

| | <i>Time</i> | <i>Title</i> | <i>Content</i> | <i>Where</i> | <i>Portion of grade</i> |
|---------------|--------------------------------|---------------------------|---|--|-------------------------|
| P4.0 | Weds April 17, 9:00am | Team pitch | Highlights of design: purpose, goals and context; key concepts; key features; design challenges. Highlights of teamwork plan: risks identified and planned mitigations. | In class at 1:00pm; PDF in advance email to staff by 9am | 5% |
| | | | Teamwork contract | In repo | 2% |
| P4.1 | Sunday April 21, 11:59pm | Initial design | Design: all parts except evaluation | In repo | 20% |
| | | | Teamwork plan (including identification of minimum viable product) | In repo | 3% |
| P4.2 | Sunday April 28, 11:59pm | MVP implementation | Programming: basic code only | In repo | 10% |
| | Monday April 29, 9:00am | MVP demo | Demonstration | In class at 1:00pm; URL of deployed app in advance email to staff by 9am | 5% |
| P4.3 | Sunday May 5, 11:59pm | Final design | Updated design document, with changes identified | In repo | 5% |
| | Wednesday May 8, 9:00am | Project fair | Final demonstration | In class at 1:00pm; URL of deployed app in advance email to staff by 9am | 5% |
| P4.4 | Sunday May 12, 11:59pm | Final delivery | All previous parts, updated with changes identified | In repo | |
| | | | Programming: all parts | In repo | 25% |
| | | | Design: evaluation | In repo | 5% |
| | | | Teamwork: reflection | In repo | 5% |
| Weekly | By arrangement with mentors | Weekly mentoring meetings | Agenda, report and minutes | Location by arrangement; materials in repo | 10% |
| | First meeting week of April 15 | | | | |
| | Last meeting week of May 6 | | | | |
| | | | <i>total</i> | | 100% |