

# RoboCup@Home Practical Course

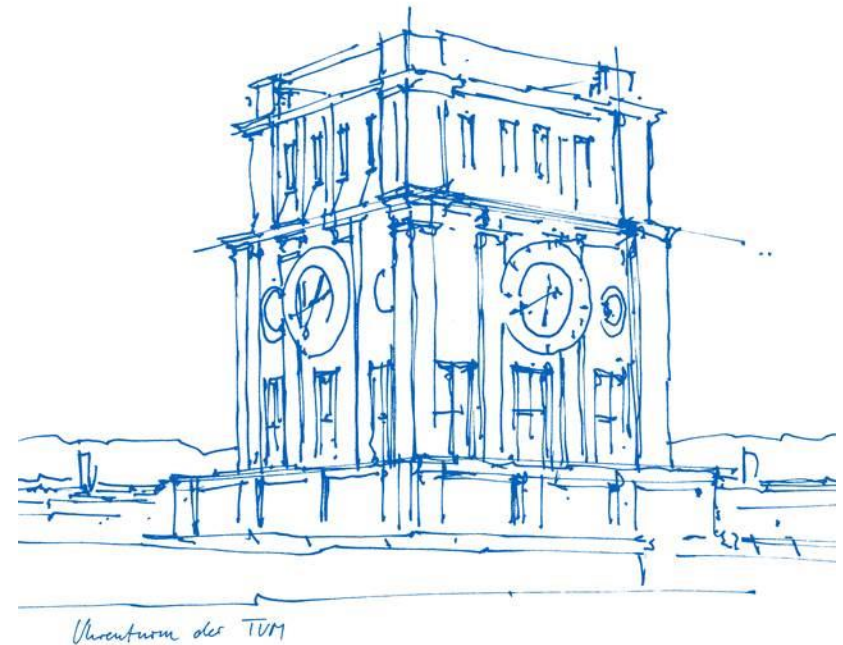
Dr. Pablo Lanillos

Technical University of Munich

Department of Electrical and Computer Engineering

Chair for Cognitive Systems

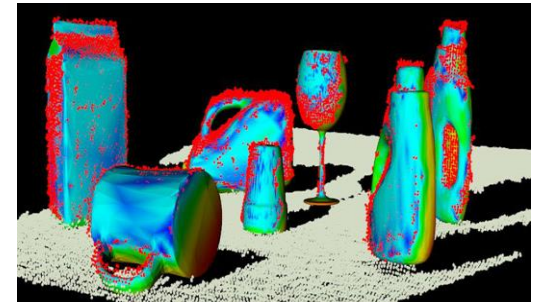
Munich, 22. November 2017



# RoboCup@Home Practical Course

## Tutorial: Image processing

Dr. Karinne Ramirez-Amaro  
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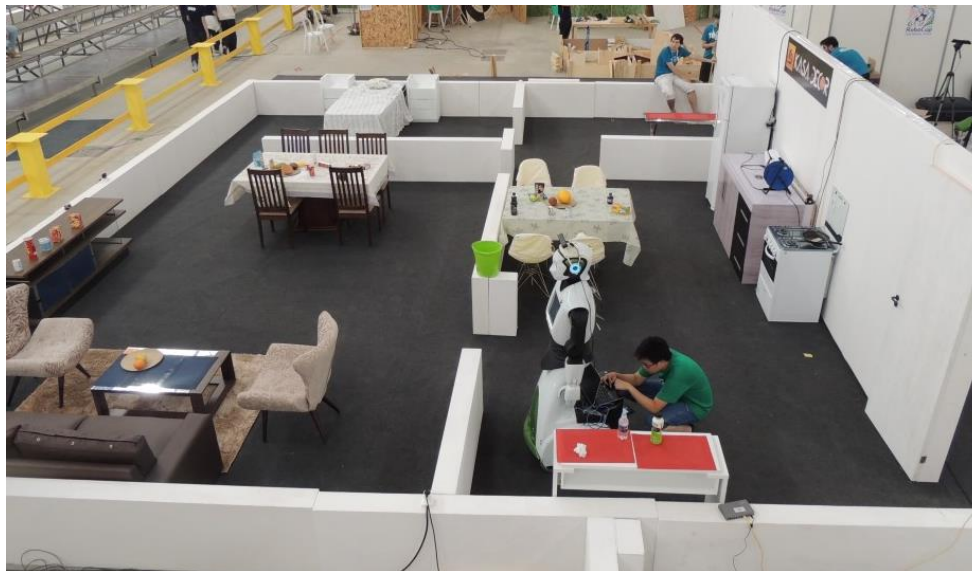
p.lanillos@tum.de  
[www.therobotdecision.com](http://www.therobotdecision.com)

# Exercises

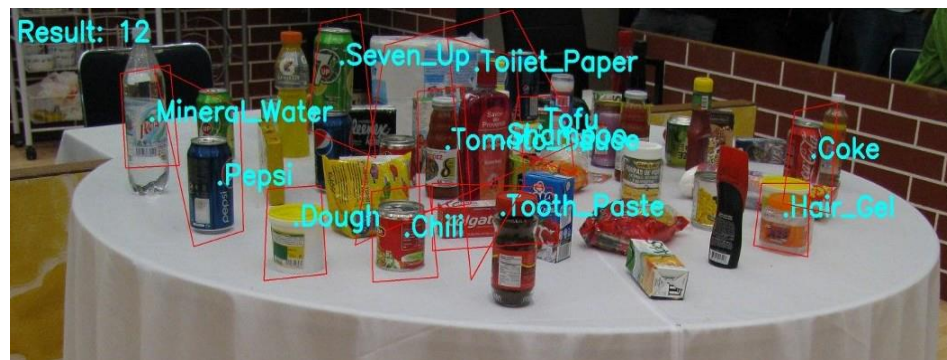
**Email: [robocup.atHome.ics@gmail.com](mailto:robocup.atHome.ics@gmail.com)**

- Compress all the folder containing the C++ nodes folders into one zip/rar/tar/gz file and name it as: Name\_LastName\_RCH\_tutorial4.

# RoboCup@Home scenarios



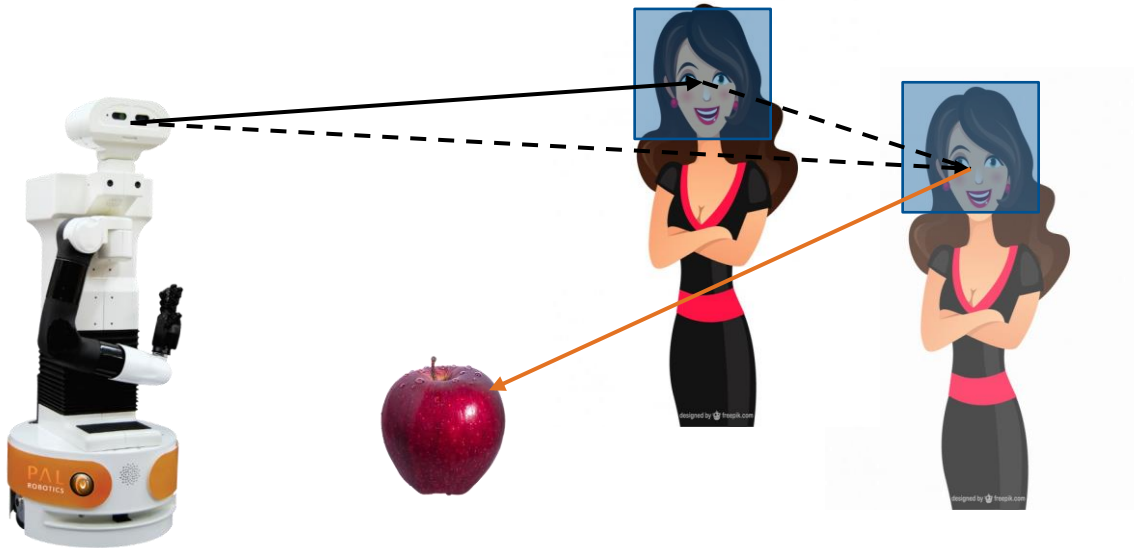
Robocup@home 2015



Homer Team Koblenz Uni.

# Goal

Human-robot interaction using vision



Implement computer vision algorithms with  
openCV in C++ and Python under ROS



# Before starting: RGBD sensors



PrimeSense



<https://orbbec3d.com/product-astra/>

Hold on! What is an image?



Lanillos, P., Ferreira, J. F., Dias, J. (2015): Designing an Artificial Attention System for Social Robots. In Intelligent Robots and Systems (IROS), 2015 IEEE/RSJ International Conference on.

# Exercises

1. Implement a C++ ROS node using the OpenCV face detection algorithm based on the code in python for **multiple** faces.

*face\_detection.cpp*

2. A) Implement a C++ ROS node that segments the image given a hue value.

*color\_segementation.cpp*

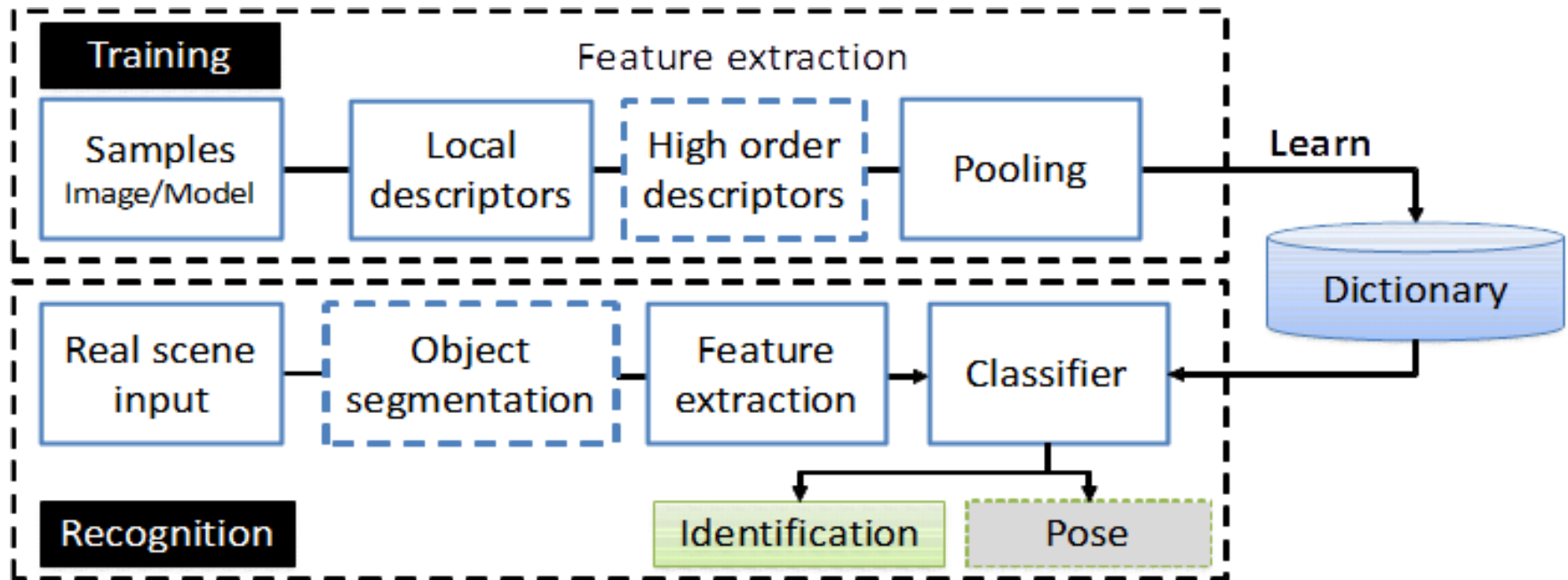
B) Implement a C++ ROS node that segments the image into edges

*edges\_segementation.cpp*

3. Integrate the tracking node provided with the face detector and colour segmentation.

*tracker.cpp*

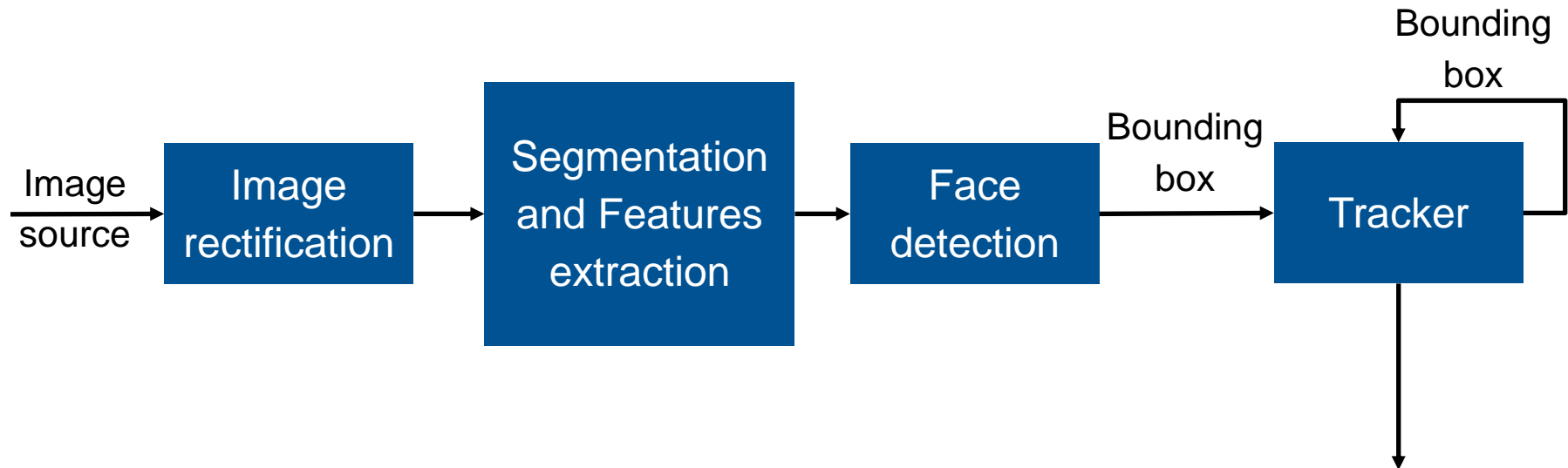
# Classic pipeline



Adapted from: Wang, W., Chen, L., Liu, Z., Kühnlenz, K., & Burschka, D. (2015). Textured/textureless object recognition and pose estimation using RGB-D image. *Journal of Real-Time Image Processing*, 10(4), 667-682.



# ROS pipeline for this tutorial



# Exercise 1: Face detection

1. Go to `face_detection_python` directory
2. Complete the missing lines in the code at the `FIXME` keywords
3. Compile the code (place a `CATKIN_IGNORE` file in the other folders)  
`catkin_make`
4. Run the kinect or asus or orbbec  
`roslaunch kinect2_bridge kinect2_bridge.launch`  
`roslaunch openni2_launch openni2_launch.launch`
5. Check the topics being published  
`rostopic list`
6. Run the code  
`roslaunch face_detection_python face_detection.py`
7. Create folder inside the catkin directory and implement a ROS face detection C++ node  
`mkdir <catkin_workspace>/src/face_detection`

**Input:** Camera stream

**Output:** bounding box (Rect message)

# Exercise 2: Color segmentation

1. Create folder inside the catkin directory

```
mkdir <catkin_workspace>/src/segmentation
```

2. Implement hue color segmentation node: *color\_segmentation.cpp*



**Input:** Camera stream

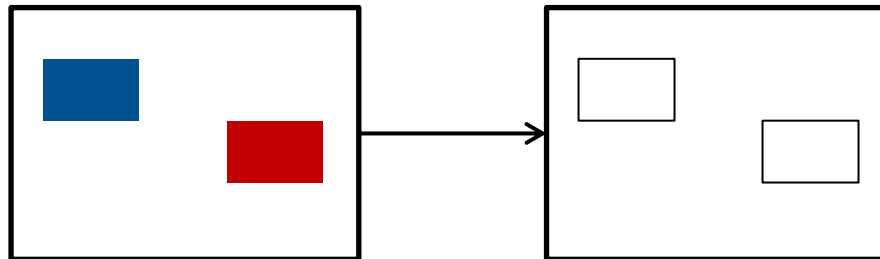
**Output:** bounding boxes (Rect message)

# Exercise 2: Edges segmentation

1. Create folder inside the catkin directory

```
mkdir <catkin_workspace>/src/segmentation
```

2. Implement edge segmentation node: *edge\_segmentation.cpp*



**Input:** Camera stream

**Output:** Image with edges

# Exercise 3: Tracking integration

1. Go inside the /src/tracker
2. Check the ROS tracker C++ node in trackernode.cpp
3. Compile the code (remove the CATKIN\_IGNORE file)  
`catkin_make`
4. Run the kinect  
`roslaunch kinect2_bridge kinect2_bridge.launch`  
`roslaunch openni2_launch openni2_launch.launch`
5. Run the code  
`roslaunch tracker trackernode`
6. Connect both nodes through the topics  
`face_detection/bb → tracker`  
`color_segmentation/bb → tracker`
7. Create a launch file to run the detectors and the tracker at the same time:  
*image\_processing.launch*

# Tip: Recording data in a rosbag

- > `roslaunch kinect2_bridge kinect2_bridge.launch` (for kinect)
- > `roslaunch openni2_launch openni2_launch.launch` (for asus or orbbec)

- > `roslaunch rviz rviz` → add image → image\_rectified

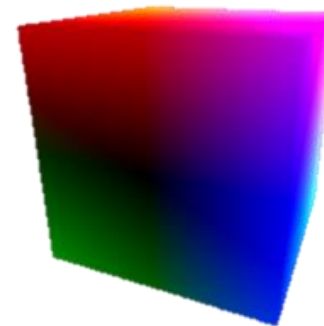
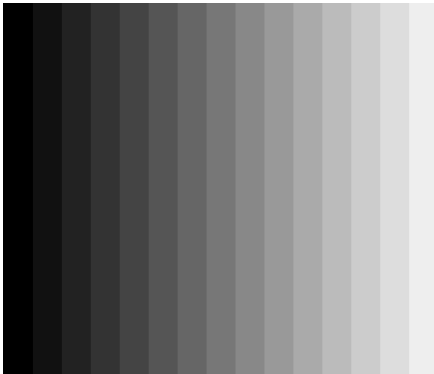
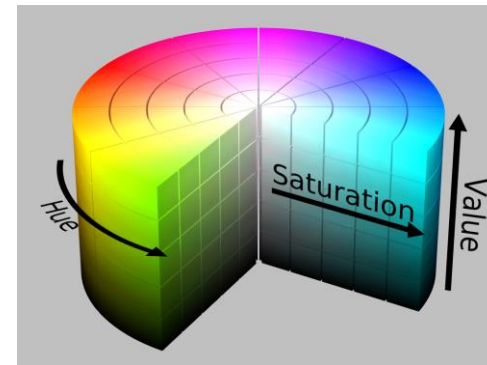
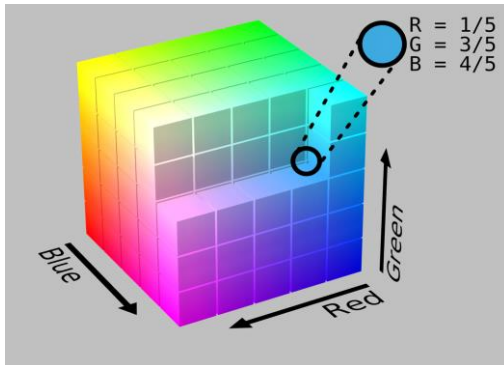
- > `rosbag record -a [-O session_name.bag]`

To play

- > `rosbag play -l name_of_the_file`  
(-l makes the bag to play in a loop)

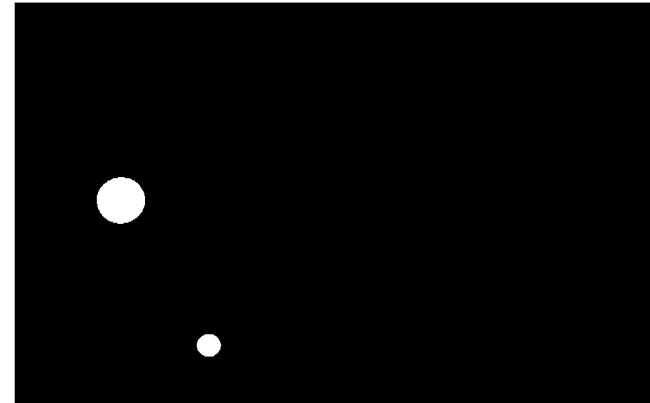
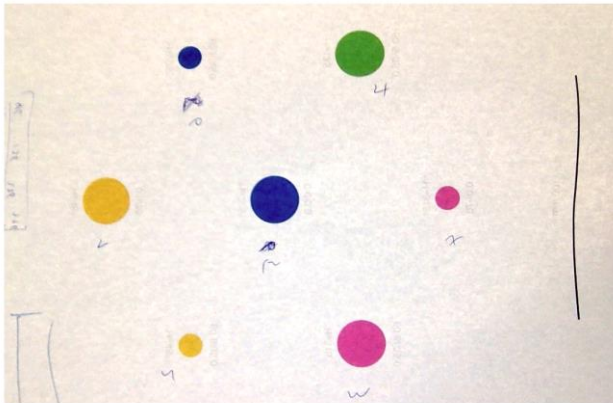


# Color



The YUV is represented by intensity (Y) and the color information: blue-green correlation (U) and red-green correlation (V).

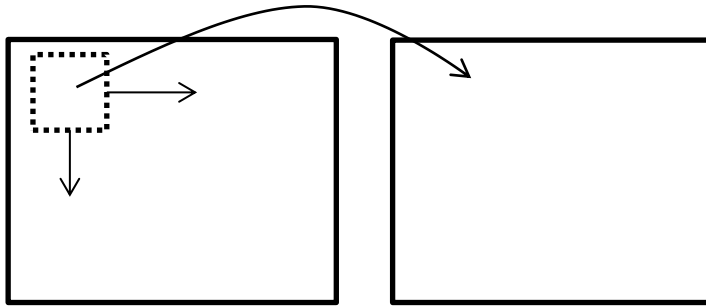
# Color segmentation



*if  $image[i][j][R] \geq r_1 \ \&\& \ image[i][j][R] \leq r_2 \rightarrow$*

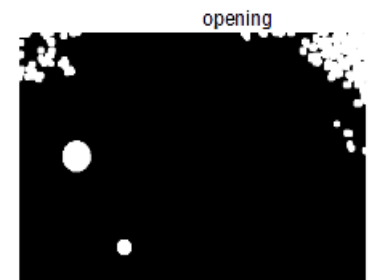
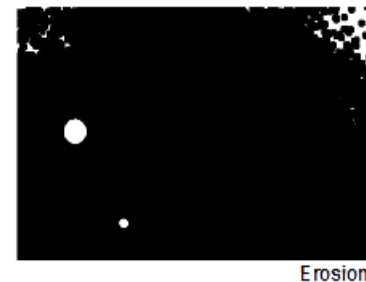
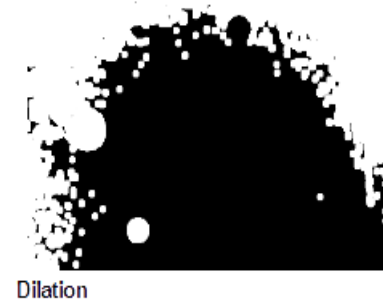
How we can program a color pixel classification with constant complexity  $O(1)$ ?

# Kernels and convolutions



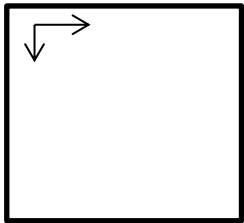
$$I \circ \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} = ?$$

Kernel for dilation  
and erosion?



# Traversing the image !

Hold on: What is an image?

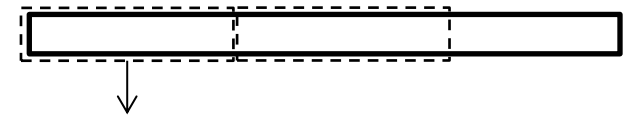
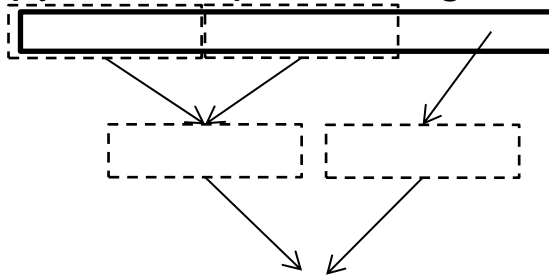


standard

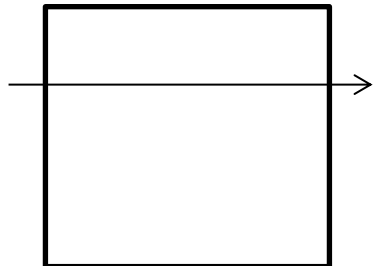
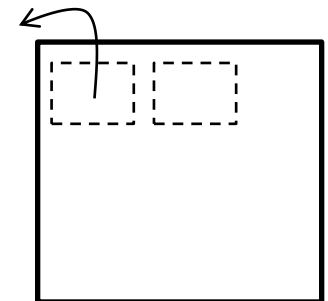


$idx = i * row + j$  Iterators and const. iterators

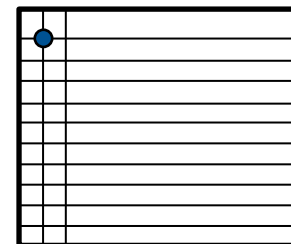
pyramidal processing



parallel operators

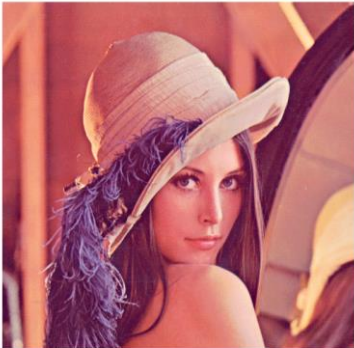


Line tracing

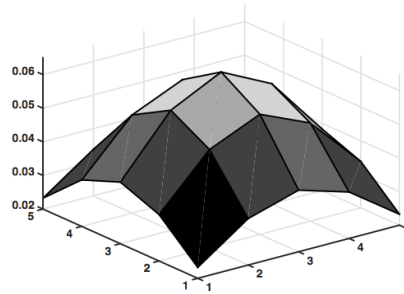


Subsampling

# Kernels and Descriptors



Lena. Alexander Sawchuk



Gaussian filter

$$\begin{bmatrix} 0.0113 & 0.0838 & 0.0113 \\ 0.0838 & 0.6193 & 0.0838 \\ 0.0113 & 0.0838 & 0.0113 \end{bmatrix}$$

Why gradient is important?



$$\begin{bmatrix} -1 & 0 & +1 \\ -2 & 0 & +2 \\ -1 & 0 & +1 \end{bmatrix}$$

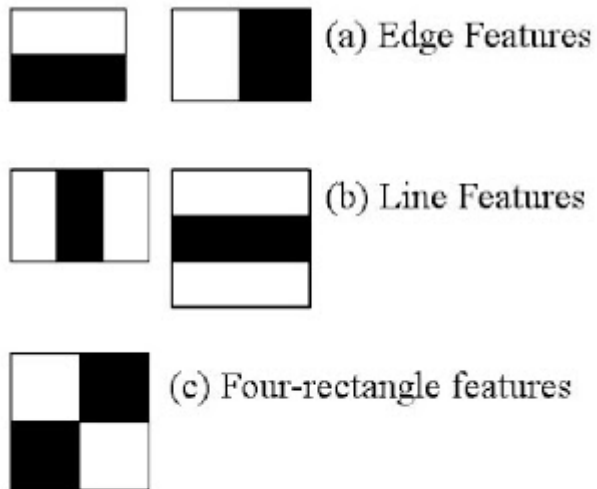
Horizontal Sobel filter



How is the vertical kernel filter?

# Face descriptors

## HAAR cascade classifier



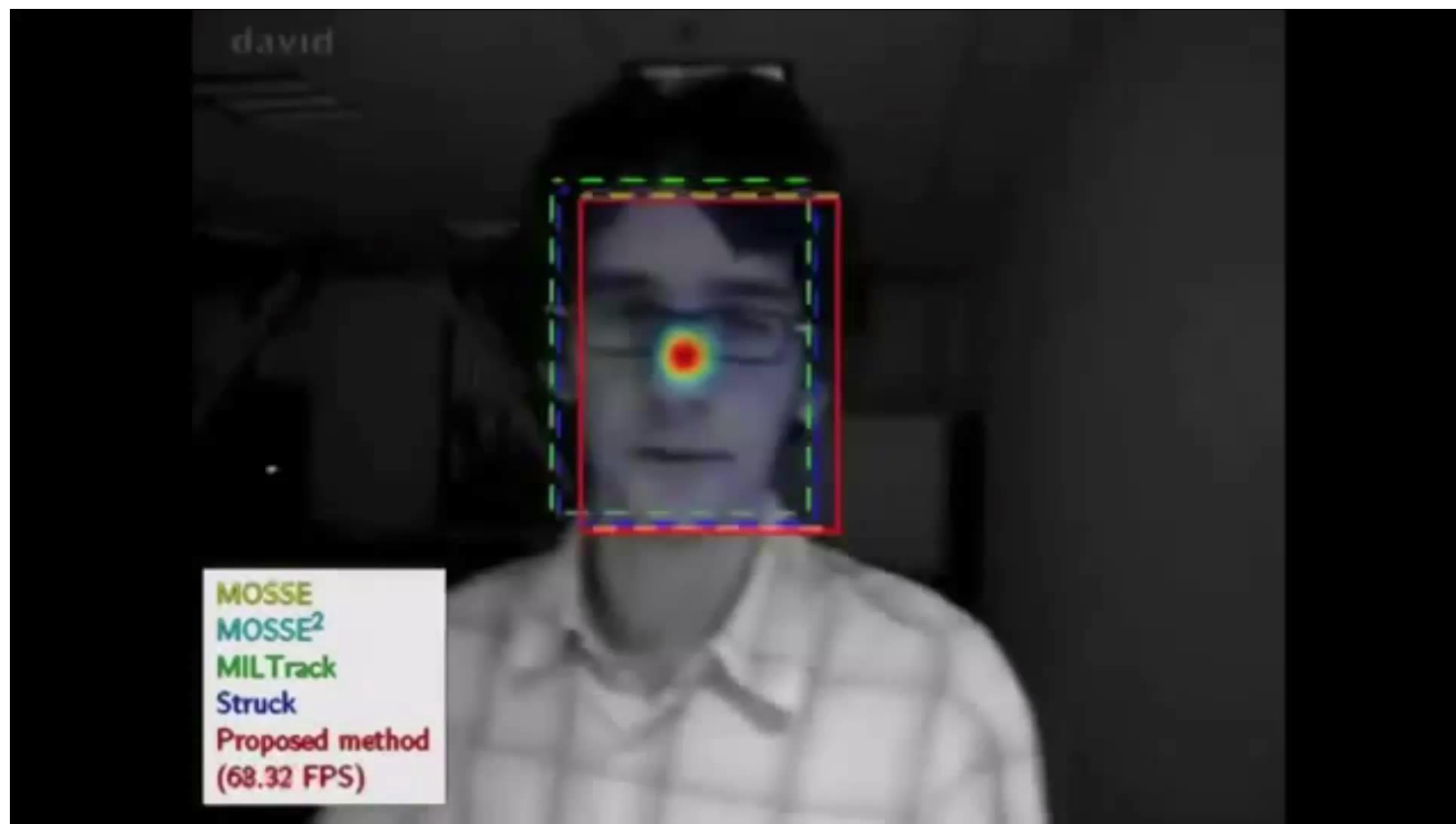
Viola, P., & Jones, M. (2001). Rapid object detection using a boosted cascade of simple features. In Computer Vision and Pattern Recognition, 2001. CVPR 2001. Proceedings of the 2001 IEEE Computer Society Conference on (Vol. 1, pp. 1-511).

Extra material Viola & Jones algorithm video explanation

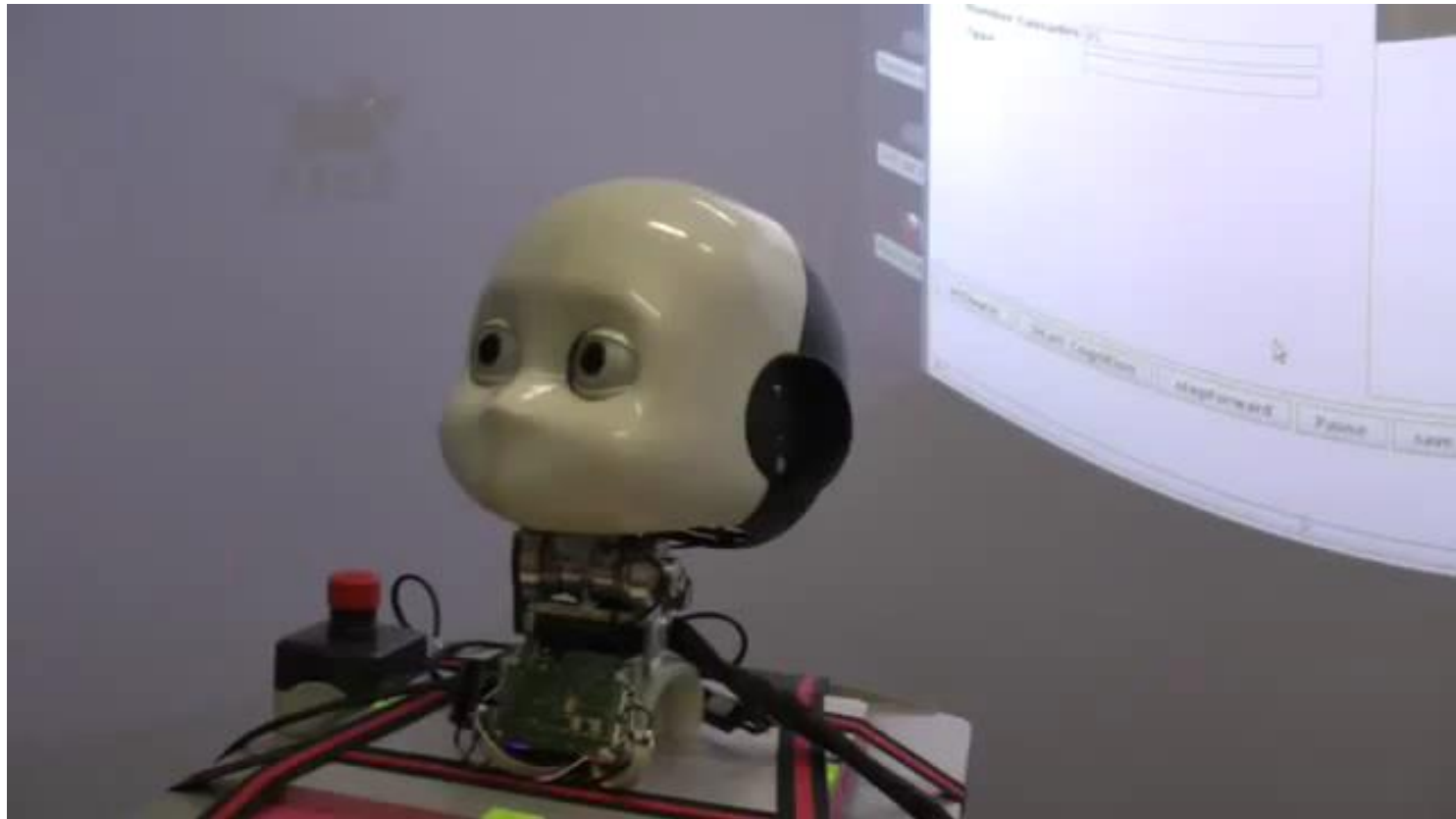
<https://www.youtube.com/watch?v=WfdYYNamHZ8>



# Tracking



# Simple human-robot interaction: Engage!



# MIGHT THE PIXELS BE WITH YOU!

