Lecture 6. Neural Networks: Optimization (part1)

CMU 11-785 Introduction to Deep Learning

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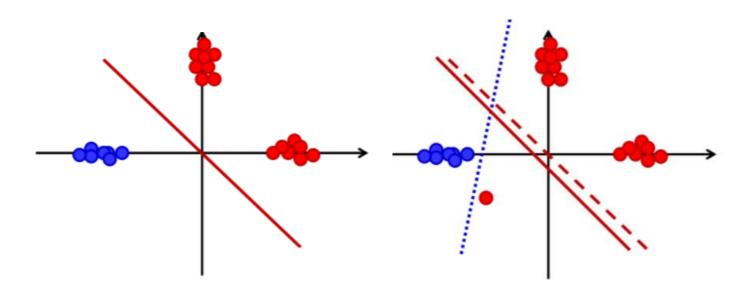
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Topics

- Convergence issues in backpropagation
- Second order methods
- Learning rate control

Convergence issues in backpropagation

Solution of backprop vs perceptron



low bias, high variance

VS

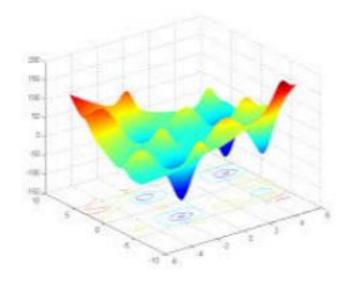
low variance, potential cost of bias

- Perceptron finds the perfect linear separator (if separable)
- Backprop will often not find a separating solution
 (because the separating solution is not a feasible optimum for the loss fucntion)



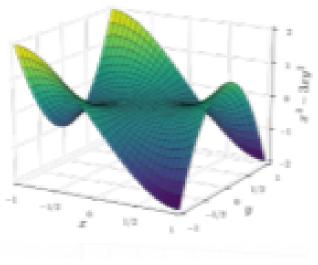
Convergence issues in backpropagation

The Loss surface



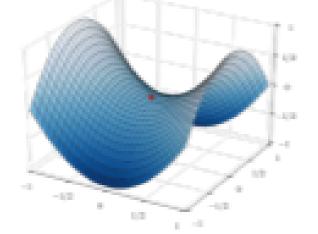


Local minimum





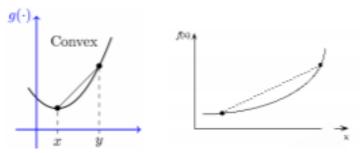
- In large networks, saddle points are far more common than local minima
- Most local minima are equivalent and close to global minimum

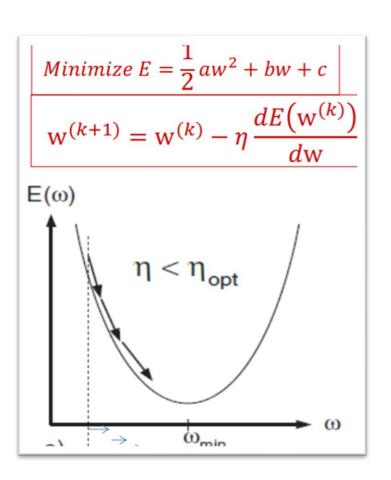


Definition of convex

Convex optimization

Gradient descent with fixed step size eta to estimate scalar parameter w





How can we determine the optimal step size?



Newton's method

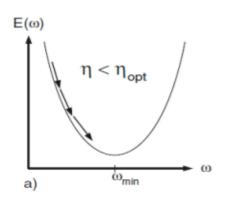
$$E(w) = E(w^{(k)}) + E'(w^{(k)})(w - w^{(k)}) + \frac{1}{2}E''(w^{(k)})(w - w^{(k)})^{2}$$

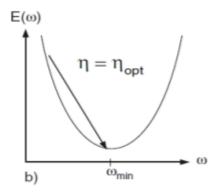
$$w_{min} = \mathbf{w}^{(k)} - E''(\mathbf{w}^{(k)})^{-1} E'(\mathbf{w}^{(k)})$$

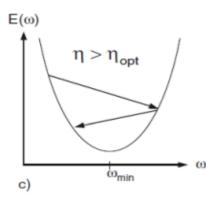
$$\eta_{opt} = E''(\mathbf{w}^{(k)})^{-1} = \mathbf{a}^{-1}$$

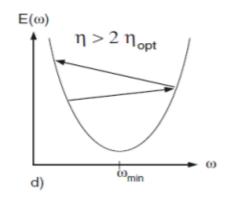
Convex optimization

non-optimal step size

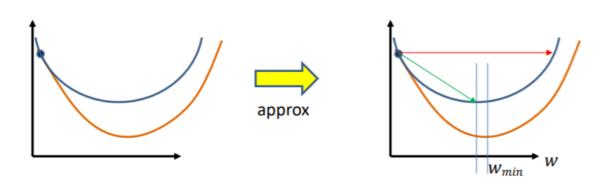








Generalize



Any differentiable convex objective function can be approx. as

$$E \approx E \big(\mathbf{w}^{(k)} \big) + \big(w - \mathbf{w}^{(k)} \big) \frac{dE \big(\mathbf{w}^{(k)} \big)}{dw} + \frac{1}{2} \big(w - \mathbf{w}^{(k)} \big)^2 \frac{d^2 E \big(\mathbf{w}^{(k)} \big)}{dw^2} + \cdots$$

$$\eta_{opt} = \left(\frac{d^2 E(\mathbf{w}^{(k)})}{dw^2}\right)^{-1}$$

For Functions of multivariate inputs

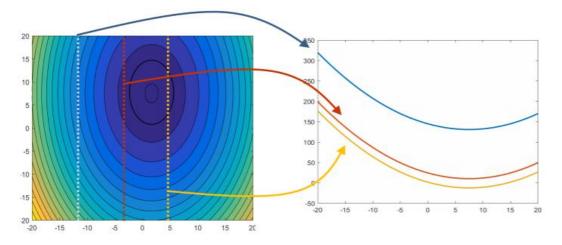
Simple quadratic convex function

$$E = \frac{1}{2}\mathbf{w}^T \mathbf{A} \mathbf{w} + \mathbf{w}^T \mathbf{b} + c$$

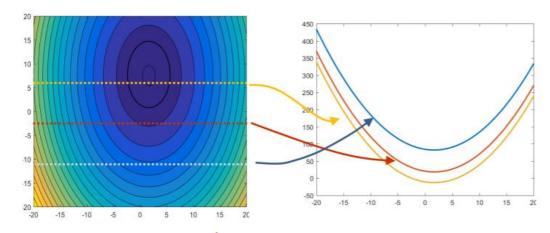
(E : convex -> A : positive definite)

When A is diagonal

$$E = \frac{1}{2} \sum_{i} \left(a_{ii} w_i^2 + b_i w_i \right) + c$$



$$E = \frac{1}{2}a_{11}w_1^2 + b_1w_1 + c + C(\neg w_1)$$
$$\eta_{1,opt} = a_{11}^{-1}$$



- The optimum of each coordinates is not affected by the other coordinates
- Optimal learning rate is different for the different coordinates

$$Z = \frac{1}{2}a_{22}w_2^2 + b_2w_2 + c + C(\neg w_2)$$
$$\eta_{2,opt} = a_{22}^{-1}$$

For Functions of multivariate inputs

$$\eta < 2 \min_{i} \eta_{i,opt}$$

$$\eta_{i,opt} \leq \eta < 2\eta_{i,opt}$$

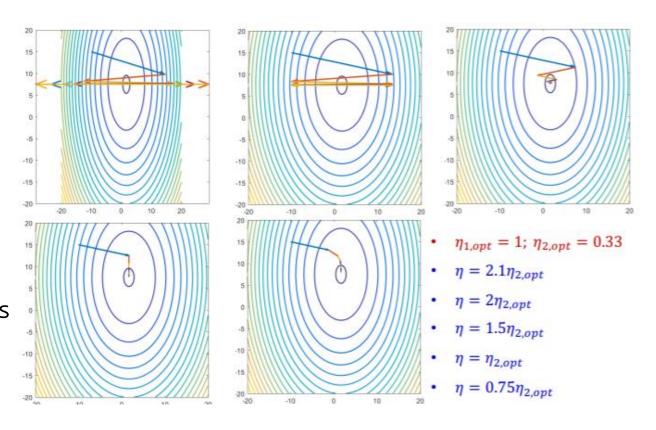
BUT

conventional vector Update rules for gradient descent

$$w_i^{(k+1)} = w_i^{(k)} - \eta \frac{\partial E\left(w_i^{(k)}\right)}{\partial w}$$



- 1. Fixed learning rate
- 2. The same learning rate is applied to all components



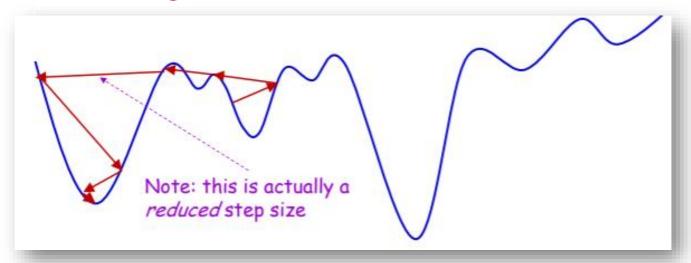
Slow & Oscillate ..

Many problems arise because of requiring a **fixed step size across all dimension**

Learning rate control

Decaying learning rate

$$\eta > 2\eta_{opt}$$



- Start with a large learning rate
- Gradually reduce it with iterations



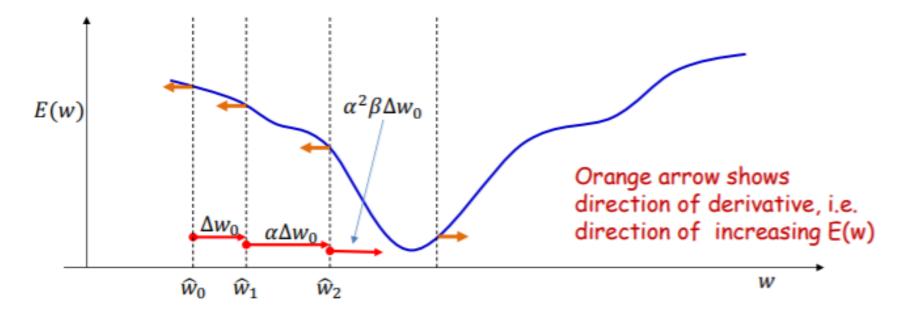
- Converge faster
- Help escape local optima

- < Scheduling strategy >
- Linear decay: $\eta_k = \frac{\eta_0}{k+1}$
- Quadratic decay: $\eta_k = \frac{\eta_0}{(k+1)^2}$
- Exponential decay: $\eta_k = \eta_0 e^{-\beta k}$, where $\beta > 0$

Learning rate control

Rprop

- Simple first order algorithm but efficient
- Applied independently to each component
- minimal assumptions about the loss function (no convexity assumption)



- Same sign -> increasing learning rate
- different sign -> decreasing learning rate

Learning rate control

Momentum & Nesterov

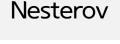
Proposal:

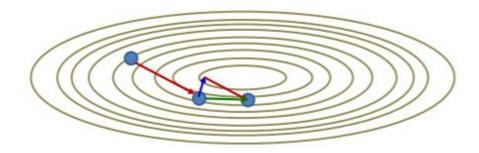
- Emphasize steps in directions that converge smoothly
- Shrink steps in directions that bounce around



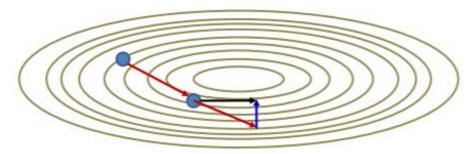
Maintain a running average of all past steps

Momentum





$$\Delta W^{(k)} = \beta \Delta W^{(k-1)} - \eta \nabla_W Loss(W^{(k-1)})^T$$
$$W^{(k)} = W^{(k-1)} + \Delta W^{(k)}$$



$$\Delta W^{(k)} = \beta \Delta W^{(k-1)} - \eta \nabla_W Loss \left(W^{(k-1)} + \beta \Delta W^{(k-1)} \right)^T$$
$$W^{(k)} = W^{(k-1)} + \Delta W^{(k)}$$

Gradient descent can miss obvious answers

And this may be a good thing

Vanilla gradient descent may be too slow or unstable due to the differences between the dimensions

Second order methods can normalize the variation across dimensions, but are complex

Adaptive or decaying learning rates can improve convergence

Methods that decouple the dimensions can improve convergence

Momentum methods which emphasize directions of steady improvement are demonstrably superior to other methods

Summary