R language and data analysis: debug

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Jan.9,2018

"Finding your bug is a process of confirming the many things that you believe are true — until you find one which is not true."

-Norm Matloff

- message
- warning
- error

```
library(dplyr)
detach("package:dplyr")
suppressMessages(library(dplyr))
log(-5) #warning
myfunc=function(x) {
  if(x>0) print(x)
    else print(-x)
}
myfunc(3);myfunc(-3)
x=log(-2); myfunc(x) #error
```

- traceback()
- debug()/debugonce()
- browser()/breakpoint

traceback()



traceback()

```
f <- function(x, y){</pre>
  z \leftarrow x + y
  g(z)
g <- function(x){
  z \leftarrow round(x)
  h(z)
h <- function(x){
  set.seed(1234)
  z \leftarrow rnorm(x)
  print(z)
f(2,3)
f(2, -3)
traceback()
```

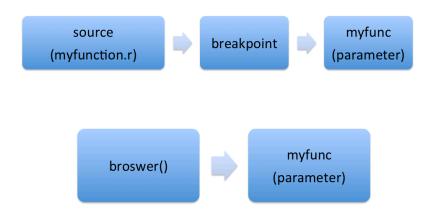
debug()/debugonce()



debug()/debugonce()

```
std<-function(x){
n \leftarrow length(x)
meanx <- sum(x)/n
css <- sum((x-meanx)**2)
df=n
sdx <- sqrt(css/df)</pre>
return(sdx)
}
x=1:10
sd(x)
std(1:10)
debug(std) #n(next), where, Q(quit)
options(error = browser())
undebug(std)
##debugonce()
##debugSource():Rstudio
```

browser() / breakpoints



browser() / breakpoints

```
std<-function(x){
n <- length(x)
meanx <- sum(x)/n
css \leftarrow sum((x-meanx)**2)
df=n
browser()
sdx <- sqrt(css/df)</pre>
return(sdx)
source('std.r')
x=1:10
std(x)
```

recover

```
f <- function(x, y){</pre>
  z \leftarrow x + y
  g(z)
g <- function(x){
  z \leftarrow round(x)
  h(z)
h <- function(x){
  set.seed(1234)
  z \leftarrow rnorm(x)
  print(z)
f(2,3)
f(2, -3)
```

debug summary

- traceback()
- debug()/debugonce()
- browser()/breakpoint
- recover options (optional)