - l + 1;
    int n2 = r - m;

    int L[n1], R[n2];

    for (i = 0; i < n1; i++)
        L[i] = arr[l + i];
    for (j = 0; j < n2; j++)
        R[j] = arr[m + 1 + j];

    i = 0;
    j = 0;
    k = l;
    while (i < n1 && j < n2)
    {
        if (L[i] <= R[j])
        {
            arr[k] = L[i];
            i++;
        }
        else
        {
            arr[k] = R[j];
            j++;
        }
        k++;
    }

    while (i < n1)
    {

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        arr[k] = L[i];
        i++;
        k++;
    }

    while (j < n2)
    {
        arr[k] = R[j];
        j++;
        k++;
    }
}

void mergesort(int arr[], int l, int r)
{
    if (l < r)
    {
        int m = l + (r - l) / 2;

        mergesort(arr, l, m);
        mergesort(arr, m + 1, r);

        merge(arr, l, m, r);
    }
}

void sortedarray()
{
    printf("sorted array is:");

    for (i = 0; i < n; i++)
    {
        printf("%d ", a[i]);
    }
}

int main()
{
    int choice;
    int t1, t2, t3, t4, t5;
    int m=1;

    printf("*****\n*****\n");

```

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printf("*****
*****\n");

printf("*****
*****\n");
    printf("\n \t \t \t \t \t \t \t menu-driven program to implement different
sorting algorithms \n \n");

printf("*****
*****\n");

printf("*****
*****\n");

printf("*****
*****\n");

    while(m)
    {printf("enter the size of array:");
    scanf("%d", &n);
    printf("enter the elements of the array:\n");

    for (i = 0; i < n; i++)
    {
        scanf("%d", &a[i]);
    }

    printf("elements in array are:");

    for (i = 0; i < n; i++)
    {
        printf("%d ", a[i]);
    }

    printf("which method to follow: \n 1)insertionsort \n 2)bubblesort \n
3)selectionsort \n 4)quicksort\n 5)mergesort\n");
    printf("\n Enter Your Choice \n");
    scanf("%d", &choice);

    switch (choice)
    {
    case 1:
        t1 = clock();
        insertionsort(a, n);

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        t1 = clock() - t1;
        double time_taken1 = ((double)t1) / CLOCKS_PER_SEC;
        printf("insertionsort took %f seconds to execute \n", time_taken1);
        break;

    case 2:
        t2 = clock();
        bubblesort(a, n);

        t2 = clock() - t2;
        double time_taken2 = ((double)t2) / CLOCKS_PER_SEC;
        printf("bubblesort took %f seconds to execute \n", time_taken2);
        break;

    case 3:
        t3 = clock();
        selectionsort(a, n);

        t3 = clock() - t3;
        double time_taken3 = ((double)t3) / CLOCKS_PER_SEC;
        printf("selectionsort took %f seconds to execute \n", time_taken3);
        break;

    case 4:

        t4 = clock();
        quicksort(a, 0, n - 1);

        t4 = clock() - t4;
        double time_taken4 = ((double)t4) / CLOCKS_PER_SEC;
        printf("quicksort took %f seconds to execute \n", time_taken4);
        break;

    case 5:
        t5 = clock();
        mergesort(a, 0, n - 1);

        t5 = clock() - t5;
        double time_taken5 = ((double)t5) / CLOCKS_PER_SEC;
        printf("mergesort took %f seconds to execute \n", time_taken5);
        break;

    default:
        printf("invalid choice\n");
        break;

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}

sortedarray();

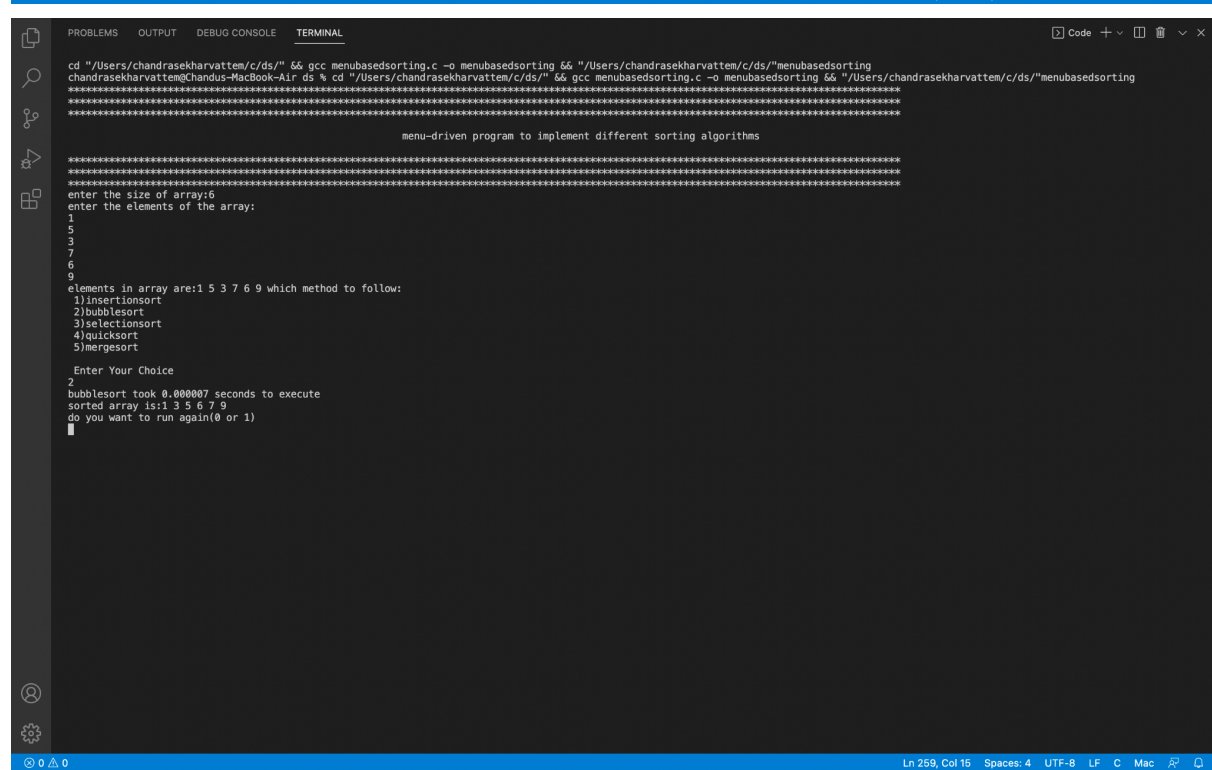
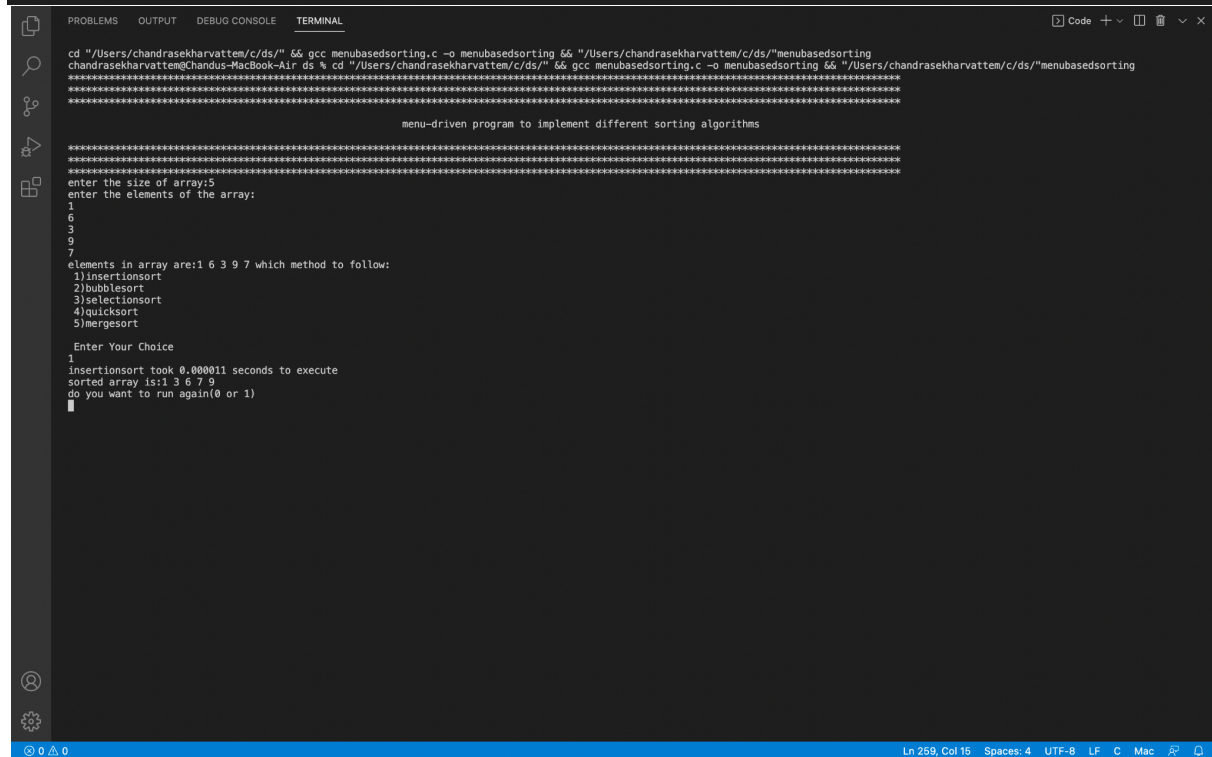
printf("\ndo you want to run again(0 or 1)\n");

scanf("%d",&m);}

printf("program ended!");

return 0;

}
```



A screenshot of a macOS terminal window. The title bar at the top shows "PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL". The terminal output shows the compilation and execution of a C program called "menubasedsorting.c".

The code shown is:

```
cd "/Users/chandrasekharvattam/c/ds/" && gcc menubasedsorting.c -o menubasedsorting && "/Users/chandrasekharvattam/c/ds/"menubasedsorting  
chandrasekharvattam@MacBook-Air ds % cd "/Users/chandrasekharvattam/c/ds/" && gcc menubasedsorting.c -o menubasedsorting && "/Users/chandrasekharvattam/c/ds/"menubasedsorting
```


The program's output is as follows:

```
*****  
*****  
***** menu-driven program to implement different sorting algorithms *****  
*****  
*****  
enter the size of array:7  
enter the elements of the array:  
5  
8  
4  
2  
9  
1  
0  
elements in array are:5 8 4 2 9 1 0 which method to follow:  
1)insertionsort  
2)bubblesort  
3)selectionsort  
4)quicksort  
5)mergesort  
  
Enter Your Choice  
3  
selectionsort took 0.000009 seconds to execute  
sorted array is:0 1 2 4 5 8 9  
do you want to run again(0 or 1)  
0
```